



ADLINK
TECHNOLOGY INC.

PCIS-DASK

Data Acquisition Software Development Kit
For NuDAQ PCI Bus Cards

Function Reference Manual

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2.06	2009/11/26	Corrected typos, refined some content

Preface

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Using this Manual

Audience and Scope

This manual guides you when using the PCIS-DASK software driver for NuDAQ PCI bus data acquisition cards. This manual also describes how to install and use the PCIS-DASK function library when creating programs for your software applications.

Manual Organization

This manual is organized as follows:

Preface: Presents important copyright notifications, disclaimers, trademarks, and associated information on the proper understanding and usage of this document and its associated product(s).

Chapter 1 Introduction: This chapter inductees the PCIS-DASK, the fundamentals of building Windows-based applications, and describes the classes of functions that the PCIS-DASK supports.

Chapter 2 Function Reference: This section provides detailed description of each function call that the PCIS-DASK provides.

Appendix: This chapter provides references on status codes, AI range codes, AI data format, and function support.

Conventions

Take note of the following conventions used throughout this manual to make sure that users perform certain tasks and instructions properly.



NOTE:

Additional information, aids, and tips that help users perform tasks.



CAUTION:

Information to prevent **minor** physical injury, component damage, data loss, and/or program corruption when trying to complete a task.



WARNING:

Information to prevent **serious** physical injury, component damage, data loss, and/or program corruption when trying to complete a specific task.

Reference Documentation

The following list of documents may be used as reference materials to support installation, configuration and/or the operation of the PCIS-DASK devices described in this Function Reference Manual. This list is prepared in alphabetical order (by vendor name, then by document title) for clarity.

Vendor(s)	Title	Rev.
ADLINK Technology, Inc.	PCIS-DASK User's Manual: Data Acquisition Software Development Kit for NuDAQ® PCI Bus Cards (Hardware Support)	2.00

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Table of Contents

PCIS-DASK i

Revision History..... ii

Preface iii

 Copyright 2009 ADLINK TECHNOLOGY INC.iii

 Disclaimeriii

 Trademarksiii

 Using this Manualiv

 Conventions v

 Reference Documentationvi

 Getting Servicevii

Table of Contents..... ix

1 Introduction 1

 1.1 Application Building Fundamentals in Windows 1

 Using Microsoft Visual C/C++ 1

 Using Microsoft Visual Basic 2

 1.2 Application Building Fundamentals in Linux 5

 1.3 Function Classes 6

2 Function Reference..... 9

 2.1 Data Types 9

 2.2 Function Reference 10

 AI_9111_Config 10

 AI_9112_Config 12

 AI_9113_Config 13

 AI_9114_Config 14

 AI_9114_PreTrigConfig 15

 AI_9116_Config 16

AI_9116_CounterInterval	19
AI_9118_Config	20
AI_9221_Config	22
AI_9221_CounterInterval	25
AI_9222_Config	26
AI_9222_CounterInterval	29
AI_9223_Config	30
AI_9223_CounterInterval	33
AI_9524_Config	34
AI_9524_PollConfig	37
AI_9524_SetDSP	39
AI_9812_Config	41
AI_9812_SetDiv	44
AI_AsyncCheck	45
AI_AsyncClear	47
AI_AsyncDblBufferHalfReady	48
AI_AsyncDblBufferHandled	49
AI_AsyncDblBufferMode	50
AI_AsyncDblBufferOverrun	51
AI_AsyncDblBufferToFile	52
AI_AsyncReTrigNextReady	53
AI_AsyncDblBufferTransfer	54
AI_ContBufferReset	55
AI_ContBufferSetup	56
AI_ContReadChannel	57
AI_ContReadChannelToFile	62
AI_ContReadMultiChannels	66
AI_ContReadMultiChannelsToFile	70
AI_ContScanChannels	74
AI_ContScanChannelsToFile	79
AI_ContStatus	84
AI_ContVScale	87

AI_EventCallBack (Win32 Only)	89
AI_GetView	91
AI_InitialMemoryAllocated	92
AI_ReadChannel	93
AI_ReadChannel32	95
AI_ReadMultiChannels	97
AI_ScanReadChannels	99
AI_ScanReadChannels32	101
AI_SetTimeout	103
AI_VReadChannel	104
AI_VoltScale	106
AI_VoltScale32	107
AO_6202_Config	108
AO_6308A_Config	111
AO_6308V_Config	112
AO_9111_Config	114
AO_9112_Config	115
AO_9222_Config	116
AO_9223_Config	119
AO_AsyncCheck	122
AO_AsyncClear	123
AO_AsyncDblBufferHalfReady	124
AO_AsyncDblBufferMode	125
AO_ContBufferCompose	126
AO_ContBufferReset	128
AO_ContBufferSetup	129
AO_ContStatus	130
AO_ContWriteChannel	131
AO_ContWriteMultiChannels	133
AO_EventCallBack (Win32 Only)	136
AO_InitialMemoryAllocated	138
AO_SetTimeout	139

AO_SimuVWriteChannel	140
AO_SimuWriteChannel	142
AO_VoltScale	144
AO_VWriteChannel	146
AO_WriteChannel	148
CTR_8554_CK1_Config	150
CTR_8554_ClkSrc_Config	151
CTR_8554_Debounce_Config	152
CTR_Clear	153
CTR_Read	154
CTR_Setup	155
CTR_Status	159
CTR_Update	160
DI_7200_Config	161
DI_7300A_Config	163
DI_7300B_Config	165
DI_7350_Config	167
DI_7350_ExportSampCLKConfig	170
DI_7350_ExtSampCLKConfig	172
DI_7350_SoftTriggerGen	175
DI_7350_TrigHSConfig	176
DI_9222_Config	182
DI_9223_Config	185
DI_AsyncCheck	188
DI_AsyncClear	189
DI_AsyncDbiBufferHalfReady	190
DI_AsyncDbiBufferHandled	191
DI_AsyncDbiBufferMode	192
DI_AsyncDbiBufferOverrun	193
DI_AsyncDbiBufferToFile	194
DI_AsyncDbiBufferTransfer	195
DI_AsyncMultiBuffersHandled	196

DI_AsyncMultiBufferNextReady	198
DI_AsyncReTrigNextReady	199
DI_ContBufferReset	200
DI_ContBufferSetup	201
DI_ContMultiBufferSetup	202
DI_ContMultiBufferStart	203
DI_ContReadPort	205
DI_ContReadPortToFile	208
DI_ContStatus	211
DI_EventCallBack	213
DI_GetView	215
DI_InitialMemoryAllocated	216
DI_ReadLine	217
DI_ReadPort	222
DI_SetTimeOut	227
DIO_7300SetInterrupt	228
DIO_7350_AFISconfig	230
DIO_AUXDI_EventMessage (Win32 only)	232
DIO_GetCOSLatchData	234
DIO_GetCOSLatchData32	235
DIO_GetPMLatchData32	237
DIO_INT_Event_Message (Win32 Only)	238
DIO_INT1_EventMessage (Win32 Only)	240
DIO_INT2_EventMessage (Win32 Only)	243
DIO_LineConfig	246
DIO_LinesConfig	247
DIO_PMConfig	248
DIO_PMControl	250
DIO_PortConfig	252
DIO_SetCOSInterrupt	255
DIO_SetCOSInterrupt32	257
DIO_SetDualInterrupt	259

DIO_T2_EventMessage (Win32 Only)	263
DIO_VoltLevelConfig	265
DO_7200_Config	267
DO_7300A_Config	269
DO_7300B_Config	271
DO_7350_Config	273
DO_7350_ExportSampCLKConfig	276
DO_7350_ExtSampCLKConfig	278
DO_7350_SoftTriggerGen	281
DO_7350_TrighSConfig	282
DO_9222_Config	288
DO_9223_Config	291
DO_AsyncCheck	294
DO_AsyncClear	296
DO_AsyncMultiBufferNextReady	297
DO_ContBufferReset	298
DO_ContBufferSetup	299
DO_ContMultiBufferSetup	300
DO_ContMultiBufferStart	301
DO_ContStatus	303
DO_ContWritePort	305
DO_EventCallBack (Win32 Only)	309
DO_GetView	311
DO_InitialMemoryAllocated	312
DO_PGStart	313
DO_PGStop	314
DO_ReadLine	315
DO_ReadPort	319
DO_SetTimeOut	323
DO_SimuWritePort	324
DO_WriteExtTrigLine	325
DO_WriteLine	326

DO_WritePort	330
EDO_9111_Config	335
EMGShutDownControl	336
EMGShutDownStatus	337
GCTR_Read	338
GCTR_Clear	339
GCTR_Setup	340
GetActualRate	342
GetActualRate_9524	343
GetBaseAddr	344
GetCardIndexFromID	345
GetCardType	346
GetInitPattern	347
GetLCRAAddr	349
GPTC_9524_PG_Config	350
GPTC_Clear	351
GPTC_Control	353
GPTC_EventSetup	355
GPTC_EventCallBack (Win32 Only)	358
GPTC_Read	360
GPTC_Setup	362
GPTC_Status	368
HotResetHoldControl	370
HotResetHoldStatus	371
I2C_Control	372
I2C_Read	374
I2C_Setup	376
I2C_Status	378
I2C_Write	380
IdentifyLED_Control	382
PCI9524_Acquire_AD_CalConst	383
PCI9524_Acquire_DA_CalConst	386

PCI_DB_Auto_Calibration_ALL	388
PCI_EEPROM_CAL_Constant_Update	389
PCI_Load_CAL_Data	390
PWM_Output	391
PWM_Stop	392
Register_Card	393
Release_Card	398
SetInitPattern	399
SPI_Control	401
SPI_Read	403
SPI_Setup	405
SPI_Status	407
SPI_Write	408
SSI_SourceClear	410
SSI_SourceConn	411
SSI_SourceDisConn	413
WDT_Control	415
WDT_Reload	416
WDT_Setup	417
WDT_Status	419

Appendix 421

Appendix A Status Codes	421
Appendix B AI Range Codes	425
Appendix C AI Data Format	427
Appendix D Data File Format.....	431
Header	431
ChannelRange	432
ChannelCompensation	433
Data Block	433
Appendix E Function Support	435
Multi-Function DAQ/AI Devices	435

Load Cell Input Devices	440
Digitizer Devices	442
General Purpose/Isolated AO Devices	444
High Performance AO Devices	445
Relay Output & Isolated DI Devices	447
TTL DIO Devices	448
Isolated DIO/High Density Isolated DIO Devices	449
High Speed DIO Device	450
Timer Counter Devices	453

1 Introduction

The PCIS-DASK is a software driver for NuDAQ PCI-bus data acquisition cards. It is a high performance data acquisition driver for developing custom applications under Windows environment.

Using PCIS-DASK lets you enjoy the advantages of the power and flexibility of Windows for your data acquisition applications. These include running multiple applications and using extended memory. In addition, implementing PCIS-DASK under Visual Basic environment makes it easy to create custom user interfaces and graphics.

1.1 Application Building Fundamentals in Windows

The following sections provide fundamental instructions when using PCIS-DASK to build application in Windows 98/NT/2000 operating environment.

Using Microsoft Visual C/C++

Follow these steps to create a data acquisition application using PCIS-DASK and Microsoft Visual C/C++.

1. Launch the Microsoft Visual C/C++ application.
2. Open a new or existing project that you want to apply the PCIS-DASK.
3. Include header file DASK.H in the C/C++ source files that call PCIS-DASK functions. DASK.H contains all the function declarations and constants that can be used to develop data acquisition applications. Incorporate the following statement in the code to include the header file.

```
#include "DASK.H"
```

4. After setting the appropriate compile and link options, build the application by selecting the Build command from Build menu. Remember to link PCIS-DASK's import library, PCIS-DASK.LIB.

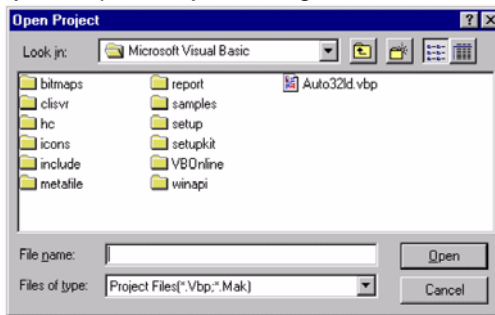
Using Microsoft Visual Basic

Follow the steps in the succeeding sections to create a data acquisition application using PCIS-DASK and Visual Basic.

Open a project

Do one of the following to open a new or existing project:

1. Open a new project by selecting the New Project command from the File menu. To open an existing project, select the Open Project command from the File menu to display the Open Project dialog box.

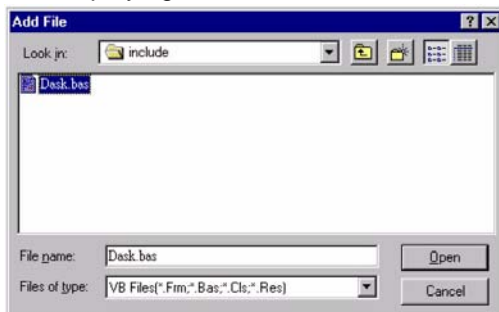


2. Locate the existing project, then double-click on the project file name to load.

Add the file

You must add the file **DASK.BAS** to the project, if the file is not yet included. This file contains all the procedure declarations and constants that can be used to develop the data acquisition application. To add the file:

1. Select Add File from the File menu. The Add File window appears, displaying a list of files in the current directory.




2. Double-click on the DASK.BAS file. If the file is not on the list, make sure the list is displaying files from the correct directory. By default, the DASK.BAS file is installed at C:\ADLink\PCIS-DASK\INCLUDE.

Design the interface

To design the interface for the application, place all the interface elements such as command buttons, list boxes, and text boxes on the Visual Basic form. These standard controls are available from the Visual Basic Toolbox.

To place a control on the form, select the desired control from the Toolbox, then draw it on the form. You may also double-click on the control icon from the Toolbox to place it on the form.

Set the interface controls


To view the property list, click the desired control, then choose the Properties command from the View menu, or press F4. You may also click on the Properties button  from the toolbar.

Write the event code

The event code defines the required action to be performed when an event occurs. To write the event code, double-click on the control or form to view the code module, then add the event code. You can also call the functions declared in the DASK.BAS file to perform data acquisition operations.

Run the application

Do one of the following to run the application:

- ▶ Choose **Start** from the **Run** menu
- ▶ Click the Start icon  from the toolbar
- ▶ Press <F5>

Distribute the application

After completing the project, save the application as an executable (.EXE) file using the **Make EXE File** command from the File menu. The application, after being transformed into an executable file, is now ready for distribution.

You must include the PCIS-DASK's DLL and driver files when the application is distributed.

1.2 Application Building Fundamentals in Linux

The following sections provide fundamental instructions when using PCIS-DASK to build application in Linux. To create a data acquisition application using PCIS-DASK/X and GNU C/C++, follow these steps:

Edit the source files

Include the header file **dask.h** in the C/C++ source files that call PCIS-DASK/X functions. The d2kdask.h has all the function declarations and constants that you can use to develop your data acquisition application. Add this statement in your code to include the header file.

```
#include "dask.h"
```

Build your application

Using the appropriate C/C++ compiler (gcc or cc) to compile the program. You should add **-lpci_dask** option to link **libpci_dask.so** library. For multi-threaded applications, the **-lpthread** string is required. For example:

```
gcc -o testai testai.c -lpci_dask
```

1.3 Function Classes

This chapter describes the classes of functions that the PCIS-DASK supports. All PCIS-DASK functions are grouped into different classes:

- ▶ General Configuration Function Group
- ▶ Actual Sampling Rate Function Group
- ▶ Analog Input Function Group
 - ▷ Analog Input Configuration Functions
 - ▷ One-Shot Analog Input Functions
 - ▷ Continuous Analog Input Functions
 - ▷ Asynchronous Analog Input Monitoring Functions
- ▶ Analog Output Function Group
 - ▷ Analog Output Configuration Functions
 - ▷ One-Shot Analog Output Functions
 - ▷ Continuous Analog Output Functions
 - ▷ Asynchronous Analog Output Monitoring Functions
- ▶ Digital Input Function Group
 - ▷ Digital Input Configuration Functions
 - ▷ One-Shot Digital Input Functions
 - ▷ Continuous Digital Input Functions
 - ▷ Asynchronous Digital Input Monitoring Functions
- ▶ Digital Output Function Group
 - ▷ Digital Output Configuration Functions
 - ▷ One-Shot Digital Output Functions
 - ▷ Continuous Digital Output Functions
 - ▷ Asynchronous Digital Output Monitoring Functions
- ▶ Timer/Counter Function Group
- ▶ DIO Function Group
 - ▷ Digital Input/Output Configuration Functions
 - ▷ Dual-Interrupt System Setting Functions
 - ▷ Local Interrupt Setting Functions
- ▶ Emergency Shutdown Function Group
- ▶ Watchdog Timer Function Group
- ▶ Hot-system Reset Hold Function Group

- ▶ Calibration Function Group
- ▶ SSI Function Group
- ▶ PWM Function Group
- ▶ Inter-Integrated Circuit (I²C) Function Group
- ▶ Serial Peripheral Interface (SPI) Function Group

2 Function Reference

This chapter contains the detailed description of PCIS-DASK functions, including the PCIS-DASK data types and function reference. The functions are arranged alphabetically in section 2.2.

2.1 Data Types

The PCIS-DASK library uses these data types in DASK.H. It is recommended that you use these data types in your application programs. The table shows the data type names, ranges, and corresponding data types in C/C++, Visual Basic, and Delphi for your reference.

Type Name	Description	Range	Type		
			C/C++ (for 32-bit compiler)	Visual Basic	Pascal (Delphi)
U8	8-bit ASCII character	0 to 255	unsigned char	Byte	Byte
I16	16-bit signed integer	-32768 to 32767	short	Integer	SmallInt
U16	16-bit unsigned integer	0 to 65535	unsigned short	Not supported by BASIC, use the signed integer (I16) instead	Word
I32	32-bit signed integer	-2147483648 to 2147483647	long	Long	LongInt
U32	32-bit unsigned integer	0 to 4294967295	unsigned long	Not supported by BASIC, use the signed long integer (I32) instead	Cardinal
F32	32-bit single-precision floating-point	3.402823E38 to 3.402823E38	float	Single	Single
F64	64-bit double-precision floating-point	1.797683134862315E308 to 1.797683134862315E309	double	Double	Double

2.2 Function Reference

AI_9111_Config

Description

Informs the PCIS-DASK library of the trigger source and trigger mode selected for the PCI-9111 card with card ID CardNumber. You must call this function before calling function to perform continuous analog input operation.

Supported card(s)

9111

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9111_Config (U16 CardNumber, U16
    TrigSource, U16 TrigMode, U16 TraceCnt)
```

Visual Basic

```
AI_9111_Config (ByVal CardNumber As Integer,
    ByVal TrigSource As Integer, ByVal TrigMode
    As Integer, ByVal TraceCnt As Integer) As
    Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.						
<i>TrigSource</i>	The continuous A/D conversion trigger source. Valid values: <table> <tr> <td>TRIG_INT_PACER</td><td>Onboard programmable pacer</td></tr> <tr> <td>TRIG_EXT_STROBE</td><td>External signal trigger</td></tr> </table>	TRIG_INT_PACER	Onboard programmable pacer	TRIG_EXT_STROBE	External signal trigger		
TRIG_INT_PACER	Onboard programmable pacer						
TRIG_EXT_STROBE	External signal trigger						
<i>TrigMode</i>	Trigger mode selection. <table> <tr> <td>P9111_TRGMOD_SOFT</td><td>Software Trigger (no trigger)</td></tr> <tr> <td>P9111_TRGMOD_PRE</td><td>Pre-/Middle-Trigger</td></tr> <tr> <td>P9111_TRGMOD_POST</td><td>Post-Trigger (available only for devices with hardware version larger than or equals -to Rev. B1).</td></tr> </table>	P9111_TRGMOD_SOFT	Software Trigger (no trigger)	P9111_TRGMOD_PRE	Pre-/Middle-Trigger	P9111_TRGMOD_POST	Post-Trigger (available only for devices with hardware version larger than or equals -to Rev. B1).
P9111_TRGMOD_SOFT	Software Trigger (no trigger)						
P9111_TRGMOD_PRE	Pre-/Middle-Trigger						
P9111_TRGMOD_POST	Post-Trigger (available only for devices with hardware version larger than or equals -to Rev. B1).						
<i>TraceCnt</i>	The number of data that will be accessed after a specific trigger event. This parameter(s) is only						

available for Pre-/Middle Trigger mode of continuous AI operation (i.e. the parameter(s) of TrigMode is set to be P9111_TRGMOD_PRE).

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

AI_9112_Config

Description

Informs PCIS-DASK library of the trigger source selected for the PCI-9112/cPCI-9112 with card ID CardNumber. You must call this function before calling function to perform continuous analog input operation.

Supported card(s)

9112

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9112_Config (U16 CardNumber, U16  
    TrigSource)
```

Visual Basic

```
AI_9112_Config (ByVal CardNumber As Integer,  
    ByVal TrigSource As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

TrigSource The continuous A/D conversion trigger source. Valid values:

TRIG_INT_PACER	Onboard programmable pacer
TRIG_EXT_STROBE	External signal trigger

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_9113_Config

Description

Informs PCIS-DASK library of the trigger source selected for the PCI-9113 with card ID CardNumber. You must call this function before calling function to perform continuous analog input operation.

Supported card

9113

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
U16 AI_9113_Config (U16 CardNumber, U16  
    TrigSource)
```

Visual Basic

```
AI_9113_Config (ByVal CardNumber As Integer,  
    ByVal TrigSource As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

TrigSource The continuous A/D conversion trigger source. Valid value:

TRIG_INT_PACER Onboard programmable pacer

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_9114_Config

Description

Informs PCIS-DASK library of the trigger source selected for the PCI-9114 with card ID CardNumber. You must call this function before calling function to perform continuous analog input operation.

Supported card(s)

9114

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9114_Config (U16 CardNumber, U16  
    TrigSource)
```

Visual Basic

```
AI_9114_Config (ByVal CardNumber As Integer,  
    ByVal TrigSource As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

TrigSource The continuous A/D conversion trigger source. Valid values:

TRIG_INT_PACER	Onboard programmable pacer
TRIG_EXT_STROBE	External signal trigger

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```


AI_9114_PreTrigConfig

Description

Informs the PCIS-DASK library to enable or disable the pre-trigger mode of continuous AI for the PCI-9114A with card ID CardNumber. You must call this function before calling function to perform pre-trigger mode of continuous analog input operation.

Supported card(s)

9114A

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
Il6 AI_9114_PreTrigConfig (U16 CardNumber, U16  
PreTrgEn, U16 TraceCnt)
```

Visual Basic

```
AI_9114_PreTrigConfig (ByVal CardNumber As  
Integer, ByVal PreTrgEn As Integer, ByVal  
TraceCnt As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

PreTrgEn Enable or disable Pre-Trigger mode. Valid values:

TRUE Enable Pre-Trigger mode

FALSE Disable Pre-Trigger mode

TraceCnt The number of data to be accessed after a specific trigger event.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_9116_Config

Description

Informs the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9116 with card ID Card-Number. You must call this function before calling function to perform continuous analog input operation.

Supported card(s)

9116

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9116_Config (U16 CardNumber, U16  
    ConfigCtrl, U16 TrigCtrl, U16 PostCnt, U16  
    MCnt, U16 TrgCnt)
```

Visual Basic

```
AI_9116_Config (ByVal CardNumber As Integer,  
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl  
    As Integer, ByVal PostCnt As Integer, ByVal  
    MCnt As Integer, ByVal TrgCnt As Integer) As  
    Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ConfigCtrl The setting for A/D mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are three groups of constants:

A/D Polarity Control

P9116_AI_BiPolar

P9116_AI_UniPolar

A/D Channel Input Mode

P9116_AI_SingEnded

P9116_AI_Differential

Common Mode Selection

P9116_AI_LocalGND Local ground of cPCI-9116.

P9116_AI_UserCMMD User-defined common mode.

TrigCtrl

When two or more constants are used to form the ConfigCtrl argument, the constants are combined with the bitwise-OR operator(|).

The setting for A/D Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are seven groups of constants:

Trigger Mode Selection

P9116_TRGMOD_SOFT	Software Trigger (no trigger)
P9116_TRGMOD_POST	Post Trigger
P9116_TRGMOD_DELAY	Delay Trigger
P9116_TRGMOD_PRE	Pre-Trigger Mode
P9116_TRGMOD_MIDL	Middle Trigger

Trigger Polarity

P9116_AI_TrgNegative	Trigger negative edge active
P9116_AI_TrgPositive	Trigger positive edge active

Time Base Selection

P9116_AI_IntTimeBase	Internal time base (24 MHz)
P9116_AI_ExtTimeBase	External time base

Delay Source Selection

P9116_AI_DlyInSamples	Delay in samples
P9116_AI_DlyInTimebase	Delay in time base

Re-Trigger Mode Enable

P9116_AI_ReTrigEn	Re-trigger in an acquisition is enabled
-------------------	---

MCounter Enable

P9116_AI_MCounterEn	Mcounter is enabled and then the trigger signal is ignore before M terminal count is reached.
---------------------	---

AD Conversion Mode Selection

P9116_AI_SoftPolling	Software Polling
P9116_AI_INT	Interrupt mode of continuous AI
P9116_AI_DMA	DMA mode of continuous AI

When two or more constants are used to form the TrigCtrl argument, the constants are combined with the bitwise-OR operator(|).

<i>PostCnt</i>	The number of data that will be accessed after a specific trigger event. This argument is valid only for Middle trigger and Delay trigger modes.
<i>MCnt</i>	The counter value of MCounter. This argument is valid only for Pre-trigger and Middle trigger mode.
<i>TrgCnt</i>	The accepted trigger times in an acquisition. This argument is valid only for Delay trigger and Post trigger modes.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

AI_9116_CounterInterval

Description

Informs the PCIS-DASK library of the scan interval value and sample interval value selected for the analog input operation of PCI9116. You must call this function before calling function to perform continuous analog input operation of PCI9116.

Supported card(s)

9116

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9116_CounterInterval (U16 CardNumber, U32  
ScanIntrv, U32 SampIntrv)
```

Visual Basic

```
AI_9116_CounterInterval (ByVal CardNumber As  
Integer, ByVal ScanIntrv As Long, ByVal  
SampIntrv As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ScanIntrv The length of the scan interval (the counter value between the initiation of each scan sequence). Range: 96 through 16777215.

SampIntrv The length of the sample interval (that is, the counter value between each A/D conversion within a scan sequence). Range: 96 through 65535.



NOTE:

The value of ScanIntrv must be greater than or equal to the sum of the total sample interval (the number of channels in a scan sequence * SampIntrv).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_9118_Config

Description

Informs the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9118 with card ID Card-Number. You must call this function before calling function to perform continuous analog input operation.

Supported card(s)

9118

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9118_Config (U16 CardNumber, U16 ModeCtrl,  
                  U16 FunCtrl, U16 BurstCnt, U16 PostCnt)
```

Visual Basic

```
AI_9118_Config (ByVal CardNumber As Integer,  
               ByVal ModeCtrl As Integer, ByVal FunCtrl As  
               Integer, ByVal BurstCnt As Integer, ByVal  
               PostCnt As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ModeCtrl The setting for A/D mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants:

A/D Polarity Control

P9118_AI_BiPolar

P9118_AI_UniPolar

A/D Channel Input Mode

P9118_AI_SingEnded

P9118_AI_Differential

External Gate Enable

P9118_AI_ExtG

8254 counter is controlled by
TGIN pin

External Trigger Enable

P9118_AI_ExtTrig External hardware trigger mode enabled

When two or more constants are used to form the ModeCtrl argument, the constants are combined with the bitwise-OR operator(|).

FunCtrl

The setting for A/D Function. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants:

Digital Trigger Polarity

P9118_AI_DtrgNegative Digital trigger negative active

P9118_AI_DtrgPositive Digital trigger positive active

External Trigger Polarity

P9118_AI_EtrgNegative External trigger negative active

P9118_AI_EtrgPositive External trigger positive active

Burst Mode Enable

P9118_AI_BurstModeEn Burst mode is enabled.

P9118_AI_SampleHold Burst mode with sample and hold is enabled.

Trigger Mode Enable

P9118_AI_PostTrgEn Post trigger mode is enabled.

P9118_AI_AboutTrgEn About trigger mode or Pre-trigger mode is enabled.

When two or more constants are used to form the ModeCtrl argument, the constants are combined with the bitwise-OR operator(|).

BurstCnt

The burst number.

PostCnt

The number of data that will be accessed after a specific trigger event.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

AI_9221_Config

Description

Inform the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9221 with card ID Card-Number. You must call this function before calling function to perform continuous analog input operation.

Supported card(s)

9221

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9221_Config (U16 CardNumber, U16  
    ConfigCtrl, U16 TrigCtrl, BOOLEAN  
    AutoResetBuf)
```

Visual Basic

```
AI_9221_Config (ByVal CardNumber As Integer,  
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl  
    As Integer, ByVal AutoResetBuf As Byte) As  
    Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ConfigCtrl The setting for A/D mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are three groups of constants:

A/D Channel Input Mode

```
P9221_AI_SingEnded  
P9221_AI_NonRef_SingEnded  
P9221_AI_Differential
```

Time Base Selection

```
P9221_AI_IntTimeBase  
P9221_AI_ExtTimeBase
```


External Time Base Source Selection

P9221_TimeBaseSRC_GPI0
P9221_TimeBaseSRC_GPI1
P9221_TimeBaseSRC_GPI2
P9221_TimeBaseSRC_GPI3
P9221_TimeBaseSRC_GPI4
P9221_TimeBaseSRC_GPI5
P9221_TimeBaseSRC_GPI6
P9221_TimeBaseSRC_GPI7

TrigCtrl

The setting for A/D Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are three groups of constants:

Trigger Mode Selection

P9221_TRGMOD_SOFT
P9221_TRGMOD_ExtD

External Digital Trigger Source Selection

P9221_TRGSRC_GPI0
P9221_TRGSRC_GPI1
P9221_TRGSRC_GPI2
P9221_TRGSRC_GPI3
P9221_TRGSRC_GPI4
P9221_TRGSRC_GPI5
P9221_TRGSRC_GPI6
P9221_TRGSRC_GPI7

Trigger Polarity

P9221_AI_TrgPositive
P9221_AI_TrgNegative

AutoResetBuf

FALSE	The AI buffers set by "AI_ContBufferSetup" are retained and must call "AI_ContBufferReset" to reset the buffer.
TRUE	The AI buffers set by "AI_ContBufferSetup" are reset automatically by driver while the AI operation is finished.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

AI_9221_CounterInterval

Description

Inform the PCI-DASK library of the scan interval value and sample interval value selected for the analog input operation of PCI-9221. You must call this function before calling function to perform continuous analog input operation of PCI-9221.

Supported card(s)

9221

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9221_CounterInterval (U16 CardNumber, U32  
ScanIntrv, U32 SampIntrv)
```

Visual Basic

```
AI_9221_CounterInterval (ByVal CardNumber As  
Integer, ByVal ScanIntrv As Long, ByVal  
SampIntrv As Long) As Integer
```

Parameter(s)

- | | |
|-------------------|---|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>ScanIntrv</i> | The length of the scan interval (the counter value between the initiation of each scan sequence). Ranges are 160 to 4294967295 (internal clock) or 1 to 4294967295 (external clock). |
| <i>SampIntrv</i> | The length of the sample interval (that is, the counter value between each A/D conversion within a scan sequence). Ranges are 160 to 16777215 (internal clock) or 1 to 16777215 (external clock). |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidCounterValue
```

AI_9222_Config

Description

Informs the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9222 with card ID Card-Number. You must call this function before calling function to perform continuous analog input operation.

Supported card(s)

9222

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9222_Config (U16 CardNumber, U16
    ConfigCtrl, U16 TrigCtrl, U32 ReTriggerCnt,
    BOOLEAN AutoResetBuf)
```

Visual Basic

```
AI_9222_Config (ByVal CardNumber As Integer,
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl
    As Integer, ByVal ReTriggerCnt As Long,
    ByVal AutoResetBuf As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ConfigCtrl The setting for A/D mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are two groups of constants:

A/D Channel Input Mode

P922x_AI_SingEnded

P922x_AI_NonRef_SingEnded

P922x_AI_Differential

Conversion Source Selection

P922x_AI_CONVSRC_INT

P922x_AI_CONVSRC_GPIO

P922x_AI_CONVSRC_GPIO1

P922x_AI_CONVSRC_GPIO2

P922x_AI_CONVSRC_GPIO3

P922x_AI_CONVSRC_GPI4
P922x_AI_CONVSRC_GPI5
P922x_AI_CONVSRC_GPI6
P922x_AI_CONVSRC_GPI7
P922x_AI_CONVSRC_SSI1

TrigCtrl

The setting for A/D Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants:

Trigger Mode Selection

P922x_AI_TRGMOD_POST
P922x_AI_TRGMOD_GATED

Trigger Source Selection

P922x_AI_TRGSRC_SOFT
P922x_AI_TRGSRC_GPI0
P922x_AI_TRGSRC_GPI1
P922x_AI_TRGSRC_GPI2
P922x_AI_TRGSRC_GPI3
P922x_AI_TRGSRC_GPI4
P922x_AI_TRIGSRC_GPI5
P922x_AI_TRIGSRC_GPI6
P922x_AI_TRIGSRC_GPI7
P922x_AI_TRIGSRC_SSI5

Trigger Polarity

P922x_AI_TrgPositive
P922x_AI_TrgNegative

Re-Trigger Mode Enable

P922x_AI_EnReTigger

ReTriggerCnt

The accepted retrigger times in an acquisition. The valid range of ReTriggerCnt is 0 to 4294967294. If the argument is set to 0, the AI operation is triggered infinitely. If the argument is set to N, the AI operation is triggered a total of N+1 times. This argument is valid only for post trigger with re-trigger mode.

AutoResetBuf

FALSE

The AI buffers set by the AI_ContBufferSetup function are retained. You must call the AI_ContBufferReset function to reset the buffer.

TRUE

The AI buffers set by the AI_ContBufferSetup function are reset automatically by driver when the AI operation is completed.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidTriggerMode
ErrorConfigIoctl

AI_9222_CounterInterval

Description

Inform the PCI-DASK library of the scan interval value and sample interval value selected for the analog input operation of PCI-9222. With internal conversion source, you must call this function before calling function to perform continuous analog input operation of PCI-9222.

Supported card(s)

9222

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9222_CounterInterval (U16 CardNumber, U32  
ScanIntrv, U32 SampIntrv)
```

Visual Basic

```
AI_9222_CounterInterval (ByVal CardNumber As  
Integer, ByVal ScanIntrv As Long, ByVal  
SampIntrv As Long) As Integer
```

Parameter(s)

- | | |
|------------|--|
| CardNumber | ID of the card performing the operation. |
| ScanIntrv | The length of the scan interval (the counter value between the initiation of each scan sequence). The value must large than or equal to (sample interval * performed AI channel count).

Valid range is 320 to 4294967295. |
| SampIntrv | The length of the sample interval (that is, the counter value between each A/D conversion within a scan sequence).

Valid range is 320 to 16777215. |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorConfigIoctl
```

AI_9223_Config

Description

Inform the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9223 with card ID Card-Number. You must call this function before calling function to perform continuous analog input operation.

Supported card(s)

9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9223_Config (U16 CardNumber, U16
                   ConfigCtrl, U16 TrigCtrl, U32 ReTriggerCnt,
                   BOOLEAN AutoResetBuf)
```

Visual Basic

```
AI_9223_Config (ByVal CardNumber As Integer,
                ByVal ConfigCtrl As Integer, ByVal TrigCtrl
                As Integer, ByVal ReTriggerCnt As Long,
                ByVal AutoResetBuf As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ConfigCtrl The setting for A/D mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are two groups of constants:

A/D Channel Input Mode

```
P922x_AI_SingEnded
P922x_AI_NonRef_SingEnded
P922x_AI_Differential
```

Conversion Source Selection

```
P922x_AI_CONVSRC_INT
P922x_AI_CONVSRC_GPIO
P922x_AI_CONVSRC_GPIO1
P922x_AI_CONVSRC_GPIO2
P922x_AI_CONVSRC_GPIO3
```


P922x_AI_CONVSRC_GPI4
P922x_AI_CONVSRC_GPI5
P922x_AI_CONVSRC_GPI6
P922x_AI_CONVSRC_GPI7
P922x_AI_CONVSRC_SSI1

TrigCtrl

The setting for A/D Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants:

Trigger Mode Selection

P922x_AI_TRGMOD_POST
P922x_AI_TRGMOD_GATED

Trigger Source Selection

P922x_AI_TRGSRC_SOFT
P922x_AI_TRGSRC_GPI0
P922x_AI_TRGSRC_GPI1
P922x_AI_TRGSRC_GPI2
P922x_AI_TRGSRC_GPI3
P922x_AI_TRGSRC_GPI4
P922x_AI_TRGSRC_GPI5
P922x_AI_TRGSRC_GPI6
P922x_AI_TRGSRC_GPI7
P922x_AI_TRGSRC_SSI5

Trigger Polarity

P922x_AI_TrgPositive
P922x_AI_TrgNegative

Re-Trigger Mode Enable

P922x_AI_EnReTrigger

ReTriggerCnt

The accepted retrigger times in an acquisition. The valid range of ReTriggerCnt is 0 to 4294967294. If the argument is set to 0, the AI operation is triggered infinitely. If the argument is set to N, the AI operation is triggered a total of N+1 times. This argument is valid only for post trigger with re-trigger mode.

AutoResetBuf

FALSE

The AI buffers set by the AI_ContBufferSetup function are retained. You must call the AI_ContBufferReset function to reset the buffer.

TRUE

The AI buffers set by the AI_ContBufferSetup function are reset automatically by driver when the AI operation is completed.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidTriggerMode
ErrorConfigIoctl

AI_9223_CounterInterval

Description

Inform the PCI-DASK library of the scan interval value and sample interval value selected for the analog input operation of PCI-9223. With internal conversion source, you must call this function before calling function to perform continuous analog input operation of PCI-9223.

Supported card(s)

9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9223_CounterInterval (U16 CardNumber, U32  
ScanIntrv, U32 SampIntrv)
```

Visual Basic

```
AI_9223_CounterInterval (ByVal CardNumber As  
Integer, ByVal ScanIntrv As Long, ByVal  
SampIntrv As Long) As Integer
```

Parameter(s)

- | | |
|------------|--|
| CardNumber | ID of the card performing the operation. |
| ScanIntrv | The length of the scan interval (the counter value between the initiation of each scan sequence). The value must large than or equal to (sample interval * performed AI channel count).

Valid range is 160 to 4294967295. |
| SampIntrv | The length of the sample interval (that is, the counter value between each A/D conversion within a scan sequence).

Valid range is 160 to 16777215. |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorConfigIoctl
```

AI_9524_Config

Description

Informs the PCIS-DASK library of the trigger source, trigger mode, trigger properties, and some configurations selected for the PCI-9524 with card ID CardNumber. You must call this function before calling function to perform analog input operation.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9524_Config (U16 CardNumber, U16 Group,
                   U16 XMode, U16 ConfigCtrl, U16 TrigCtrl, U32
                   TrigValue)
```

Visual Basic

```
AI_9524_Config (ByVal CardNumber As Integer,
                ByVal Group As Integer, ByVal XMode As
                Integer, ByVal ConfigCtrl As Integer,
                ByVal TrigCtrl As Integer, ByVal TrigValue
                As Long) As Integer
```

Parameter(s)

- | | |
|-------------------|---|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Group</i> | 9524 supports two AI groups, load cell group and general purpose group. Valid value:

P9524_AI_LC_Group
P9524_AI_GP_Group |
| <i>XMode</i> | The setting for A/D transfer mode. Valid value:

P9524_AI_XFER_POLL
P9524_AI_XFER_DMA |
| <i>ConfigCtrl</i> | The setting for A/D mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants: |

Bridge Excitation Voltage (Only valid for load cell group)

P9524_VEX_Range_2R5V

P9524_VEX_Range_10V

Reference Voltage Mode (Only valid for load cell group)

P9524_VEX_Sence_Local

P9524_VEX_Sence_Remote

Enable Auto Zero Mode (Only valid for load cell group)

P9524_AI_AZMode

Enable Buffer Auto Reset (Only valid for DMA Mode)

P9524_AI_BufAutoReset

TrigCtrl

The setting for A/D Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are three groups of constants:

Trigger Mode Selection

P9524_TRGMOD_POST

Trigger Source Selection

P9524_TRGSRG_SOFT

P9524_TRGSRG_ExtD

P9524_TRGSRG_SSI

P9524_TRGSRG_QD0

P9524_TRGSRG_PG0

Trigger Polarity Selection

P9524_AI_TrgPositive

P9524_AI_TrgNegative

TrigValue

This argument is only valid while trigger source is selected to QD0 or PG0. While the pulse generator generates TrigValue steps or the quadrature decoder decodes to TrigValue, the AI trigger will be generated. Valid value: 1 ~ 0xfffff

Return Code(s)

NoError
ErrorFuncNotSupport
ErrorUndefinedParameter
ErrorConfigIoctl

AI_9524_PollConfig

Description

The function should be called if the AI transfer mode is set to poll-mode by AI_9524_Config(). The function will start ADC with the set speed and range. You can use AI polling functions or set the AI_EventCallback function with EOC (End of Conversion) event and a callback function to obtain the acquired value.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```

I16 AI_9524_PollConfig (U16 CardNumber, U16
                        Group, U16 PollChannel, U16 PollRange, U16
                        PollSpeed)

```

Visual Basic

```

AI_9524_Config (ByVal CardNumber As Integer,
                ByVal Group As Integer, ByVal PollChannel As
                Integer, ByVal PollRange As Integer, ByVal
                PollSpeed As Integer) As Integer

```

Parameter(s)

- | | |
|--------------------|--|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Group</i> | 9524 supports two AI groups, load cell group and general purpose group. Valid values:

<div style="margin-left: 40px;">P9524_AI_LC_Group</div> <div style="margin-left: 40px;">P9524_AI_GP_Group</div> |
| <i>PollChannel</i> | The setting for A/D poll channel. The ADC will update the value of the set channel with the set range and speed. If the argument is set to multi-channels, the ADC will scans the set channels of the specified AI group. Valid values:

<div style="margin-left: 40px;">P9524_AI_LC_CH0</div> <div style="margin-left: 40px;">P9524_AI_LC_CH1</div> <div style="margin-left: 40px;">P9524_AI_LC_CH2</div> <div style="margin-left: 40px;">P9524_AI_LC_CH3</div> |

P9524_AI_GP_CH0
P9524_AI_GP_CH1
P9524_AI_GP_CH2
P9524_AI_GP_CH3
P9524_AI_POLLSCANS_CH0_CH1
P9524_AI_POLLSCANS_CH0_CH2
P9524_AI_POLLSCANS_CH0_CH3
P9524_AI_POLL_ALLCHANNELS

PollSpeed The setting for A/D sampling speed. Valid value expression formed from one or more of the manifest constants

P9524_ADC_30K_SPS
P9524_ADC_15K_SPS
P9524_ADC_7K5_SPS
P9524_ADC_3K75_SPS
P9524_ADC_2K_SPS
P9524_ADC_1K_SPS
P9524_ADC_500_SPS
P9524_ADC_100_SPS
P9524_ADC_60_SPS
P9524_ADC_50_SPS
P9524_ADC_30_SPS
P9524_ADC_25_SPS
P9524_ADC_15_SPS
P9524_ADC_10_SPS
P9524_ADC_5_SPS
P9524_ADC_2R5_SPS

Return Code(s)

NoError
ErrorFuncNotSupport
ErrorInvalidAdRange
ErrorInvalidSampleRate
ErrorInvalidIoChannel
ErrorUndefinedParameter
ErrorConfigIoctl

AI_9524_SetDSP

Description

The function should be called if the load cell AI operation will be performed. The function sets DSP configurations for AI load cell channels. Please refer PCI-9524 hardware manual for details.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9524_SetDSP (U16 CardNumber, U16 Channel,  
                   U16 Mode, U16 DFStage, U32 SPKRejThreshold)
```

Visual Basic

```
AI_9524_Config (ByVal CardNumber As Integer,  
               ByVal Channel As Integer, ByVal Mode As  
               Integer, ByVal DFStage As Integer, ByVal  
               SPKRejThreshold As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Channel number to be set. Valid value:

P9524_AI_LC_CH0
P9524_AI_LC_CH1
P9524_AI_LC_CH2
P9524_AI_LC_CH3

Mode PCI-9524 provides a spike rejecter for load cell channels. This argument indicates enable or disable the functionality. Valid value:

P9524_SPIKE_REJ_DISABLE
P9524_SPIKE_REJ_ENABLE

DFStage The setting for digital filter taps. Valid value:

0 to 10 (1-tap to 1024-tap)

SPKRejThreshold

The setting for the threshold that makes the digital filter flushed its content once which is exceeded.
Valid value:

1 to 0xffffffff

Return Code(s)

NoError

ErrorInvalidIoChannel

ErrorUndefinedParameter

ErrorConfigIoctl

AI_9812_Config

Description

Informs PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9812 card with card ID CardNumber. You must call this function before calling function to perform analog input operation.

Supported card(s)

9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
Il6 AI_9812_Config (U16 CardNumber, U16 TrgMode,  
                   U16 TrgSrc, U16 TrgPol, U16 ClkSel, U16  
                   TrgLevel, U16 PostCnt)
```

Visual Basic

```
AI_9812_Config (ByVal CardNumber As Integer,  
                ByVal TrgMode As Integer, ByVal TrgSrc As  
                Integer, ByVal TrgPol As Integer, ByVal  
                ClkSel As Integer, ByVal TrgLevel As  
                Integer, ByVal PostCnt As Integer) As  
                Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.										
<i>TrgMode</i>	A/D trigger mode setting. Valid trigger modes: <table><tr><td>P9812_TRGMOD_SOFT</td><td>Software Trigger (no trigger)</td></tr><tr><td>P9812_TRGMOD_POST</td><td>Post Trigger</td></tr><tr><td>P9812_TRGMOD_PRE</td><td>Pre-Triger Mode</td></tr><tr><td>P9812_TRGMOD_DELAY</td><td>Delay Trigger</td></tr><tr><td>P9812_TRGMOD_MIDL</td><td>Middle Trigger</td></tr></table>	P9812_TRGMOD_SOFT	Software Trigger (no trigger)	P9812_TRGMOD_POST	Post Trigger	P9812_TRGMOD_PRE	Pre-Triger Mode	P9812_TRGMOD_DELAY	Delay Trigger	P9812_TRGMOD_MIDL	Middle Trigger
P9812_TRGMOD_SOFT	Software Trigger (no trigger)										
P9812_TRGMOD_POST	Post Trigger										
P9812_TRGMOD_PRE	Pre-Triger Mode										
P9812_TRGMOD_DELAY	Delay Trigger										
P9812_TRGMOD_MIDL	Middle Trigger										

TrgSrc A/D trigger source setting. Valid trigger sources:

P9812_TRGSRCH0	Channel 0
P9812_TRGSRCH1	Channel 1
P9812_TRGSRCH2	Channel 2
P9812_TRGSRCH3	Channel 3
P9812_TRGSRCH_EXT_DIG	External digital trigger

TrgPol Trigger polarity settings. Valid values:

P9812_TRGSLP_POS	Positive slope trigger
P9812_TRGSLP_NEG	Negative slope trigger

ClkSel A/D clock source setting. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are two groups of constants:

A/D Clock Frequency

P9812_AD2_GT_PCI	A/D clock frequency is higher than PCI clock frequency.
P9812_AD2_LT_PCI	A/D clock frequency is lower than PCI clock frequency.

ADC clock source

P9812_CLKSRC_INT	Internal clock
P9812_CLKSRC_EXT_SIN	External sin wave clock
P9812_CLKSRC_EXT_DIG	External square wave clock

When two constants are used to form the ClkSel argument, the constants are combined with the bit-wise-OR operator(|).



If the ADC clock source is P9812_CLKSRC_EXT_DIG or P9812_CLKSRC_EXT_SIN, the clock divider is a constant, 2. Hence, the sampling rate is the half of the frequency of the source clock.

TrgLevel

The setting of trigger level. The relationship between the value of TrgLevel and trigger voltage is listed in the following table:

TrgLevel	trigger voltage (±1V)	trigger voltage (±5V)
0xFF	0.992V	4.96V
0xFE	0.984V	4.92V
---	---	---
0x81	0.008V	0.04V
0x80	0.000V	0.00V
0x7F	-0.008V	-0.04V
---	---	---
0x01	-0.992V	-4.96V
0x00	-1.000V	-5.00V

PostCnt

The post count value setting for Middle Trigger mode or Delay Trigger mode. This argument is expressed as follows:

For Middle Trigger mode, the number of data accessed for each selected channel after a specific trigger event.

For Delay Trigger mode, the counter value for deferring to access data after a specific trigger event

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

AI_9812_SetDiv

Description

If the A/D trigger mode is set as external trigger by calling AI_9812_Config(), this function can be called to set the clock divider. The clock divider for external trigger mode of continuous AI is two (2) in driver by default.

Supported card(s)

9812/9810

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_9812_SetDiv (U16 CardNumber, U32 PacerVal)
```

Visual Basic

```
AI_9812_SetDiv (ByVal CardNumber As Integer,  
                ByVal PacerVal As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

PacerVal The length of the clock divider. The value has to be an even number. Range: 2 through 65534.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_AsyncCheck

Description

Checks the current status of the asynchronous analog input operation.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_AsyncCheck (U16 CardNumber, BOOLEAN  
                  *Stopped, U32 *AccessCnt)
```

Visual Basic

```
AI_AsyncCheck (ByVal CardNumber As Integer,  
               Stopped As Byte, AccessCnt As Long) As  
               Integer
```

Parameter(s)

CardNumber The ID of the card performing asynchronous operation.

Stopped Whether the asynchronous analog input operation has completed. If Stopped = TRUE, the analog input operation has stopped. Either the number of A/D conversions indicated in the call that initiated the asynchronous analog input operation has completed or an error has occurred. If Stopped = FALSE, the operation is not yet complete (constants TRUE and FALSE are defined in DASK.H).

AccessCnt In the condition that the trigger acquisition mode is not used, AccessCnt returns the number of A/D data that has been transferred at the time calling AI_AsyncCheck().

If any trigger mode is enabled by calling AI_9111_Config(), AI_9812_Config(), or AI_9118_Config(), and double-buffered mode is enabled, AccessCnt returns the next position after

the position the last A/D data is stored in the circular buffer at the time calling AI_AsyncCheck().

Return Code(s)

NoError, ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

AI_AsyncClear

Description

Stops the asynchronous analog input operation.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524,
9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_AsyncClear (U16 CardNumber, U32  
    *AccessCnt)
```

Visual Basic

```
AI_AsyncClear (ByVal CardNumber As Integer,  
    AccessCnt As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous operation.

AccessCnt In the condition that the trigger acquisition mode is not used, AccessCnt returns the number of A/D data that has been transferred at the time calling AI_AsyncClear().

If double-buffered mode is enabled, AccessCnt returns the next position after the position the last A/D data is stored in the circular buffer. If the AccessCnt exceeds the half size of circular buffer, call AI_AsyncDblBufferTransfer twice to get the data.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_AsyncDblBufferHalfReady

Description

Checks whether the next half buffer of data in circular buffer is ready for transfer during an asynchronous double-buffered analog input operation.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_AsyncDblBufferHalfReady (U16 CardNumber,  
                                BOOLEAN *HalfReady, BOOLEAN *StopFlag)
```

Visual Basic

```
AI_AsyncDblBufferHalfReady(ByVal CardNumber As  
Integer, HalfReady As Byte, StopFlag As  
Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the asynchronous double-buffered operation.

HalfReady Whether the next half buffer of data is available. If HalfReady = TRUE, you can call AI_AsyncDblBufferTransfer() to copy the data to your user buffer (constants TRUE and FALSE are defined in DASK.H).

StopFlag Whether the asynchronous analog input operation has completed. If StopFlag = TRUE, the analog input operation has stopped. If StopFlag = FALSE, the operation is not yet complete (constants TRUE and FALSE are defined in DASK.H).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_AsyncDblBufferHandled

Description

Notifies PCIS-DASK the ready buffer has been handled in user application. For PCI-9221/9222/9223/9524, the data are transferred through DMA to the user's buffer directly. Therefore, while half buffer of data is ready (using AI_AsyncDblBufferHalfReady to check the ready status), the data in the ready buffer can be handled directly and don't needed to be copied to another transfer buffer. This mechanism eliminates the time taken for memory copy and another memory space for data transfer; however, PCIS-DASK couldn't know if the data in the ready buffer have been handled (in user application). If the data is handled, the user application needs an interface to notify PCIS-DASK this information. The new function AI_AsyncDblBufferHandled is used to for this purpose.

Supported card(s)

9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
U16 AI_AsyncDblBufferHandled (U16 CardNumber)
```

Visual Basic

```
AI_AsyncDblBufferHandled (ByVal CardNumber As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorContIoNotAllowed  
ErrorNotDoubleBufferMode
```

AI_AsyncDblBufferMode

Description

Enables or disables double-buffered data acquisition mode.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_AsyncDblBufferMode (U16 CardNumber,  
                           BOOLEAN Enable)
```

Visual Basic

```
AI_AsyncDblBufferMode (ByVal CardNumber As  
                       Integer, ByVal Enable As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card setting the double-buffered mode.

Enable Enables or disables the double-buffered mode.
Constants TRUE and FALSE are defined in DASK.H.

TRUE	Double-buffered mode is enabled.
FALSE	Double-buffered mode is disabled.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_AsyncDblBufferOverrun

Description

Checks or clears overrun status of the double-buffered analog input operation.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_AsyncDblBufferOverrun (U16 CardNumber, U16  
    op, U16 *overrunFlag)
```

Visual Basic

```
AI_AsyncDblBufferOverrun (ByVal CardNumber As  
    Integer, ByVal op As Integer, overrunFlag As  
    Integer) As Integer
```

Parameter(s)

CardNumber ID of the card setting the double-buffered mode.

op Check/Clear overrun status/flag.

0 Check the overrun status.

1 Clear the overrun flag.

overrunFlag Returned overrun status

0 No overrun occurred.

1 Overrun occurred.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_AsyncDblBufferToFile

Description

For double buffer mode of continuous AI, if the continuous AI function is:

```
AI_ContReadChannelToFile  
AI_ContReadMultiChannelsToFile, and  
AI_ContScanChannelsToFile
```

call this function to log the data of the circular buffer into a disk file.

Supported card(s)

9221, 9524, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_AsyncDblBufferToFile (U16 CardNumber)
```

Visual Basic

```
AI_AsyncDblBufferToFile (ByVal CardNumber As  
Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorContIoNotAllowed  
ErrorNotDoubleBufferMode
```

AI_AsyncReTrigNextReady

Description

Checks whether the data associated to the next trigger signal is ready during an asynchronous retriggered analog input operation.

Supported card(s)

9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_AsyncReTrigNextReady (U16 CardNumber,  
    BOOLEAN *Ready, BOOLEAN *StopFlag, U16  
    *RdyTrigCnt)
```

Visual Basic

```
AI_AsyncReTrigNextReady (ByVal CardNumber As  
    Integer, Ready As Byte, StopFlag As Byte,  
    RdyTrigCnt As Integer) As Integer
```

Parameter(s)

CardNumber	ID of the card performing the operation.
Ready	Tells whether the data associated with the next trigger signal is available. Constants TRUE and FALSE are defined in DASK.H.
StopFlag	Tells whether the asynchronous analog input operation is complete. If StopFlag is TRUE, the analog input operation has stopped. If StopFlag is FALSE, the operation is not yet completed. Constants TRUE and FALSE are defined in DASK.H.
RdyTrigCnt	This argument returns the count of trigger signal that occurred if re-trigger count is definite. If the re-trigger count is infinite, this argument returns the index of the buffer that stored the data after the most recent trigger signal trigger is generated.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_AsyncDblBufferTransfer

Description

Depending on the continuous AI function selected, half of the data of the circular buffer will be logged into the user buffer, if continuous AI function is: AI_ContReadChannel, AI_ContReadMultiChannels, or AI_ContScanChannels, or a disk file, if continuous AI function is AI_ContReadChannelToFile, AI_ContReadMultiChannelsToFile, AI_ContScanChannelsToFile. You can execute this function repeatedly to return sequential half buffers of the data.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
U16 AI_AsyncDblBufferTransfer (U16 CardNumber,  
                               U16 *Buffer)
```

Visual Basic

```
AI_AsyncDblBufferTransfer (ByVal CardNumber As  
                           Integer, Buffer As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the asynchronous double-buffered operation.

Buffer The user buffer. An integer array to which the data is to be copied. If the data will be saved to a disk file, this argument is of no use. Refer to Appendix C: AI Data Format for the data format in Buffer or the data file.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorNotDoubleBufferMode  
ErrorInvalidSampleRate
```


AI_ContBufferReset

Description

This function resets all the buffers set by function AI_ContBufferSetup for continuous analog input. The function has to be called if the data buffers won't be used.

Supported card(s)

9221, 9524, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContBufferReset (U16 CardNumber)
```

Visual Basic

```
AI_ContBufferReset (ByVal CardNumber As Integer)  
As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorContIoNotAllowed
```

AI_ContBufferSetup

Description

This function setups the buffer for continuous analog input. The function has to be called repeatedly to setup all of the data buffers (at most 2 buffers). For double buffer mode of continuous AI, AI_ContBufferSetup should be called twice to setup the ring buffer to store the data.

Supported card(s)

9221, 9524, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContBufferSetup (U16 CardNumber, void  
                        *Buffer, U32 ReadCount, U16 *BufferId)
```

Visual Basic

```
AI_ContBufferSetup (ByVal CardNumber As Integer,  
                    Buffer As Any, ByVal ReadCount As Long,  
                    BufferId As Integer) As Integer
```

Parameter(s)

- | | |
|-------------------|---|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Buffer</i> | The starting address of the memory to contain the input data. |
| <i>ReadCount</i> | The size (in samples) of the buffer and its value must be even. |
| <i>BufferId</i> | Returns the index of the buffer currently set up. |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorTransferCountTooLarge  
ErrorContIoNotAllowed
```

AI_ContReadChannel

Description

Performs continuous A/D conversions on the specified analog input channel at a rate closest to the specified rate.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContReadChannel (U16 CardNumber, U16
    Channel, U16 AdRange, U16 *Buffer, U32
    ReadCount, F32 SampleRate, U16 SyncMode)
```

Visual Basic

```
AI_ContReadChannel (ByVal CardNumber As Integer,
    ByVal Channel As Integer, ByVal AdRange As
    Integer, Buffer As Integer, ByVal ReadCount
    As Long, ByVal SampleRate As Single, ByVal
    SyncMode As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Analog input channel number. Range:

PCI-9111	0 to 15
PCI-9112/ cPCI-9112	0 to 15
PCI-9113	0 to 31
PCI-9114	0 to 31
cPCI-9116	0 to 63
PCI-9118	0 to 15
PCI-9221	0 to 15
PCI-9222	0 to 15
PCI-9223	0 to 31

PCI-9524

P9524_AI_LC_CH0
P9524_AI_LC_CH1
P9524_AI_LC_CH2
P9524_AI_LC_CH3
P9524_AI_GP_CH0
P9524_AI_GP_CH1
P9524_AI_GP_CH2
P9524_AI_GP_CH3

PCI-9812/10

0

AdRange

The analog input range setting of the specified channel. We define some constants to represent various A/D input ranges in DASK.H. Refer to Appendix B: AI Range Codes, for the valid range values.

Buffer

An integer array to contain the acquired data. Buffer must has a length equal to or greater than the value of Parameter(s) ReadCount. If double-buffered mode is enabled, this buffer is of no use, you can ignore this argument. Refer to Appendix C: AI Data Format for the data format in Buffer.

For PCI-9221/9222/9223/9524, this parameter means the Buffer ID returned by the function AI_ContBufferSetup.

ReadCount

For the cPCI-9116, if double-bufferd mode is disabled, ReadCount is the total number of scans to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for each channel in the circular buffer and its value must be a multiple of 4.

For the PCI-9221/9524, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

For the PCI-9222/9223, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions per one trigger to be performed. For

double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

Others, if double-buffered mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer and its value must be a multiple of 4.



NOTE:

For PCI-9111, PCI-9113 or PCI-9114 cards, this function uses FIFO-Half-Full interrupt transfer mode. The value of ReadCount must be the multiple of 512 for non-double-buffer mode or multiple of 1024 for double-buffer mode.

SampleRate

The sampling rate you want for analog input in hertz (samples per second). Your maximum rate depends on the card type and your computer system.

On **PCI-9524**, it only supports 16 sample rates:

P9524_ADC_30K_SPS
P9524_ADC_15K_SPS
P9524_ADC_7K5_SPS
P9524_ADC_3K75_SPS
P9524_ADC_2K_SPS
P9524_ADC_1K_SPS
P9524_ADC_500_SPS
P9524_ADC_100_SPS
P9524_ADC_60_SPS
P9524_ADC_50_SPS
P9524_ADC_30_SPS
P9524_ADC_25_SPS
P9524_ADC_15_SPS
P9524_ADC_10_SPS
P9524_ADC_5_SPS
P9524_ADC_2R5_SPS

On cPCI9116, this parameter is ignored. Use AI_9116_CounterInterval() to set the scan rate.

On PCI-9221, this parameter is ignored. Use AI_9221_CounterInterval() to set the scan rate.

On PCI-9222, this parameter is ignored. Use `AI_9222_CounterInterval()` to set the scan rate.

On PCI-9223, this parameter is ignored. Use `AI_9223_CounterInterval()` to set the scan rate.

If you set A/D trigger mode as external trigger by calling `AI_9111_Config()`, `AI_9112_Config()`, `AI_9113_Config()`, `AI_9114_Config()`, `AI_9812_Config()`, or `AI_9118_Config()`, the sampling rate is determined by an external trigger source, you have to set this argument as `CLKSRC_EXT_SampRate`.

If you set A/D trigger mode as external trigger by calling `AI_9812_Config()`, the frequency divider can be set by calling `AI_9812_SetDiv()`. If the function, `AI_9812_SetDiv()` is not called, the frequency divider is set as 2 by the driver by default. Hence, the sampling rate is: Frequency of external clock source/2.

SyncMode

Tells whether the operation is performed synchronously or asynchronously. If any trigger mode is enabled by calling `AI_9111_Config()`, `AI_9812_Config()`, `AI_9116_Config()`, or `AI_9118_Config()`, this operation should be performed asynchronously. Valid values:

<code>SYNCH_OP</code>	Synchronous A/D conversion, that is, the function does not return until the analog input operation is completed.
<code>ASYNCH_OP</code>	Asynchronous A/D conversion

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidAdRange
ErrorTransferCountTooLarge
ErrorContIoNotAllowed
ErrorInvalidSampleRate
ErrorInvalidBufferID
ErrorInvalidCounterState

AI_ContReadChannelToFile

Description

Performs continuous A/D conversions on the specified analog input channel at a rate closest to the specified rate and saves the acquired data in a disk file. The data is written to disk in binary format, with the lower byte first (little endian). Refer to Appendix D: Data File Format for the data file structure and Appendix C: AI Data Format for the format of the data in the data file.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContReadChannelToFile (U16 CardNumber, U16  
Channel, U16 AdRange, U8 *FileName, U32  
ReadCount, F64 SampleRate, U16 SyncMode);
```

Visual Basic

```
AI_ContReadChannelToFile (ByVal CardNumber As  
Integer, ByVal Channel As Integer, ByVal  
AdRange As Integer, ByVal FileName As  
String, ByVal ReadCount As Long, ByVal  
SampleRate As Double, ByVal SyncMode As  
Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Analog input channel number. Range:

PCI-9111	0 through 15
PCI-9112/ cPCI-9112	0 through 15
PCI-9113	0 through 31
PCI-9114	0 through 31
cPCI-9116	0 through 63
PCI-9118	0 through 15
PCI-9221	0 through 15

PCI-9222	0 through 15
PCI-9223	0 through 31
PCI-9524	P9524_AI_LC_CH0 P9524_AI_LC_CH1 P9524_AI_LC_CH2 P9524_AI_LC_CH3 P9524_AI_GP_CH0 P9524_AI_GP_CH1 P9524_AI_GP_CH2 P9524_AI_GP_CH3

PCI-9812/10 0

AdRange The analog input range setting of the specified channel. We define some constants to represent various A/D input ranges in DASK.H. Refer to Appendix B: AI Range Codes.

FileName The file where acquired data is stored.

ReadCount For the cPCI-9116, if double-bufferd mode is disabled, ReadCount is the total number of scans to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for each channel in the circular buffer and its value must be a multiple of 4.

For the PCI-9221/9524, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

For the PCI-9222/9223, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

Others, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition,

ReadCount is the size (in samples) of the circular buffer and its value must be a multiple of 4.



NOTE:

For PCI-9111, PCI-9113 or PCI-9114 cards, this function uses FIFO-Half-Full interrupt transfer mode. So the value of ReadCount must be the multiple of 512 for non-double-buffer mode, or multiple of 1024 for double-buffer mode.

SampleRate The sampling rate you want for analog input in hertz (samples per second). Your maximum rate depends on the card type and your computer system.

On **PCI-9524**, it only supports 16 sample rates:

P9524_ADC_30K_SPS
P9524_ADC_15K_SPS
P9524_ADC_7K5_SPS
P9524_ADC_3K75_SPS
P9524_ADC_2K_SPS
P9524_ADC_1K_SPS
P9524_ADC_500_SPS
P9524_ADC_100_SPS
P9524_ADC_60_SPS
P9524_ADC_50_SPS
P9524_ADC_30_SPS
P9524_ADC_25_SPS
P9524_ADC_15_SPS
P9524_ADC_10_SPS
P9524_ADC_5_SPS
P9524_ADC_2R5_SPS

On cPCI-9116, this parameter is ignored. Use AI_9116_CounterInterval() to set the scan rate.

On PCI-9221, this parameter is ignored. Use AI_9221_CounterInterval() to set the scan rate.

On PCI-9222, this parameter is ignored. Use AI_9222_CounterInterval() to set the scan rate.

On PCI-9223, this parameter is ignored. Use AI_9223_CounterInterval() to set the scan rate.

If you set A/D trigger mode as external trigger by calling AI_9111_Config(), AI_9112_Config(), AI_9113_Config(), AI_9114_Config(),

AI_9812_Config() or AI_9118_Config(), the sampling rate is determined by an external trigger source, you have to set this argument as CLKSRC_EXT_SampRate.

If you set A/D trigger mode as external trigger by calling AI_9812_Config(), the frequency divider can be set by calling AI_9812_SetDiv(). If the function, AI_9812_SetDiv() is not called, the frequency divider is set as 2 by the driver by default. Hence, the sampling rate is the frequency of external clock source divided by 2.

SyncMode Tells whether the operation is performed synchronously or asynchronously. If any trigger mode is enabled by calling AI_9111_Config(), AI_9116_Config(), AI_9812_Config(), or AI_9118_Config(), this operation should be performed asynchronously. Valid values:

SYNCH_OP	Synchronous A/D conversion, that is, the function does not return until the analog input operation is completed.
ASYNCH_OP	Asynchronous A/D conversion

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidAdRange
ErrorTransferCountTooLarge
ErrorContIoNotAllowed
ErrorInvalidSampleRate
ErrorOpenFile
ErrorInvalidCounterState
```

AI_ContReadMultiChannels

Description

Performs continuous A/D conversions on the specified analog input channels at a rate closest to the specified rate. This function takes advantage of the cPCI-9116, PCI-9118 and PCI-9221 auto-scan and channel-gain queue functionalities to perform multi-channel analog input.

Supported card(s)

9116, 9118, 9221, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContReadMultiChannels (U16 CardNumber, U16
    numChans, U16 *Chans, U16 *AdRanges, U16
    *Buffer, U32 ReadCount, F32 SampleRate, U16
    SyncMode)
```

Visual Basic

```
AI_ContReadMultiChannels (ByVal CardNumber As
    Integer, ByVal numChans As Integer, Chans As
    Integer, AdRanges As Integer, Buffer As
    Integer, ByVal ReadCount As Long, ByVal
    SampleRate As Single, ByVal SyncMode As
    Integer) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>numChans</i>	The number of analog input channels in the array Chans. Valid values:
cPCI-9116	1 to 511
PCI-9118	1 to 255
PCI-9221	1 to 16
PCI-9222	1 to 16
PCI-9223	1 to 32

Chans Array of analog input channel numbers. The channel order for acquiring data is the same as the order you set in Chans.

cPCI-9116 Numbers in Chans must be within 0 and 63. Since there is no restriction for channel order setting, you may set the channel order as you want.

PCI-9118 Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.

PCI-9221 Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.

PCI-9222 Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.

PCI-9223 Numbers in Chans must be within 0 and 31. Since there is no restriction for channel order setting, you may set the channel order as you want.

AdRanges An integer array of length numChans that contains the analog input range for every channel in array Chans.



NOTE:

For cPCI-9116/PCI-9118/PCI-9221/PCI-9222/PCI-9223, refer to Appendix B: AI Range Codes for the valid range values. Since cPCI-9116/PCI-9118/PCI-9221/PCI-9222/PCI-9223 supports different ranges, the range values in AdRanges can be any of the valid range values of cPCI-9116/PCI-9118/PCI-9221/PCI-9222/PCI-9223.

Buffer An integer array to contain the acquired data. The length of Buffer must be equal to or greater than the value of the ReadCount parameter. The acquired data is stored in interleaved sequence. For example, if the value of numChans is 3, and the numbers in Chans are 3, 8, and 0, then this function input data from channel 3, then channel 8, then channel 0, then channel 3, then channel 8, so on and so forth. The data acquired is put to Buffer by order, so the data read from channel 3 is stored in Buffer[0], Buffer[3], Buffer[6], so on and so forth. The data from channel 8 is stored in Buffer[1], Buffer[4], Buffer[7], so on and

so forth. The data from channel 0 is stored in Buffer[2], Buffer[5], Buffer[8], so on and so forth. If double-buffered mode is enabled, this buffer has no use and you may ignore this argument. Refer to Appendix C: AI Data Format for the data format in Buffer.

For PCI-9221/9222/9223, this parameter means the Buffer ID returned by the function AI_ContBufferSetup.

ReadCount For the cPCI-9116, if double-bufferd mode is disabled, ReadCount is the total number of scans to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for each channel in the circular buffer and its value must be a multiple of 4.

For the PCI-9221, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

For the PCI-9222/9223, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

Others, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer and its value must be a multiple of 4.

SampleRate The sampling rate you want for analog input in hertz (samples per second). The maximum rate depends on the card type and your computer system.

On cPCI-9116, this parameter is ignored. Use AI_9116_CounterInterval() to set the scan rate.

On PCI-9221, this parameter is ignored. Use `AI_9221_CounterInterval()` to set the scan rate.

On PCI-9222, this parameter is ignored. Use `AI_9222_CounterInterval()` to set the scan rate.

On PCI-9223, this parameter is ignored. Use `AI_9223_CounterInterval()` to set the scan rate.

If you set A/D trigger source as external trigger by calling `AI_9118_Config()`, the sampling rate is determined by an external trigger source, you have to set this argument as `CLKSRC_EXT_SampRate`.

SyncMode Tells whether the operation is performed synchronously or asynchronously. If any trigger mode is enabled by calling `AI_9118_Config()` or `AI_9116_Config()`, this operation should be performed asynchronously. Valid values:

<code>SYNCH_OP</code>	Synchronous A/D conversion, that is, the function does not return until the analog input operation is completed.
-----------------------	--

<code>ASYNCH_OP</code>	Asynchronous A/D conversion
------------------------	-----------------------------

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidSampleRate
ErrorInvalidAdRange
ErrorTransferCountTooLarge
ErrorContIoNotAllowed
ErrorInvalidBufferID
ErrorInvalidCounterState
```

AI_ContReadMultiChannelsToFile

Description

Performs continuous A/D conversions on the specified analog input channels at a rate closest to the specified rate and saves the acquired data in a disk file. The data is written to disk in binary format, with the lower byte first (little endian). Refer to Appendix D: Data File Format for the data file structure and Appendix C: AI Data Format for the format of the data in the data file. This function takes advantage of the PCI-9118 auto-scan and channel-gain queue functionality to perform multi-channel analog input.

Supported card(s)

9116, 9118, 9221, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContReadMultiChannelsToFile (U16
    CardNumber, U16 numChans, U16 *Chans, U16
    *AdRanges, U8 *FileName, U32 ReadCount, F64
    SampleRate, U16 SyncMode)
```

Visual Basic

```
AI_ContReadMultiChannelsToFile (ByVal CardNumber
    As Integer, ByVal numChans As Integer, Chans
    As Integer, AdRanges As Integer, ByVal
    FileName As String, ByVal ReadCount As Long,
    ByVal SampleRate As Double, ByVal SyncMode
    As Integer) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>numChans</i>	The number of analog input channels in the array Chans. Valid values:
cPCI-9116	1 to 511
PCI-9118	1 to 255
PCI-9221	1 to 16
PCI-9222	1 to 16
PCI-9223	1 to 32

Chans Array of analog input channel numbers. The channel order for acquiring data is the same as the order you set in Chans.

cPCI-9116 Numbers in Chans must be within 0 and 63. Since there is no restriction for channel order setting, you may set the channel order as you want.

PCI-9118 Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.

PCI-9221 Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.

PCI-9222 Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.

PCI-9223 Numbers in Chans must be within 0 and 31. Since there is no restriction for channel order setting, you may set the channel order as you want.

AdRanges An integer array of length numChans that contains the analog input range for every channel in array Chans.



NOTE:

For cPCI-9116/PCI-9118/PCI-9221/PCI-9222/PCI-9223, refer to Appendix B: AI Range Codes for valid range values. Since cPCI-9116/PCI-9118/PCI-9221/PCI-9222/PCI-9223 supports different ranges, the range values in AdRanges can be any of the valid range values of cPCI-9116/PCI-9118/PCI-9221/PCI-9222/PCI-9223.

FileName The file where acquired data is stored.

ReadCount For the cPCI-9116, if double-bufferd mode is disabled, ReadCount is the total number of scans to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for each channel in the circular buffer and its value must be a multiple of 4.

For the PCI-9221, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for

buffer setup in the circular buffer and its value must be a multiple of 2.

For the PCI-9222/9223, if double-buffered mode is disabled, ReadCount is the total number of A/D conversions per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

Others, if double-buffered mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer and its value must be a multiple of 4.

SampleRate The sampling rate you want for analog input in hertz (samples per second). The maximum rate depends on the card type and your computer system.

On cPCI-9116, this parameter is ignored. Use AI_9116_CounterInterval() to set the scan rate.

On PCI-9221, this parameter is ignored. Use AI_9221_CounterInterval() to set the scan rate.

On PCI-9222, this parameter is ignored. Use AI_9222_CounterInterval() to set the scan rate.

On PCI-9223, this parameter is ignored. Use AI_9223_CounterInterval() to set the scan rate.

If you set A/D trigger source as external trigger by calling AI_9118_Config(), the sampling rate is determined by an external trigger source, you have to set this argument as CLKSRC_EXT_SampRate.

SyncMode	Tells whether the operation is performed synchronously or asynchronously. If any trigger mode is enabled by calling AI_9118_Config(), this operation should be performed asynchronously. Valid values:	
	SYNCH_OP	Synchronous A/D conversion, that is, the function does not return until the analog input operation is completed.
	ASYNCH_OP	Asynchronous A/D conversion

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidSampleRate
ErrorInvalidAdRange
ErrorTransferCountTooLarge
ErrorContIoNotAllowed
ErrorOpenFile
ErrorInvalidCounterState

AI_ContScanChannels

Description

Performs continuous A/D conversions on the specified continuous analog input channels at a rate closest to the specified rate. This function takes advantage of the hardware autoscan functionality to perform multi-channel analog input.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContScanChannels (U16 CardNumber, U16
    Channel, U16 AdRange, U16 *Buffer, U32
    ReadCount, F64 SampleRate, U16 SyncMode)
```

Visual Basic

```
AI_ContScanChannels (ByVal CardNumber As Integer,
    ByVal Channel As Integer, ByVal AdRange As
    Integer, Buffer As Integer, ByVal ReadCount
    As Long, ByVal SampleRate As Double, ByVal
    SyncMode As Integer) As Integer
```

Parameter(s)

- | | |
|--------------------------------|--|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Channel</i> | The largest channel number of specified continuous analog input channel. The channel order for acquiring data is as follows: |
| PCI-9111 | Number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3. |
| PCI-9112/
cPCI-9112 | Number of channels must be within 0 and 15. The continuous scan sequence is descending, and the first one must be zero. For example: 3, 2, 1, 0. |
| PCI-9113 | Number of channels must be within 0 and 31. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3. |

- PCI-9114** Number of channels must be within 0 and 31. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- cPCI-9116** Number of channels must be within 0 and 63. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9118** Number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9221** Number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9222** Number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9223** Number of channels must be within 0 and 31. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9524** P9524_AI_LC_CH0
P9524_AI_LC_CH1
P9524_AI_LC_CH2
P9524_AI_LC_CH3
P9524_AI_GP_CH0
P9524_AI_GP_CH1
P9524_AI_GP_CH2
P9524_AI_GP_CH3
- PCI-9812/10** Number of channel must be 0, 1 or 3. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.

AdRange The analog input range setting of the specified channel. Refer to Appendix B: AI Range Codes.

Buffer An integer array to contain the acquired data. The length of Buffer must be equal to or greater than the value of the ReadCount parameter. The acquired data is stored in interleaved sequence. For example, if the Channel value is 3 and the scanned channel numbers is descending (e.g. PCI-9112/cPCI-9112), then this function input data from channel 2, then channel 1, then channel 0, then channel 2, then channel 1, so on and so forth. The data acquired is put to Buffer by order, so the data read from channel 2 is stored in Buffer[0], Buffer[3], Buffer[6], so on and

so forth. The data from channel 1 is stored in Buffer[1], Buffer[4], Buffer[7], so on and so forth. The data from channel 0 is stored in Buffer[2], Buffer[5], Buffer[8], so on and so forth. If double-buffered mode is enabled, this buffer has no use and you may ignore this argument. Refer to Appendix C: AI Data Format for the data format in Buffer.

For PCI-9221/9222/9223/9524, this parameter means the Buffer ID returned by the function AI_ContBufferSetup.

ReadCount

For the cPCI-9116, if double-buffered mode is disabled, ReadCount is the total number of scans to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for each channel in the circular buffer and its value must be a multiple of 4.

For the PCI-9221/9524, if double-buffered mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

For the PCI-9222/9223, if double-buffered mode is disabled, ReadCount is the total number of A/D conversions per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

Others, if double-buffered mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition,

ReadCount is the size (in samples) of the circular buffer and its value must be a multiple of 4.



NOTE:

For PCI-9111, PCI-9113 or PCI-9114 card, this function uses FIFO-Half-Full interrupt transfer mode. So the value of ReadCount must be the multiple of 512 for non-double-buffer mode or multiple of 1024 for double-buffer mode.

SampleRate The sampling rate you want for analog input in hertz (samples per second). The maximum rate depends on the card type and your computer system.

On **PCI9524**, it only supports 16 sample rates:

P9524_ADC_30K_SPS
P9524_ADC_15K_SPS
P9524_ADC_7K5_SPS
P9524_ADC_3K75_SPS
P9524_ADC_2K_SPS
P9524_ADC_1K_SPS
P9524_ADC_500_SPS
P9524_ADC_100_SPS
P9524_ADC_60_SPS
P9524_ADC_50_SPS
P9524_ADC_30_SPS
P9524_ADC_25_SPS
P9524_ADC_15_SPS
P9524_ADC_10_SPS
P9524_ADC_5_SPS
P9524_ADC_2R5_SPS

On cPCI-9116, this parameter is ignored. Use AI_9116_CounterInterval() to set the scan rate.

On PCI-9221, this parameter is ignored. Use AI_9221_CounterInterval() to set the scan rate.

On PCI-9222, this parameter is ignored. Use AI_9222_CounterInterval() to set the scan rate.

On PCI-9223, this parameter is ignored. Use AI_9223_CounterInterval() to set the scan rate.

If you set A/D trigger mode as external trigger by calling AI_9111_Config(), AI_9112_Config(), AI_9113_Config(), AI_9114_Config(),

AI_9812_Config() or AI_9118_Config(), the sampling rate is determined by an external trigger source, you have to set this argument as CLKSRC_EXT_SampRate.

If you set A/D trigger mode as external trigger by calling AI_9812_Config(), the frequency divider can be set by calling AI_9812_SetDiv(). If the function, AI_9812_SetDiv() is not called, the frequency divider is set as 2 by the driver by default. Hence, the sampling rate is the frequency of external clock source divided by two.

SyncMode Tells whether the operation is performed synchronously or asynchronously. If any trigger mode is enabled by calling AI_9111_Config(), AI_9116_Config(), AI_9812_Config() or AI_9118_Config(), this operation should be performed asynchronously. Valid values:

SYNCH_OP	Synchronous A/D conversion, that is, the function does not return until the analog input operation is completed.
ASYNCH_OP	Asynchronous A/D conversion

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidSampleRate
ErrorInvalidAdRange
ErrorTransferCountTooLarge
ErrorContIoNotAllowed
ErrorLastChannelNotZero
ErrorDiffRangeNotSupport
ErrorChannelNotDescending
ErrorChannelNotAscending
ErrorInvalidBufferID
ErrorInvalidCounterState
```


AI_ContScanChannelsToFile

Description

Performs continuous A/D conversions on the specified continuous analog input channels at a rate closest to the specified rate and saves the acquired data in a disk file. The data is written to disk in binary format, with the lower byte first (little endian). Refer to Appendix D: Data File Format for the data file structure and Appendix C: AI Data Format for the data format in the data file. This function takes advantage of the hardware autoscan functionality to perform multi-channel analog input.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContScanChannelsToFile (U16 CardNumber,
                               U16 Channel, U16 AdRange, U8 *FileName, U32
                               ReadCount, F64 SampleRate, U16 SyncMode)
```

Visual Basic

```
AI_ContScanChannelsToFile (ByVal CardNumber As
                           Integer, ByVal Channel As Integer, ByVal
                           AdRange As Integer, ByVal FileName As
                           String, ByVal ReadCount As Long, ByVal
                           SampleRate As Double, ByVal SyncMode As
                           Integer) As Integer
```

Parameter(s)

CardNumber	ID of the card performing the operation.
Channel	The largest channel number of specified continuous analog input channel. The channel order for acquiring data is as follows: <div style="margin-left: 20px;"> <p>PCI-9111 Number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.</p> <p>PCI-9112/ cPCI-9112 Number of channels must be within 0 and 15. The continuous scan sequence is descending, and the first one must be zero. For example: 3, 2, 1, 0.</p> </div>

- PCI-9113** Number of channels must be within 0 and 31. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9114** Number of channels must be within 0 and 31. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- cPCI-9116** Number of channels must be within 0 and 63. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9118** Number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9221** Number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9222** Number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9223** Number of channels must be within 0 and 31. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.
- PCI-9524** P9524_AI_LC_CH0
P9524_AI_LC_CH1
P9524_AI_LC_CH2
P9524_AI_LC_CH3
P9524_AI_GP_CH0
P9524_AI_GP_CH1
P9524_AI_GP_CH2
P9524_AI_GP_CH3
- PCI-9812/10** Number of channel must be 0, 1 or 3. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.

AdRange The analog input range setting of the specified channel. Refer to Appendix B: AI Range Codes for the range of valid values.

FileName The file where acquired data is stored.

ReadCount For the cPCI-9116, if double-buffered mode is disabled, ReadCount is the total number of scans to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for each channel in the circular buffer and its value must be a multiple of 4.

For the PCI-9221/9524, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

For the PCI-9222/9223, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) allocated for buffer setup in the circular buffer and its value must be a multiple of 2.

Others, if double-bufferd mode is disabled, ReadCount is the total number of A/D conversions to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer and its value must be a multiple of 4.



NOTE:

For PCI-9111, PCI-9113 or PCI-9114 card, this function uses FIFO-Half-Full interrupt transfer mode. So the value of ReadCount must be the multiple of 512 for non-double-buffer mode, or multiple of 1024 for double-buffer mode.

SampleRate

The sampling rate for analog input in hertz (samples per second). The maximum rate depends on the card type and your computer system.

On PCI9524, it only supports 16 sample rates:

P9524_ADC_30K_SPS
P9524_ADC_15K_SPS
P9524_ADC_7K5_SPS
P9524_ADC_3K75_SPS
P9524_ADC_2K_SPS
P9524_ADC_1K_SPS
P9524_ADC_500_SPS
P9524_ADC_100_SPS
P9524_ADC_60_SPS
P9524_ADC_50_SPS
P9524_ADC_30_SPS
P9524_ADC_25_SPS
P9524_ADC_15_SPS
P9524_ADC_10_SPS
P9524_ADC_5_SPS
P9524_ADC_2R5_SPS

On cPCI-9116, this parameter is ignored. Use AI_9116_CounterInterval() to set the scan rate.

On PCI-9221, this parameter is ignored. Use AI_9221_CounterInterval() to set the scan rate.

On PCI-9222, this parameter is ignored. Use AI_9222_CounterInterval() to set the scan rate.

On PCI-9223, this parameter is ignored. Use AI_9223_CounterInterval() to set the scan rate.

If you set A/D trigger mode as external trigger by calling AI_9111_Config(), AI_9112_Config(), AI_9113_Config(), AI_9114_Config(), AI_9812_Config(), or AI_9118_Config(), the sampling rate is determined by an external trigger source, you have to set this argument as CLKSRC_EXT_SampRate.

If you set A/D trigger mode as external trigger by calling AI_9812_Config(), the frequency divider can be set by calling AI_9812_SetDiv(). If the function, AI_9812_SetDiv() is not called, the frequency divider is set to 2 by default. Hence, the sampling rate is: Frequency of external clock source / 2.

SyncMode Tells whether the operation is performed synchronously or asynchronously. If any trigger mode is enabled by calling `AI_9111_Config()`, `AI_9116_Config()`, `AI_9812_Config()` or `AI_9118_Config()`, this operation should be performed asynchronously. Valid values:

<code>SYNCH_OP</code>	Synchronous A/D conversion, that is, the function does not return until the analog input operation is completed.
<code>ASYNCH_OP</code>	Asynchronous A/D conversion

Return Code(s)

`NoError`
`ErrorInvalidCardNumber`
`ErrorCardNotRegistered`
`ErrorFuncNotSupport`
`ErrorInvalidIoChannel`
`ErrorInvalidSampleRate`
`ErrorInvalidAdRange`
`ErrorTransferCountTooLarge`
`ErrorContIoNotAllowed`
`ErrorLastChannelNotZero`
`ErrorDiffRangeNotSupport`
`ErrorChannelNotDescending`
`ErrorChannelNotAscending`
`ErrorInvalidCounterState`

AI_ContStatus

Description

While performing continuous A/D conversions, this function is called to get the A/D status. Please refer to the manual for your device for the AI status the device might meet.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContStatus (U16 CardNumber, U16 *Status)
```

Visual Basic

```
AI_ContStatus (ByVal CardNumber As Integer,  
               Status Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Status The continuous AI status returned. The description of the Status parameter for various card types is listed.

PCI-9111/PCI-9113/PCI-9114

bit 0	0 = FIFO is empty.
bit 1	0 = FIFO is half-full.
bit 2	0 = FIFO is full; Data may have been lost.
bit 3	0 = AD is busy; The A/D data has not been latched into FIFO.
bit 4~15	Not used

PCI-9112

bit 0	1 = A/D conversion is completed (ready).
bit 1	1 = A/D conversion has overrun.
bit 2~15	Not used

cPCI-9116

bit 0	1 = A/D conversion has overspeed.
bit 1	1 = A/D conversion has overrun.
bit 2	1 = The scan counter counts to zero.

bit 3	1 = An external digital trigger event occurred.
bit 4	1 = A/D FIFO is empty.
bit 5	1 = A/D FIFO is half-full.
bit 6	0 = A/D FIFO is full.
bit 7~15	Not used

PCI-9118

bit 0	1 = A/D conversion is completed (ready).
bit 1	1 = A/D conversion has overrun.
bit 2	1 = A/D conversion has overspeed.
bit 3	1 = Burst mode of A/D conversion has overrun.
bit 4	1 = External digital trigger event occurred.
bit 5	1 = About Trigger of A/D conversion is completed.
bit 6	1 = A/D FIFO is empty.
bit 7	1 = FIFO is half-full.
bit 8	1 = FIFO is full.
bit 9~15	Not used

PCI-9221

bit 0	1 = FIFO is empty.
bit 1	1 = FIFO is almost empty.
bit 2	1 = FIFO is almost full.
bit 3	1 = FIFO is full.
bit 4~7	Not used
bit 8	1 = AI acquisition is in progress.
bit 9	1 = AI acquisition is done.
bit 10	1 = AI input exceeds the input limit.
bit 11~15	Not used

PCI-9222/9223

bit 0	1 = FIFO is empty.
bit 1	1 = FIFO is almost empty.
bit 2	1 = FIFO is almost full.
bit 3	1 = FIFO is full.
bit 4~7	Not used
bit 8	1 = AI acquisition is in progress.
bit 9	1 = AI acquisition is done.
bit 10~15	Not used

PCI-9524

bit 0	1 = FIFO of load cell group is empty.
bit 1	1 = FIFO of load cell group is almost empty.
bit 2	1 = FIFO of load cell group s almost full.
bit 3	1 = FIFO of load cell group is full.
bit 4	1 = AI acquisition of load cell group is in progress.
bit 5	1 = AI acquisition of load cell group is done.
bit 6~7	Not used.
bit 8	1 = FIFO of general purpose group is empty.
bit 9	1 = FIFO of general purpose group is almost empty.
bit 10	1 = FIFO of general purpose group is almost full.
bit 11	1 = FIFO of general purpose group is full.
bit 12	1 = AI acquisition of general purpose group is in progress.
bit 13	1 = AI acquisition of general purpose group is done.
bit 14~15	Not used.

PCI-9812

bit 0	1 = FIFO is ready for input (not full)
bit 1	1 = FIFO is at least half-full
bit 2	1 = FIFO is ready for output (not empty)
bit 3	1 = Post trigger counter reached zero
bit 4	Not used

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered

AI_ContVScale

Description

Converts the values of an array of acquired binary data from an continuous A/D conversion call to actual input voltages. The acquired binary data in the reading array might include the channel information (refer to continuous functions including AI_ContReadChannel or AI_ContScanChannels, for the detailed data format). However, the calculated voltage values in the voltage array returned will not include the channel message.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ContVScale (U16 CardNumber, U16 AdRange,
                  U16 *readingArray, F64 *voltageArray, I32
                  count)
```

Visual Basic

```
AI_ContVScale (ByVal CardNumber As Integer, ByVal
               AdRange As Integer, readingArray As Integer,
               voltageArray As Double, ByVal count As Long)
               As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>AdRange</i>	The analog input range setting of the specified channel. Refer to Appendix B: AI Range Codes for the range of valid values.
<i>readingArray</i>	Acquired continuous analog input data array.
<i>voltageArray</i>	Computed voltages array returned.
<i>count</i>	Data count that you want to convert.

Return Code(s)

NoError, ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidAdRange

AI_EventCallback (Win32 Only)

Description

Controls and notifies the user's application when a specified DAQ event occurs. The notification is performed through a user-specified callback function. The event message will be removed automatically after calling AI_Async_Clear. The event message may be manually removed by setting the Mode parameter to 0.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++ and Borland C++

```
I16 AI_EventCallback (U16 CardNumber, I16 mode,
                    I16 EventType, U32 callbackAddr)
```

Visual Basic

```
AI_EventCallback (ByVal CardNumber As Integer,
                  ByVal mode As Integer, ByVal EventType As
                  Integer, ByVal callbackAddr As Long) As
                  Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

mode Add or remove the event message. Valid values:

0	Remove
1	Add

EventType Event criteria. Valid values:

AIEnd	Notification that the asynchronous analog input operation has been completed.
DBEvent	Notification that the next half buffer of data in circular buffer is ready for transfer.
TrigEvent	Notifies that the data associated to the next trigger signal is available (only for PCI-9222/9223).
P9524_INT_ LC_EOC	Notifies that the a LoadCell-AI Conversion of PCI-9524 has completed (only for the PCI-9524 polling mode).

`P9524_INT_` Notifies that the a GeneralPurpose-AI Conversion of
`GP_EOC` PCI-9524 has completed (only for PCI-9524 polling
mode).

callbackAddr Address of the user callback function. The PCIS-DASK calls this function when the specified event occurs. If you want to remove the event message, set *callbackAddr* to 0.

Return Code(s)

`NoError`
`ErrorInvalidCardNumber`
`ErrorCardNotRegistered`
`ErrorFuncNotSupport`

AI_GetView

Description

Returns the mapped buffer address of the memory allocated in the driver for continuous AI operation at system startup time. The allocated memory size may be acquired through the function AI_InitialMemoryAllocated. This function is not available for middle (about) -trigger or pre-trigger mode of single buffered continuous analog input operation.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_GetView(U16 CardNumber, U32 *pView)
```

Visual Basic

```
AI_GetView (ByVal CardNumber As Integer, pView As  
Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

pView The mapped buffer address of the memory allocated in the driver at system startup.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered
```

AI_InitialMemoryAllocated

Description

Returns the available memory size for analog input in the device driver using the argument MemSize. The continuous analog input transfer size may not exceed this size.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_InitialMemoryAllocated (U16 CardNumber,  
                               U32 *MemSize)
```

Visual Basic

```
AI_InitialMemoryAllocated (ByVal CardNumber As  
                           Integer, MemSize As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

MemSize The available memory size for continuous AI in the card's device driver. The unit is KB (1024 bytes).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered
```

AI_ReadChannel

Description

Performs a software triggered A/D conversion (analog input) on an analog input channel and returns the converted value.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```

I16 AI_ReadChannel (U16 CardNumber, U16 Channel,
                    U16 AdRange, U16 *Value)
```

Visual Basic

```

AI_ReadChannel (ByVal CardNumber As Integer,
                ByVal Channel As Integer, ByVal AdRange As
                Integer, Value As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Analog input channel number. Range:

PCI/cPCI-9112, PCI-9111 PCI-9118	0 to 15
PCI-9113, PCI-9114	0 to 31
cPCI-9116	0 to 63
PCI-9221	0 to 15
PCI-9222	0 to 15
PCI-9223	0 to 31

AdRange The analog input range setting of the specified channel. We define some constants to represent various A/D input ranges in DASK.H. Refer to Appendix B: AI Range Codes.

Value The A/D converted value. The data format in value is described below:

PCI-9113

16-bit unsigned data:

B15 ... B12 D11 D10 ... D1 D0
where D11, D10, ..., D0: A/D
converted data
B15 ~ B12: ignore

PCI-9114

16-bit signed data:

PCI-9221

D15 D14 D1 D0
where D15, D14, ..., D0: A/D
converted data

PCI-9222

PCI-9223



NOTE:

For PCI-9111, PCI-9112/cPCI-9112, cPCI-9116, and PCI-9118 cards, refer to the description of Buffer argument of AI_ContReadChannel() for the correct data format.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidAdRange

AI_ReadChannel32

Description

Performs a software triggered A/D conversion (analog input) on an analog input channel and returns the 32-bits converted value. For PCI-9524, the ADC will be started while the AI_9524_PollConfig() function is performed. And then, you can use the function to get the analog value acquired with the set speed and range.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ReadChannel32 (U16 CardNumber, U16  
Channel, U16 AdRange, U32 *Value)
```

Visual Basic

```
AI_ReadChannel32 (ByVal CardNumber As Integer,  
ByVal Channel As Integer, ByVal AdRange As  
Integer, Value As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Analog input channel number. Valid value:

PCI-9524

```
P9524_AI_LC_CH0  
P9524_AI_LC_CH1  
P9524_AI_LC_CH2  
P9524_AI_LC_CH3  
P9524_AI_GP_CH0  
P9524_AI_GP_CH1  
P9524_AI_GP_CH2  
P9524_AI_GP_CH3
```

AdRange The analog input range setting of the specified channel. For PCI-9524, it should be the same as the range setting of the `AI_9524_PollConfig()` function. Valid value:

PCI-9524:

Load cell channels

0

General purpose channels

AD_B_10_V

AD_B_5_V

AD_B_2_5_V

AD_B_1_25_V

Value The A/D converted value. The data format in value is described below:

PCI-9524

B31 ~ B8: 24-bit signed data

B7 ~ B4: Channel number

B3 ~ B2: Gain

B1: DSP flushed

B0: Data refreshed (polling mode only)

Return Code(s)

NoError

ErrorInvalidIoChannel

ErrorUndefinedParameter

ErrorConfigIoctl

AI_ReadMultiChannels

Description

This function performs software triggered A/D conversions on the specified analog input channels.

Supported card(s)

9221, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ReadMultiChannels (U16 CardNumber, U16
                           numChans, U16 *Chans, U16 *AdRanges, U16
                           *Buffer)
```

Visual Basic

```
AI_ReadMultiChannels (ByVal CardNumber As
                       Integer, ByVal numChans As Integer, Chans As
                       Integer, AdRanges As Integer, Buffer As
                       Integer) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.						
<i>numChans</i>	The number of analog input channels in the array Chans. Valid values: <table><tr><td>PCI-9221</td><td>1 to 16</td></tr><tr><td>PCI-9222</td><td>1 to 16</td></tr><tr><td>PCI-9223</td><td>1 to 32</td></tr></table>	PCI-9221	1 to 16	PCI-9222	1 to 16	PCI-9223	1 to 32
PCI-9221	1 to 16						
PCI-9222	1 to 16						
PCI-9223	1 to 32						
<i>Chans</i>	Array of analog input channel numbers. The channel order for acquiring data is the same as the order you set in Chans. <table><tr><td>PCI-9221</td><td>Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.</td></tr><tr><td>PCI-9222</td><td>Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.</td></tr></table>	PCI-9221	Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.	PCI-9222	Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.		
PCI-9221	Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.						
PCI-9222	Numbers in Chans must be within 0 and 15. Since there is no restriction for channel order setting, you may set the channel order as you want.						

PCI-9223 Numbers in Chans must be within 0 and 31. Since there is no restriction for channel order setting, you may set the channel order as you want.

AdRanges An integer array of length numChans that contains the analog input range for every channel in array Chans. Refer to Appendix B: AI Range Codes for the valid range values.

Buffer An integer array to contain the acquired data. The length of Buffer must be equal to or greater than the value of parameter(s) ReadCount. The acquired data is stored in interleaved sequence. For example, if the value of numChans is 3, and the numbers in Chans are 3, 8, and 0, then this function input data from channel 3, then channel 8, then channel 0. The data acquired is put to Buffer by order, so the data read from channel 3 is stored in Buffer[0], the data read from channel 8 is stored in Buffer[1], and the data read from channel 0 is stored in Buffer[2].

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

AI_ScanReadChannels

Description

This function performs software triggered A/D conversions on the specified analog input channels.

Supported card(s)

9221, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ScanReadChannels (U16 CardNumber, U16  
Channel, U16 AdRange, U16 *Buffer)
```

Visual Basic

```
AI_ScanReadChannels (ByVal CardNumber As Integer,  
ByVal Channel As Integer, ByVal AdRange As  
Integer, Buffer As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel The largest channel number of specified continuous analog input channel. The channel order for acquiring data is:

PCI-9221 The number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.

PCI-9222 The number of channels must be within 0 and 15. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.

PCI-9223 The number of channels must be within 0 and 31. The continuous scan sequence is ascending and the first one must be zero. For example: 0, 1, 2, 3.

AdRange The analog input range setting of specified channel. Refer to Appendix B: AI Range Codes.

Buffer An integer array to contain the acquired data. The length of Buffer must be equal to or greater than the value of parameter(s) ReadCount. The acquired data is stored in interleaved sequence. For example, if the Channel value is 3 and the scanned channel

numbers is ascending, then this function input data from channel 0, then channel 1, then channel 2. The data acquired is put to Buffer by order, so the data read from channel 0 is stored in Buffer[0], the data read from channel 1 is stored in Buffer[1], and the data read from channel 2 is stored in Buffer[2].

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

AI_ScanReadChannels32

Description

This function performs software triggered A/D conversions on the specified analog input channels. For PCI-9524, the ADC will be started while the AI_9524_PollConfig function is performed. And then, you can use the function to get the analog values acquired with the set speed and range.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_ScanReadChannels32 (U16 CardNumber, U16  
Channel, U16 AdRange, U32 *Buffer)
```

Visual Basic

```
AI_ReadChannel32 (ByVal CardNumber As Integer,  
ByVal Channel As Integer, ByVal AdRange As  
Integer, Buffer As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel The largest channel number of specified continuous analog input channel.
For PCI-9524, the AI operation is individual for load cell or general purpose group. So the channel scan is also divided. For example, if the argument is set to P9524_AI_LC_CH3, the acquired data is from P9524_AI_LC_CH0 to P9524_AI_LC_CH3, and if the argument is set to P9524_AI_GP_CH1, the acquired data is from P9524_AI_GP_CH0 to P9524_AI_GP_CH1.

AdRange The analog input range setting of the specified channels. For PCI-9524, it should be the same as the range setting of the `AI_9524_PollConfig()` function. Valid value:

PCI-9524:

Load cell channels

0

General purpose channels

AD_B_10_V

AD_B_5_V

AD_B_2_5_V

AD_B_1_25_V

Buffer An long integer array to contain the acquired data. The length of Buffer must be equal to or greater than the value of ReadCount. The acquired data is stored in interleaved sequence. For example, if the channel value is 3 and the scanned channel numbers is ascending, then this function input data from channel 0, then channel 1, then channel 2. The data acquired is put to Buffer by order, so the data read from channel 0 is stored in Buffer[0], the data read from channel 1 is stored in Buffer[1], and the data read from channel 2 is stored in Buffer[2].

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorInvalidIoChannel
ErrorFuncNotSupport
ErrorInvalidAdRange
ErrorPIOIoctl

AI_SetTimeout

Description

Sets Timeout period for Sync. mode continuous AI. While the function is called, the Sync. mode continuous AI acquisition is stopped even when it is not completed.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
Il6 AI_SetTimeout (U16 CardNumber, U32 Timeout)
```

Visual Basic

```
AI_SetTimeout (ByVal CardNumber As Integer, ByVal  
Timeout As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Timeout Timeout period (ms).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AI_VReadChannel

Description

Performs a software triggered A/D conversion (analog input) on an analog input channel and returns the scaled value into voltage in units of volts.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_VReadChannel (U16 CardNumber, U16 Channel,
                    U16 AdRange, F64 *voltage)
```

Visual Basic

```
AI_ReadChannel (ByVal CardNumber As Integer,
                ByVal Channel As Integer, ByVal AdRange As
                Integer, voltage As Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Analog input channel number. Range:

PCI/cPCI-9112, PCI-9111, PCI-9118	0 to 15
PCI-9113, PCI-9114	0 to 31
cPCI-9116	0 to 63
PCI-9221	0 to 15
PCI-9222	0 to 15
PCI-9223	0 to 31
PCI-9524	P9524_AI_LC_CH0 P9524_AI_LC_CH1 P9524_AI_LC_CH2 P9524_AI_GP_CH3 P9524_AI_GP_CH1 P9524_AI_GP_CH2 P9524_AI_GP_CH3

<i>AdRange</i>	The analog input range setting of the specified channel. Refer to Appendix B: AI Range Codes for the valid range values.
<i>voltage</i>	The measured voltage value returned and scaled to units of voltage.

Return Code(s)

NoError, ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidAdRange

AI_VoltScale

Description

Converts the result from an AI_ReadChannel call to the actual input voltage.

Supported card(s)

9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_VoltScale (U16 CardNumber, U16 AdRange,  
                I16 reading, F64 *voltage)
```

Visual Basic

```
AI_VoltScale (ByVal CardNumber As Integer, ByVal  
              AdRange As Integer, ByVal reading As  
              Integer, voltage As Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

AdRange The analog input range setting of the specified channel. Refer to Appendix B: AI Range Codes for the range of valid values.

reading Result of the AD conversion.

voltage Computed voltage value.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidAdRange
```

AI_VoltScale32

Description

Converts the result from an AI_ReadChannel32 call to the actual input voltage.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AI_VoltScale32 (U16 CardNumber, U16 AdRange,  
I32 reading, F64 *voltage)
```

Visual Basic

```
AI_VoltScale32 (ByVal CardNumber As Integer,  
ByVal AdRange As Integer, ByVal reading As  
Long, voltage As Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

AdRange The analog input range setting of the specified channel. Valid value:

PCI-9524:

Data acquired from Load cell channel

0

Data acquired from General purpose channel

AD_B_10_V

AD_B_5_V

AD_B_2_5_V

AD_B_1_25_V

reading Result of AD conversion.

voltage Computed voltage value.

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorFuncNotSupport

ErrorInvalidAdRange

AO_6202_Config

Description

Informs the PCIS-DASK library of the selected trigger source for the device CardNumber ID. After calling the Register_Card function, the device is configured to the following by default:

D/A R/W source	P6202_DA_WRSRC_Int
D/A trigger mode	P6202_DA_TRGMOD_POST
D/A trigger source	P6202_DA_TRGSRC_SOFT
Auto reset buffer Enabled	(AutoResetBuf: TRUE)

If you want to use the device with the default settings, it is not necessary to call this function to make the configuration again. Otherwise, this function has to be called before calling function to perform continuous analog output operation.

Supported Cards

6202

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 AO_6202_Config (U16 CardNumber, U16
    ConfigCtrl, U16 TrigCtrl, U16 TrgCnt, U32
    DLY1Cnt, U32 DLY2Cnt, BOOLEAN AutoResetBuf)
```

Visual Basic

```
AO_6202_Config (ByVal CardNumber As Integer,
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl
    As Integer, ByVal TrgCnt As Integer, ByVal
    DLY1Cnt As Long, ByVal DLY2Cnt As Long,
    ByVal AutoResetBuf As Byte) As Integer
```

Parameters

CardNumber ID of the card performing the operation.

ConfigCtrl D/A configuration control setting. This argument is an integer expression formed from one of the manifest constants defined in DASK.H. There are a group of constants

D/A R/W Source Selection:

P6202_DA_WRSRC_Int Internal timer (Default)

P6202_DA_WRSRC_AFI0 From AFI0 pin

P6202_DA_WRSRC_SSI From SSI source

P6202_DA_WRSRC_AFI1 From AFI1 pin

TrigCtrl The setting for D/A Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants:

Trigger Source Selection

P6202_DA_TRGSRC_SOFT Software (Default)

P6202_DA_TRGSRC_AFI0 From AFI0 pin

P6202_DA_TRSRC_SSI From SSI source

P6202_DA_TRGSRC_AFI1 From external AFI1 pin

Trigger Mode Selection

P6202_DA_TRGMOD_POST Post Trigger Mode (Default)

P6202_DA_TRGMOD_DELAY Delay Trigger Mode

Re-Trigger Mode Enable (available only for post and delay trigger modes)

P6202_DA_ReTrigEn Re-trigger in an acquisition is enabled. Delay2 (Break delay) Mode Enable

P6202_DA_DLY2En Delay2/Break delay (delay between two consecutive waveform generations) in an acquisition is enabled.

When two or more constants are used to form the TrigCtrl argument, the constants are combined with the bitwise-OR operator(|).

TrgCnt The accepted trigger times in an acquisition. If the value of ReTrgCnt is 0, the fixed pattern generation is

triggered infinitely. This argument is valid only for delay trigger and post trigger modes. The range of valid value is 0 to 4294967295.



To enable infinite re-trigger mode of fixed pattern generation, call **AO_6202_Config** with **P6202_DA_ReTrigEn** and assign a zero value to **ReTrgCnt**.

DLY1Cnt DLY1 counter value or the delay time to start waveform generation after the trigger signal. This argument is valid only for delay trigger mode. The range of valid value is 0 to 4294967295.

DLY2Cnt DLY2 counter value or the delay between two consecutive waveform generations. The range of valid value is 0 to 4294967295.

AutoResetBuf:

FALSE	The DA buffer set by function "AO_ContBufferSetup" are retained and must call function "AO_ContBufferReset" to reset the buffer
TRUE	The DA buffer set by function "AO_ContBufferSetup" are reset automatically by driver while the AI operation is finished

Return Code

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

AO_6308A_Config

Description

Sets the voltage to the current mode of PCI-6308A.

Supported card(s)

6308A

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_6308A_Config (U16 CardNumber, U16 V2AMode)
```

Visual Basic

```
AO_6308A_Config (ByVal CardNumber As Integer,  
                 ByVal V2AMode As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

V2AMode The voltage to current mode. Valid V2AMode values:

P6308_CURRENT_0_20MA

P6308_CURRENT_5_25MA

P6308_CURRENT_4_20MA

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorFuncNotSupport

ErrorInvalidIoChannel

AO_6308V_Config

Description

Informs the PCIS-DASK library of the output channel polarity (unipolar or bipolar) for analog output and the reference voltage value selected for an analog output channel. You can configure each channel to use an internal reference of 10 V or an external reference (0 V~ +10 V) by setting the related jumpers. You must call this function before calling function to perform voltage output operation.

Supported card(s)

6308V

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_6308V_Config (U16 CardNumber, U16 Channel,  
                    U16 OutputPolarity, F64 refVoltage)
```

Visual Basic

```
AO_6308V_Config (ByVal CardNumber As Integer,  
                ByVal Channel As Integer, ByVal  
                OutputPolarity As Integer, ByVal refVoltage  
                As Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Configures AO channel number. Valid values:

```
P6308V_AO_CH0_3  
P6308V_AO_CH4_7
```

OutputPolarity Polarity (unipolar or bipolar) of the output channel. Valid values:

```
P6308V_AO_UNIPOLAR  
P6308V_AO_BIPOLAR
```

refVoltage Voltage reference value. When the D/A reference voltage is set to internal reference, the valid value for *refVoltage* is 10. When the D/A reference voltage is set to external reference, the valid range for *refVoltage* is 0 to +10.



NOTE:

When the 10 V D/A reference voltage is selected, the D/A output range is 0 V to 10 V.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidDaRefVoltage

AO_9111_Config

Description

Informs the PCIS-DASK library of the output channel polarity (unipolar or bipolar) for analog output. You must call this function before calling function to perform voltage output operation.

Supported card(s)

9111

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_9111_Config (U16 CardNumber, U16  
OutputPolarity)
```

Visual Basic

```
AO_9111_Config (ByVal CardNumber As Integer,  
ByVal OutputPolarity As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

OutputPolarity Polarity (unipolar or bipolar) of the output channel.
Valid values:

```
P9111_AO_UNIPOLAR  
P9111_AO_BIPOLAR
```

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AO_9112_Config

Description

Informs the PCIS-DASK library of the selected reference voltage value for an analog output channel. Each channel may be configured to use an internal reference of -5 V (default) or -10 V, or an external reference of -10 V to +10 V by setting the related jumpers. You must call this function before calling function to perform a voltage output operation.

Supported card(s)

9112

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_9112_Config (U16 CardNumber, U16 Channel,  
F64 refVoltage)
```

Visual Basic

```
AO_9112_Config (ByVal CardNumber As Integer,  
ByVal Channel As Integer, ByVal refVoltage  
As Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Configured AO channel number.

refVoltage Voltage reference value. If the D/A reference voltage source your device use is internal reference, the valid values for refVoltage is -5 and -10. If the D/A reference voltage source your device use is external reference, the valid range for refVoltage is -10 to +10.



NOTE:

When the -10V D/A reference voltage is selected, the D/A output range is 0V~10V. On the other hand, if the +10V is selected, the D/A output range is -10 V to 0 V.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber, ErrorCardNotRegistered  
ErrorFuncNotSupport, ErrorInvalidDaRefVoltage
```

AO_9222_Config

Description

Inform the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9222 with card ID Card-Number. You must call this function before calling function to perform continuous analog output operation.

Supported card(s)

9222

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_9222_Config (U16 CardNumber, U16  
    ConfigCtrl, U16 TrigCtrl, U32 ReTrgCnt, U32  
    DLY1Cnt, U32 DLY2Cnt, BOOLEAN AutoResetBuf)
```

Visual Basic

```
AO_9222_Config (ByVal CardNumber As Integer,  
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl  
    As Integer, ByVal ReTrgCnt As Long, ByVal  
    DLY1Cnt As Long, ByVal DLY2Cnt As Long,  
    ByVal AutoResetBuf As Byte) As Integer
```

Parameter(s)

- CardNumber** ID of the card performing the operation.
- ConfigCtrl** The setting for D/A mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There is one group of constants:

Conversion Source Selection

```
P922x_AO_CONVSRC_INT  
P922x_AO_CONVSRC_GPIO  
P922x_AO_CONVSRC_GPIO1  
P922x_AO_CONVSRC_GPIO2  
P922x_AO_CONVSRC_GPIO3  
P922x_AO_CONVSRC_GPIO4  
P922x_AO_CONVSRC_GPIO5  
P922x_AO_CONVSRC_GPIO6  
P922x_AO_CONVSRC_GPIO7
```

	P922x_AO_CONVSRC_SSI2
TrigCtrl	<p>The setting for D/A Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are five groups of constants:</p> <p>Trigger Mode Selection</p> <p>P922x_AO_TRGMOD_POST</p> <p>P922x_AO_TRGMOD_DELAY</p> <p>Trigger Source Selection</p> <p>P922x_AO_TRGSRC_SOFT</p> <p>P922x_AO_TRGSRC_GPI0</p> <p>P922x_AO_TRGSRC_GPI1</p> <p>P922x_AO_TRGSRC_GPI2</p> <p>P922x_AO_TRGSRC_GPI3</p> <p>P922x_AO_TRGSRC_GPI4</p> <p>P922x_AO_TRGSRC_GPI5</p> <p>P922x_AO_TRGSRC_GPI6</p> <p>P922x_AO_TRGSRC_GPI7</p> <p>P922x_AO_TRGSRC_SSI6</p> <p>Trigger Polarity</p> <p>P922x_AO_TrgPositive</p> <p>P922x_AO_TrgNegative</p> <p>Re-Trigger Mode Enable</p> <p>P922x_AO_EnReTigger</p> <p>Waveform Separation Delay Enable (Delay 2)</p> <p>P922x_AO_EnDelay2</p>
ReTrgCnt	<p>The accepted retrigger times in an acquisition. This argument is valid only for re-trigger mode. The valid range of ReTrgCnt is 0 to 4294967294. If the argument is set to N, the AI operation is triggered a total of N+1 times. This argument is valid only for post trigger with re-trigger mode.</p>
DLY1Cnt	<p>DLY1 counter value or the delay time to start waveform generation after the trigger signal. This argument is valid only for delay trigger mode. The range of valid value is 0 to 4294967295.</p>
DLY2Cnt	<p>DLY2 counter value or the delay between two consecutive waveform generations. This argument is</p>

valid only for waveform repeat. The range of valid value is 0 to 4294967295.

AutoResetBuf

FALSE

The AO buffers set by the AO_ContBufferSetup function are retained. You must call the AO_ContBufferReset function to reset the buffer.

TRUE

The AO buffers set by the AO_ContBufferSetup function are reset automatically by driver when the AO operation is completed.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorConfigIoctl

AO_9223_Config

Description

Inform the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9223 with card ID Card-Number. You must call this function before calling function to perform continuous analog output operation.

Supported card(s)

9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_9223_Config (U16 CardNumber, U16  
    ConfigCtrl, U16 TrigCtrl, U32 ReTrgCnt, U32  
    DLY1Cnt, U32 DLY2Cnt, BOOLEAN AutoResetBuf)
```

Visual Basic

```
AO_9223_Config (ByVal CardNumber As Integer,  
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl  
    As Integer, ByVal ReTrgCnt As Long, ByVal  
    DLY1Cnt As Long, ByVal DLY2Cnt As Long,  
    ByVal AutoResetBuf As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ConfigCtrl The setting for D/A mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There is one group of constants:

Conversion Source Selection

```
P922x_AO_CONVSRC_INT  
P922x_AO_CONVSRC_GPI0  
P922x_AO_CONVSRC_GPI1  
P922x_AO_CONVSRC_GPI2  
P922x_AO_CONVSRC_GPI3  
P922x_AO_CONVSRC_GPI4  
P922x_AO_CONVSRC_GPI5  
P922x_AO_CONVSRC_GPI6  
P922x_AO_CONVSRC_GPI7
```

	P922x_AO_CONVSRC_SSI2
TrigCtrl	<p>The setting for D/A Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are five groups of constants:</p> <p>Trigger Mode Selection</p> <p>P922x_AO_TRGMOD_POST</p> <p>P922x_AO_TRGMOD_DELAY</p> <p>Trigger Source Selection</p> <p>P922x_AO_TRGSRC_SOFT</p> <p>P922x_AO_TRGSRC_GPI0</p> <p>P922x_AO_TRGSRC_GPI1</p> <p>P922x_AO_TRGSRC_GPI2</p> <p>P922x_AO_TRGSRC_GPI3</p> <p>P922x_AO_TRGSRC_GPI4</p> <p>P922x_AO_TRGSRC_GPI5</p> <p>P922x_AO_TRGSRC_GPI6</p> <p>P922x_AO_TRGSRC_GPI7</p> <p>P922x_AO_TRGSRC_SSI6</p> <p>Trigger Polarity</p> <p>P922x_AO_TrgPositive</p> <p>P922x_AO_TrgNegative</p> <p>Re-Trigger Mode Enable</p> <p>P922x_AO_EnReTigger</p> <p>Waveform Separation Delay Enable (Delay 2)</p> <p>P922x_AO_EnDelay2</p>
ReTrgCnt	<p>The accepted retrigger times in an acquisition. This argument is valid only for re-trigger mode. The valid range of ReTrgCnt is 0 to 4294967294. If the argument is set to N, the AI operation is triggered a total of N+1 times. This argument is valid only for post trigger with re-trigger mode.</p>
DLY1Cnt	<p>DLY1 counter value or the delay time to start waveform generation after the trigger signal. This argument is valid only for delay trigger mode. The range of valid value is 0 to 4294967295.</p>
DLY2Cnt	<p>DLY2 counter value or the delay between two consecutive waveform generations. This argument is</p>

valid only for waveform repeat. The range of valid value is 0 to 4294967295.

AutoResetBuf

FALSE

The AO buffers set by the AO_ContBufferSetup function are retained. You must call the AO_ContBufferReset function to reset the buffer.

TRUE

The AO buffers set by the AO_ContBufferSetup function are reset automatically by driver when the AO operation is completed.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorConfigIoctl

AO_AsyncCheck

Description

Check the current status of the asynchronous analog output operation.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_AsyncCheck (U16 CardNumber, BOOLEAN  
                  *Stopped, U32 WriteCnt)
```

Visual Basic

```
AO_AsyncCheck (ByVal CardNumber As Integer,  
               Stopped As Byte, WriteCnt As Long) As  
               Integer
```

Parameter(s)

CardNumber The card id of the card that performs the asynchronous operation.

Stopped Whether the asynchronous analog output operation has completed. If Stopped = TRUE, the analog output operation has stopped. Either the number of D/A conversions indicated in the call that initiated the asynchronous analog output operation has completed or an error has occurred. If Stopped = FALSE, the operation is not yet complete. (constants TRUE and FALSE are defined in DASK.H)

WriteCnt The number of analog output data that have been written at the time calling AO_AsyncCheck().

Return Code

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AO_AsyncClear

Description

Stop the asynchronous analog output operation.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_AsyncClear (U16 CardNumber, U32  
    *UpdateCnt, U16 stop_mode)
```

Visual Basic

```
AO_AsyncClear (ByVal CardNumber As Integer,  
    UpdateCnt As Long, stop_mode As Integer) As  
    Integer
```

Parameter(s)

CardNumber The card id of the card that performs the asynchronous operation.

WriteCnt The number of analog output data that have been written at the time calling AO_AsyncClear().

stop_mode The DA transfer termination mode selected. The valid value is:

DA_TerminateImmediate Software terminate the DA continuous operation immediately

Return Code

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AO_AsyncDblBufferHalfReady

Description

Checks whether the next half buffer is ready for new data during an asynchronous double-buffered analog output operation.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_AsyncDblBufferHalfReady (U16 CardNumber,  
                                BOOLEAN *HalfReady)
```

Visual Basic

```
AO_AsyncDblBufferHalfReady(ByVal CardNumber As  
                             Integer, HalfReady As Byte) As Integer
```

Parameter(s)

CardNumber The card id of the card that performs the asynchronous double-buffered operation.

HalfReady Whether the next half buffer is ready for new data.

Return Code

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AO_AsyncDblBufferMode

Description

Enables or disables double-buffered data acquisition mode.

Supported Cards

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_AsyncDblBufferMode (U16 CardNumber,  
                           BOOLEAN Enable)
```

Visual Basic

```
AO_AsyncDblBufferMode (ByVal CardNumber As  
                       Integer, ByVal Enable As Byte) As Integer
```

Parameter

<i>CardNumber</i>	The card id of the card that double-buffered mode to be set.	
<i>Enable</i>	Enables or disables the double-buffered mode. Constants TRUE and FALSE are defined in DASK.H.	
	TRUE	Double-buffered mode is enabled
	FALSE	Double-buffered mode is disabled.

Return Code

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AO_ContBufferCompose

Description

Fills the data for a specified channel in the buffer for multi-channels of continuous analog output operation.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_ContBufferCompose (U16 CardNumber, U16  
    TotalChnCount, U16 ChnNum, U32 UpdateCount,  
    VOID *ConBuffer, VOID *Buffer)
```

Visual Basic

```
AO_ContBufferCompose (ByVal CardNumber As  
    Integer, ByVal TotalChnCount As Integer,  
    ByVal ChnNum As Integer, ByVal UpdateCount  
    As Long, ConBuffer As Any, Buffer As Any) As  
    Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

TotalChnCount Numbers of AO channels to be performed.

PCI-6202

1 to 4

PCI-9222 and PCI-9223

1 or 2

ChnNum Specified AO channel number.

PCI-6202

0 to 3

PCI-9222 and PCI-9223

0 or 1

UpdateCount Size (in samples) of the specified channel buffer. This is not the size of the buffer for continuous output operation.

ConBuffer	Buffer for multi-channels of continuous output operation.
Buffer	Buffer containing the output data for the specified channel.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorUndefinedParameter

AO_ContBufferReset

Description

This function reset all the buffers set by function AO_ContBufferSetup for continuous analog output. The function has to be called if the data buffers won't be used.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_ContBufferReset (U16 CardNumber)
```

Visual Basic

```
AO_ContBufferReset (ByVal CardNumber As Integer)  
As Integer
```

Parameter

CardNumber The card id of the card that want to perform this operation.

Return Code

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorContIoNotAllowed
```

AO_ContBufferSetup

Description

This function set up the buffer for continuous analog output operation. The function has to be called repeatedly to setup all of the data buffers. The maximum number of buffers is two.

Supported Cards

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
U16 AO_ContBufferSetup (U16 CardNumber, void  
                        *Buffer, U32 WriteCount, U16 *BufferId)
```

Visual Basic

```
AO_ContBufferSetup (ByVal CardNumber As Integer,  
                    Buffer As Any, ByVal WriteCount As Long,  
                    BufferId As Integer) As Integer
```

Parameter

<i>CardNumber</i>	The card id of the card that want to perform this operation.
<i>Buffer</i>	The starting address of the memory to contain the output data.
<i>WriteCount</i>	The size (in samples) of the buffer and its value must be even.
<i>BufferId</i>	Returns the index of the buffer currently set up.

Return Code

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorTransferCountTooLarge  
ErrorContIoNotAllowed
```

AO_ContStatus

Description

While performing continuous D/A conversions, this function is called to get the D/A status. Please refer to the manual for your device for the AO status the device might meet.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_ContStatus (U16 CardNumber, U16 *Status)
```

Visual Basic

```
AO_ContStatus (ByVal CardNumber As Integer,  
               Status As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Status The continuous AO status returned. The description of the Status parameter for various card types is listed.

PCI-6202, PCI-9222, and PCI-9223

bit 0	1 = FIFO is empty.
bit 1	1 = FIFO is almost empty.
bit 2	1 = FIFO is almost full.
bit 3	1 = FIFO is full.
bit 4-7	Not used.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorContStatusIoctl
```

AO_ContWriteChannel

Description

This function performs continuous D/A conversions on the specified analog output channel at a rate as close to the rate you specified.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_ContWriteChannel (U16 CardNumber, U16
    Channel, U16 BufId, U32 UpdateCount, U32
    Iterations, U32 CHUI, U16 definite, U16
    SyncMode)
```

Visual Basic

```
AO_ContWriteChannel (ByVal CardNumber As Integer,
    ByVal Channel As Integer, ByVal BufId As
    Integer, ByVal UpdateCount As Long, ByVal
    Iterations As Long, ByVal CHUI As Long,
    ByVal definite As integer, ByVal SyncMode As
    Integer) As Integer
```

Parameter

CardNumber The card id of the card that want to perform this operation.

Channel Analog output channel number

PCI-6202

0 to 3

PCI-9222 and PCI-9223

0 or 1

BufId The buffer ID (returned from function AO_ContBufferSetup) of the buffer containing the acquired data. The size of the buffer with buffer id of BufId must have a length (in samples) equal to the value of parameter UpdateCount.

UpdateCount If double-buffered mode is disabled, the total update count for each channel to be performed. For double-

	buffered acquisition, UpdateCount is the size (in samples) allocated for each channel in the circular buffer and its value must be a multiple of 2.				
<i>Iterations</i>	The times of number of the data in the buffer to output to the port. A value of zero is not allowed. If the DA operation is perform synchronously, this argument must be set as 1.				
<i>CHUI</i>	The length of the Channel Update interval (that is, the counter value between the initiation of each update sequence). Valid range of the value is as follows: PCI-6202, PCI-9222, and PCI-9223 80 to 4294967295				
<i>definite</i>	Waveform generation proceeds definite or indefinitely. If double-buffered mode is enabled, this parameter is of no use. 0: indefinitely 1: definite				
<i>SyncMode</i>	Whether this operation is performed synchronously or asynchronously. If any trigger mode is enabled, this operation should be performed asynchronously. Valid values: <table> <tr> <td>SYNCH_OP</td><td>Synchronous D/A operation, that is, the function does not return until the analog output operation is completed.</td></tr> <tr> <td>ASYNCH_OP</td><td>Asynchronous D/A operation</td></tr> </table>	SYNCH_OP	Synchronous D/A operation, that is, the function does not return until the analog output operation is completed.	ASYNCH_OP	Asynchronous D/A operation
SYNCH_OP	Synchronous D/A operation, that is, the function does not return until the analog output operation is completed.				
ASYNCH_OP	Asynchronous D/A operation				

Return Code

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidAdRange
ErrorTransferCountTooLarge
ErrorContIoNotAllowed,
ErrorInvalidSampleRate
```

AO_ContWriteMultiChannels

Description

This function performs continuous D/A conversions on the specified analog output channels at a rate as close to the rate you specified.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_ContWriteMultiChannels (U16 CardNumber,  
                                U16 NumChans, U16 *Chans, U16 BufId, U32  
                                UpdateCount, U32 Iterations, U32 CHUI, U16  
                                definite, U16 SyncMode)
```

Visual Basic

```
AO_ContReadMultiChannels (ByVal CardNumber As  
                            Integer, ByVal NumChans As Integer, chans As  
                            Integer, ByVal BufId As Integer, ByVal  
                            UpdateCount As Long, ByVal Iterations As  
                            Long, ByVal CHUI As Long, ByVal definite As  
                            integer, ByVal SyncMode As Integer) As  
                            Integer
```

Parameter

CardNumber The card ID of the card that want to perform this operation.

numChans The number of analog input channels in the array Chans. The valid values:

PCI-6202

1 to 4

PCI-9222 and PCI-9223

1 or 2

Chans Array of analog output channel numbers. The channel order for update data is the same as the order you set in Chans.

PCI-6202

Numbers in Chans must be within 0 to 3

PCI-9222 and PCI-9223

Numbers in Chans must be 0 or 1

Bufld The buffer ID (returned from function AO_ContBufferSetup) of the buffer containing the output data. The size of the buffer with buffer id of Bufld must have a length equal to or greater than the value of WriteCount X numChans. The data order in the buffer is in interleaved sequence as follows. So the data for channel 0 is stored in Buffer[0], Buffer[2], Buffer[4], ... The data for channel 1 is stored in Buffer[1], Buffer[3], Buffer[5], ...

UpdateCount If double-buffered mode is disabled, the total update count for each channel to be performed. For double-buffered acquisition, UpdateCount is the size (in samples) allocated for each channel in the circular buffer and its value must be a multiple of 2.

Iterations The times of number of the data in the buffer to output to the port. If the argument is set to 0, the DA operation will repeat infinitely. If the DA operation is performed synchronously, this argument must be set as 1.

CHUI The length of the Channel Update interval (that is, the counter value between the initiation of each update sequence).

PCI-6202, PCI-9222, and PCI-9223

80 to 4294967295

definite Waveform generation proceeds definite or indefinitely. If double-buffered mode is enabled, this parameter is of no use.

0: indefinitely

1: definite

SyncMode Whether this operation is performed synchronously or asynchronously. If any trigger mode is enabled, this operation should be performed asynchronously..

Valid values:

SYNCH_OP Synchronous D/A operation,
that is, the function does not
return until the analog output
operation is completed.

ASYNCH_OP Asynchronous D/A operation

Return Code

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidSampleRate
ErrorInvalidAdRange
ErrorTransferCountTooLarge
ErrorContIoNotAllowed

AO_EventCallBack (Win32 Only)

Description

Controls and notifies the user's application when a specified DAQ event occurs. The notification is performed through a user-specified callback function. For Linux version, the event message has to be manually removed by set the parameter "mode" to be 0. For the windows version, the event message will be removed automatically after calling AO_Async_Clear. The event message can also be manually removed by set the parameter "mode" to be 0.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++ and Borland C++

```
I16 AO_EventCallBack (U16 CardNumber, I16 mode,  
I16 EventType, U32 callbackAddr)
```

Linux C++

```
I16 AO_EventCallBack (U16 CardNumber, I16 mode,  
I16 EventType, void (*callbackAddr)(int))
```

Visual Basic

```
AO_EventCallBack (ByVal CardNumber As Integer,  
ByVal mode As Integer, ByVal EventType As  
Integer, ByVal callbackAddr As Long) As  
Integer
```

Parameter

CardNumber The card id of the card that want to be performed this operation.

mode Add or remove the event message.

The valid values:

0: remove

1: add

<i>EventType</i>	Event criteria. The valid values are:	
	AOEnd	Notification for the completeness of asynchronous analog output operation
	DBEvent	Notification for the next half buffer of data in circular buffer is ready for transfer
	TrigEvent	Notifies that the data associated to the next trigger signal is available. (only for PCI-9222/9223)
<i>callbackAddr</i>	The address of the user callback function. PCIS-DASK calls this function when the specified event occurs. If you wish to remove the event message, set callbackAddr to 0.	

Return Code

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

AO_InitialMemoryAllocated

Description

Returns the available memory size for analog output in the device driver using the argument MemSize. The continuous analog output transfer size may not exceed this size.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_InitialMemoryAllocated (U16 CardNumber,  
                               U32 *MemSize)
```

Visual Basic

```
AO_InitialMemoryAllocated (ByVal CardNumber As  
                           Integer, MemSize As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

MemSize The available memory size for continuous AO in the card's device driver. The unit is KB (1024 bytes)

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AO_SetTimeout

Description

Sets Timeout period for Sync. mode continuous AO. While the function is called, the Sync. mode continuous AO acquisition is stopped even when it is not completed.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 AO_SetTimeout (U16 CardNumber, U32 Timeout)
```

Visual Basic

```
AO_SetTimeout (ByVal CardNumber As Integer, ByVal  
Timeout As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Timeout Timeout period (ms).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

AO_SimuVWriteChannel

Description

Simultaneously writes the voltage values, scales them to the proper binary values, and writes binary values to the specified analog output channels.

Supported card(s)

6308V/08A, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 AO_SimuVWriteChannel (U16 CardNumber, U16  
Group, F64 *VBuffer)
```

Visual Basic

```
AO_SimuVWriteChannel (ByVal CardNumber As  
Integer, ByVal Group As Integer, VBuffer As  
Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Group Group number of the analog output channels. Valid values:

PCI-6308V/08A

P6308V_AO_CHO_3
P6308V_AO_CH4_7

cPCI-9524

p9524_AO_CHO_1

VBuffer A voltage array to contain the update data. The length (in samples) of VBuffer must be equal to or greater than the number of channels in the specified group. The range of voltage depends on the type of device, output polarity, and voltage reference (external or internal).

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

AO_SimuWriteChannel

Description

Simultaneously writes binary values to the specified analog output channels.

Supported card(s)

6308V/08A, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 AO_SimuWriteChannel (U16 CardNumber, U16  
Group, I16 *Buffer)
```

Visual Basic

```
AO_SimuWriteChannel (ByVal CardNumber As Integer,  
ByVal Group As Integer, Buffer As Integer)  
As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Group Group number of the analog output channels. Valid values:

PCI-6308V/08A

P6308V_AO_CHO_3
P6308V_AO_CH4_7

PCI-9524

p9524_AO_CHO_1

Buffer An integer array to contain the update data. The length (in samples) of Buffer must be equal to or greater than the number of channels in the specified group. Range: The range of value to be written to the analog output channels is:

PCI-6308

0 to 4095

PCI-9524

0 to 65535

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

AO_VoltScale

Description

Scales a voltage (or a current value) to a binary value.

Supported card(s)

6202, 6208V/16V/08A, 6308V/08A, 9111, 9112, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 AO_VoltScale (U16 CardNumber, U16 Channel,  
F64 Voltage, I16 *binValue)
```

Visual Basic

```
AO_VoltScale (ByVal CardNumber As Integer, ByVal  
Channel As Integer, ByVal Voltage As Double,  
binValue As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Analog output channel number. Range:

PCI-6202	0 to 3
PCI-6208V/08A and PCI-6308V/08A	0 to 7
PCI-6216V	0 to 15
PCI-9111	0
PCI-9112/cPCI-9112	0 or 1
PCI-9118	0 or 1
PCI-9221	0 or 1
PCI-9222	0 or 1
PCI-9223	0 or 1
PCI-9524	0 or 1

Voltage Voltage, in volts, to be converted to a binary value.

binValue Converted binary value returned.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorDaVoltageOutOfRange

AO_VWriteChannel

Description

Accepts a voltage value (or a current value), scales it to the proper binary value, and writes a binary value to the specified analog output channel.

Supported card(s)

6202, 6208V/16V/16A, 6308V/08A, 9111, 9112, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 AO_VWriteChannel (U16 CardNumber, U16
    Channel, F64 Voltage)
```

Visual Basic

```
AO_VWriteChannel (ByVal CardNumber As Integer,
    ByVal Channel As Integer, ByVal Voltage As
    Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Analog output channel number. Range:

PCI-6202	0 to 4
PCI-6208V/08A and PCI-6308V/08A	0 to 7
PCI-6216V	0 to 15
PCI-9111	0
PCI-9112/cPCI-9112	0 or 1
PCI-9118	0 or 1
PCI-9221	0 or 1
PCI-9222	0 or 1
PCI-9223	0 or 1
PCI-9524	0 or 1

Voltage The value to be scaled and written to the analog output channel. The range of voltages depends on the type of device, output polarity, and voltage reference (external or internal).

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorDaVoltageOutOfRange

AO_WriteChannel

Description

Writes a binary value to the specified analog output channel.

Supported card(s)

6202, 6208V/16V/16A, 6308V/08A, 9111, 9112, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 AO_WriteChannel (U16 CardNumber, U16 Channel,
                    U16 Value)
```

Visual Basic

```
AO_WriteChannel (ByVal CardNumber As Integer,
                 ByVal Channel As Integer, ByVal Value As
                 Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel Analog output channel number. Range:

PCI-6202	0 to 4
PCI-6208V/08A and PCI-6308V/08A	0 to 7
PCI-6216V	0 to 15
PCI-9111	0
PCI-9112/cPCI-9112	0 or 1
PCI-9118	0 or 1
PCI-9221	0 or 1
PCI-9222	0 or 1
PCI-9223	0 or 1
PCI-9524	0 or 1

Value Value to be written to the analog output channel.
Range:

PCI-6202	0 to 65535
PCI-6208A and PCI-6308A	0 to 32767
PCI-6208V/16V and PCI-6308V	-32767 to 32767
PCI-9111/PCI-9112/cPCI-9112	0 to 4095
PCI-9221	-32768 to 32767
PCI-9222	0 to 65535
PCI-9223	0 to 65535
PCI-9524	0 to 65535

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

CTR_8554_CK1_Config

Description

Selects the source of CK1.

Supported card(s)

8554

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 CTR_8554_CK1_Config (U16 CardNumber, U16  
    ClockSource)
```

Visual Basic

```
CTR_8554_CK1_Config (ByVal CardNumber As Integer,  
    ByVal ClockSource As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ClockSource The source of CK1: CK1_C8M or CK1_COUT11.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
InvalidCtrSource
```


CTR_8554_ClkSrc_Config

Description

Selects the PCI-8554 counter #1 to #10 clock source. Clock source of counter #11 is fixed at 8 MHz, while the clock source of counter #12 is from COUT11.

Supported card(s)

8554

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 CTR_8554_ClkSrc_Config (U16 CardNumber, U16  
    Ctr, U16 ClockSource)
```

Visual Basic

```
CTR_8554_ClkSrc_Config (ByVal CardNumber As  
    Integer, ByVal Ctr As Integer, ByVal  
    ClockSource As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number. Range is 1 to 10.

ClockSource Clock source of the specified counter.

ECKN	External clock source.
COUTN_1	Cascaded counter output (COUT n-1).
CK1	Internal clock source CK1.
COUT10	Output of counter 10.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
InvalidCounter
```

CTR_8554_Debounce_Config

Description

Selects the debounce clock.

Supported card(s)

8554

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 CTR_8554_Debounce_Config (U16 CardNumber, U16  
    DebounceClock)
```

Visual Basic

```
CTR_8554_CK1_Config (ByVal CardNumber As Integer,  
    ByVal DebounceClock As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

DebounceClock

DBCLK_COUT11	Output of counter 11
DBCLK_2MHZ	2 MHz

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
InvalidCtrSource
```

CTR_Clear

Description

Turns off the specified counter operation and sets the output of the selected counter to the specified state.

Supported card(s)

9111, 9112, 9113, 9114, 9118, 7224, 7248, 7249, 7296, 7348, 7396, 8554

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 CTR_Clear (U16 CardNumber, U16 Ctr, U16
                State)
```

Visual Basic

```
CTR_Clear (ByVal CardNumber As Integer, ByVal Ctr
            As Integer, ByVal State As Integer) As
            Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number. Range:

PCI-9111, PCI-9112/cPCI-9112, PCI-9113,	0
PCI-9114, PCI-9118	
PCI-7248/cPCI-7248/PCI-7224, cPCI-	0, 1, 2
7249R, PCI-7296, PCI-7348/PCI-7396	
PCI-8554	1 to 12

State Logic state to which the counter is to be reset. Range is 0, 1.

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidCounter
```

CTR_Read

Description

Reads the current contents of the selected counter without disturbing the counting process.

Supported card(s)

9111, 9112, 9113, 9114, 9118, 7224, 7248, 7249, 7296, 7348, 7396, 8554

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 CTR_Read (U16 CardNumber, U16 Ctr, U32
               *Value)
```

Visual Basic

```
CTR_Read (ByVal CardNumber As Integer, ByVal Ctr
           As Integer, Value As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number. Range:

PCI-9111, PCI-9112/cPCI-9112, PCI-9113,	0
PCI-9114, PCI-9118	
PCI-7248/cPCI-7248/PCI-7224, cPCI-	0, 1, 2
7249R, PCI-7296, PCI-7348/PCI-7396	
PCI-8554	1 to 12

Value Returns the current count of the specified counter. Range: 0 to 65536 for binary mode (default), 0 to 9999 for BCD counting mode.

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidCounter
```

CTR_Setup

Description

Configures the selected counter to operate in the specified mode.

Supported card(s)

9111, 9112, 9113, 9114, 9118, 7224, 7248, 7249, 7296, 7348, 7396, 8554

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```

I16 CTR_Setup (U16 CardNumber, U16 Ctr, U16 Mode,
               U32 Count, U16 BinBcd)
```

Visual Basic

```

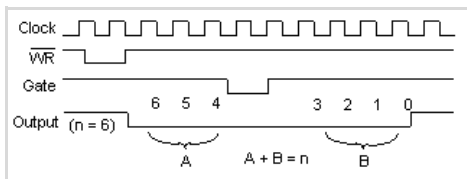
CTR_Setup (ByVal CardNumber As Integer, ByVal Ctr
           As Integer, ByVal Mode As Integer, ByVal
           Count As Long, ByVal BinBcd As Integer) As
           Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>Ctr</i>	Counter number. Range: PCI-9111, PCI-9112/cPCI-9112, PCI-9113, PCI-9114, PCI-9118. 0 PCI-7224, PCI-7248/cPCI-7248/, cPCI-7249R, PCI-7296, PCI-7348/PCI-7396. 0, 1, 2 PCI-8554 1 to 12
<i>Mode</i>	Counter operating mode. Valid values: TOGGLE_OUTPUT PROG_ONE_SHOT RATE_GENERATOR SQ_WAVE_RATE_GENERATOR SOFT_TRIG HARD_TRIG

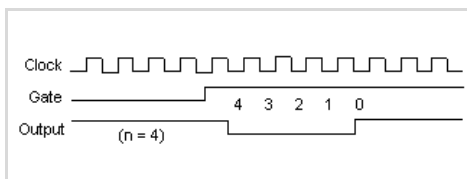
TOGGLE_OUTPUT: Toggle output from low to high on terminal count

The output goes low after the mode set operation and the counter begins to count down while the gate input is high. When terminal count is reached, the output goes high and remains high until the selected counter is set to a different mode. The following diagram shows the TOGGLE_OUTPUT mode timing.



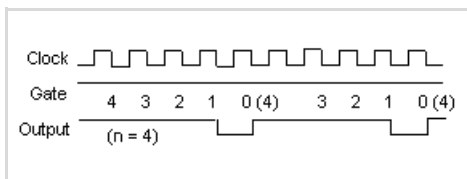
PROG_ONE_SHOT: Programmable one-shot

The output goes low following the rising edge of the gate input and goes high on terminal count. The following diagram shows the PROG_ONE_SHOT mode timing.



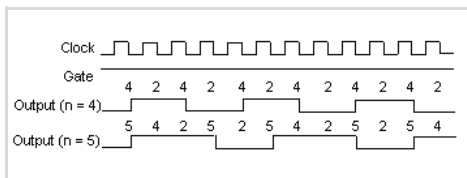
RATE_GENERATOR: Rate generator

The output goes low for one period of the clock input. Count indicates the period from one output pulse to the next. The following diagram shows the RATE_GENERATOR mode timing diagram.



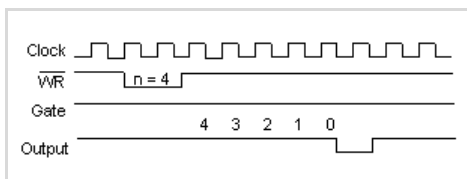
SQ_WAVE_RATE_GENERATOR: Square wave rate generator

The output stays high for one half of the count clock pulses and stays low for the other half. The following diagram shows the SQ_WAVE_RATE_GENERATOR mode timing.



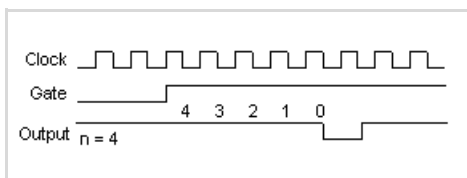
SOFT_TRIG: Software-triggered strobe

The output is initially high and the counter begins to count down while the gate input is high. On terminal count, the output goes low for one clock pulse, then goes high again. The following diagram shows the SOFT_TRIG mode timing.



HARD_TRIG: Hardware-triggered strobe

This mode is similar to SOFT_TRIG mode except that the gate input is used as a trigger to start counting. The following diagram shows the HARD_TRIG mode timing diagram.



<i>Count</i>	The period from one output pulse to the next.				
<i>BinBcd</i>	Tells whether the counter operates as a 16-bit binary counter or as a 4-decade binary-coded decimal (BCD) counter. Valid values: <table><tr><td>BIN</td><td>16-bit binary counter</td></tr><tr><td>BCD</td><td>4-decade BCD counter</td></tr></table>	BIN	16-bit binary counter	BCD	4-decade BCD counter
BIN	16-bit binary counter				
BCD	4-decade BCD counter				

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidCounter

CTR_Status

Description

Returns the status of the selected counter.

Supported card(s)

8554

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 CTR_Status (U16 CardNumber, U16 Ctr, U32  
                *Value)
```

Visual Basic

```
CTR_Status (ByVal CardNumber As Integer, ByVal  
            Ctr As Integer, Value As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number. Range is from 1 to 12.

Value Returns the status of the specified counter. Refer to the card manual for more information.

Parameter(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidCounter
```

CTR_Update

Description

A new initial count is written to the selected counter without affecting the counter's programmed mode.

Supported card(s)

9111, 9112, 9113, 9114, 9118, 7224, 7248, 7249, 7296, 7348, 7396, 8554

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 CTR_Update (U16 CardNumber, U16 Ctr, U32
                Count)
```

Visual Basic

```
CTR_Update (ByVal CardNumber As Integer, ByVal
            Ctr As Integer, ByVal Count As Long) As
            Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number. Range:

PCI-9111, PCI-9112/cPCI-9112, PCI-9113,	0
PCI-9114, PCI-9118	
PCI-7224, PCI-7248/cPCI-7248/, cPCI-	0, 1, 2
7249R, PCI-7296, PCI-7348/PCI-7396	
PCI-8554	1 to 12

Count New count for the specified counter. Range:

0 to 65536	Binary mode (default)
0 to 9999	BCD counting mode

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidCounter
```

DI_7200_Config

Description

Informs the PCIS-DASK library of the trigger source and selected input mode with ID CardNumber. You must call this function before calling function to perform continuous digital input operation.

Supported card(s)

7200

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
Il6 DI_7200_Config (U16 CardNumber, U16
    TrigSource, U16 ExtTrigEn, U16 TrigPol, U16
    I_REQ_Pol)
```

Visual Basic

```
DI_7200_Config (ByVal CardNumber As Integer,
    ByVal TrigSource As Integer, ByVal ExtTrigEn
    As Integer, ByVal TrigPol As Integer, ByVal
    I_REQ_Pol As Integer) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.						
<i>TrigSource</i>	The trigger mode for continuous digital input. Valid values: <table><tr><td>TRIG_INT_PACER</td><td>Onboard programmable pacer</td></tr><tr><td>TRIG_EXT_STROBE</td><td>External signal trigger</td></tr><tr><td>TRIG_HANDSHAKE</td><td>Handshaking</td></tr></table>	TRIG_INT_PACER	Onboard programmable pacer	TRIG_EXT_STROBE	External signal trigger	TRIG_HANDSHAKE	Handshaking
TRIG_INT_PACER	Onboard programmable pacer						
TRIG_EXT_STROBE	External signal trigger						
TRIG_HANDSHAKE	Handshaking						
<i>ExtTrigEn</i>	External Trigger Enable, the valid values are: <table><tr><td>DI_WAITING</td><td>Digital input sampling waits rising or falling edge of I_TRG to start DI.</td></tr><tr><td>DI_NOWAITING</td><td>Input sampling starts immediately.</td></tr></table>	DI_WAITING	Digital input sampling waits rising or falling edge of I_TRG to start DI.	DI_NOWAITING	Input sampling starts immediately.		
DI_WAITING	Digital input sampling waits rising or falling edge of I_TRG to start DI.						
DI_NOWAITING	Input sampling starts immediately.						

TrigPol

Trigger polarity. Valid values:

DI_TRIG_RISING	I_TRG is rising edge active.
DI_TRIG_FALLING	I_TRG is falling edge active.

I_REQ_Pol

I_REQ polarity. Valid values:

IREQ_RISING	I_REQ is rising edge active.
IREQ_FALLING	I_REQ is falling edge active.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DI_7300A_Config

Description

Informs the PCIS-DASK library of the trigger source, port width, etc. selected for PCI7300A Rev.A/cPCI7300A Rev.A card with card ID CardNumber. You must call this function before calling function to perform continuous digital input operation.

Supported card(s)

7300A Rev.A

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_7300A_Config (U16 CardNumber, U16
    PortWidth, U16 TrigSource, U16 WaitStatus,
    U16 Terminator, U16 I_REQ_Pol, BOOLEAN
    ClearFifo, BOOLEAN DisabledDI)
```

Visual Basic

```
DI_7300A_Config (ByVal CardNumber As Integer,
    ByVal PortWidth As Integer, ByVal TrigSource
    As Integer, ByVal WaitStatus As Integer,
    ByVal Terminator As Integer, ByVal I_REQ_Pol
    As Integer, ByVal ClearFifo As Byte, ByVal
    DisabledDI As Byte) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>PortWidth</i>	Width of digital input port (PORT A). Valid values: 0, 8, 16, or 32.
<i>TrigSource</i>	Trigger mode for continuous digital input. Valid values:
TRIG_INT_PACER	Onboard programmable pacer timer
TRIG_EXT_STROBE	External signal trigger
TRIG_HANDSHAKE	Handshaking
TRIG_CLK_10MHz	10 MHz clock
TRIG_CLK_20MHz	20 MHz clock

<i>WaitStatus</i>	DI Wait Trigger Status. Valid values:	
	P7300_WAIT_NO	Input sampling starts immediately.
	P7300_WAIT_TRG	Digital input sampling waits rising or falling edge of I_TRG to start DI.
<i>Terminator</i>	PortA Terminator On/Off. Valid values:	
	P7300_TERM_ON	Terminator on
	P7300_TERM_OFF	Terminator off
<i>I_REQ_Pol</i>	I_REQ Polarity. This function is not implemented on PCI-7300A Rev.A or cPCI-7300A Rev.A card.	
<i>ClearFifo</i>	Valid values:	
	FALSE	Retain the FIFO data.
	TRUE	Clear FIFO data before performing digital input.
<i>DisableDI</i>	Valid values:	
	FALSE	Digital input operation is still active after DMA transfer is completed. Input data still goes into FIFO.
	TRUE	Disable digital input operation immediately after DMA transfer is completed.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DI_7300B_Config

Description

Informs the PCIS-DASK library of the selected trigger source, port width, etc. for PCI-7300A Rev.B or cPCI-7300A Rev.B card with card ID. You must call this function before calling function to perform continuous digital input operation.

Supported card(s)

7300A Rev.B

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_7300B_Config (U16 CardNumber, U16
    PortWidth, U16 TrigSource, U16 WaitStatus,
    U16 Terminator, U16 I_Cntrl_Pol, BOOLEAN
    ClearFifo, BOOLEAN DisableDI)
```

Visual Basic

```
DI_7300B_Config (ByVal CardNumber As Integer,
    ByVal PortWidth As Integer, ByVal TrigSource
    As Integer, ByVal WaitStatus As Integer,
    ByVal Terminator As Integer, ByVal
    I_Cntrl_Pol As Integer, ByVal ClearFifo As
    Byte, ByVal DisableDI As Byte) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>PortWidth</i>	Width of digital input port (PORT A). Valid values: 0, 8, 16, or 32.
<i>TrigSource</i>	Trigger mode for continuous digital input. Valid values:
TRIG_INT_PACER	Onboard programmable pacer timer
TRIG_EXT_STROBE	External signal trigger
TRIG_HANDSHAKE	Handshaking
TRIG_CLK_10MHz	10 MHz clock
TRIG_CLK_20MHz	20 MHz clock

<i>WaitStatus</i>	DI Wait Trigger status. Valid values: <table> <tr> <td>P7300_WAIT_NO</td><td>Input sampling starts immediately.</td></tr> <tr> <td>P7300_WAIT_TRG</td><td>Digital input sampling waits rising or falling edge of I_TRG to start DI.</td></tr> </table>	P7300_WAIT_NO	Input sampling starts immediately.	P7300_WAIT_TRG	Digital input sampling waits rising or falling edge of I_TRG to start DI.								
P7300_WAIT_NO	Input sampling starts immediately.												
P7300_WAIT_TRG	Digital input sampling waits rising or falling edge of I_TRG to start DI.												
<i>Terminator</i>	PortA Terminator On/Off, the valid values are: <table> <tr> <td>P7300_TERM_ON</td><td>Terminator on</td></tr> <tr> <td>P7300_TERM_OFF</td><td>Terminator off</td></tr> </table>	P7300_TERM_ON	Terminator on	P7300_TERM_OFF	Terminator off								
P7300_TERM_ON	Terminator on												
P7300_TERM_OFF	Terminator off												
<i>I_Cntrl_Pol</i>	The polarity configuration. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are three groups of constants: <p>DIREQ</p> <table> <tr> <td>P7300_DIREQ_POS</td><td>DIREQ signal is rising edge active.</td></tr> <tr> <td>P7300_DIREQ_NEG</td><td>DIREQ signal is falling edge active.</td></tr> </table> <p>DIACK</p> <table> <tr> <td>P7300_DIACK_POS</td><td>DIACK signal is rising edge active.</td></tr> <tr> <td>P7300_DIACK_NEG</td><td>DIACK signal is falling edge active.</td></tr> </table> <p>DITRIG</p> <table> <tr> <td>P7300_DITRIG_POS</td><td>DITRIG signal is rising edge active.</td></tr> <tr> <td>P7300_DITRIG_NEG</td><td>DITRIG signal is falling edge active.</td></tr> </table>	P7300_DIREQ_POS	DIREQ signal is rising edge active.	P7300_DIREQ_NEG	DIREQ signal is falling edge active.	P7300_DIACK_POS	DIACK signal is rising edge active.	P7300_DIACK_NEG	DIACK signal is falling edge active.	P7300_DITRIG_POS	DITRIG signal is rising edge active.	P7300_DITRIG_NEG	DITRIG signal is falling edge active.
P7300_DIREQ_POS	DIREQ signal is rising edge active.												
P7300_DIREQ_NEG	DIREQ signal is falling edge active.												
P7300_DIACK_POS	DIACK signal is rising edge active.												
P7300_DIACK_NEG	DIACK signal is falling edge active.												
P7300_DITRIG_POS	DITRIG signal is rising edge active.												
P7300_DITRIG_NEG	DITRIG signal is falling edge active.												
<i>ClearFifo</i>	Valid values: <table> <tr> <td>FALSE</td><td>Retain the FIFO data.</td></tr> <tr> <td>TRUE</td><td>Clear FIFO data before performing digital input.</td></tr> </table>	FALSE	Retain the FIFO data.	TRUE	Clear FIFO data before performing digital input.								
FALSE	Retain the FIFO data.												
TRUE	Clear FIFO data before performing digital input.												
<i>DisabledDI</i>	Valid values: <table> <tr> <td>FALSE</td><td>Digital input operation is still active after DMA transfer is completed. Input data still goes into FIFO.</td></tr> <tr> <td>TRUE</td><td>Disable digital input operation immediately after DMA transfer is completed.</td></tr> </table>	FALSE	Digital input operation is still active after DMA transfer is completed. Input data still goes into FIFO.	TRUE	Disable digital input operation immediately after DMA transfer is completed.								
FALSE	Digital input operation is still active after DMA transfer is completed. Input data still goes into FIFO.												
TRUE	Disable digital input operation immediately after DMA transfer is completed.												

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DI_7350_Config

Description

Informs the PCIS-DASK library of the selected port width, operation mode, trigger mode, and sampled clock mode for PCIe-7350 card with card ID. You must call this function before calling function to perform continuous digital input operation.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
U16 DI_7350_Config (U16 CardNumber, U16  
    DIPortWidth, U16 DIMode, U16 DIWaitStatus,  
    U16 DIClkConfig)
```

Visual Basic

```
DI_7350_Config (ByVal CardNumber As Integer,  
    ByVal DIPortWidth As Integer, ByVal DIMode  
    As Integer, ByVal DIWaitStatus As Integer,  
    ByVal DIClkConfig As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

DIPortWidth Width of digital input port. Valid values:
8, 16, 24, or 32.



NOTE:

The PCIe-7350 has four 8-bit digital input/output ports. The DIO_PortConfig() function is used to enable the specified port and configure the direction (input or output) of it. The function should be performed before calling the function, DI_7350_Config().

***DI*Mode** Operation mode for continuous digital input. Valid values:

P7350_FreeRun
P7350_HandShake
P7350_BurstHandShake



NOTE:

The DI_7350_TrigHSConfig() function should be called to configure advanced handshake configurations, if handshake or burst handshake mode is configured.

***DI*WaitStatus** Wait trigger status for continuous digital input. Valid values:

P7350_WAIT_NO	Digital input operation starts immediately.
P7350_WAIT_EXTTRG	Digital input operation waits external trigger to start.
P7350_WAIT_SOFTTRG	Digital input operation starts while a software trigger is set automatically.



NOTE:

DI_7350_TrigHSConfig() function should be called to configure advanced trigger configurations, if waiting trigger is configured.

***DI*ClkConfig** Sampled clock configurations for continuous digital input. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (|). There are three groups of constants

:

Sampled Clock Source

P7350_IntSampledCLK Internal sampled clock will be used to sample digital inputs.

P7350_ExtSampledCLK External sampled clock will be used to sample digital inputs.

Sampled Clock Edge

P7350_SampledCLK_F Digital inputs will be sampled while sampled clock is falling.

P7350_SampledCLK_R Digital inputs will be sampled while sampled clock is rising.

Enable Sampled Clock Export

P7350_EnExpSampledCLK Sample clock will be exported.



NOTE:

DO_7350_ExportSampCLKConfig() function should be performed if the export of sampled clock is enabled while DO_7350_ExtSampCLKConfig() function should be called if external sampled clock is configured.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidPortWidth
ErrorDIODataWidthError
ErrorInvalidTriggerMode
ErrorInvalidTriggerType

DI_7350_ExportSampCLKConfig

Description

Configures exported sampled clock configurations of PCIe-7350 continuous digital input operation. DI sampled clock will be output to the specified port if this function is called.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
DI_7350_ExportSampCLKConfig (U16 CardNumber, U16
                             CLK_Src, U16 CLK_DPAMode, U16 CLK_DPAVlaue)
```

Visual Basic

```
DI_7350_ExportSampCLKConfig (ByVal CardNumber As
                             Integer, ByVal CLK_Src As Integer, ByVal
                             CLK_DPAMode As Integer, ByVal CLK_DPAVlaue
                             As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

CLK_Src Exported DI sampled clock source. Valid values:

P7350_ECLK_OUT
P7350_AFI_7



NOTE:

When both of the two ports are used to export, the constants are combined with the bitwise-OR operator (|).

CLK_DPAMode Exported DI sampled clock dynamic phase adjustment mode. Valid value:

P7350_DisDPA Disable dynamic phase adjust

P7350_EnDPA Enable dynamic phase adjust

CLK_DPAVlaue The phase of the dynamic phase adjustment. Valid values:

P7350_DPA_ODG
P7350_DPA_22R5DG

P7350_DPA_45DG
P7350_DPA_67R5DG
P7350_DPA_90DG
P7350_DPA_112R5DG
P7350_DPA_135DG
P7350_DPA_157R5DG
P7350_DPA_180DG
P7350_DPA_202R5DG
P7350_DPA_225DG
P7350_DPA_247R5DG
P7350_DPA_270DG
P7350_DPA_292R5DG
P7350_DPA_315DG
P7350_DPA_337R5DG

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidDioPort
ErrorUndefinedParameter

DI_7350_ExtSampCLKConfig

Description

Configures external sampled clock configurations for PCIe-7350 continuous digital input operation. This function should be called if external sampled clock is set in DI_7350_Config() function.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
DI_7350_ExtSampCLKConfig (U16 CardNumber, U16  
CLK_Src, U16 CLK_DDAMode, U16 CLK_DPAMode,  
U16 CLK_DDAVlaue, U16 CLK_DPAVlaue)
```

Visual Basic

```
DI_7350_ExtSampCLKConfig (ByVal CardNumber As  
Integer, ByVal CLK_Src As Integer, ByVal  
CLK_DDAMode As Integer, ByVal CLK_DPAMode As  
Integer, ByVal CLK_DDAVlaue As Integer,  
ByVal CLK_DPAVlaue As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

CLK_Src External sampled clock source for DI. Valid value:

P7350_ECLK_IN
P7350_AFI_7

CLK_DDAMode

External sampled clock dynamic delay adjustment mode. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (|). There are two groups of constants:

Dynamic delay adjustment - Enable or Disable

P7350_DisDDA Disable dynamic delay adjust

P7350_EnDDA Enable dynamic delay adjust

Dynamic delay adjustment - Lag or Lead

P7350_DDA_Lag Lag the specified delay to DI external
sampled clock.

P7350_DDA_Lead Lead the specified delay to DI external
sampled clock.



NOTE:

The lag or lead adjustment is only valid for dynamic delay adjustment is enabled (P7350_EnDDA).

CLK_DPAMode

External sampled clock dynamic phase adjustment mode. Valid value:

P7350_DisDPA Disable dynamic phase adjust

P7350_EnDPA Enable dynamic phase adjust

CLK_DDAVlaue

The delay of the dynamic delay adjustment. Valid value:

P7350_DDA_130PS

P7350_DDA_260PS

P7350_DDA_390PS

P7350_DDA_520PS

P7350_DDA_650PS

P7350_DDA_780PS

P7350_DDA_910PS

P7350_DDA_1R04NS

CLK_DPAVlaue

The phase of the dynamic phase adjustment. Valid value:

P7350_DPA_0DG

P7350_DPA_22R5DG

P7350_DPA_45DG

P7350_DPA_67R5DG

P7350_DPA_90DG
P7350_DPA_112R5DG
P7350_DPA_135DG
P7350_DPA_157R5DG
P7350_DPA_180DG
P7350_DPA_202R5DG
P7350_DPA_225DG
P7350_DPA_247R5DG
P7350_DPA_270DG
P7350_DPA_292R5DG
P7350_DPA_315DG
P7350_DPA_337R5DG

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidDioPort
ErrorUndefinedParameter

DI_7350_SoftTriggerGen

Description

Generates a software trigger signal for digital input operation. The function should be performed if P7350_WAIT_SOFTTRG is set in the function, DI_7350_Config().

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DI_7350_SoftTriggerGen (U16 CardNumber)
```

Visual Basic

```
DI_7350_SoftTriggerGen (ByVal CardNumber As  
Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidTriggerType
```

DI_7350_TrigHSConfig

Description

Configures advanced hand shake and trigger configurations for PCIe-7350 continuous digital input operation. This function should be called, if hand shake/burst hand shake mode or wait trigger is set in DI_7350_Config() function.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DI_7350_TrigHSConfig (U16 CardNumber, U16
    TrigConfig, U16 DI_IPOL, U16 DI_REQSrc, U16
    DI_ACKSrc, U16 DI_TRIGSrc, U16 StartTrigSrc,
    U16 PauseTrigSrc, U16 SoftTrigOutSrc, U32
    SoftTrigOutLength, U32 TrigCount)
```

Visual Basic

```
DI_7350_TrigHSConfig (ByVal CardNumber As
    Integer, ByVal TrigConfig As Integer, ByVal
    DI_IPOL As Integer, ByVal DI_REQSrc As
    Integer, ByVal DI_ACKSrc As Integer, ByVal
    DI_TRIGSrc As Integer, ByVal StartTrigSrc As
    Integer, ByVal PauseTrigSrc As Integer,
    ByVal SoftTrigOutSrc As Integer, ByVal
    SoftTrigOutLength As Long, ByVal TrigCount
    As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

TrigConfig Advanced trigger settings. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (|). There are two groups of constants:

Pause Trigger Setting

P7350_EnPauseTrig Enable pause trigger

Software Trigger Out Setting

P7350_EnSoftTrigOut Enable software trigger out



NOTE:

Pause trigger is only valid for free run and burst hand shake mode set by DI_7350_Config(). Software trigger out is only valid for waiting software trigger mode set by DI_7350_Config().

DI_IPOL

Polarity settings. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (|). There are five groups of constants:

DIREQ

P7350_DIREQ_POS DIREQ signal is rising edge active.
P7350_DIREQ_NEG DIREQ signal is falling edge active.

DIACK

P7350_DIACK_POS DIACK signal is rising edge active.
P7350_DIACK_NEG DIACK signal is falling edge active.

DITRIG

P7350_DITRIG_POS DITRIG signal is rising edge active.
P7350_DITRIG_NEG DITRIG signal is falling edge active.

DISTARTTRIG

P7350_DIStartTrig_POS DI start trigger signal is rising edge active.
P7350_DIStartTrig_NEG DI start trigger signal is falling edge active.

DIPAUSETRIG

P7350_DIPauseTrig_POS DI pause trigger signal is rising edge active.
P7350_DIPauseTrig_NEG DI pause trigger signal is falling edge active.



DIREQ and DIACK are only valid for hand shake and burst hand shake mode set by DI_7350_Config(). DITRIG is only valid for hand shake and burst hand shake mode with external trigger set by DI_7350_Config(). DISTARTTRIG is only valid for free run mode with external trigger set by DI_7350_Config(). DIPAUSETRIG is only valid for free run and burst hand shake mode with enabling pause trigger.

DI_REQSrc DI_REQ source. Valid values:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



It is only valid for hand shake and burst hand shake mode set by DI_7350_Config().

DI_ACKSrc DI_ACK source. Valid values:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



It is only valid for hand shake and burst hand shake mode set by DI_7350_Config().

DI_TRIGSrc DI_TRIG source. Valid values:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for hand shake and burst hand shake mode with external trigger set by DI_7350_Config().

StartTrigSrc DI start trigger source. Valid values:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for free run mode with external trigger set by DI_7350_Config().

PauseTrigSrc DI pause trigger source. Valid value:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for free run and burst hand shake mode with enabling pause trigger.

SoftTrigOutSrc DI software trigger out source. Valid value:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for software trigger with trigger out.

SoftTrigOutLength

DI software trigger out length. Valid values:

1 - 4294967295



NOTE:

It is only valid for software trigger with trigger out. The system clock of PCIe-7350 is 125MHz, so 1 clock is about 8(ns). The pulse width of the software trigger out is 8*N(ns) if the argument is set to N.

<i>TrigCount</i>	Trigger count. Valid value:	
0	Infinite retrigger. It is only valid for free run and burst hand shake mode with external trigger. DI retrigger mode will be enabled if 0 is set in this argument.	
1	One trigger. It is only valid for waiting trigger mode.	
2	Finite retrigger. It is only valid for free run and burst hand shake mode with external trigger. DI retrigger mode will be enabled if 2 -	
to	2147483647 is set in this argument.	
2147483647		



NOTE:

You should prepare N times memory space to stored the input data (where N is equal to the total trigger count for finite trigger modes while N is equal to 2 for infinite trigger mode).

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidDioPort

DI_9222_Config

Description

Inform the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9222 with card ID Card-Number. You must call this function before calling function to perform continuous digital input operation.

Supported card(s)

9222

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DI_9222_Config (U16 CardNumber, U16  
    ConfigCtrl, U16 TrigCtrl, U32 ReTriggerCnt,  
    BOOLEAN AutoResetBuf)
```

Visual Basic

```
DI_9222_Config (ByVal CardNumber As Integer,  
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl  
    As Integer, ByVal ReTriggerCnt As Long,  
    ByVal AutoResetBuf As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ConfigCtrl The setting for DI mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There is one group of constants:

Conversion Source Selection

```
P922x_DI_CONVSRC_INT  
P922x_DI_CONVSRC_GPIO  
P922x_DI_CONVSRC_GPIO1  
P922x_DI_CONVSRC_GPIO2  
P922x_DI_CONVSRC_GPIO3  
P922x_DI_CONVSRC_GPIO4  
P922x_DI_CONVSRC_GPIO5  
P922x_DI_CONVSRC_GPIO6  
P922x_DI_CONVSRC_GPIO7  
P922x_DI_CONVSRC_ADCONV
```


	P922x_DI_CONVSRCDACONV
TrigCtrl	<p>The setting for DI Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants:</p> <p>Trigger Mode Selection</p> <p>P922x_DI_TRGMOD_POST</p> <p>Trigger Source Selection</p> <p>P922x_DI_TRGSRC_SOFT</p> <p>P922x_DI_TRGSRC_GPI0</p> <p>P922x_DI_TRGSRC_GPI1</p> <p>P922x_DI_TRGSRC_GPI2</p> <p>P922x_DI_TRGSRC_GPI3</p> <p>P922x_DI_TRGSRC_GPI4</p> <p>P922x_DI_TRGSRC_GPI5</p> <p>P922x_DI_TRGSRC_GPI6</p> <p>P922x_DI_TRGSRC_GPI7</p> <p>Trigger Polarity</p> <p>P922x_DI_TrgPositive</p> <p>P922x_DI_TrgNegative</p> <p>Re-Trigger Mode Enable</p> <p>P922x_DI_EnReTigger</p>
ReTriggerCnt	<p>The accepted retrigger times in an acquisition. The valid range of ReTriggerCnt is 0 to 4294967294. If the argument is set to N, the AI operation is triggered a total of N+1 times. This argument is valid only for post trigger with re-trigger mode.</p>
AutoResetBuf	<p>FALSE</p> <p>The DI buffers set by the DI_ContBufferSetup function are retained. You must call the DI_ContBufferReset function to reset the buffer.</p> <p>TRUE</p> <p>The DI buffers set by the DI_ContBufferSetup function are reset automatically by driver when the DI operation is completed.</p>

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidTriggerMode
ErrorConfigIoctl

DI_9223_Config

Description

Inform the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9223 with card ID Card-Number. You must call this function before calling function to perform continuous digital input operation.

Supported card(s)

9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DI_9223_Config (U16 CardNumber, U16
    ConfigCtrl, U16 TrigCtrl, U32 ReTriggerCnt,
    BOOLEAN AutoResetBuf)
```

Visual Basic

```
DI_9223_Config (ByVal CardNumber As Integer,
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl
    As Integer, ByVal ReTriggerCnt As Long,
    ByVal AutoResetBuf As Byte) As Integer
```

Parameter(s)

- | | |
|-------------------|---|
| CardNumber | ID of the card performing the operation. |
| ConfigCtrl | The setting for DI mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There is one group of constants: |

Conversion Source Selection

```
P922x_DI_CONVSRC_INT
P922x_DI_CONVSRC_GPI0
P922x_DI_CONVSRC_GPI1
P922x_DI_CONVSRC_GPI2
P922x_DI_CONVSRC_GPI3
P922x_DI_CONVSRC_GPI4
P922x_DI_CONVSRC_GPI5
P922x_DI_CONVSRC_GPI6
P922x_DI_CONVSRC_GPI7
P922x_DI_CONVSRC_ADCONV
```

	P922x_DI_CONVSRC_DACONV
TrigCtrl	<p>The setting for DI Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants:</p> <p>Trigger Mode Selection</p> <p>P922x_DI_TRGMOD_POST</p> <p>Trigger Source Selection</p> <p>P922x_DI_TRGSRC_SOFT</p> <p>P922x_DI_TRGSRC_GPI0</p> <p>P922x_DI_TRGSRC_GPI1</p> <p>P922x_DI_TRGSRC_GPI2</p> <p>P922x_DI_TRGSRC_GPI3</p> <p>P922x_DI_TRGSRC_GPI4</p> <p>P922x_DI_TRGSRC_GPI5</p> <p>P922x_DI_TRGSRC_GPI6</p> <p>P922x_DI_TRGSRC_GPI7</p> <p>Trigger Polarity</p> <p>P922x_DI_TrqPositive</p> <p>P922x_DI_TrqNegative</p> <p>Re-Trigger Mode Enable</p> <p>P922x_DI_EnReTigger</p>
ReTriggerCnt	<p>The accepted retrigger times in an acquisition. The valid range of ReTriggerCnt is 0 to 4294967294. If the argument is set to N, the AI operation is triggered a total of N+1 times. This argument is valid only for post trigger with re-trigger mode.</p>
AutoResetBuf	<p>FALSE</p> <p>The DI buffers set by the DI_ContBufferSetup function are retained. You must call the DI_ContBufferReset function to reset the buffer.</p> <p>TRUE</p> <p>The DI buffers set by the DI_ContBufferSetup function are reset automatically by driver when the DI operation is completed.</p>

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidTriggerMode
ErrorConfigIoctl

DI_AsyncCheck

Description

Checks the current status of asynchronous digital input operation.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_AsyncCheck (U16 CardNumber, BOOLEAN  
                  *Stopped, U32 *AccessCnt)
```

Visual Basic

```
DI_AsyncCheck (ByVal CardNumber As Integer, Stopped  
               As Byte, AccessCnt As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous operation.

Stopped Tells whether the asynchronous analog input operation has completed. If Stopped = TRUE, the digital input operation has stopped. Either the number of digital input indicated in the call that initiated the asynchronous digital input operation has been completed or an error has occurred. If Stopped = FALSE, the operation is not yet completed. (constants TRUE and FALSE are defined in DASK.H)

AccessCnt The number of digital input data that has been transferred at the time the call to DI_AsyncCheck().

On the PCI-7300A and PCIe-7350, AccessCnt is not used in DI_AsyncCheck() and DI_AsyncClear() since the controller has no function or register to get the current amount of DMA transfer.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DI_AsyncClear

Description

Stops the asynchronous digital input operation.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
U16 DI_AsyncClear (U16 CardNumber, U32  
    *AccessCnt)
```

Visual Basic

```
DI_AsyncClear (ByVal CardNumber As Integer,  
    AccessCnt As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous operation.

AccessCnt The number of digital input data that has been transferred at the time the call to DI_AsyncClear().

If double-buffered mode is enabled, AccessCnt returns the next position after the position the last data is stored in the circular buffer. For the PCI-7200 and PCI-7300A, if the AccessCnt exceeds the half size of circular buffer, call DI_AsyncDblBufferTransfer twice to get the data.

On the PCI-7300A and PCIe-7350, AccessCnt is not used in DI_AsyncCheck() and DI_AsyncClear() since the controller has no function or register to get the current amount of DMA transfer.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DI_AsyncDblBufferHalfReady

Description

Checks whether the next half buffer of data in circular buffer is ready for transfer during an asynchronous double-buffered digital input operation.

Supported card(s)

7200, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_AsyncDblBufferHalfReady (U16 CardNumber,  
                                BOOLEAN *HalfReady)
```

Visual Basic

```
DI_AsyncDblBufferHalfReady(ByVal CardNumber As  
Integer, HalfReady As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous double-buffered operation.

HalfReady Tells whether the next half buffer of data is available. For the PCI-7200, if HalfReady is TRUE, you can call DI_AsyncDblBufferTransfer() to copy the data to your user buffer. Constants TRUE and FALSE are defined in DASK.H.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```


DI_AsyncDblBufferHandled

Description

Notifies PCIS-DASK the ready buffer has been handled in user application. The data are transferred through DMA to the user's buffer directly. Therefore, while half buffer of data is ready (using DI_AsyncDblBufferHalfReady to check the ready status), the data in the ready buffer can be handled directly and don't needed to be copied to another transfer buffer. This mechanism eliminates the time taken for memory copy and another memory space for data transfer; however, PCIS-DASK couldn't know if the data in the ready buffer have been handled (in user application). If the data is handled, the user application needs an interface to notify PCIS-DASK this information. The function, DI_AsyncDblBufferHandled, is used to for this purpose.

Supported card(s)

9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
__int6 DI_AsyncDblBufferHandled (__int6 CardNumber)
```

Visual Basic

```
DI_AsyncDblBufferHandled (ByVal CardNumber As  
Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorContIoNotAllowed  
ErrorNotDoubleBufferMode
```

DI_AsyncDblBufferMode

Description

Enables or disables double-buffered data acquisition mode.

Supported card(s)

7200, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_AsyncDblBufferMode (U16 CardNumber,  
                           BOOLEAN Enable)
```

Visual Basic

```
DI_AsyncDblBufferMode (ByVal CardNumber As  
                       Integer, ByVal Enable As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card set for double-buffered mode.

Enable Tells whether the double-buffered mode is enabled or not. Constants TRUE and FALSE are defined in DASK.H.

TRUE Double-buffered mode is enabled.

FALSE Double-buffered mode is disabled.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DI_AsyncDblBufferOverrun

Description

Checks or clears overrun status of the double-buffered/multi-buffered digital input operation.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_AsyncDblBufferOverrun (U16 CardNumber, U16  
    op, U16 *overrunFlag)
```

Visual Basic

```
DI_AsyncDblBufferOverrun (ByVal CardNumber As  
    Integer, ByVal op As Integer, overrunFlag As  
    Integer) As Integer
```

Parameter(s)

CardNumber ID of the card set for double-buffered mode.

op Check/Clear overrun status/flag.

- | | |
|---|---------------------------|
| 0 | Check the overrun status. |
| 1 | Clear the overrun flag. |

overrunFlag Returned overrun status.

- | | |
|---|----------------------|
| 0 | No overrun occurred. |
| 1 | Overrun occurred. |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DI_AsyncDblBufferToFile

Description

For double buffer mode of continuous DI, if the continuous DI function is DI_ContReadPortToFile, call this function to log the data of the circular buffer into a disk file.

Supported card(s)

9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DI_AsyncDblBufferToFile (U16 CardNumber)
```

Visual Basic

```
DI_AsyncDblBufferToFile (ByVal CardNumber As  
Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorContIoNotAllowed  
ErrorNotDoubleBufferMode
```

DI_AsyncDblBufferTransfer

Description

Depending on the selected continuous DI function, half of the data of the circular buffer is logged into the user buffer, if continuous DI function is DI_ContReadPort or into a disk file, if continuous DI function is DI_ContReadPortToFile. The data saved in the file is written in binary format with the lower byte first (little endian).

You may execute this function repeatedly to return sequential half buffers of the data.

For PCI-7300A_RevB, DI_AsyncDblBufferTransfer does not perform memory transfer but notifies the pci-dask.dll that the data stored in the buffer has been handled.

Supported card(s)

7200, 7300A

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
int64 DI_AsyncDblBufferTransfer (U16 CardNumber,  
                                void *Buffer)
```

Visual Basic

```
DI_AsyncDblBufferTransfer (ByVal CardNumber As  
                           Integer, Buffer As Any) As Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous double-buffered operation.

Buffer The user buffer where the data is to be copied. This argument has no use when data is to be saved into a disk file.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorNotDoubleBufferMode
```

DI_AsyncMultiBuffersHandled

Description

Notifies PCIS-DASK the ready buffers have been handled in user application. The data are transferred through DMA to the user's buffers directly. Therefore, while multi-buffer of data are ready (using DI_AsyncMultiBufferNextReady to check the ready status), the data in the ready buffers can be handled directly and don't needed to be copied to another transfer buffers. This mechanism eliminates the time taken for memory copy and another memory space for data transfer; however, PCIS-DASK couldn't know if the data in the ready buffers have been handled (in user application). If the data is handled, the user application needs an interface to notify PCIS-DASK this information. The function, DI_AsyncMultiBuffersHandled, is used to for this purpose.

Supported card(s)

7300A, 7350

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DI_AsyncMultiBuffersHandled (U16 CardNumber,  
                                U16 bufcnt, U16* bufs)
```

Visual Basic

```
DI_AsyncMultiBuffersHandled (ByVal CardNumber As  
    Integer, ByVal bufcnt As Integer, bufs As  
    Integer) As Integer
```

Parameter(s)

CardNumber	ID of the card performing the operation.
bufcnt	Buffer counts have been handled.
bufs	Array of the number of handled buffers. For example, if bufcnt = 4, bufs[0] = 4, bufs[1] = 5, bufs[2] = 6, and bufs[3] = 7, calling the function to notify PCIS-DASK that Buffer 4, 5, 6, and 7 have been handled.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidBufferID

DI_AsyncMultiBufferNextReady

Description

Checks whether the next buffer of data in circular buffer is ready for transfer during an asynchronous multi-buffered digital input operation. The returned BufferId is the index of the most recently available (newest available) buffer.

Supported card(s)

7300A, 7350

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_AsyncMultiBufferNextReady (U16 CardNumber,  
    BOOLEAN *NextReady, U16 *BufferId)
```

Visual Basic

```
DI_AsyncMultiBufferNextReady (ByVal CardNumber As  
    Integer, NextReady As Byte, BufferId As  
    Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous multi-buffered operation.

NextReady Tells whether the next data buffer is available. If NextReady = TRUE, you can handle the data in the buffer. Constants TRUE and FALSE are defined in DASK.H.

BufferId Returns the index of the ready buffer.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```


DI_AsyncReTrigNextReady

Description

Checks whether the data associated to the next trigger signal is ready during an asynchronous retriggered digital input operation.

Supported card(s)

9222, 9223, 7350

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DI_AsyncReTrigNextReady (U16 CardNumber,  
    BOOLEAN *Ready, BOOLEAN *StopFlag, U16  
    *RdyTrigCnt)
```

Visual Basic

```
DI_AsyncReTrigNextReady (ByVal CardNumber As  
    Integer, Ready As Byte, StopFlag As Byte,  
    RdyTrigCnt As Integer) As Integer
```

Parameter(s)

CardNumber	ID of the card performing the operation.
Ready	Tells whether the data associated with the next trigger signal is available. Constants TRUE and FALSE are defined in DASK.H.
StopFlag	Tells whether the asynchronous digital input operation is complete. If StopFlag is TRUE, the digital input operation has stopped. If StopFlag is FALSE, the operation is not yet completed. Constants TRUE and FALSE are defined in DASK.H.
RdyTrigCnt	This argument returns the count of trigger signal that occurred if re-trigger count is definite. If the re-trigger count is infinite, this argument returns the index of the buffer that stored the data after the most recent trigger signal is generated.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DI_ContBufferReset

Description

This function reset all the buffers set by function DI_ContBufferSetup for continuous digital input. The function has to be called if the data buffers won't be used.

Supported card(s)

9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DI_ContBufferReset (U16 CardNumber)
```

Visual Basic

```
DI_ContBufferReset (ByVal CardNumber As Integer)  
As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorContIoNotAllowed
```

DI_ContBufferSetup

Description

This function set up the buffer for continuous digital input operation. The function has to be called repeatedly to setup all of the data buffers. (The maximum number of buffers is 2.)

Supported card(s)

9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
116 DI_ContBufferSetup (U16 CardNumber, VOID  
    *Buffer, U32 ReadCount, U16 *BufferId)
```

Visual Basic

```
DI_ContBufferSetup (ByVal CardNumber As Integer,  
    Buffer As Any, ByVal ReadCount As Long,  
    BufferId As Integer) As Integer
```

Parameter(s)

- | | |
|------------|---|
| CardNumber | ID of the card performing the operation. |
| Buffer | The starting address of the memory to be stored the read data. |
| ReadCount | The size (in samples) of the buffer and its value must be even. |
| BufferId | Returns the index of the buffer currently set up. |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorTransferCountTooLarge  
ErrorContIoNotAllowed
```

DI_ContMultiBufferSetup

Description

Sets up the buffer for multi-buffered digital input. The function has to be called repeatedly to setup all data buffers (maximum eight buffers).

Supported card(s)

7300A, 7350

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_ContMultiBufferSetup (U16 CardNumber, void  
    *Buffer, U32 ReadCount, U16 *BufferId)
```

Visual Basic

```
DI_ContMultiBufferSetup (ByVal CardNumber As  
    Integer, Buffer As Any, ByVal ReadCount As  
    Long, BufferId As Integer) As Integer
```

Parameter(s)

- | | |
|-------------------|--|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Buffer</i> | Starting address of the memory containing the input data. For the PCIe-7350, the address must be an 8-bytes alignment. |
| <i>ReadCount</i> | Size (in samples) of the buffer and its value. Value must be even. For the PCIe-7350, the ReadCount(in samples) * BytesPerSamples must be a multiple of 8. |
| <i>BufferId</i> | Returns the index of the buffer currently being set up. |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorTransferCountTooLarge  
ErrorContIoNotAllowed
```

DI_ContMultiBufferStart

Description

Starts multi-buffered continuous digital input on the specified digital input port at a rate closest to the specified rate.

Supported card(s)

7300A, 7350

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_ContMultiBufferStart (U16 CardNumber, U16  
Port, F64 SampleRate)
```

Visual Basic

```
DI_ContMultiBufferStart (ByVal CardNumber As  
Integer, ByVal Port As Integer, ByVal  
SampleRate As Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Digital input port number. For the PCI-7300A, cPCI-7300A, and PCIe-7350, this argument must be set to 0.

SampleRate Sampling rate you want for digital input in hertz (samples per second). The maximum rate depends on the card type and your computer system. This argument is only valid when the DI trigger mode is set as internal programmable pacer (TRIG_INT_PACER) by calling DI_7300A_Config() or DI_7300B_Config().

PCI-7300A, cPCI-7300A:

This argument is only valid when the DI trigger mode is set as internal programmable pacer (TRIG_INT_PACER) by calling DI_7300A_Config() or DI_7300B_Config().

PCIe-7350:

This argument is only useful if the DI sampled clock is set as internal sampled clock with Free Run or Burst Hand Shake mode. The range of

the argument is from 1526 (Hz) to 50000000 (50 MHz).

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorContIoNotAllowed

DI_ContReadPort

Description

Performs continuous digital input on the specified digital input port at a rate closest to the specified rate.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_ContReadPort (U16 CardNumber, U16 Port,  
void *Buffer, U32 ReadCount, F64 SampleRate,  
U16 SyncMode)
```

Visual Basic

```
DI_ContReadPort (ByVal CardNumber As Integer,  
ByVal Port As Integer, Buffer As Any, ByVal  
ReadCount As Long, ByVal SampleRate As  
Double, ByVal SyncMode As Integer) As  
Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>Port</i>	Digital input port number. For PCI-7200, cPCI-7200, PCI-7300A, cPCI-7300A, PCIe-7350, PCI-9222, and PCI-9223, this argument must be set to 0.
<i>Buffer</i>	Starting address of the memory containing the input data. The memory must allocate enough space to store input data. This buffer has no use when double-buffered mode is enabled. For the PCI-9222/9223, this parameter means the address of the Buffer ID returned by the function DI_ContBufferSetup. For the PCIe-7350, the address must be an 8-bytes alignment.
<i>ReadCount</i>	For the PCI-7200, cPCI-7300A, PCI-7300A, and cPCI-7300, if double-buffered mode is disabled, ReadCount is the number of input operation to be performed. For double-buffered acquisition,

ReadCount is the size (in samples) of the circular buffer. Its value must be even.

For the PCIe-7350, if double-buffered mode is disabled, ReadCount is the number of input operation per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer. The ReadCount(in samples) * BytesPerSamples must be the multiple of 8.

For the PCI-9222/9223, if double-buffered mode is disabled, ReadCount is the number of input operation per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer. Its value must be even.

SampleRate Sampling rate you want for digital input in hertz (samples per second). The maximum rate depends on the card type and your computer system.

PCI-7200, PCI-7300:

This argument is only useful if the DI trigger mode is set as internal programmable.

Pacer (TRIG_INT_PACER) by calling DI_7200_Config() or DI_7300_Config(). For other settings, set this argument as CLKSRC_EXT_SampRate.

PCI-9222, PCI-9223:

This argument is only useful if the DI conversion source is set as internal conversion.

Source (P922x_DI_CONVSRC_INT) by calling DI_9222_Config() or DI_9223_Config(). For other settings, this argument is ignored. The maximum sample rate is 2000000 (2 MHz).

PCIe-7350:

This argument is only useful if the DI sampled clock is set as internal sampled clock with Free Run or Burst Hand Shake mode. The range of the argument is from 1526 (Hz) to 50000000 (50 MHz).

SyncMode Tells whether the operation is performed synchronously or asynchronously. Valid values:

SYNCH_OP	Synchronous DI conversion, that is, the function does not return until the digital input operation is completed.
ASYNCH_OP	Asynchronous DI conversion

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorTransferCountTooLarge
ErrorContIoNotAllowed

DI_ContReadPortToFile

Description

Performs continuous digital input on the specified digital input port at a rate closest to the specified rate and saves the acquired data in a disk file. The data is written to disk in binary format, with the lower byte first (little endian). Refer to Appendix D: Data File Format for the data file structure.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
U16 DI_ContReadPortToFile (U16 CardNumber, U16
    Port, U8 *FileName, U32 ReadCount, F64
    SampleRate, U16 SyncMode)
```

Visual Basic

```
DI_ContReadPortToFile (ByVal CardNumber As
    Integer, ByVal Port As Integer, ByVal
    FileName As String, ByVal ReadCount As Long,
    ByVal SampleRate As Double, ByVal SyncMode
    As Integer) As Integer
```

Parameter(s)

- | | |
|-------------------|--|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Port</i> | Digital input port number. For PCI-7200, cPCI-7200, PCI-7300A, cPCI-7300A, PCIe-7350, PCI-9222, and PCI-9223, this argument must be set to 0. |
| <i>FileName</i> | The file where acquired data is stored. |
| <i>ReadCount</i> | For the PCI-7200, cPCI-7300A, PCI-7300A, and cPCI-7300, if double-buffered mode is disabled, ReadCount is the number of input operation to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer. Its value must be even.

For the PCIe-7350, if double-buffered mode is disabled, ReadCount is the number of input operation |

per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer. The ReadCount(in samples) * BytesPerSamples must be the multiple of 8.

For the PCI-9222/9223, if double-buffered mode is disabled, ReadCount is the number of input operation per one trigger to be performed. For double-buffered acquisition, ReadCount is the size (in samples) of the circular buffer. Its value must be even.

SampleRate The sampling rate you want for digital input in hertz (samples per second). The maximum rate depends on the card type and your computer system.

PCI-7200, PCI-7300:

This argument is only useful if the DI trigger mode is set as internal programmable.

Pacer (TRIG_INT_PACER) by calling DI_7200_Config() or DI_7300_Config(). For other settings, set this argument as CLKSRC_EXT_SampRate.

PCI-9222, PCI-9223:

This argument is only useful if the DI conversion source is set as internal conversion

Source (P922x_DI_CONVSRC_INT) by calling DI_9222_Config() or DI_9223_Config(). For other settings, this argument is ignored. The maximum sample rate is 2000000 (2 MHz).

PCIe-7350:

This argument is only useful if the DI sampled clock is set as internal sampled clock with Free Run or Burst Hand Shake mode. The range of the argument is from 1526 (Hz) to 50000000 (50MHz).

SyncMode Tells whether the operation is performed synchronously or asynchronously. Valid values

SYNCH_OP Synchronous DI conversion, that is, the function does not return until the digital input operation is completed.

ASYNCH_OP Asynchronous DI conversion

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorInvalidSampleRate
ErrorTransferCountTooLarge
ErrorContIoNotAllowed

DI_ContStatus

Description

While performing continuous DI conversions, this function is called to get the DI status. Refer to the device manual for supported DI status.

Supported card(s)

7200, 7300A, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_ContStatus (U16 CardNumber, U16 *Status)
```

Visual Basic

```
DI_ContStatus (ByVal CardNumber As Integer,  
              Status Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Status The continuous DI status returned. The description of the Parameter(s) Status for various card types is the following:

PCI-7200

bit 0	1 = D/I FIFO is full (overrun).
bit 1	1 = D/O FIFO is empty (underrun).
bit 2~15	Not used

PCI-7300A_RevA

bit 0	1 = DI FIFO is full during input sampling and some data were lost.
bit 1	1 = DI FIFO is full.
bit 2	1 = DI FIFO is empty.
bit 3~15	Not used

PCI-7300A_RevB

bit 0	1 = DI FIFO is full during input sampling and some data were lost.
bit 1	1 = DI FIFO is full.
bit 2	1 = DI FIFO is empty.
bit 3~15	Not used

PCI-9222 and PCI-9223

bit 0	1 = FIFO is empty.
bit 1	1 = FIFO is almost empty.
bit 2	1 = FIFO is almost full.
bit 3	1 = FIFO is full.
bit 4-7	Not used.
bit 8	1 = DI acquisition is in progress.
bit 9	1 = DI acquisition is done.
bit 10-15	Not used.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered

DI_EventCallback

Description

Controls and notifies the user's application when a specified DAQ event occurs. The notification is performed through a user-specified callback function. The event message is removed automatically after calling DI_Async_Clear. The event message can also be manually removed by set the Mode parameter to 0.

Supported card(s)

7200 (Win32 only), 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_EventCallback (U16 CardNumber, I16 mode,
                     I16 EventType, U32 callbackAddr)
```

Visual Basic

```
DI_EventCallback (ByVal CardNumber As Integer,
                  ByVal mode As Integer, ByVal EventType As
                  Integer, ByVal callbackAddr As Long) As
                  Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

mode Add or remove the event message. Valid values:

0	Remove
1	Add

EventType Event criteria. Valid values:

DIEnd	Notification that the asynchronous digital input operation has been completed.
DBEvent	Notification that the next half buffer of data in circular buffer is ready for transfer.
TrigEvent	Notifies that the data associated to the next trigger signal is available (only for PCIe-7350 and PCI-9222/9223).

callbackAddr Address of the user callback function. The PCIS-DASK calls this function when the specified event occurs. If you want to remove the event message, set *callbackAddr* to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DI_GetView

Description

Returns the mapped buffer address of the memory allocated in the driver for continuous AI operation during system startup.

Supported card(s)

7200

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_GetView(U16 CardNumber, U32 *pView)
```

Visual Basic

```
DI_GetView (ByVal CardNumber As Integer, pView As  
            Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

pView Mapped buffer address of the memory allocated in the driver during system startup.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered
```

DI_InitialMemoryAllocated

Description

Returns the mapped buffer address of the memory allocated in the driver for continuous DI operation during system startup. The size of the allocated memory can be acquired by using the DI_InitialMemoryAllocated function.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_InitialMemoryAllocated (U16 CardNumber,  
                               U32 *MemSize)
```

Visual Basic

```
DI_InitialMemoryAllocated (ByVal CardNumber As  
                           Integer, MemSize As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

MemSize Available memory size for continuous DI in device driver of the card. The unit is KB (1024 bytes).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered
```

DI_ReadLine

Description

Reads the digital logic state of the digital line in the specified port.

Supported card(s)

6202, 6208V/16V/08A, 6308V/08A, 7200, 7230, 7233, 7224, 7248, 7249, 7250/51, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9114, 9116, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_ReadLine (U16 CardNumber, U16 Port, U16  
Line, U16 *State)
```

Visual Basic

```
DI_ReadLine (ByVal CardNumber As Integer, ByVal  
Port As Integer, ByVal Line As Integer,  
State As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Digital input port number. Valid values:

PCI-6202	P6202_IS00 P6202_TTL0
PCI-6208V/16V/08A	0
PCI-6308V/08A	0
PCI-7200	0
cPCI-7200	0, 1 (auxiliary input port)
PCI-7230/cPCI-7230	0
PCI-7233	0
PCI-7224	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH
PCI-7248/cPCI-7248	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH

cPCI-7249R	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P1AE, Channel_P1BE, Channel_P1CE, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH, Channel_P2AE, Channel_P2BE, Channel_P2CE
PCI-7250/51	0 through 3
cPCI-7252	0
PCI-7256	0
PCI-7258	0
PCI-7260	0
PCI-7296	Channel_P3B, Channel_P3C, Channel_P3CL, Channel_P3CH, Channel_P4A, Channel_P4B, Channel_P4C, Channel_P4CL, Channel_P4CH
PCI-7348	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2
PCI-7396	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2, Channel_P3A, Channel_P3B, Channel_P3C, Channel_P3, Channel_P4A, Channel_P4B, Channel_P4C, Channel_P4
PCI-7300A/cPCI-7300A	1 (auxiliary input port)
PCIE-7350	P7350_DIO_A, P7350_DIO_B, P7350_DIO_C, P7350_DIO_D
PCI-7432/cPCI-7432	0
cPCI-7432R	0
PCI-7433/cPCI-7433	PORT_DI_LOW, PORT_DI_HIGH
cPCI-7433R	PORT_DI_LOW, PORT_DI_HIGH
PCI-7442	P7442_CH0, P7442_CH1, P7442_TTL0, P7442_TTL1
PCI-7443	P7443_CH0, P7443_CH1, P7443_CH2, P7443_CH3, P7443_TTL0, P7443_TTL1

PCI-7444	P7444_TTL0, P7444_TTL1
PCI-7452	0 to 3
PCI-8554	0
PCI-9111	P9111_CHANNEL_DI, P9111_CHANNEL_EDI
PCI-9112/cPCI-9112	0
PCI-9114	0
cPCI-9116	0
PCI-9118	0
PCI-9221	0
PCI-9222	0
PCI-9223	0
PCI-9524	0

Line

Digital line to be read. Valid values:

PCI-66202	0 to 15 (for P6202_ISO0) 0 to 7 (for P6202_TTL0)
PCI-6208V/16V/08A	0 to 3
PCI-6308V/08A	0 to 3
PCI-7200/cPCI-7200	0 to 31 (for port 0) 0 to 3 (for auxiliary input port of cPCI-7200)
PCI-7230/cPCI-7230	0 to 15
PCI-7233	0 to 31
PCI-7248/cPCI-7248/ PCI-7224	0 to 7
cPCI-7249R	0 to 7
PCI-7250/51	0 to 7
cPCI-7252	0 to 15
PCI-7256	0 to 15
PCI-7258	0 to 1
PCI-7260	0 to 7
PCI-7296	0 to 7
PCI-7300A/cPCI-7300A	0 to 3
PCle-7350	0 to 7

PCI-7396/PCI-7348	0 to 23 (for Channel_Pn, where n is the channel number) or 0 to 7 (for Channel_PnA, Channel_PnB, Channel_PnC, where n is the channel number)
PCI-7432/cPCI-7432/ cPCI-7432R	0 to 31
PCI-7433/cPCI-7433/ cPCI-7433R	0 to 31
PCI-7442	0 to 31 (for P7442_CH0/ P7442_CH1) 0 to 15 (for P7442_TTL0/ P7442_TTL1)
PCI-7443	0 to 31 (for P7443_CH0/ P7443_CH1, P7443_CH2, P7443_CH3) 0 to 15 (for P7443_TTL0/ P7443_TTL1)
PCI-7444	0 to 15
PCI-7452	0 to 31
PCI-8554	0 to 7
PCI-9111	0 to 15 (for P9111_CHANNEL_DI) or 0 to 7 (for P9111_CHANNEL_ED1)
PCI-9112/cPCI-9112	0 to 15
PCI-9114	0 to 15
cPCI-9116	0 to 7
PCI-9118	0 to 3
PCI-9221	0 to 7
PCI-9222	0 to 15
PCI-9223	0 to 15
PCI-9524	0 to 7
<i>State</i>	Returns the digital logic state of the specified line to 0 or 1.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

DI_ReadPort

Description

Reads the digital data from the specified digital input port.

Supported card(s)

6202, 6208V/16V/08A, 6308V/08A, 7200, 7230, 7233, 7224, 7248, 7249, 7250/51, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9114, 9116, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DI_ReadPort (I16 CardNumber, U16 Port, U32  
                *Value)
```

Visual Basic

```
DI_ReadPort (ByVal CardNumber As Integer, ByVal  
             Port As Integer, Value As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Digital input port number. Valid values:

PCI-6202	P6202_IS00 P6202_TTLO
PCI-6208V/16V/08A	0
PCI-6308V/08A	0
PCI-7200/cPCI-7200	0
cPCI-7200	0, 1 (auxiliary digital input port)
PCI-7230/cPCI-7230	0
PCI-7233	0
PCI-7224	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH
PCI-7248/cPCI-7248	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH

cPCI-7249R	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P1AE, Channel_P1BE, Channel_P1CE, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH, Channel_P2AE, Channel_P2BE, Channel_P2CE
PCI-7250/51	0 through 3
cPCI-7252	0
PCI-7256	0
PCI-7258	0
PCI-7260	0
PCI-7296	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH, Channel_P3A, Channel_P3B, Channel_P3C, Channel_P3CL, Channel_P3CH, Channel_P4A, Channel_P4B, Channel_P4C, Channel_P4CL, Channel_P4CH
PCI-7300A/cPCI-7300A	1(auxiliary digital input port)
PCI-7348	Channel_P2, Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1, Channel_P2A, Channel_P2B, Channel_P2C
PCIe-7350	P7350_DIO_A, P7350_DIO_B, P7350_DIO_C, P7350_DIO_D
PCI-7396	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2, Channel_P3A, Channel_P3B, Channel_P3C, Channel_P2, Channel_P3A, Channel_P3B, Channel_P3C
PCI-7432/cPCI-7432	0
cPCI-7432R	0, P7432R_DI_SLOT
PCI-7433/cPCI-7433	PORT_DI_LOW, PORT_DI_HIGH

cPCI-7433R	PORT_DI_LOW, PORT_DI_HIGH, P7433R_DI_SLOT
PCI-7442	P7442_CH0, P7442_CH1, P7442_TTL0, P7442_TTL1
PCI-7443	P7443_CH0, P7443_CH1, P7443_CH2, P7443_CH3, P7443_TTL0, P7443_TTL1
PCI-7444	P7444_TTL0, P7444_TTL1
PCI-7452	0 to 3
cPCI-7434R	P7434R_DI_SLOT
PCI-8554	0
PCI-9111	P9111_CHANNEL_DI, P9111_CHANNEL_EDI
PCI-9112/cPCI-9112	0
PCI-9114	0
cPCI-9116	0
PCI-9118	0
PCI-9221	0
PCI-9222	0
PCI-9223	0
PCI-9524	0



NOTE:

The value, Channel_Pn, for argument Port is defined as all of the ports (Port A, B and C) in channel n.

Value	Returns the digital data read from the specified port. Valid values:
PCI-6202	16-bit data (for P6202_IS00) 8-bit data (for P6202_TTL0)
PCI-6208V/16V/08A	4-bit data
PCI-6308V/08A	4-bit data
PCI-7200/cPCI-7200	32-bit data 4-bit data (for auxiliary input port of cPCI-7200)
PCI-7230/cPCI-7230	16-bit data

PCI-7233	32-bit data
PCI-7248/cPCI-7248/ PCI-7224	8-bit data
cPCI-7249R	8-bit data
PCI-7250/51	8-bit data
cPCI-7252	16-bit data
PCI-7256	16-bit data
PCI-7258	2-bit data
PCI-7260	8-bit data
PCI-7296	8-bit data
PCI-7300A/cPCI-7300A	4-bit data
PCle-7350	8-bit data
PCI-7396/PCI-7348	24-bit data (for Channel_Pn, where n is the channel number) or 8-bit data (for Channel_PnA, Channel_PnB, Channel_PnC, where n is the channel number)
PCI-7432/cPCI-7432/ cPCI-7433R	32-bit data
PCI-7433/cPCI-7433/ cPCI-7434	32-bit data
PCI-7442	32-bit data (for P7442_CH0/ P7442_CH1) 16-bit data (for P7442_TTL0/P7442_TTL1)
PCI-7443	32-bit data (for P7443_CH0/ P7443_CH1, P7443_CH2, P7443_CH3) 16-bit data (for P7443_TTL0/P7443_TTL1)
PCI-7444	16-bit data
PCI-7452	32-bit data
PCI-8554	8-bit data
PCI-9111	16-bit data (for P9111_CHANNEL_DI) or 8-bit data (for P9111_CHANNEL_EDI)

PCI-9112/cPCI-9112	16-bit data
PCI-9114	16-bit data
cPCI-9116	8-bit data
PCI-9118	4-bit data
PCI-9221	8-bit data
PCI-9222	16-bit data
PCI-9524	8-bit data

The data format for Channel_Pn is illustrated below:

	Ignore	PORT C	PORT B	PORT A
Bit	31 - 24	23 - 16	15 - 8	7 - 0

Return Code(s)

NoError, CardNotRegistered
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DI_SetTimeout

Description

Sets Timeout period for Sync. mode continuous DI. While the function is called, the Sync. mode continuous DI acquisition is stopped even when it is not completed.

Supported card(s)

7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DI_SetTimeout (U16 CardNumber, U32 Timeout)
```

Visual Basic

```
DI_SetTimeout (ByVal CardNumber As Integer, ByVal  
Timeout As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Timeout Timeout period (ms).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DIO_7300SetInterrupt

Description

Controls the interrupt sources (AuxDI0 and Timer 2) of local interrupt system for PCI-7300A and cPCI-7300A, and returns two interrupt events. When an interrupt is generated, the corresponding interrupt event is signaled. The application can use Win32 wait functions, such as `WaitForSingleObject` or `WaitForMultipleObjects`, to check the interrupt event status.

Supported card(s)

7300A

Syntax

Microsoft C/C++ and Borland C++

```
I16 DIO_7300SetInterrupt (U16 CardNumber, I16  
    AuxDIEn, I16 T2En, HANDLE *hEvent)
```

Linux C/C++

```
I 16 DIO_7300SetInterrupt(U16 CardNumber, I16  
    AuxDIEn, I16 T2En, void  
    (*event1_handler)(int), void  
    (*event2_handler)(int))
```

Visual Basic

```
DIO_7300SetInterrupt (ByVal CardNumber As  
    Integer, ByVal AuxDIEn As Integer, ByVal  
    T2En As Integer, hEvent As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

AuxDIEn Control value for AUXDI interrupt. Valid values:

- 0 Disabled
- 1 Enabled

T2En Control value for Timer2 interrupt. Valid values:

- 0 Disabled
- 1 Enabled

hEvent (Win32 only)

The returned local interrupt event handles. The status of the interrupt event indicates whether an interrupt is generated or not.

event1_handler (Linux Only)

Address of the user callback function. The PCIS-DASK calls this function when the specified AUXDI event occurs. If you do not want to use the callback function, set callbackAddr to 0.

event2_handler (Linux Only)

Address of the user callback function. The PCIS-DASK calls this function when the specified T2 event occurs. If you do not want to use the callback function, set callbackAddr to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_7350_AFIConfig

Description

For 7350, there are eight AFI ports to be configured as the trigger source, external clock source, trigger output source, etc. These AFI configurations, expect COS and PM event out, will be configured automatically by other configuration functions. So, the function should be perform if COS and PM event output is needed.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DIO_7350_AFIConfig (U16 CardNumber, U16  
    AFI_Port, U16 AFI_Enable, U16 AFI_Mode, U32  
    AFI_TrigOutLen)
```

Visual Basic

```
DIO_7350_AFIConfig (ByVal CardNumber As Integer,  
    ByVal AFI_Port As Integer, ByVal AFI_Enable  
    As Integer, ByVal AFI_Mode As Integer, ByVal  
    AFI_TrigOutLen As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

AFI_Port The specified AFI port to be performed. Valid values:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7

AFI_Enable Enable or disable the specified AFI port. Valid values:

0	Disable
1	Enable

AFI_Mode AFI mode to be configured. Valid value:

P7350_AFI_COSTrigOut

P7350_AFI_PMTTrigOut

AFI_TrigOutLen

Length of the output trigger. Unit of the parameter is 1 system clock.



NOTE:

The system clock of PCIe-7350 is 125MHz, so 1 clock is about 8(ns). The pulse width of the event trigger out is 8*N(ns) if the argument is set to N.

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorFuncNotSupport

ErrorUndefinedParameter

DIO_AUXDI_EventMessage (Win32 only)

Description

Controls the AUXDI interrupt and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or Windows PostMessage API.

Supported card(s)

7300A

Syntax

Microsoft C/C++ and Borland C++

```
I16 DIO_AUXDI_EventMessage (U16 CardNumber, I16  
    AuxDIEn, HANDLE windowHandle, U32 message,  
    void *callbackAddr())
```

Visual Basic

```
DIO_ AUXDI _EventMessage (ByVal CardNumber As  
    Integer, ByVal AuxDIEn As Integer, ByVal  
    windowHandle As Long, ByVal message As Long,  
    ByVal callbackAddr As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

AuxDIEn Control value for AUXDI interrupt. Valid values:

- 0 Disabled
- 1 Enabled

windowHandle Handle to inform Windows that you want to receive a message when the specified AUXDI event occurs. This function is disabled when set to 0.

- message* The user-defined message. When the specified AUXDI event happens, the PCIS-DASK passes this message back to you. Message can be of any value.
- In Windows, you can create your own messages or select from any Windows predefined messages such as WM_PAINT. However, you may define your own messages by using any value that ranges from WM_USER (0x400) to 0x7fff. This range is reserved for user-defined messages.
- callbackAddr* Address of the user callback function. The PCIS-DASK calls this function when the specified AUXDI event occurs. If you do not want to use the callback function, set callbackAddr to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_GetCOSLatchData

Description

Gets the DI data with data width of 8-bit or 16-bit latched in the COS Latch register while the Change-of-State (COS) interrupt occurred.

Supported card(s)

7256, 7260

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DIO_GetCOSLatchData(U16 CardNumber, U16  
    *CosLData)
```

Visual Basic

```
DIO_GetCOSLatchData (ByVal CardNumber As Integer,  
    CosLData As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

CosLData Returns the DI data latched in the COS Latch register when the Change-of-State (COS) interrupt occurred.

PCI-7256 16-bit data

PCI-7260 8-bit data

Return Code(s)

```
NoError  
CardNotRegistered  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DIO_GetCOSLatchData32

Description

Gets the 32-bit width DI data latched in the COS Latch register while the Change-of-State (COS) interrupt occurs.

Supported card(s)

7350, 7442, 7443, 7452

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
U16 DIO_GetCOSLatchData32(U16 CardNumber, U8
    Port, U32 *CosLData)
```

Visual Basic

```
DIO_GetCOSLatchData32 (ByVal CardNumber As
    Integer, ByVal Port As Byte, CosLData As
    Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Digital input port number. Valid values:

- PCle-7350** 0
- PCI-7442** 0 to 1
- PCI-7443** 0 to 3
- PCI-7452** 0 to 3

CosLData Returns the DI data latched in the COS Latch register while the Change-of-State(COS) interrupt occurs.

- PCle-7350** 32-bit data
- PCI-7442** 32-bit data
- PCI-7443** 32-bit data
- PCI-7452** 32-bit data

Return Code(s)

NoError
CardNotRegistered
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_GetPMLatchData32

Description

Gets the 32-bit width DI data latched in the pattern match latch register while the pattern match interrupt occurs.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DIO_GetPMLatchData32 (U16 CardNumber, U16  
Port, U32 *PMLData)
```

Visual Basic

```
DIO_GetPMLatchData32 (ByVal CardNumber As  
Integer, ByVal Port As Integer, PMLData As  
Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port The specified port to be performed. Valid values:

PCIe-7350 0

PMLData Returns the DI data latched in the PM latch register while the PM interrupt occurs.

PCIe-7350 32-bit data

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DIO_INT_Event_Message (Win32 Only)

Description

Controls and notifies the user's application when a specified interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

When a new event message is added, it will remain active until you call this function by setting the argument mode to 0 that removes the specified interrupt event message. To remove a specified message, make sure to specify the event handle to be notified for the message.

Supported card(s)

7230, 7233, 7224, 7248, 7249, 7256, 7258, 7260, 7296, 7348, 7396, 7432, 7433, 7442, 7443, 7444, 7452, 8554

Syntax

Microsoft C/C++ and Borland C++

```
I16 DIO_INT_EventMessage (U16 CardNumber, I16  
    mode, HANDLE evt, HANDLE windowHandle, U32  
    message, U32 callbackAddr)
```

Visual Basic

```
DIO_INT_EventMessage (ByVal CardNumber As  
    Integer, ByVal mode As Integer, ByVal evt As  
    Long, ByVal windowHandle As Long, ByVal  
    message As Long, ByVal callbackAddr As Long)  
As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.				
<i>mode</i>	The operation mode of adding or removing message. <table><tr><td>0</td><td>Remove an existing message interrupt event defined argument evt.</td></tr><tr><td>1</td><td>Add a new message for an interrupt event defined argument evt.</td></tr></table>	0	Remove an existing message interrupt event defined argument evt.	1	Add a new message for an interrupt event defined argument evt.
0	Remove an existing message interrupt event defined argument evt.				
1	Add a new message for an interrupt event defined argument evt.				
<i>evt</i>	Handle of the INT event wishing to handle.				

windowHandle Handle to the window that you want to receive a Windows message when the specified INT event happens. If windowHandle is 0, no Windows messages will be sent.

message The user-defined message. When the specified INT event happens, the PCIS-DASK sends this message back to you. The message can be of any value.

In Windows, you can set a message to a value including any Windows predefined messages, such as WM_PAINT. However, to define your own message, you can use any value ranging from WM_USER (0x400) to 0x7fff. This range is reserved by Windows for user-defined messages.

callbackAddr Address of the user callback function. The PCIS-DASK calls this function when the specified INT event occurs. If you do not want to use a callback function, set callbackAddr to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_INT1_EventMessage (Win32 Only)

Description

Controls the INT1 interrupt sources for a dual-interrupt system and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

Supported card(s)

7230, 7233, 7224, 7248, 7249, 7256, 7258, 7260, 7296, 7348, 7396, 7432, 7433, 7442, 7443, 7452, 8554

Syntax

Microsoft C/C++ and Borland C++

```
I16 DIO_INT1_EventMessage (U16 CardNumber, I16
    Int1Mode, HANDLE windowHandle, U32 message,
    void *callbackAddr())
```

Visual Basic

```
DIO_INT1_EventMessage (ByVal CardNumber As
    Integer, ByVal Int1Mode As Integer, ByVal
    windowHandle As Long, ByVal message As Long,
    ByVal callbackAddr As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Int1Mode Interrupt mode of INT1. Valid values:

PCI-7248/cPCI-7248/cPCI-7249R/7296/7224

INT1_DISABLE	INT1 Disabled
INT1_FP1C0	INT1 by Falling edge of P1C0
INT1_RP1C0_FP1C3	INT1 by P1C0 Rising or P1C3 Falling
INT1_EVENT_COUNTER	INT1 by Event Counter down to zero

PCI-7230/cPCI-7230/7233/7432/7433

INT1_DISABLE	INT1 Disabled
INT1_EXT_SIGNAL	INT1 by External Signal

PCI-7442

INT1_DISABLE	NT1 Disabled
INT1__COS0	INT1 by COS of Port 0
INT1__COS1	INT1 by COS of Port 1

PCI-7443

INT1_DISABLE	INT1 Disabled
INT1_COS0	INT1 by COS of Port 0
INT1_COS1	INT1 by COS of Port 1
INT1_COS2	INT1 by COS of Port 2
INT1_COS3	INT1 by COS of Port 3

PCI-7452

INT1_DISABLE	INT1 Disabled
INT1_COS0	INT1 by COS of Port 0
INT1_COS1	INT1 by COS of Port 1
INT1_COS2	INT1 by COS of Port 2
INT1_COS3	INT1 by COS of Port 3

PCI-7256

INT1_DISABLE	INT1_DISABLE: INT1 Disabled
INT1_COS	INT1_COS: INT1 by COS
INT1_CH0	INT1_CH0: INT1 by CH0

PCI-7258

INT1_DISABLE	INT1 Disabled
INT1_EXT_SIGNAL	INT1 by External Signal

PCI-7260

INT1_DISABLE	INT1 Disabled
INT1_COS	INT1 by COS
INT1_CH0	INT1 by CH0

PCI-8554

INT1_DISABLE	INT1 Disabled
INT1_COUT12	INT1 by Counter #12
INT1_EXT_SIGNAL	INT1 by External Signal

PCI-7396/PCI-7348

INT1_DISABLE	NT1 Disabled
INT1_COS	INT1 by COS
INT1_FP1C0	INT1 by Falling edge of P1C0
INT1_RP1C0_FP1C3	INT1 by P1C0 Rising or P1C3 Falling
INT1_EVENT_COUNTER	INT1 by Event Counter down to zero

windowHandle Handle to the window that you want to receive a Windows message when the specified INT event happens. If *windowHandle* is 0, no Windows messages will be sent.

message The user-defined message. When the specified INT event happens, the PCIS-DASK sends this message back to you. The message can be of any value.

In Windows, you can set a message to a value including any Windows predefined messages, such as WM_PAINT. However, to define your own message, you can use any value ranging from WM_USER (0x400) to 0x7fff. This range is reserved by Windows for user-defined messages.

callbackAddr Address of the user callback function. The PCIS-DASK calls this function when the specified INT event occurs. If you do not want to use a callback function, set *callbackAddr* to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_INT2_EventMessage (Win32 Only)

Description

Controls the INT2 interrupt sources for a dual-interrupt system and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

Supported card(s)

7230, 7233, 7224, 7248, 7249, 7256, 7258, 7260, 7296, 7348, 7396, 7432, 7433, 7442, 7444, 8554

Syntax

Microsoft C/C++ and Borland C++

```
I16 DIO_INT2_EventMessage (U16 CardNumber, I16
    Int2Mode, HANDLE windowHandle, U32 message,
    void *callbackAddr())
```

Visual Basic

```
DIO_INT2_EventMessage (ByVal CardNumber As
    Integer, ByVal Int2Mode As Integer, ByVal
    windowHandle As Long, ByVal message As Long,
    ByVal callbackAddr As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Int2Mode INT2 interrupt mode. Valid values:

PCI-7224

INT2_DISABLE	INT2 Disabled
INT2_TIMER_COUNTER	INT2 by Timer Counter down to zero

PCI-7248/cPCI-7248/cPCI-7249R/7296

INT2_DISABLE	INT2 Disabled
INT2_FP2C0	INT2_FP2C0: INT2 by Falling edge of P2C0
INT2_RP2C0_FP2C3	INT2 by P2C0 Rising or P2C3 Falling
INT2_TIMER_COUNTER	INT2 by Timer Counter down to zero

PCI-7230/cPCI-7230/7233/7432/7433/8554

INT2_DISABLE	INT2 Disabled
INT2_EXT_SIGNAL	INT2 by External Signal

PCI-7256

INT2_DISABLE	INT2 Disabled
INT2_CH1	INT2 by CH1

PCI-7258

INT2_DISABLE	INT2 Disabled
INT2_EXT_SIGNAL	INT2 by External Signal

PCI-7260

INT2_DISABLE	INT2 Disabled
INT2_CH1	INT2 by CH1

PCI-7348

INT2_DISABLE	INT2 Disabled
INT2_COS	INT2 by COS
INT2_FP2C0	INT2 by Falling edge of P2C0
INT2_RP2C0_FP2C3	INT2 by P2C0 Rising or P2C3 Falling
INT2_TIMER_COUNTER	INT2 by Timer Counter down to zero

PCI-7396

INT2_DISABLE	INT2 Disabled
INT2_COS	INT2 by COS
INT2_FP2C0	INT2 by Falling edge of P2C0
INT2_RP2C0_FP2C3	INT2 by P2C0 Rising or P2C3 Falling
INT2_TIMER_COUNTER	INT2 by Timer Counter down to zero

PCI-7442

INT2_DISABLE	INT2 Disabled
INT2_WDT	INT2 by Watchdog timer

PCI-7444

INT2_DISABLE	INT2 Disabled
INT2_WDT	INT2 by Watchdog timer

windowHandle Handle to the window that you want to receive a Windows message when the specified INT event happens. If *windowHandle* is 0, no Windows messages will be sent.

message The user-defined message. When the specified INT event happens, the PCIS-DASK sends this message back to you. The message can be of any value.

In Windows, you can set a message to a value including any Windows predefined messages, such

as WM_PAINT. However, to define your own message, you can use any value ranging from WM_USER (0x400) to 0x7fff. This range is reserved by Windows for user-defined messages.

callbackAddr Address of the user callback function. The PCIS-DASK calls this function when the specified INT event occurs. If you do not want to use a callback function, set callbackAddr to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_LineConfig

Description

Informs the PCIS-DASK library of the selected line and the direction (input or output) setting of the selected line.

Supported card(s)

7442, 7443, 7444

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DIO_LineConfig (U16 CardNumber, U16 Port, U16
                    Line, U16 Direction)
```

Visual Basic

```
DIO_LineConfig (ByVal CardNumber As Integer,
                ByVal Port As Integer, ByVal Line As
                Integer, ByVal Direction As Integer) As
                Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Selected port. Valid values:

PCI-7442	P7442_TTL0, P7442_TTL1
PCI-7443	P7443_TTL0, P7443_TTL1
PCI-7444	P7444_TTL0, P7444_TTL1

Line Selected line. Valid values: 0...15.

Direction Line direction of the PIO port. Valid values:

```
INPUT_LINE
OUTPUT_LINE
```

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
```


DIO_LinesConfig

Description

Informs the PCIS-DASK library of entire lines of the port selected and the direction (input or output) setting of the entire lines of the selected port.

Supported card(s)

7442, 7443, 7444

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
Il16 DIO_LinesConfig (U16 CardNumber, U16 Port,  
                    U16 Linesdirmap)
```

Visual Basic

```
DIO_LinesConfig (ByVal CardNumber As Integer,  
                ByVal Port As Integer, ByVal Linesdirmap As  
                Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Selected port. Valid values:

PCI-7442	P7442_TTL0, P7442_TTL1
PCI-7443	P7443_TTL0, P7443_TTL1
PCI-7444	P7444_TTL0, P7444_TTL1

Linesdirmap Port direction of PIO port. Each bit of the value of Linesdirmap controls one line of the port selected. The value 1 of the bit value sets the corresponding line to output, and the value 0 of the bit value sets the corresponding line to input. The valid values for Linesdirmap are 0 to 4294967295 (0xFFFFFFFF).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidIoChannel
```

DIO_PMConfig

Description

Sets the configurations of pattern match functionality.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DIO_PMConfig (U16 CardNumber, U16 Channel,  
                  U16 PM_ChnEn, U16 PM_ChnType)
```

Visual Basic

```
DIO_PMConfig (ByVal CardNumber As Integer, ByVal  
               Channel As Integer, ByVal PM_ChnEn As  
               Integer, ByVal PM_ChnType As Integer) As  
               Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel The specified channel to be configured. Valid values:
0 ~ 31

PM_ChnEn Enable or disable the pattern match functionality of
the specified channel. Valid value:

PATMATCH_CHNDisable Disable PM functionality.

PATMATCH_CHNEnable Enable PM functionality.

PM_ChnType Pattern match type of the specified channel. Please
refer the hardware manual for details. Valid value:

PATMATCH_Level_L Level low type

PATMATCH_Level_H Level high type

PATMATCH_Edge_R Rising edge type

PATMATCH_Edge_F Falling edge type

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorUndefinedParameter

DIO_PMControl

Description

Controls the pattern match operation.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DIO_PMControl (U16 CardNumber, U16 Port, U16  
    PM_Start, HANDLE hEvent, BOOLEAN  
    ManualReset)
```

Linux C/C++

```
I16 DIO_PMControl (U16 CardNumber, U16 Port, U16  
    PM_Start, void (*event_handler)(int))
```

Visual Basic

```
DIO_PMControl (ByVal CardNumber As Integer, ByVal  
    Port As Integer, ByVal PM_Start As Integer,  
    hEvent As Long, ByVal ManualReset As Byte)  
    As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>Port</i>	The specified port to be performed. Valid values: 0
<i>PM_Start</i>	Start or stop the pattern match operation. Valid value: PATMATCH_STOP Stop PM operation. PATMATCH_START Start PM operation. PATMATCH_RESTART Restart PM operation.
<i>hEvent</i>	Returns pattern match interrupt event handle. The parameter could be NULL if the PM_Start parameter is set to PATMATCH_STOP.

ManualReset Specifies whether the event is manual reset by windows function, ResetEvent(), in user's application or auto reset by driver. Valid value:

0	Auto Reset
1	Manual Reset

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_PortConfig

Description

Informs the PCIS-DASK library of the selected port and the direction (input or output) setting of the selected port.

Supported card(s)

7224, 7248, 7249, 7296, 7348, 7350, 7396, 7442, 7443, 7444

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DIO_PortConfig (U16 CardNumber, U16 Port, U16  
Direction)
```

Visual Basic

```
DIO_PortConfig (ByVal CardNumber As Integer,  
ByVal Port As Integer, ByVal Direction As  
Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Selected port. Valid values:

PCI-7224	Channel_P1C, Channel_P1CL, Channel_P1CH
PCI-7248/cPCI-7248	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL Channel_P1CH, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH
cPCI-7249R	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH

PCI-7296

Channel_P1A, Channel_P1B,
Channel_P1C, Channel_P1CL,
Channel_P1CH, Channel_P2A,
Channel_P2B, Channel_P2C,
Channel_P2CL, Channel_P2CH,
Channel_P3A, Channel_P3B,
Channel_P3C, Channel_P3CL,
Channel_P3CH, Channel_P4A,
Channel_P4B, Channel_P4C,
Channel_P4CL, Channel_P4CH

PCI-7348

Channel_P1A, Channel_P1B,
Channel_P1C, Channel_P1,
Channel_P1E, Channel_P2A,
Channel_P2B, Channel_P2C,
Channel_P2, Channel_P2E

PCIe-7350

P7350_DIO_A, P7350_DIO_B,
P7350_DIO_C, P7350_DIO_D

PCI-7396

Channel_P1A Channel_P1B,
Channel_P1C, Channel_P1,
Channel_P1E, Channel_P2A,
Channel_P2B, Channel_P2C,
Channel_P2, Channel_P2E,
Channel_P3A, Channel_P3B,
Channel_P3C, Channel_P3,
Channel_P3E, Channel_P4A,
Channel_P4B, Channel_P4C,
Channel_P4, Channel_P4E

PCI-7442

P7442_TTL0, P7442_TTL1

PCI-7443

P7443_TTL0, P7443_TTL1

PCI-7444

P7444_TTL0, P7444_TTL1



NOTE:

The value **Channel_Pn** for argument **Port** is defined as all of the ports (Port A, B, and C) in channel n.

If the port argument of DIO_PortConfig is set to Channel_PnE, channel n will be configured as INPUT_PORT, (the argument Direction may be ignored) and the digital input of channel n is controlled by the external clock.

Direction The port direction of PIO port. Valid values:

INPUT_PORT

OUTPUT_PORT

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorFuncNotSupport

ErrorInvalidIoChannel

DIO_SetCOSInterrupt

Description

Enables or disables the COS (Change Of State) interrupt detection capability of the specified ports with 8-bit or 16-bit data width.

Supported card(s)

7348, 7396, 7256, 7260

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
U16 DIO_SetCOSInterrupt (U16 CardNumber, U16
                        Channel_no, U16 ctlA, U16 ctlB, U16 ctlC)
```

Visual Basic

```
DIO_SetCOSInterrupt (ByVal CardNumber As Integer,
                    ByVal Channel_no As Integer, ByVal ctlA As
                    Integer, ByVal ctlB As Integer, ByVal ctlC
                    As Integer) As Integer
```

Parameter(s)

- CardNumber* ID of the card performing the operation.
- Channel_no* Channel number where COS detection capability is to be enabled/disabled. Valid port numbers:

PCI-7348

Port 1	Channel_P1
Port 2	Channel_P2

PCI-7396

Port 1	Channel_P1
Port 2	Channel_P2
Port 3	Channel_P3
Port 4	Channel_P4

PCI-7256 0

PCI-7260 0

ctrlA Control value for Port A of the channel defined by argument Channel_no or the control value for the port defined by Channel_no. Valid values:

PCI-7396/PCI-7348

0 Disabled
1 Enabled

PCI-7256/PCI-7260

Each bit of the value of ctrlA controls one DI channel. The '0' value of the bit value enable the COS function of the corresponding channel, and the '1' value of the bit value disable the COS function of the corresponding channel. The valid values for ctrlA: 0 through 65535

ctrlB Control value for Port B of the channel defined by argument Channel_no. Valid values:

PCI-7396/PCI-7348

0 Disabled
1 Enabled

PCI-7256/7260 Not needed

ctrlC Control value for Port C of the channel defined by argument Channel_no. Valid values:

PCI-7396/PCI-7348

0 Disabled
1 Enabled

PCI-7256/7260 Not needed

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_SetCOSInterrupt32

Description

Enables or disables the COS (Change Of State) interrupt detection capability of the specified ports with 32-bit data width.

Supported card(s)

7350, 7442, 7443, 7452

Syntax

Microsoft C/C++ and Borland C++

```
I16 DIO_SetCOSInterrupt32 (U16 CardNumber, U8  
    Port, U32 ctl, HANDLE *hEvent, BOOLEAN  
    ManualReset)
```

Linux C/C++

```
I16 DIO_SetCOSInterrupt32(U16 CardNumber, U8  
    Port, U32 ctl, void (*event_handler)(int))
```

Visual Basic

```
DIO_SetCOSInterrupt32 (ByVal CardNumber As  
    Integer, ByVal Port As Byte, ByVal ctl As  
    Long, hEvent As Long, ByVal ManualReset As  
    Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Channel number where COS detection capability is to be enabled/disabled. Valid port numbers:

PCIe-7350	0
PCI-7442	0 to 1
PCI-7443	0 to 3
PCI-7452	0 to 3

ctrl Control value for the port defined by argument Port.
Valid values:

- PCIe-7350** Each bit of the value of ctrl controls one DI channel. The '0' value of the bit value disable the COS function of the corresponding line, and the '1' value of the bit value enable the COS function of the corresponding line. The valid values for ctrl are from 0 to 4294967295 (0xFFFFFFFF)
- PCI-7442**
- PCI-7443**
- PCI-7452** Each bit of the value of ctrl controls one DI channel. The '0' value of the bit value enable the COS function of the corresponding line, and the '1' value of the bit value disable the COS function of the corresponding line. The valid values for ctrl are 0 to 4294967295 (0xFFFFFFFF)

ManualReset (Win32 only)

Specifies whether the event is (1) manual-reset by function ResetEvent in user's application or (0) auto-reset by driver.

hEvent (Win32 only)

Returned COS interrupt event handle.

event_handler (Linux only)

Address of the user callback function. The PCIS-DASK calls this function when the specified COS event occurs. If you do not want to use a callback function, set callbackAddr to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_SetDualInterrupt

Description

Informs the PCIS-DASK library of the interrupt mode of two interrupt sources of a dual-interrupt system and returns dual interrupt events. If an interrupt is generated, the corresponding interrupt event are signaled. The application uses Win32 wait functions, such as WaitForSingleObject or WaitForMultipleObjects to check the interrupt event status.

Supported card(s)

7230, 7233, 7224, 7248, 7249, 7256, 7258, 7260, 7296, 7348, 7396, 7432, 7433, 7442, 7443, 7444, 7452, 8554

Syntax

Microsoft C/C++ and Borland C++

```
I16 DIO_SetDualInterrupt (U16 CardNumber, I16
                        Int1Mode, I16 Int2Mode, HANDLE *hEvent)
```

Linux C/C++

```
I16 DIO_SetDualInterrupt(U16 CardNumber, I16
                        Int1Mode, I16 Int2Mode, void
                        (*event1_handler)(int), void
                        (*event2_handler)(int))
```

Visual Basic

```
DIO_SetDualInterrupt (ByVal CardNumber As
                        Integer, ByVal Int1Mode As Integer, ByVal
                        Int2Mode As Integer, hEvent As Long) As
                        Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Int1Mode The interrupt mode of INT1. Valid values:

PCI-7224/PCI-7248/cPCI-7248/cPCI7249R//7296

INT1_DISABLE	INT1 Disabled
INT1_FP1C0	INT1 by Falling edge of P1C0
INT1_RP1C0_FP1C3	INT1 by P1C0 Rising or P1C3 Falling
INT1_EVENT_COUNTER	INT1 by Event Counter down to zero

PCI-7230/cPCI-7230/7233/7432/7433

INT1_DISABLE	INT1 Disabled
INT1_EXT_SIGNAL	INT1 by External Signal

PCI-7256

INT1_DISABLE	INT1 Disabled
INT1_COS	INT1 by COS
INT1_CH0	INT1 by CH0

PCI-7258

INT1_DISABLE	INT1 Disabled
INT1_EXT_SIGNAL	INT1 by External Signal

PCI-7260

INT1_DISABLE	INT1 Disabled
INT1_COS	INT1 by COS
INT1_CH0	INT1 by CH0

PCI-7442

INT1_DISABLE	INT1 Disabled
INT1_COS0	INT1 by COS of Port 0
INT1_COS1	INT1 by COS of Port 1

PCI-7443

INT1_DISABLE	INT1 Disabled
INT1_COS0	INT1 by COS of Port 0
INT1_COS1	INT1 by COS of Port 1
INT1_COS2	INT1 by COS of Port 2
INT1_COS3	INT1 by COS of Port 3

PCI-7444

Not available

PCI-7452

INT1_DISABLE	INT1 Disabled
INT1_COS0	INT1 by COS of Port 0
INT1_COS1	INT1 by COS of Port 1
INT1_COS2	INT1 by COS of Port 2
INT1_COS3	INT1 by COS of Port 3

PCI-8554

INT1_DISABLE	INT1 Disabled
INT1_EXT_SIGNAL	INT1 by External Signal
INT1_COUT12	INT1 by Counter #12

PCI-7348/PCI-7396

INT1_DISABLE	INT1 Disabled
INT1_COS	INT1 by COS
INT1_FP1C0	INT1 by Falling edge of P1C0
INT1_RP1C0_FP1C3	INT1 by P1C0 Rising or P1C3 Falling
INT1_EVENT_COUNTER	INT1 by Event Counter down to zero

Int2Mode

Interrupt mode of INT2. Valid values:

PCI-7224/PCI-7248/cPCI-7248/cPCI-7249R/7296

INT2_DISABLE	INT2 Disabled
INT2_FP2C0	INT2 by Falling edge of P2C0
INT2_RP2C0_FP2C3	INT2 by P2C0 Rising or P2C3 Falling
INT2_TIMER_COUNTER	INT2 by Timer Counter down to zero

PCI-7224

INT2_DISABLE	INT2 Disabled
INT2_TIMER_COUNTER	INT2 by Timer Counter down to zero

PCI-7230/cPCI-7230/7233/7432/7433/8554

INT2_DISABLE	INT2 Disabled
INT2_EXT_SIGNAL	INT2 by External Signal

PCI-7256

INT2_DISABLE	INT2 Disabled
INT2_CH1	INT2 by CH1

PCI-7258

INT2_DISABLE	INT2 Disabled
INT2_EXT_SIGNAL	INT2 by External Signal

PCI-7260

INT2_DISABLE	INT2 Disabled
INT2_CH1	INT2 by CH1

PCI-7348/PCI-7396

INT2_DISABLE	INT2 Disabled
INT2_COS	INT2 by COS
INT2_FP2C0	INT2 by Falling edge of P2C0
INT2_RP2C0_FP2C3	INT2 by P2C0 Rising or P2C3 Falling
INT2_TIMER_COUNTER	INT2 by Timer Counter down to zero

PCI-7442

INT2_DISABLE	INT2 Disabled
INT2_WDT	INT2 by Watchdog timer

PCI-7443

Not available

PCI-7444

INT2_DISABLE	INT2 Disabled
INT2_WDT	INT2 by Watchdog timer

PCI-7452

Not available

hEvent (Win32 only)

Returned dual-interrupt event handles. The status of a dual-interrupt event indicates that an interrupt is generated or not for cards comprising dual-interrupt system (PCI-7230/cPCI-7230, PCI-7233, PCI-7224/PCI-7248/cPCI-7248, cPCI-7249R, PCI-7256, PCI-7258, PCI-7296, PCI-7348/PCI-7396, PCI-7432/cPCI-7432/cPCI7432R, PCI-7442, PCI-7443, PCI-7444, PCI-7452, and PCI-7433/cPCI-7433/cPCI-7433R).

event1_handler (Linux only)

Address of the user callback function. The PCIS-DASK calls this function when the specified INT1event occurs. If you do not want to use a callback function, set callbackAddr to 0.

event2_handler (Linux only)

Address of the user callback function. The PCIS-DASK calls this function when the specified INT2 event occurs. If you do not want to use a callback function, set callbackAddr to

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
```


DIO_T2_EventMessage (Win32 Only)

Description

Controls the Timer2 interrupt and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows Post-Message API.

Supported card(s)

7300A

Syntax

Microsoft C/C++ and Borland C++

```
I16 DIO_T2_EventMessage (U16 CardNumber, I16
    T2En, HANDLE windowHandle, U32 message, void
    *callbackAddr())
```

Visual Basic

```
DIO_T2_EventMessage (ByVal CardNumber As Integer,
    ByVal T2En As Integer, ByVal windowHandle As
    Long, ByVal message As Long, ByVal
    callbackAddr As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

T2En The control value for Timer2 interrupt. Valid values:

- 0 Disabled
- 1 Enabled

windowHandle Handle to the window that you want to receive a Windows message when the specified Timer2 event occurs. If windowHandle is 0, no Windows messages will be sent.

message User-defined message. When the specified Timer2 event occurs, the PCIS-DASK sends this message to you. The message can be of any value.

In Windows, you can set a message to a value including any Windows predefined messages, such as WM_PAINT. However, to define your own message, you can use any value ranging from WM_USER (0x400) to 0x7fff. This range is reserved by Windows for user-defined messages.

callbackAddr Address of the user callback function. The PCIS-DASK calls this function when the specified Timer2 event occurs. If you do not want to use a callback function, set callbackAddr to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DIO_VoltLevelConfig

Description

Configures the voltage level for the specified port type.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DIO_VoltLevelConfig (U16 CardNumber, U16  
PortType, U16 VoltLevel)
```

Visual Basic

```
DIO_VoltLevelConfig (ByVal CardNumber As Integer,  
ByVal PortType As Integer, ByVal VoltLevel  
As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

PortType Port type to be configured. Valid values:

P7350_PortDIO for four 8-bits digital input/output ports.
P7350_PortAFI for eight AFI ports.

VoltLevel Voltage level to be configured for the specified port type. Valid values:

VoltLevel_3R3
VoltLevel_2R5
VoltLevel_1R8



NOTE:

The default voltage level of PCIe-7350 is 3.3V. If the function is not called, default level will be used.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidDioPort
ErrorUndefinedParameter

DO_7200_Config

Description

Informs the PCIS-DASK library of the trigger source and output mode selected for PCI-7200/cPCI-7200 with card ID. You must call this function before calling function to perform continuous digital output operation.

Supported card(s)

7200

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
U16 DO_7200_Config (U16 CardNumber, U16
    TrigSource, U16 OutReqEn, U16 OutTrigSig)
```

Visual Basic

```
DO_7200_Config (ByVal CardNumber As Integer,
    ByVal TrigSource As Integer, ByVal OutReqEn
    As Integer, ByVal OutTrigSig As Integer) As
    Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

TrigSource Trigger source for continuous digital input. Valid values:

TRIG_INT_PACER	Onboard programmable pacer
TRIG_HANDSHAKE	Handshaking

OutReqEn Output REQ Enable

OREQ_ENABLE	Output REQ is enabled, an O_REQ strobe is generated after output data is strobed.
OREQ_DISABLE	Output REQ is disable.

OutTrigSig Output Trigger Signal

OTRIG_HIGH	O_TRIG signal goes high
OTRIG_LOW	O_TRIG signal goes low

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DO_7300A_Config

Description

Informs the PCIS-DASK library of the trigger source, port width, etc. selected for PCI7300A Rev.A/cPCI7300A Rev.A card with card ID CardNumber. You must call this function before calling function to perform continuous digital output operation.

Supported card(s)

7300A Rev.A

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```

I16 DO_7300A_Config (U16 CardNumber, U16
    PortWidth, U16 TrigSource, U16 WaitStatus,
    U16 Terminator, U16 O_REQ_Pol)
```

Visual Basic

```

DO_7300A_Config (ByVal CardNumber As Integer,
    ByVal PortWidth As Integer, ByVal TrigSource
    As Integer, ByVal WaitStatus As Integer,
    ByVal Terminator As Integer, ByVal O_REQ_Pol
    As Integer) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.								
<i>PortWidth</i>	Width of digital output port (PORT B). Valid values: 0, 8, 16, or 32.								
<i>TrigSource</i>	Trigger mode for continuous digital output. Valid values: <table><tr><td>TRIG_INT_PACER</td><td>Onboard programmable pacer timer1</td></tr><tr><td>TRIG_CLK_10MHz</td><td>10 MHz clock</td></tr><tr><td>TRIG_CLK_20MHz</td><td>20 MHz clock</td></tr><tr><td>TRIG_HANDSHAKE</td><td>Handshaking mode</td></tr></table>	TRIG_INT_PACER	Onboard programmable pacer timer1	TRIG_CLK_10MHz	10 MHz clock	TRIG_CLK_20MHz	20 MHz clock	TRIG_HANDSHAKE	Handshaking mode
TRIG_INT_PACER	Onboard programmable pacer timer1								
TRIG_CLK_10MHz	10 MHz clock								
TRIG_CLK_20MHz	20 MHz clock								
TRIG_HANDSHAKE	Handshaking mode								
<i>WaitStatus</i>	DO Wait Status. Valid values: <table><tr><td>P7300_WAIT_NO</td><td>Digital output starts immediately.</td></tr><tr><td>P7300_WAIT_TRG</td><td>Digital output waits rising or falling edge of O_TRG to start.</td></tr></table>	P7300_WAIT_NO	Digital output starts immediately.	P7300_WAIT_TRG	Digital output waits rising or falling edge of O_TRG to start.				
P7300_WAIT_NO	Digital output starts immediately.								
P7300_WAIT_TRG	Digital output waits rising or falling edge of O_TRG to start.								

P7300_WAIT_FIFO	Delay output data until FIFO is not almost empty.
P7300_WAIT_BOTH	Delay output data until O_TRG active and FIFO is not almost empty.

Terminator PortB Terminator On/Off. Valid values:

P7300_TERM_ON	Terminator on.
P7300_TERM_OFF	Terminator off.

O_REQ_Pol O_REQ Polarity. This function is not implemented on PCI-7300A Rev.A or cPCI-7300A Rev.A card. You may ignore this argument.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DO_7300B_Config

Description

Informs the PCIS-DASK library of the selected trigger source, port width, etc. for PCI-7300A Rev. B or cPCI-7300A Rev. B card with card ID. You must call this function before calling function to perform continuous digital output operation.

Supported card(s)

7300A Rev.B

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
Il6 DO_7300B_Config (U16 CardNumber, U16
    PortWidth, U16 TrigSource, U16 WaitStatus,
    U16 Terminator, U16 O_Cntrl_Pol, U32
    FifoThreshold)
```

Visual Basic

```
DO_7300B_Config (ByVal CardNumber As Integer,
    ByVal PortWidth As Integer, ByVal TrigSource
    As Integer, ByVal WaitStatus As Integer,
    ByVal Terminator As Integer, ByVal
    O_Cntrl_Pol As Integer, ByVal FifoThreshold
    As Long) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.										
<i>PortWidth</i>	Width of digital output port (PORT B). Valid values: 0, 8, 16, or 32.										
<i>TrigSource</i>	Trigger mode for continuous digital output. Valid values: <table><tr><td>TRIG_INT_PACER</td><td>Onboard programmable pacer timer1</td></tr><tr><td>TRIG_CLK_10MHz</td><td>10 MHz clock</td></tr><tr><td>TRIG_CLK_20MHz</td><td>20 MHz clock</td></tr><tr><td>TRIG_HANDSHAKE</td><td>Handshaking mode</td></tr><tr><td>TRIG_DO_CLK_TIMER_ACK</td><td>Burst handshaking mode by using timer1 output as output clock.</td></tr></table>	TRIG_INT_PACER	Onboard programmable pacer timer1	TRIG_CLK_10MHz	10 MHz clock	TRIG_CLK_20MHz	20 MHz clock	TRIG_HANDSHAKE	Handshaking mode	TRIG_DO_CLK_TIMER_ACK	Burst handshaking mode by using timer1 output as output clock.
TRIG_INT_PACER	Onboard programmable pacer timer1										
TRIG_CLK_10MHz	10 MHz clock										
TRIG_CLK_20MHz	20 MHz clock										
TRIG_HANDSHAKE	Handshaking mode										
TRIG_DO_CLK_TIMER_ACK	Burst handshaking mode by using timer1 output as output clock.										

TRIG_DO_CLK_10M_ACK	Burst handshaking mode by using 10 MHz clock as output clock.
TRIG_DO_CLK_20M_ACK	Burst handshaking mode by using 20 MHz clock as output clock.

WaitStatus DO Wait Status. Valid values are:

P7300_WAIT_NO	Digital output starts immediately.
P7300_WAIT_TRG	Digital output waits rising or falling edge of O_TRG to start.
P7300_WAIT_FIFO	Delay output data until FIFO is not almost empty.
P7300_WAIT_BOTH	Delay output data until O_TRG active and FIFO is not almost empty.

Terminator PortB Terminator On/Off, the valid values are:

P7300_TERM_ON	Terminator on.
P7300_TERM_OFF	Terminator off.

O_Cntrl_Pol Polarity configuration. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are three groups of constants:

DOREQ

P7300_DOREQ_POS	DOREQ signal is rising edge active.
P7300_DOREQ_NEG	DOREQ signal is falling edge active.

DOACK

P7300_DOACK_POS	DOACK signal is rising edge active.
P7300_DOACK_NEG	DOACK signal is falling edge active.

DOTRIG

P7300_DOTRIG_POS	DOTRIG signal is rising edge active.
P7300_DOTRIG_NEG	DOTRIG signal is falling edge active.

FifoThreshold Programmable almost empty threshold of both PORTB FIFO and PORTA FIFO, if output port width is 32.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DO_7350_Config

Description

Informs the PCIS-DASK library of the selected port width, operation mode, trigger mode, and sampled clock mode for PCIe-7350 card with card ID. You must call this function before calling function to perform continuous digital output operation.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
U16 DO_7350_Config (U16 CardNumber, U16  
DOPortWidth, U16 DOMode, U16 DOWaitStatus,  
U16 DOClkConfig)
```

Visual Basic

```
DO_7350_Config (ByVal CardNumber As Integer,  
ByVal DOPortWidth As Integer, ByVal DOMode  
As Integer, ByVal DOWaitStatus As Integer,  
ByVal DOClkConfig As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

DOPortWidth Width of digital output port. Valid values: .

8, 16, 24, or 32



NOTE:

PCIe-7350 has four 8-bit digital input/output ports. DIO_PortConfig() function is used to enable the specified port and configure the direction (input or output) of it. The function should be performed before calling the function, DO_7350_Config().

DOMode Operation mode for continuous digital output. Valid values:

P7350_FreeRun
P7350_HandShake
P7350_BurstHandShake



DO_7350_TrigHSConfig() function should be called to configure advanced handshake configurations, if handshake or burst handshake mode is configured.

DOWaitStatus Wait trigger status for continuous digital output. Valid values:

P7350_WAIT_NO	Digital output operation starts immediately.
P7350_WAIT_EXTTRG	Digital output operation waits external trigger to start.
P7350_WAIT_SOFTTRG	Digital output operation starts while a software trigger is set automatically.



DO_7350_TrigHSConfig() function should be called to configure advanced trigger configurations, if waiting trigger is configured.

DOClkConfig Sampled clock configurations for continuous digital output. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (|). There are two groups of constants:

Sampled Clock Source

P7350_IntSampledCLK	Internal sampled clock will be used to sample digital outputs.
P7350_ExtSampledCLK	External sampled clock will be used to sample digital outputs.

Sampled Clock Edge

P7350_SampledCLK_F	Digital outputs will be sampled while sampled clock is falling.
P7350_SampledCLK_R	Digital outputs will be sampled while sampled clock is rising.

Enable Sampled Clock Export

P7350_EnExpSampledCLK	Sample clock will be exported.
-----------------------	--------------------------------



NOTE:

DO_7350_ExportSampCLKConfig() function should be performed if the export of sampled clock is enabled while DO_7350_ExtSampCLKConfig() function should be called if external sampled clock is configured.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidPortWidth
ErrorDIODataWidthError
ErrorInvalidTriggerMode
ErrorInvalidTriggerType

DO_7350_ExportSampCLKConfig

Description

Configures exported sampled clock configurations of PCIe-7350 continuous digital output operation. DO sampled clock will be output to the specified port if this function is called.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
DO_7350_ExportSampCLKConfig (U16 CardNumber, U16
                             CLK_Src, U16 CLK_DPAMode, U16 CLK_DPAVlaue)
```

Visual Basic

```
DO_7350_ExportSampCLKConfig (ByVal CardNumber As
                             Integer, ByVal CLK_Src As Integer, ByVal
                             CLK_DPAMode As Integer, ByVal CLK_DPAVlaue
                             As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

CLK_Src Exported DO sampled clock source. Valid value:

P7350_ECLK_OUT
P7350_AFI_6



NOTE:

When both of the two ports are used to export, the constants are combined with the bitwise-OR operator (|).

CLK_DPAMode

Exported DO sampled clock dynamic phase adjustment mode. Valid value:

P7350_DisDPA Disable dynamic phase adjust
P7350_EnDPA Enable dynamic phase adjust

CLK_DPAVlaue

The phase of the dynamic phase adjustment. Valid value:

P7350_DPA_0DG
P7350_DPA_22R5DG
P7350_DPA_45DG
P7350_DPA_67R5DG
P7350_DPA_90DG
P7350_DPA_112R5DG
P7350_DPA_135DG
P7350_DPA_157R5DG
P7350_DPA_180DG
P7350_DPA_202R5DG
P7350_DPA_225DG
P7350_DPA_247R5DG
P7350_DPA_270DG
P7350_DPA_292R5DG
P7350_DPA_315DG
P7350_DPA_337R5DG

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidDioPort
ErrorUndefinedParameter

DO_7350_ExtSampCLKConfig

Description

Configures external sampled clock configurations for PCIe-7350 continuous digital output operation. This function should be called if external sampled clock is set in DO_7350_Config() function.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
DO_7350_ExtSampCLKConfig (U16 CardNumber, U16
    CLK_Src, U16 CLK_DDAMode, U16 CLK_DPAMode,
    U16 CLK_DDAVlaue, U16 CLK_DPAVlaue)
```

Visual Basic

```
DO_7350_ExtSampCLKConfig (ByVal CardNumber As
    Integer, ByVal CLK_Src As Integer, ByVal
    CLK_DDAMode As Integer, ByVal CLK_DPAMode As
    Integer, ByVal CLK_DDAVlaue As Integer,
    ByVal CLK_DPAVlaue As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

CLK_Src External sampled clock source for DO. Valid value:

```
P7350_ECLK_IN
P7350_AFI_6
```

CLK_DDAMode

External sampled clock dynamic delay adjustment mode. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (|). There are two groups of constants:

Dynamic delay adjustment - Enable or Disable

P7350_DisDDA Disable dynamic delay adjust

P7350_EnDDA Enable dynamic delay adjust

Dynamic delay adjustment - Lag or Lead

P7350_DDA_Lag Lag the specified delay to DO external
sampled clock.

P7350_DDA_Lead Lead the specified delay to DO external
sampled clock.



NOTE:

The lag or lead adjustment is only valid for dynamic delay adjustment is enabled (P7350_EnDDA).

CLK_DPAMode

External sampled clock dynamic phase adjustment mode. Valid value:

P7350_DisDPA Disable dynamic phase adjust

P7350_EnDPA Enable dynamic phase adjust

CLK_DDAVlaue

The delay of the dynamic delay adjustment. Valid values:

P7350_DDA_130PS

P7350_DDA_260PS

P7350_DDA_390PS

P7350_DDA_520PS

P7350_DDA_650PS

P7350_DDA_780PS

P7350_DDA_910PS

P7350_DDA_1R04NS

CLK_DPAVlaue

The phase of the dynamic phase adjustment. Valid value:

P7350_DPA_0DG

P7350_DPA_22R5DG

P7350_DPA_45DG

P7350_DPA_67R5DG

P7350_DPA_90DG
P7350_DPA_112R5DG
P7350_DPA_135DG
P7350_DPA_157R5DG
P7350_DPA_180DG
P7350_DPA_202R5DG
P7350_DPA_225DG
P7350_DPA_247R5DG
P7350_DPA_270DG
P7350_DPA_292R5DG
P7350_DPA_315DG
P7350_DPA_337R5DG

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidDioPort
ErrorUndefinedParameter

DO_7350_SoftTriggerGen

Description

Generates a software trigger signal for digital output operation. The function should be performed if P7350_WAIT_SOFTTRG is set in the function, DO_7350_Config().

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DO_7350_SoftTriggerGen (U16 CardNumber)
```

Visual Basic

```
DO_7350_SoftTriggerGen (ByVal CardNumber As  
Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidTriggerType
```

DO_7350_TrigHSConfig

Description

Configures advanced hand shake and trigger configurations for PCIe-7350 continuous digital output operation. This function should be called, if hand shake/burst hand shake mode or wait trigger is set in DO_7350_Config() function.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 DO_7350_TrigHSConfig (U16 CardNumber, U16
    TrigConfig, U16 DO_IPOL, U16 DO_REQSrc, U16
    DO_ACKSrc, U16 DO_TRIGSrc, U16 StartTrigSrc,
    U16 PauseTrigSrc, U16 SoftTrigOutSrc, U32
    SoftTrigOutLength, U32 TrigCount)
```

Visual Basic

```
DO_7350_TrigHSConfig (ByVal CardNumber As
    Integer, ByVal TrigConfig As Integer, ByVal
    DO_IPOL As Integer, ByVal DO_REQSrc As
    Integer, ByVal DO_ACKSrc As Integer, ByVal
    DO_TRIGSrc As Integer, ByVal StartTrigSrc As
    Integer, ByVal PauseTrigSrc As Integer,
    ByVal SoftTrigOutSrc As Integer, ByVal
    SoftTrigOutLength As Long, ByVal TrigCount
    As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

TrigConfig Advanced trigger settings. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (|). There are two groups of constants:

Pause Trigger Setting

P7350_EnPauseTrig Enable pause trigger

Software Trigger Out Setting

P7350_EnSoftTrigOut Enable software trigger out



NOTE:

Pause trigger is only valid for free run and burst hand shake mode set by DO_7350_Config(). Software trigger out is only valid for waiting software trigger mode set by DO_7350_Config().

DO_IPOL

Polarity settings. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (|). There are five groups of constants:

DOREQ

P7350_DOREQ_POS DOREQ signal is rising edge active.

P7350_DOREQ_NEG DOREQ signal is falling edge active.

DOACK

P7350_DOACK_POS DOACK signal is rising edge active.

P7350_DOACK_NEG DOACK signal is falling edge active.

DOTRIG

P7350_DOTRIG_POS DOTRIG signal is rising edge active.

P7350_DOTRIG_NEG DOTRIG signal is falling edge active.

DOSTARTTRIG

P7350_DOSTartTrig_POS DO start trigger signal is rising edge active.

P7350_DOSTartTrig_NEG DO start trigger signal is falling edge active.

DOPAUSETRIG

P7350_DOPauseTrig_POS DO pause trigger signal is rising edge active.

P7350_DOPauseTrig_NEG DO pause trigger signal is falling edge active.



NOTE:

DOREQ and DOACK are only valid for hand shake and burst hand shake mode set by DO_7350_Config(). DOTRIG is only valid for hand shake and burst hand shake mode with external trigger set by DO_7350_Config(). DOSTARTTRIG is only valid for free run mode with external trigger set by DO_7350_Config(). DOPAUSETRIG is only valid for free run and burst hand shake mode with enabling pause trigger.

DO_REQSrc DO_REQ source. Valid value:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for hand shake and burst hand shake mode set by DO_7350_Config().

DO_ACKSrc DO_ACK source. Valid value:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for hand shake and burst hand shake mode set by DO_7350_Config().

DO_TRIGSrc DO_TRIG source. Valid value:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for hand shake and burst hand shake mode with external trigger set by DO_7350_Config().

StartTrigSrc DO start trigger source. Valid value:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for free run mode with external trigger set by DO_7350_Config().

PauseTrigSrc DO pause trigger source. Valid value:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for free run and burst hand shake mode with enabling pause trigger.

SoftTrigOutSrc DO software trigger out source. Valid value:

P7350_AFI_0
P7350_AFI_1
P7350_AFI_2
P7350_AFI_3
P7350_AFI_4
P7350_AFI_5
P7350_AFI_6
P7350_AFI_7



NOTE:

It is only valid for software trigger with trigger out.

SoftTrigOutLength

DO software trigger out length. Valid value:

1 ~ 4294967295



NOTE:

It is only valid for software trigger with trigger out. The system clock of PCIe-7350 is 125MHz, so 1 clock is about 8(ns). The pulse width of the software trigger out is 8*N(ns) if the argument is set to N.

<i>TrigCount</i>	Trigger count. Valid value:
0	Infinite retrigger. It is only valid for free run and burst hand shake mode with external trigger. DO retrigger mode will be enabled if 0 is set in this argument.
1	One trigger. It is only valid for waiting trigger mode.
2	Finite retrigger. It is only valid for free run and burst hand shake mode with external trigger. DO retrigger mode will be enabled if 2 ~ 2147483647 is set in this argument.
to	
2147483647	



NOTE:

On the PCIe-7350, the retrigger mode of digital output is different with the traditional retrigger of DASK. You should prepare N times memory space to store the output data. (where N is equal to the total trigger count for finite trigger mode while N is equal to 2 for infinite trigger mode.)

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidDioPort

DO_9222_Config

Description

Inform the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9222 with card ID Card-Number. You must call this function before calling function to perform continuous digital output operation.

Supported card(s)

9222

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DO_9222_Config (U16 CardNumber, U16  
    ConfigCtrl, U16 TrigCtrl, U32 ReTrgCnt, U32  
    DLY1Cnt, U32 DLY2Cnt, BOOLEAN AutoResetBuf)
```

Visual Basic

```
DO_9222_Config (ByVal CardNumber As Integer,  
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl  
    As Integer, ByVal ReTrgCnt As Long, ByVal  
    DLY1Cnt As Long, ByVal DLY2Cnt As Long,  
    ByVal AutoResetBuf As Byte) As Integer
```

Parameter(s)

- CardNumber** ID of the card performing the operation.
- ConfigCtrl** The setting for DO mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There is one group of constants:

Conversion Source Selection

```
P922x_DO_CONVSRC_INT  
P922x_DO_CONVSRC_GPIO  
P922x_DO_CONVSRC_GPIO1  
P922x_DO_CONVSRC_GPIO2  
P922x_DO_CONVSRC_GPIO3  
P922x_DO_CONVSRC_GPIO4  
P922x_DO_CONVSRC_GPIO5  
P922x_DO_CONVSRC_GPIO6  
P922x_DO_CONVSRC_GPIO7
```

	<p>P922x_DO_CONVSRC_ADCONV</p> <p>P922x_DO_CONVSRC_DACONV</p>
TrigCtrl	<p>The setting for DO Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants:</p> <p>Trigger Mode Selection</p> <p>P922x_DO_TRGMOD_POST</p> <p>P922x_DO_TRGMOD_DELAY</p> <p>Trigger Source Selection</p> <p>P922x_DO_TRGSRC_SOFT</p> <p>P922x_DO_TRGSRC_GPIO</p> <p>P922x_DO_TRGSRC_GPIO1</p> <p>P922x_DO_TRGSRC_GPIO2</p> <p>P922x_DO_TRGSRC_GPIO3</p> <p>P922x_DO_TRGSRC_GPIO4</p> <p>P922x_DO_TRGSRC_GPIO5</p> <p>P922x_DO_TRGSRC_GPIO6</p> <p>P922x_DO_TRGSRC_GPIO7</p> <p>Trigger Polarity</p> <p>P922x_DO_TrgPositive</p> <p>P922x_DO_TrgNegative</p> <p>Re-Trigger Mode Enable</p> <p>P922x_DO_EnReTrigger</p>
ReTriggerCnt	<p>The accepted retrigger times in an acquisition. The valid range of ReTriggerCnt is 0 to 4294967294. If the argument is set to 0, the AI operation is triggered infinitely. If the argument is set to N, the AI operation is triggered a total of N+1 times. This argument is valid only for post trigger with re-trigger mode.</p>
DLY1Cnt	<p>DLY1 counter value or the delay time to start waveform generation after the trigger signal. This argument is valid only for delay trigger mode. The range of valid value is 0 to 4294967295.</p>
DLY2Cnt	<p>DLY2 counter value or the delay between two consecutive waveform generations. This argument is valid only for waveform repeat, so it is not used since DO waveform repeat dose not support for PCI-9222.</p>

AutoResetBuf

FALSE

The DO buffers set by the DO_ContBufferSetup function are retained. You must call the DO_ContBufferReset function to reset the buffer.

TRUE

The DO buffers set by the DO_ContBufferSetup function are reset automatically by driver when the DO operation is completed.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorConfigIoctl

DO_9223_Config

Description

Inform the PCIS-DASK library of the trigger source, trigger mode, and trigger properties selected for the PCI-9223 with card ID Card-Number. You must call this function before calling function to perform continuous digital output operation.

Supported card(s)

9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DO_9223_Config (U16 CardNumber, U16
    ConfigCtrl, U16 TrigCtrl, U32 ReTrgCnt, U32
    DLY1Cnt, U32 DLY2Cnt, BOOLEAN AutoResetBuf)
```

Visual Basic

```
DO_9223_Config (ByVal CardNumber As Integer,
    ByVal ConfigCtrl As Integer, ByVal TrigCtrl
    As Integer, ByVal ReTrgCnt As Long, ByVal
    DLY1Cnt As Long, ByVal DLY2Cnt As Long,
    ByVal AutoResetBuf As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ConfigCtrl The setting for DO mode control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There is one group of constants:

Conversion Source Selection

```
P922x_DO_CONVSRC_INT
P922x_DO_CONVSRC_GPI0
P922x_DO_CONVSRC_GPI1
P922x_DO_CONVSRC_GPI2
P922x_DO_CONVSRC_GPI3
P922x_DO_CONVSRC_GPI4
P922x_DO_CONVSRC_GPI5
P922x_DO_CONVSRC_GPI6
P922x_DO_CONVSRC_GPI7
```

	P922x_DO_CONVSRC_ADCONV
	P922x_DO_CONVSRC_DACONV
TrigCtrl	The setting for DO Trigger control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are four groups of constants: <div> <div>Trigger Mode Selection</div> <div>P922x_DO_TRGMOD_POST</div> <div>P922x_DO_TRGMOD_DELAY</div> <div>Trigger Source Selection</div> <div>P922x_DO_TRGSRC_SOFT</div> <div>P922x_DO_TRGSRC_GPI0</div> <div>P922x_DO_TRGSRC_GPI1</div> <div>P922x_DO_TRGSRC_GPI2</div> <div>P922x_DO_TRGSRC_GPI3</div> <div>P922x_DO_TRGSRC_GPI4</div> <div>P922x_DO_TRGSRC_GPI5</div> <div>P922x_DO_TRGSRC_GPI6</div> <div>P922x_DO_TRGSRC_GPI7</div> <div>Trigger Polarity</div> <div>P922x_DO_TrgPositive</div> <div>P922x_DO_TrgNegative</div> <div>Re-Trigger Mode Enable</div> <div>P922x_DO_EnReTigger</div> </div>
ReTriggerCnt	The accepted retrigger times in an acquisition. The valid range of ReTriggerCnt is 0 to 4294967294. If the argument is set to 0, the AI operation is triggered infinitely. If the argument is set to N, the AI operation is triggered a total of N+1 times. This argument is valid only for post trigger with re-trigger mode.
DLY1Cnt	DLY1 counter value or the delay time to start waveform generation after the trigger signal. This argument is valid only for delay trigger mode. The range of valid value is 0 to 4294967295.
DLY2Cnt	DLY2 counter value or the delay between two consecutive waveform generations. This argument is valid only for waveform repeat, so it is not used since DO waveform repeat dose not support for PCI-9223.

AutoResetBuf

FALSE

The DO buffers set by the DO_ContBufferSetup function are retained. You must call the DO_ContBufferReset function to reset the buffer.

TRUE

The DO buffers set by the DO_ContBufferSetup function are reset automatically by driver when the DO operation is completed.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorConfigIoctl

DO_AsyncCheck

Description

Checks the current status of the asynchronous digital output operation.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_AsyncCheck (U16 CardNumber, BOOLEAN  
    *Stopped, U32 *AccessCnt)
```

Visual Basic

```
DO_AsyncCheck (ByVal CardNumber As Integer,  
    Stopped As Byte, AccessCnt As Long) As  
    Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous operation.

Stopped Tells whether the asynchronous digital output operation is completed. If Stopped = TRUE, the digital output operation has stopped, either because the number of digital output indicated in the call that initiated the asynchronous digital output operation has completed or an error has occurred. If Stopped = FALSE, the operation is not yet complete. Constants TRUE and FALSE are defined in DASK.H.

AccessCnt Number of digital output data that has been written at the time the call to DO_AsyncCheck(). On the PCI-7300A and PCIe-7350, AccessCnt is not used in DO_AsyncCheck() and DO_AsyncClear() since the controller has no function or register to get the current amount of DMA transfer.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DO_AsyncClear

Description

Stops the asynchronous digital output operation.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_AsyncClear (U16 CardNumber, U32  
    *AccessCnt)
```

Visual Basic

```
DO_AsyncClear (ByVal CardNumber As Integer,  
    AccessCnt As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous operation.

AccessCnt Number of digital output data that has been transferred at the time the call to DO_AsyncClear(). On the PCI-7300A and PCIe-7350, AccessCnt is not used in DO_AsyncCheck() and DO_AsyncClear() since the controller has no function or register to get the current amount of DMA transfer.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered,  
ErrorFuncNotSupport
```

DO_AsyncMultiBufferNextReady

Description

Checks whether the next buffer is ready for new data during an asynchronous multi-buffered digital output operation. The returned BufferId is the index of the most recently available (newest available) buffer.

Supported card(s)

7300A, 7350

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_AsyncMultiBufferNextReady (U16 CardNumber,  
    BOOLEAN *NextReady, U16 *BufferId)
```

Visual Basic

```
DO_AsyncMultiBufferNextReady (ByVal CardNumber As  
    Integer, NextReady As Byte, BufferId As  
    Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing asynchronous multi-buffered operation.

NextReady Tells whether the next buffer is ready for new data.

BufferId Returns the index of the ready buffer.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DO_ContBufferReset

Description

This function resets all the buffers set by function DO_ContBufferSetup for continuous digital output. The function has to be called if the data buffers won't be used.

Supported card(s)

9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DO_ContBufferReset (U16 CardNumber)
```

Visual Basic

```
DO_ContBufferReset (ByVal CardNumber As Integer)  
As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorContIoNotAllowed
```

DO_ContBufferSetup

Description

This function set up the buffer for continuous digital output operation. The function has to be called repeatedly to setup all of the data buffers. (For PCI-9222/9223, the maximum number of buffers is 1.)

Supported card(s)

9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
U16 DO_ContBufferSetup (U16 CardNumber, VOID  
                        *Buffer, U32 WriteCount, U16 *BufferId)
```

Visual Basic

```
DO_ContBufferSetup (ByVal CardNumber As Integer,  
                    Buffer As Any, ByVal WriteCount As Long,  
                    BufferId As Integer) As Integer
```

Parameter(s)

- | | |
|------------|---|
| CardNumber | ID of the card performing the operation. |
| Buffer | The starting address of the memory to contain the output data. |
| WriteCount | The size (in samples) of the buffer and its value must be even. |
| BufferId | Returns the index of the buffer currently set up. |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorTransferCountTooLarge  
ErrorContIoNotAllowed
```

DO_ContMultiBufferSetup

Description

Sets up the buffer for multi-buffered digital output. The function has to be called repeatedly to set up all of the data buffers (maximum eight buffers).

Supported card(s)

7300A, 7350

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_ContMultiBufferSetup (U16 CardNumber, void  
    *pwBuffer, U32 dwWriteCount, U16 *BufferId)
```

Visual Basic

```
DO_ContMultiBufferSetup (ByVal CardNumber As  
    Integer, Buffer As Any, ByVal WriteCount As  
    Long, BufferId As Integer) As Integer
```

Parameter(s)

- | | |
|-------------------|--|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Buffer</i> | Starting address of the memory to contain the output data. For the PCIe-7350, the address must be an 8-Byte alignment. |
| <i>WriteCount</i> | Size (in samples) of the buffer and its value. Must be even in value. For the PCIe-7350, the WriteCount(in samples) * BytesPerSamples must be a multiple of 8. |
| <i>BufferId</i> | Returns the index of the buffer currently being set up. |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorTransferCountTooLarge  
ErrorContIoNotAllowed
```

DO_ContMultiBufferStart

Description

Starts multi-buffered continuous digital output on the specified digital output port at a rate closest to the specified rate.

Supported card(s)

7300A Rev.B, 7350

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_ContMultiBufferStart (U16 CardNumber, U16  
Port, F64 SampleRate)
```

Visual Basic

```
DO_ContMultiBufferStart (ByVal CardNumber As  
Integer, ByVal Port As Integer, ByVal  
SampleRate As Double) As Integer
```

Parameter(s)

- | | |
|-------------------|---|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Port</i> | Digital output port number. For the PCI-7300A, cPCI-7300A, and PCIe-7350, this argument must be set to 0. |
| <i>SampleRate</i> | Sampling rate you want for digital output in hertz (samples per second). Your maximum rate depends on the card type and your computer system. |

PCI-7300A, cPCI-7300A:

This argument is only valid when the DO trigger mode is set as internal programmable pacer (TRIG_INT_PACER) by calling DO_7300B_Config().

PCIe-7350:

This argument is only useful if the DO sampled clock is set as internal sampled clock with Free Run or Burst Hand Shake mode. The range of the argument is from 1526 (Hz) to 50000000 (50 MHz).

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorContIoNotAllowed

DO_ContStatus

Description

While performing continuous DO conversions, this function gets the DO status. Refer to the card's user manual for the DO status that the device might meet.

Supported card(s)

7200, 7300A, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_ContStatus (U16 CardNumber, U16 *Status)
```

Visual Basic

```
DO_ContStatus (ByVal CardNumber As Integer,  
               Status Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Status Continuous DO status returned. Description of the Status parameter for various card types:

PCI7200

bit 0	1 = DI FIFO is full (overrun).
bit 1	1 = DO FIFO is Empty (underrun)
bit 2 ~ 15	Not in use

PCI7300A_RevA

bit 0	1 = DO FIFO is empty during data output and some output data were written twice. Write 1 to clear this bit.
bit 1	1 = DO FIFO is full
bit 2	1 = DO FIFO is empty
bit 3 ~ 15	Not in use

PCI7300A_RevB

bit 0	1 = DO FIFO is empty during data output and some output data were written twice. Write 1 to clear this bit.
bit 1	1 = DO FIFO is full
bit 2	1 = DO FIFO is empty
bit 3 ~ 15	Not in use

PCI-9222 and PCI-9223

bit 0	1 = FIFO is empty.
bit 1	1 = FIFO is almost empty.
bit 2	1 = FIFO is almost full.
bit 3	1 = FIFO is full.
bit 4-15	Not used.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered

DO_ContWritePort

Description

Performs continuous digital output on the specified digital output port at a rate closest to the specified rate.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_ContWritePort (U16 CardNumber, U16 Port,
    void *Buffer, U32 WriteCount, U16
    Iterations, F32 SampleRate, U16 SyncMode)
```

Visual Basic

```
DO_ContWritePort (ByVal CardNumber As Integer,
    ByVal Port As Integer, Buffer As Any, ByVal
    WriteCount As Long, ByVal Iterations As
    Integer, ByVal SampleRate As Single, ByVal
    SyncMode As Integer) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>Port</i>	Digital output port number. For PCI-7200, cPCI-7200, PCI-7300A, cPCI-7300A, PCIe-7350, PCI-9222, PCI-9223, this argument must be set to 0.
<i>Buffer</i>	Starting address of the memory containing the output data. This memory must have been allocated for enough space to store output data. For the PCI-9222/9223, this parameter means the address of the Buffer ID returned by the function DO_ContBufferSetup. For the PCIe-7350, the address must be an 8-Byte alignment.
<i>WriteCount</i>	For the PCIe-7350, if the multi-buffered mode is disabled, WriteCount is the number of output operations per one trigger to be performed. For multi-buffered acquisitions, WriteCount is the size (in samples) of the circular buffer. The WriteCount (in samples) * BytesPerSamples must be in multiples of

8. For others, the WriteCount is the number of output operations to be performed. .

Iterations

Number of times the data in the Buffer is to be output to the Port. A value of 0 means that digital output operation proceeds indefinitely. If the digital output operation is performed synchronously, this argument must be set to 1. For the PCIe-7350 and PCI-9222/9223, this argument is not used as the DO repeat mode does not support the PCIe-7350 and PCI-9222/9223.

SampleRate

Sampling rate you want for digital output in hertz (samples per second). Your maximum rate depends on the card type and your computer system.

PCI-7200, PCI-7300:

This argument is only useful if the DO trigger mode is set as internal programmable.

Pacer (TRIG_INT_PACER and TRIG_DO_CLK_TIMER_ACK) by calling DO_7200_Config() or DO_7300_Config(). For other settings, set this argument as CLKSRC_EXT_SampRate.

PCI-9222, PCI-9223:

This argument is only useful if the DO conversion source is set as internal conversion

Source (P922x_DO_CONVSRC_INT) by calling DO_9222_Config() or DO_9223_Config(). For other settings, this argument is ignored. The maximum sample rate is 2000000 (2 MHz).

PCIe-7350:

This argument is only useful if the DI sampled clock is set as internal sampled clock with Free Run or Burst Hand Shake mode. The range of the argument is from 1526 (Hz) to 50000000 (50 MHz).

<i>SyncMode</i>	Tells whether the operation is performed synchronously or asynchronously. Valid values:	
	SYNCH_OP	Synchronous DO conversion, that is, the function does not return until the digital output operation is completed.
	ASYNCH_OP	Asynchronous DO conversion

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel
ErrorTransferCountTooLarge
ErrorContIoNotAllowed

DO_EventCallBack (Win32 Only)

Description

Controls and notifies the user's application when a specified DAQ event occurs. The notification is performed through a user-specified callback function. The event message is removed automatically after calling DO_Async_Clear. The event message can also be manually removed by setting the Mode parameter to 0.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_EventCallBack (U16 CardNumber, I16 mode,  
I16 EventType, U32 callbackAddr)
```

Visual Basic

```
DO_EventCallBack (ByVal CardNumber As Integer,  
ByVal mode As Integer, ByVal EventType As  
Integer, ByVal callbackAddr As Long) As  
Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

mode Add or remove the event message. Valid values:

0	Remove
1	Add

EventType Event criteria. Valid values:

DOEnd	Notification that the asynchronous digital output operation has been completed.
DBEvent	Notification that the next half buffer of data in circular buffer is ready for transfer (this value is not valid for PCI-7300A, PCIe-7350, PCI-9222, and PCI-9223).
TrigEvent	TrigEventNotifies that the data associated to the next trigger signal is available (this value is not valid for PCIe-7350, PCI-9222, and PCI-9223).

callbackAddr Address of the user callback function. The PCIS-DASK calls this function when the specified event occurs. If you want to remove the event message, set *callbackAddr* to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

DO_GetView

Description

Returns the mapped buffer address of the memory allocated in the driver for continuous DO operation at system startup time. The size of the allocated memory can be acquired by using the function DO_InitialMemoryAllocated.

Supported card(s)

7200

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_GetView(U16 CardNumber, U32 *pView)
```

Visual Basic

```
DO_GetView (ByVal CardNumber As Integer, pView As  
Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

pView Mapped buffer address of the memory allocated in the driver during system startup.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered
```


DO_InitialMemoryAllocated

Description

Returns the available memory size for continuous digital output in the device driver of the card. The continuous digital output transfer size may not exceed this size.

Supported card(s)

7200, 7300A, 7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_InitialMemoryAllocated (U16 CardNumber,  
                                U32 *MemSize)
```

Visual Basic

```
DO_InitialMemoryAllocated (ByVal CardNumber As  
                            Integer, MemSize As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

MemSize Available memory size in the device driver of the card. The unit is KB (1024 bytes).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered
```

DO_PGStart

Description

Performs pattern generation for digital output with the data stored in Buffer at a rate closest to the specified rate.

Supported card(s)

7300A

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_PGStart (U16 CardNumber, void *Buffer, U32  
WriteCount, F64 SampleRate)
```

Visual Basic

```
DO_PGStart (ByVal CardNumber As Integer, Buffer  
As Any, ByVal WriteCount As Long, ByVal  
SampleRate As Double) As Integer
```

Parameter(s)

- | | |
|-------------------|---|
| <i>CardNumber</i> | ID of the card performing the operation. |
| <i>Buffer</i> | Starting address of the memory containing the output data of pattern generation. This memory must be allocated with enough space to store output data. |
| <i>WriteCount</i> | Number of pattern generation output samples. |
| <i>SampleRate</i> | Sampling rate you want for digital output in hertz (samples per second). The maximum rate depends on the card type and your computer system. This argument is only useful if the DO trigger mode was set as internal programmable pacer (TRIG_INT_PACER) by calling DO_7300_Config(). |

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorTransferCountTooLarge
```

DO_PGStop

Description

Stops the pattern generation for digital output operation.

Supported card(s)

7300A

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_PGStop (U16 CardNumber)
```

Visual Basic

```
DO_PGStop (ByVal CardNumber As Integer) As  
Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DO_ReadLine

Description

Reads back the digital logic state of the specified digital output line of the specified port.

Supported card(s)

6202, 6208V/16V/08A, 6308V/08A, 7200, 7230, 7234, 7224, 7248, c7249R, 7250/51, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7444, 7452, 8554, 9111, 9112, 9114, 9116, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_ReadLine (U16 CardNumber, U16 Port, U16  
Line, U16 *State)
```

Visual Basic

```
DO_ReadLine (ByVal CardNumber As Integer, ByVal  
Port As Integer, ByVal Line As Integer,  
State As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Digital output port number. Valid values:

PCI-6202	P6202_ISO0 P6202_TTL0
PCI-6208V/16V/08A	0
PCI-6308V/08A	0
PCI-7200	0
cPCI-7200	0, 1 (auxiliary digital output port)
PCI-7230/cPCI-7230	0
PCI-7234	0
PCI-7250/51	0 to 3
cPCI-7252	0
PCI-7256	0
PCI-7258	0, 1

PCI-7260	0
PCI-7300A/cPCI-7300A	1 (auxiliary digital output port)
PCIe-7350	P7350_DIO_A, P7350_DIO_B, P7350_DIO_C, P7350_DIO_D
PCI-7432/cPCI-7432	0
cPCI-7432R	0, P7432R_DO_LED
cPCI-7433R	P7433R_DO_LED
PCI-7434/cPCI-7434	PORT_DO_LOW, PORT_DO_HIGH
PCI-7434R	PORT_DO_LOW, PORT_DO_HIGH, P7434R_DO_LED
PCI-7442	P7442_CH0, P7442_CH1
PCI-7444	P7444_CH0, P7444_CH1, P7444_CH2, P7444_CH3
PCI-7452	0 to 3
PCI-8554	0
PCI-9111	P9111_CHANNEL_DO, P9111_CHANNEL_EDO
PCI-9112/cPCI-9112	0
cPCI-9116	0
PCI-9118	0
PCI-9114	0
PCI-9221	0
PCI-9222	0
PCI-9223	0
PCI-9524	0
PCI-7224/48/96/ cPCI-7248, cPCI-7249R, PCI-7348/96	Refer to the DI_ReadLine function.

Line

Digital line to be accessed. Valid values:

PCI-6202	0 to 15 (for P6202_ISO0) 0 to 7 (for P6202_TTL0)
PCI-6208V/16V/08A	0 to 3
PCI-6308V/08A	0 to 3
PCI-7200/cPCI-7200	0 to 31 (for port 0) 0 through 3 (auxiliary output port of cPCI-7200)

PCI-7230	0 to 15
PCI-7234	0 to 31
PCI-7250/51	0 to 7
cPCI-7252	0 to 7
PCI-7256	0 to 15
PCI-7258	0 to 15
PCI-7260	0 to 7
PCI-7300A/cPCI-7300A	0 to 3
PCIe-7350	0 to 7
PCI-7432/7433/7434	0 to 31
PCI-7442	0 to 31
PCI-7444	0 to 31
PCI-7452	0 to 31
PCI-8554	0 to 7
PCI-9111	0 to 15
PCI-9112	0 to 15
PCI-9114	0 to 15
cPCI-9116	0 to 7
PCI-9118DG/HG/HR	0 to 3
PCI-9221	0 to 3
PCI-9222	0 to 15
PCI-9223	0 to 15
PCI-9524	0 to 7
PCI-7224/48/96/ cPCI-7248, cPCI-7249R, PCI-7348/ 96	Refer to the function DI_ReadLine section.

State Returns the digital logic state, 0 or 1, of the specified line.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

DO_ReadPort

Description

Reads back the output digital data from the specified digital output port.

Supported card(s)

6202, 6208V/16V/08A, 6308V/08A, 7200, 7230, 7234, 7224, 7248, c7249R, 7350, 7250/51, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7396, 7432, 7433, 7434, 7442, 7444, 7452, 8554, 9111, 9112, 9114, 9116, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 DO_ReadPort (U16 CardNumber, U16 Port, U32  
                *Value)
```

Visual Basic

```
DO_ReadPort (ByVal CardNumber As Integer, ByVal  
             Port As Integer, Value As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Digital output port number. Valid values:

PCI-6202	P6202_ISO0 P6202_TTL0
PCI-6208V/16V/08A	0
PCI-6308V/08A	0
PCI-7200	0
cPCI-7200	0, 1 (auxiliary digital output port)
PCI-7230/cPCI-7230	0
PCI-7234	0
PCI-7250/51	0 to 3
cPCI-7252	0
PCI-7256	0
PCI-7258	0, 1
PCI-7260	0

	PCI-7300A/cPCI-7300A	1 (auxiliary digital output port)
	PCIe-7350	P7350_DIO_A, P7350_DIO_B, P7350_DIO_C, P7350_DIO_D
	PCI-7432/cPCI-7432	0
	cPCI-7432R	0, P7432R_DO_LED
	cPCI-7433R	P7433R_DO_LED
	PCI-7434/cPCI-7434	PORT_DO_LOW, PORT_DO_HIGH
	cPCI-7434R	PORT_DO_LOW, PORT_DO_HIGH, P7434R_DO_LED
	PCI-7442	P7442_CH0, P7442_CH1
	PCI-7444	P7444_CH0, P7444_CH1, P7444_CH2, P7444_CH3
	PCI-7452	0 to 3
	PCI-8554	0
	PCI-9111	P9111_CHANNEL_DO, P9111_CHANNEL_EDO
	PCI-9112/cPCI-9112	0
	cPCI-9116	0
	PCI-9118	0
	PCI-9114	0
	PCI-9221	0
	PCI-9222	0
	PCI-9223	0
	PCI-9524	0
	PCI-7224/48/96/ cPCI-7248, cPCI-7249R, PCI-7348/96	Refer to the function DI_ReadPort section.
<i>Value</i>	Returns the digital output port.	data read from the specified
	PCI-6202	16-bit data (for P6202_ISO0) 8-bit data (for P6202_TTL0)
	PCI-6208V/16V/08A	4-bit data
	PCI-6308V/08A	4-bit data

PCI-7200/cPCI-7200	32-bit data (for port 0) 4-bit data (for auxiliary output port of cPCI-7200)
PCI-7230/cPCI-7230	16-bit data
PCI-7234	32-bit data
PCI-7224/PCI-7248/ cPCI-7248	8-bit data
cPCI-7249R	8-bit data
PCI-7250/51	8-bit data
cPCI-7252	8-bit data
PCI-7256	16-bit data
PCI-7258	16-bit data
PCI-7260	8-bit data
PCI-7296	8-bit data
PCI-7300A/cPCI-7300A	4-bit data
PCI-7348/PCI-7396	24-bit data (for Channel_PnT, where n is the channel number) or 8- bit data (for Channel_PnA, Channel_PnB, Channel_PnC, where n is the channel number)
PCIe-7350	8-bit
PCI-7432/cPCI-7432/ cPCI-7432R	32-bit data
cPCI-7433R	32-bit data
PCI-7434/cPCI-7434/ cPCI-7434R	32-bit data
PCI-7442	32-bit data
PCI-7444	32-bit data
PCI-7452	32-bit data
PCI-8554	8-bit data
PCI-9111	16-bit data (for P9111_CHANNEL_DO) or 4-bit data (for P9111_CHANNEL_EDO)
PCI-9112/cPCI-9112	16-bit data
PCI-9114	16-bit data

cPCI-9116	8-bit data
PCI-9118	4-bit data
PCI-9221	4-bit data
PCI-9222	16-bit data
PCI-9223	16-bit data
PCI-9524	8-bit data

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

DO_SetTimeout

Description

Sets Timeout period for Sync. mode continuous DO. While the function is called, the Sync. mode continuous DO acquisition is stopped even when it is not completed.

Supported card(s)

7350, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DO_SetTimeout (U16 CardNumber, U32 Timeout)
```

Visual Basic

```
DO_SetTimeout (ByVal CardNumber As Integer, ByVal  
Timeout As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Timeout Timeout period (ms).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DO_SimuWritePort

Description

Writes the output digital data simultaneously to the specified digital output port.

Supported card(s)

7442, 7444

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 DO_SimuWritePort (U16 CardNumber, U16  
NumChans, U32 *Buffer)
```

Visual Basic

```
DO_SimuWritePort (ByVal CardNumber As Integer,  
ByVal NumChans As Integer, Buffer As Long)  
As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

NumChans Number of simultaneous output channel. Valid values:

PCI-7442 1 or 2

PCI-7444 1, 2, or 4

Output the data to DO channel 0 while 1, output the data to DO channel 0 and 1 simultaneously while 2, and output data to DO channel 0, 1, 2, and 3 simultaneously while 4.

Buffer Buffer of digital data write simultaneously to the specified output port.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidIoChannel
```

DO_WriteExtTrigLine

Description

Sets the digital output trigger line to the specified state. This function is available only for PCI-7200.

Supported card(s)

7200

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
U16 DO_WriteExtTrigLine (U16 CardNumber, U16  
    Value)
```

Visual Basic

```
DO_WriteExtTrigLine(ByVal CardNumber As Integer,  
    ByVal Value As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Value New digital logic state 0 or 1.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

DO_WriteLine

Description

Sets the specified digital output line in the specified digital port to the specified state. This function is only available for cards that support digital output read-back functionality.

Supported card(s)

6202, 6208V/16V/08A, 6308V/08A, 7200, 7230, 7234, 7224, 7248, c7249R, 7250/51, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9114, 9116, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
U16 DO_WriteLine (U16 CardNumber, U16 Port, U16  
Line, U16 State)
```

Visual Basic

```
DO_WriteLine(ByVal CardNumber As Integer, ByVal  
Port As Integer, ByVal DoLine As Integer,  
ByVal State As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Port Digital output port number. Valid values:

PCI-6202	P6202_ISO0 P6202_TTL0
PCI-6208V/16V/08A	0
PCI-6308V/08A	0
PCI-7200	0
cPCI-7200	0, 1 (auxiliary digital output port)
PCI-7230/cPCI-7230	0
PCI-7234	0
PCI-7250/51	0 to 3
cPCI-7252	0
PCI-7256	0

PCI-7258	0, 1
PCI-7260	0
PCI-7300A/cPCI-7300A	1 (auxiliary digital output port)
PCIe-7350	P7350_DIO_A, P7350_DIO_B, P7350_DIO_C, P7350_DIO_D
PCI-7432/cPCI-7432	0
cPCI-7432R	0, P7432R_DO_LED
cPCI-7433R	P7433R_DO_LED
PCI-7434/cPCI-7434	PORT_DO_LOW, PORT_DO_HIGH
cPCI-7434R	PORT_DO_LOW, PORT_DO_HIGH, P7434R_DO_LED
PCI-7442	P7442_CH0, P7442_CH1, P7442_TTL0, P7442_TTL1
PCI-7443	P7443_TTL0, P7443_TTL1
PCI-7444	P7444_CH0, P7444_CH1, P7444_CH2, P7444_CH3, P7444_TTL0, P7444_TTL1
PCI-7452	0 to 3
PCI-8554	0
PCI-9111	P9111_CHANNEL_DO, P9111_CHANNEL_EDO
PCI-9112/cPCI-9112	0
cPCI-9116	0
PCI-9118	0
PCI-9114	0
PCI-9221	0
PCI-9222	0
PCI-9223	0
PCI-9524	0
PCI-7224/48/96/ cPCI-7248, cPCI-7249R, PCI-7348/96	Refer to the DI_ReadLine function.

Line

The digital line to write to. Valid values:

PCI-6202	0 to 15 (for P6202_ISO0) 0 to 7 (for P6202_TTL0)
PCI-6208V/16V/08A	0 to 3

PCI-6308V/08A	0 to 3
PCI-7200/cPCI-7200	0 to 31 (for port 0) 0 to 3 (auxiliary output port of cPCI-7200)
PCI-7230	0 to 15
PCI-7234	0 to 31
PCI-7250/51	0 to 7
cPCI-7252	0 to 7
PCI-7256	0 to 15
PCI-7258	0 to 15
PCI-7260	0 to 7
PCI-7300A/cPCI-7300A	0 to 3
PCIe-7350	0 to 7
PCI-7432/7433/7434	0 to 31
PCI-7442	0 to 31 (for P7442_CH0, P7442_CH1) 0 to 15 (for P7442_TTL0, P7442_TTL1)
PCI-7443	0 to 15
PCI-7444	0 to 31 (for P7444_CH0, P7444_CH1, P7444_CH2, P7444_CH3) 0 to 15 (for P7444_TTL0, P7444_TTL1)
PCI-7452	0 to 31
PCI-8554	0 to 7
PCI-9111	0 to 15
PCI-9112	0 to 15
PCI-9114	0 to 15
cPCI-9116	0 to 7
PCI-9118DG/HG/HR	0 to 3
PCI-9221	0 to 3
PCI-9222	0 to 15
PCI-9223	0 to 15
PCI-9524	0 to 7
PCI-7224/48/96/cPCI- 7248, cPCI-7249R, PCI- 7348/96	Refer to the DI_ReadLine function.

State New digital logic state 0 or 1.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

DO_WritePort

Description

Writes digital data to the specified digital output port.

Supported card(s)

6202, 6208V/16V/08A, 6308V/08A, 7200, 7230, 7234, 7224, 7248, 7249, 7250/51, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9114, 9116, 9118, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```

I16 DO_WritePort (U16 CardNumber, U16 Port, U32
Value)
```

Visual Basic

```

DO_WritePort (ByVal CardNumber As Integer, ByVal
Port As Integer, ByVal Value As Long) As
Integer
```

Parameter(s)

- CardNumber* ID of the card performing the operation.
- Port* Digital output port number. The cards that support this function and their corresponding valid value are as follows:

PCI-6202	P6202_IS00 P6202_TTL0
PCI-6208V/16V/08A	0
PCI-6308V/08A	0
PCI-7200	0
cPCI-7200	0, 1 (auxiliary digital output port)
PCI-7230/cPCI-7230	0
PCI-7234	0
PCI-7224	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH

cPCI-7248/cPCI-7248	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH
cPCI-7249R	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH
PCI-7250/51	0 to 3
cPCI-7252	0
PCI-7256	0
PCI-7258	0, 1
PCI-7260	0
PCI-7296	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1CL, Channel_P1CH, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2CL, Channel_P2CH, Channel_P3A, Channel_P3B, Channel_P3C, Channel_P3CL, Channel_P3CH, Channel_P4A, Channel_P4B, Channel_P4C, Channel_P4CL, Channel_P4CH
PCI-7300A/cPCI-7300A	1 (auxiliary digital output port)
PCI-7348	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2
PCIe-7350	P7350_DIO_A, P7350_DIO_B, P7350_DIO_C, P7350_DIO_D
PCI-7396	Channel_P1A, Channel_P1B, Channel_P1C, Channel_P1, Channel_P2A, Channel_P2B, Channel_P2C, Channel_P2, Channel_P3A, Channel_P3B, Channel_P3C, Channel_P3, Channel_P4A, Channel_P4B, Channel_P4C, Channel_P4
PCI-7432/cPCI-7432	0

cPCI-7432R	0, P7432R_DO_LED
cPCI-7433R	P7433R_DO_LED
PCI-7434/cPCI-7434	PORT_DO_LOW, PORT_DO_HIGH
cPCI-7434R	PORT_DO_LOW, PORT_DO_HIGH, P7434R_DO_LED
PCI-7442	P7442_CH0, P7442_CH1, P7442_TTL0, P7442_TTL1
PCI-7443	P7443_TTL0, P7443_TTL1
PCI-7444	P7444_CH0, P7444_CH1, P7444_CH2, P7444_CH3, P7444_TTL0, P7444_TTL1
PCI-7452	0 to 3
PCI-8554	0
PCI-9111	P9111_CHANNEL_DO, P9111_CHANNEL_EDO
PCI-9112/cPCI-9112	0
cPCI-9116	0
PCI-9118	0
PCI-9114	0
PCI-9221	0
PCI-9222	0
PCI-9223	0
PCI-9524	0



NOTE:

The value Channel_Pn, for argument Port is defined as all of the ports (Port A, B, and C) in channel n.

<i>Value</i>	Digital data that is written to the specified port.
PCI-6202	16-bit data (for P6202_IS00) 8-bit data (for P6202_TTL0)
PCI-6208V/16V/08A	4-bit data
PCI-6308V/08A	4-bit data
PCI-7200/cPCI-7200	32-bit data (for port 0), 4-bit data (for auxiliary output port of cPCI-7200)

PCI-7230/cPCI-7230	16-bit data
PCI-7234	32-bit data
PCI-7224/PCI-7248/ cPCI-7248	8-bit data
cPCI-7249R	8-bit data
PCI-7250/51	8-bit data
cPCI-7252	8-bit data
PCI-7256	16-bit data
PCI-7258	16-bit data
PCI-7260	8-bit data
PCI-7296	8-bit data
PCI-7300A/cPCI-7300A	4-bit data
PCI-7348/PCI-7396	24-bit data (for Channel_PnT, where n is the channel number) or 8- bit data (for Channel_PnA, Channel_PnB, Channel_PnC, where n is the channel number)
PCIe-7350	8-bit data
PCI-7432/cPCI-7432/ cPCI-7432R	32-bit data
cPCI-7433R	32-bit data
PCI-7434/cPCI-7434/ cPCI-7434R	32-bit data
PCI-7442	32-bit data (for P7442_CH0, P7442_CH1) or 16-bit data (for P7442_TTL0, P7442_TTL1)
PCI-7443	16-bit data
PCI-7444	32-bit data (for P7444_CH0, P7444_CH1, P7444_CH2, P7444_CH3) or 16-bit data (for P7444_TTL0, P7444_TTL1)
PCI-7452	32-bit data
PCI-8554	8-bit data

PCI-9111

16-bit data (for
P9111_CHANNEL_DO) or 4-bit
data (for
P9111_CHANNEL_EDO)

PCI-9112/cPCI-9112

16-bit data

PCI-9114

16-bit data

cPCI-9116

8-bit data

PCI-9118

4-bit data

PCI-9221

4-bit data

PCI-9222

16-bit data

PCI-9223

16-bit data

PCI-9524

8-bit data

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

EDO_9111_Config

Description

Informs the PCIS-DASK library of the EDO channel mode for PCI-9111 card.

Supported card(s)

9111

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 EDO_9111_Config (U16 CardNumber, U16 EDO_Fun)
```

Visual Basic

```
EDO_9111_Config (ByVal CardNumber As Integer,  
                ByVal EDO_Fun As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

EDO_Fun EDO ports mode. Valid modes:

P9111_EDO_INPUT	EDO channels are used as input channels.
P9111_EDO_OUT_EDO	EDO channels are used as output channels.
P9111_EDO_OUT_CHN	EDO channels are used as channel number output.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```


EMGShutDownControl

Description

Controls the emergency shutdown.

Supported card(s)

7260

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 EMGShutDownControl (U16 CardNumber, U8 ctrl)
```

Visual Basic

```
EMGShutDownControl (ByVal CardNumber As Integer,  
    ByVal ctrl As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ctrl The control code for emergency shutdown function.
The valid control codes are:

0	EMGSHDN_OFF	Enables the emergency shutdown function.
1	EMGSHDN_ON	Disables the emergency shutdown function.
2	EMGSHDN_RECOVERY	Clears the emergency shutdown status.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

EMGShutDownStatus

Description

Obtains the emergency shutdown status.

Supported card(s)

7260

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 EMGShutDownStatus (U16 CardNumber, U8  
    *status)
```

Visual Basic

```
EMGShutDownStatus (ByVal CardNumber As Integer,  
    ByVal status As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

status Tells whether an emergency shutdown occurred. 0 if no emergency shutdown occurred or 1 if an emergency shutdown occurred.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

GCTR_Read

Description

Reads the counter value of the general-purpose counter without disturbance to the counting process.

Supported card(s)

9116

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GCTR_Read (U16 CardNumber, U16 GCtr, U32  
               *Value)
```

Visual Basic

```
GCTR_Read (ByVal CardNumber As Integer, ByVal  
           GCtr As Integer, Value As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr Counter number. Value is 0 for PCI-9116.

Value Returns the counter value of the specified general-purpose timer/counter. Range is 0 to 65536.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidCounter
```

GCTR_Clear

Description

Turns off the specified general-purpose timer/counter operation and resets the counter value to zero.

Supported card(s)

9116

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GCTR_Clear (U16 CardNumber, U16 GCtr)
```

Visual Basic

```
GCTR_Clear (ByVal CardNumber As Integer, ByVal  
            GCtr As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr Counter number. Value is 0 for PCI-9116.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidCounter
```

GCTR_Setup

Description

Controls the operation of the selected counter/timer.

Supported card(s)

9116

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GCTR_Setup (U16 CardNumber, U16 GCtr, U16
                GCtrCtrl, U32 Count)
```

Visual Basic

```
GCTR_Setup (ByVal CardNumber As Integer, ByVal
            GCtr As Integer, ByVal GCtrCtrl As Integer,
            ByVal Count As Long) As Integer
```

Parameter(s)

- CardNumber* ID of the card performing the operation.
- GCtr* Counter number. Value is 0 for cPCI-9116.
- GCtrCtrl* Setting for the general-purpose timer/counter control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are six groups of constants:

Timer/Counter Mode

- General_Counter* General counter.
- Pulse_Generation* Generation of pulse.

Timer/Counter Source

- GPTC_CLKSRC_INT* Internal time base.
- GPTC_CLKSRC_EXT* External time base from GP_TC_CLK pin.

Timer/Counter Gate Source

- GPTC_GATESRC_INT* Gate is controlled by software.
- GPTC_GATESRC_EXT* Gate is controlled by GP_TC_GATE pin.

Timer/Counter UpDown Source

GPTC_UPDOWN_SELECT_SOFT	Up/Down controlled by software.
GPTC_UPDOWN_SELECT_EXT	Up/Down controlled by GP_TC_UPDN pin.

Timer/Counter UpDown Control

GPTC_DOWN_CTR	Counting direction is down.
GPTC_UP_CTR	Counting direction is up.

Timer/Counter Enable

GPTC_ENABLE	General-purpose counter/timer enabled.
GPTC_DISABLE	General-purpose counter/timer disabled.

When two or more constants are used to form the GCtrl argument, the constants are combined with the bitwise-OR operator(|).

Count Counter value of general-purpose timer/counter

Return Code(s)

```
NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidCounter
```

GetActualRate

Description

Obtains the actual sampling rate the hardware will perform according to the board type and the specified rate.

Supported card(s)

7200, 7300A, 7350, 9111, 9112, 9113, 9114, 9118, 9221, 9222, 9223, 9812/10

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
U16 GetActualRate (U16 CardNumber, F64  
    SampleRate, F64 *ActualRate)
```

Visual Basic

```
GetActualRate (ByVal CardNumber As Integer, ByVal  
    SampleRate As Double, ActualRate As Double)  
As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

SampleRate Desired sampling rate.

ActualRate Returns the actual acquisition rate performed. The value depends on the card type and the desired sampling rate.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

GetActualRate_9524

Description

Obtains the actual sampling rate the hardware will perform according to the board type and the specified rate.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GetActualRate_9524 (U16 CardNumber, U16  
Group, F64 SampleRate, F64 *ActualRate)
```

Visual Basic

```
GetActualRate_9524 (ByVal CardNumber As Integer,  
ByVal Group As Integer, ByVal SampleRate As  
Double, ActualRate As Double) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Group 9524 supports two AI groups, load cell group and general purpose group. Valid value:

```
P9524_AI_LC_Group  
P9524_AI_GP_Group
```

SampleRate Desired sampling rate.

ActualRate Returns the actual acquisition rate performed. The value is a table-lookup value depends on the setting of acquisition mode.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```


GetBaseAddr

Description

Gets the I/O base addresses of the device with a specified card index.

Supported card(s)

6202, 6208V/6216V, 6208A, 6308V, 6308A, 7200, 7230, 7233, 7234, 7224, 7248, 7249, 7250, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9113, 9114, 9116, 9118, 9812/10, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GetBaseAddr (U16 CardNumber, U32 *BaseAddr,  
                U32 *BaseAddr2)
```

Visual Basic

```
GetBaseAddr (ByVal CardNumber As Integer,  
             BaseAddr As Long, BaseAddr2 As Long) As  
Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

BaseAddr Returns the I/O base address. For the PCIe-7350, this parameter returns the memory address of the specified card.

BaseAddr2 Returns the second base address #2. This is only available for cards that support two I/O base addresses, such as PCI-9113 and PCI-9114. For PCI-6202, PCIe-7350, PCI-9221, PCI-9222, and PCI-9223, this parameter returns the memory address of the specified card.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

GetCardIndexFromID

Description

Obtains the card type and the sequence number of the device with a specified card ID. This is the reverse function of Release_Card.

Supported card(s)

6202, 6208V/6216V, 6208A, 6308V, 6308A, 7200, 7230, 7233, 7234, 7224, 7248, 7249, 7250, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9113, 9114, 9116, 9118, 9812/10, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++ and Borland C++

```
U16 GetCardIndexFromID (U16 CardNumber, U16  
    *cardType, U16 *cardIndex)
```

Visual Basic

```
GetCardIndexFromID (ByVal CardNumber As Integer,  
    cardType As Integer, cardIndex As Integer)  
As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

cardType Returns the card type.

cardIndex Returns the sequence number of the card with the same card type.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

GetCardType

Description

Obtains the card type of the device with a specified card index.

Supported card(s)

6202, 6208V/6216V, 6208A, 6308V, 6308A, 7200, 7230, 7233, 7234, 7224, 7248, 7249, 7250, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9812/10, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GetCardType (U16 CardNumber, U16 *cardType)
```

Visual Basic

```
GetCardType (ByVal CardNumber As Integer,  
             cardType As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

cardType Returns the card type.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

GetInitPattern

Description

Obtains the state of relays set by the onboard switches (7260) or the state set by SetInitPattern (7442/7444).

Supported card(s)

7260, 7442, 7444

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GetInitPattern (U16 CardNumber, U8 patternID,  
                  U32 *pattern)
```

Visual Basic

```
GetInitPattern (ByVal CardNumber As Integer,  
                ByVal patternID As Byte, pattern As Long) As  
                Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.
patternID Valid pattern ID.

PCI-7260

INIT_PTN	State of relays at power-on.
EMGSHDN_PTN	State of relays while emergency shutdown condition is happened.

PCI-7442

INIT_PTN_CH0	State of DO channel 0 at power-on.
INIT_PTN_CH1	State of DO channel 1 at power-on.
SAFTOUT_PTN_CH0	State of DO channel 0 while WDT overflows.
SAFTOUT_PTN_CH1	State of DO channel 1 while WDT overflows.

PCI-7444

INIT_PTN_CH0	State of DO channel 0 at power-on.
INIT_PTN_CH1	State of DO channel 1 at power-on.
INIT_PTN_CH2	State of DO channel 2 at power-on.
INIT_PTN_CH3	State of DO channel 3 at power-on.

SAFTOUT_PTN_CH0	State of DO channel 0 while WDT overflows.
SAFTOUT_PTN_CH1	State of DO channel 1 while WDT overflows.
SAFTOUT_PTN_CH2	State of DO channel 2 while WDT overflows.
SAFTOUT_PTN_CH3	State of DO channel 3 while WDT overflows.

pattern Returns the state of relay or the state set by SetInitPattern function.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

GetLCRAddr

Description

Obtains the LCR base address of the device with a specified card index as defined by the onboard PCI controller.

Supported card(s)

6202, 6208V/6216V, 6208A, 6308V, 6308A, 7200, 7230, 7233, 7234, 7224, 7248, 7249, 7250, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9812/10, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GetLCRAddr(U16 CardNumber, U32 *LcrAddr)
```

Visual Basic

```
GetLCRAddr (ByVal CardNumber As Integer, LcrAddr  
            As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

LcrAddr Returns the LCR base address.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

GPTC_9524_PG_Config

Description

This function sets the generated pulse number of GPTC pulse generator.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 GPTC_9524_PG_Config (U16 CardNumber, U16  
GCtr, U32 PulseGenNum)
```

Visual Basic

```
GPTC_9524_PG_Config (ByVal CardNumber As Integer,  
ByVal GCtr As Integer, ByVal PulseGenNum As  
Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr The general timer/counter number. Valid value:

P9524_CTR_PG0

P9524_CTR_PG1

P9524_CTR_PG2

PulseGenNum The generated pulse number. Valid value:

0 Infinite generation

1 to 16777215 Finite generation

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorInvalidCounter

ErrorCardNotRegistered

ErrorFuncNotSupport

GPTC_Clear

Description

Halts the specified general-purpose timer/counter operation and reloads the initial value of the timer/counter.

Supported card(s)

6202, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 GPTC_Clear (U16 CardNumber, U16 GCtr)
```

Visual Basic

```
GPTC_Clear (ByVal CardNumber As Integer, ByVal  
GCtr As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr The counter number.

PCI-6202	P6202_GPTC0
	P6202_GPTC1
	P6202_ENCODER0
	P6202_ENCODER1
	P6202_ENCODER2
PCI-9221	0 to 1
PCI-9222	P922x_GPTC0
PCI-9223	P922x_GPTC1
	P922x_GPTC2
	P922x_GPTC3
	P922x_ENCODER0
	P922x_ENCODER1
PCI-9524	P9524_CTR_PG0
	P9524_CTR_PG1
	P9524_CTR_PG2
	P9524_CTR_QD0
	P9524_CTR_QD1
	P9524_CTR_QD2
	P9524_CTR_INTCOUNTER

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorInvalidCounter
ErrorFuncNotSupport

GPTC_Control

Description

Controls for the selected counter/timer by software.

Supported card(s)

6202, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 GPTC_Control (U16 CardNumber, U16 GCtr, U16  
ParamID, U16 Value)
```

Visual Basic

```
GPTC_Control (ByVal CardNumber As Integer, ByVal  
GCtr As Integer, ByVal ParamID As Integer,  
ByVal Value As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr The counter number.

PCI-6202	P6202_GPTC0
	P6202_GPTC1
	P6202_ENCODER0
	P6202_ENCODER1
	P6202_ENCODER2
PCI-9221	0 to 1
PCI-9222	P922x_GPTC0
PCI-9223	P922x_GPTC1
	P922x_GPTC2
	P922x_GPTC3
	P922x_ENCODER0
	P922x_ENCODER1
PCI-9524	P9524_CTR_PG0
	P9524_CTR_PG1
	P9524_CTR_PG2
	P9524_CTR_QD0
	P9524_CTR_QD1
	P9524_CTR_QD2
	P9524_CTR_INTCOUNTER

ParamID The ID of the internal parameter of the general-purpose timer/counter you want to control. Valid control parameters:

PCI-6202, PCI-9221, PCI-9222, PCI-9223	
IntGATE	Internal gate
IntUpDnCTR	Internal updown counter
IntENABLE	Starts or stops counter operation
PCI-9524	
P9524_CTR_Enable	Starts or stops counter operation

Value The value for the control item specified by the ParamID parameter. The valid value is 0 or 1.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorInvalidCounter
ErrorUndefinedParameter
ErrorFuncNotSupport

GPTC_EventSetup

Description

Sets the configurations of the selected event of .the counter/timer.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GPTC_EventSetup(U16 CardNumber, U16 GCtr, U16
    Mode, U16 Ctrl, U32 LVal_1, U32 LVal_2);
```

Visual Basic

```
GPTC_EventSetup (ByVal CardNumber As Integer,
    ByVal GCtr As Integer, ByVal mode As
    Integer, ByVal Ctrl As Integer, LVal_1 As
    Long, LVal_2 As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr The counter number.

PCI-6202

P6202_ENCODER0

P6202_ENCODER1

P6202_ENCODER2

PCI-9222

PCI-9223

P922x_ENCODER0

P922x_ENCODER1

Mode Event mode. Valid values:

PCI-6202

P6202_EVT_MOD_EPT

PCI-9222 and PCI-9223

P922x_EVT_MOD_EPT

Ctrl The setting for event of .the counter/timer. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H.

PCI-6202

There are three groups of constants:

Encoder Position Trigger pulse width Selection

P6202_EPT_PULWIDTH_200us

P6202_EPT_PULWIDTH_2ms

P6202_EPT_PULWIDTH_20ms

P6202_EPT_PULWIDTH_200ms

Enable Encoder Position Trigger callback

P6202_EPT_TRGOUT_CALLBACK (Perform callback function set by GPTC_EventCallBack())

Enable Encoder Position Trigger output

P6202_EPT_TRGOUT_AFI (Output pulse to AFI)

PCI-9222 and PCI-9223

There are three groups of constants:

Encoder Position Trigger pulse width Selection

P922x_EPT_PULWIDTH_200us

P922x_EPT_PULWIDTH_2ms

P922x_EPT_PULWIDTH_20ms

P922x_EPT_PULWIDTH_200ms

Enable Encoder Position Trigger callback

P922x_EPT_TRGOUT_CALLBACK (Perform callback function set by GPTC_EventCallBack())

Enable Encoder Position Trigger output

P922x_EPT_TRGOUT_GPO (Output pulse to GPO4/5 (Encoder0/1))

When two or more constants are used to form the ConfigCtrl argument, the constants are combined with the bitwise-OR operator(|).

LVal_1

PCI-6202

0 to 0x7ffff (corresponding to 19-bit 2's complement)

PCI-9222 and PCI-9223

0 to 0xffffffff (corresponding to 32-bit 2's complement)

LVal_2

PCI-6202, PCI-9222, and PCI-9223: Not used

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

GPTC_EventCallBack (Win32 Only)

Description

Controls and notifies the user's application when a specified GPTC event occurs.

Supported card(s)

6202, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 GPTC_EventCallBack(U16 CardNumber, I16
    Enabled, I16 EventType, U32 callbackAddr)
```

Visual Basic

```
GPTC_EventCallBack (ByVal CardNumber As Integer,
    ByVal Enabled As Integer, ByVal EventType As
    Integer, callbackAddr As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Enabled Add or remove the event message.

The valid values:

- 0 remove
- 1 add

EventType The type of event

The valid values:

- PCI-6202**
 - P6202_EVT_TYPE_EPT0 position trigger of encoder 0
 - P6202_EVT_TYPE_EPT1 position trigger of encoder 1
 - P6202_EVT_TYPE_EPT2 position trigger of encoder 2
- PCI-9222 and PCI-9223**
 - P922x_EVT_TYPE_EPT0 position trigger of encoder 0
 - P922x_EVT_TYPE_EPT1 position trigger of encoder 1
- PCI-9524**
 - P9524_Event_Timer Timer event of internal counter

callbackAddr The address of the user callback function. PCIS-DASK calls this function when the specified event occurs. If you wish to remove the event message, set **callbackAddr** to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidIoChannel

GPTC_Read

Description

Reads the counter value of the general-purpose counter without interfering with the counting process.

Supported card(s)

6202, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 GPTC_Read (U16 CardNumber, U16 GCtr, U32
               *pValue)
```

Visual Basic

```
GPTC_Read (ByVal CardNumber As Integer, ByVal
            GCtr As Integer, pValue As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr The counter number.

PCI-6202	P6202_GPTC0
	P6202_GPTC1
	P6202_ENCODER0
	P6202_ENCODER1
	P6202_ENCODER2
PCI-9221	0 to 1
PCI-9222	P922x_GPTC0
PCI-9223	P922x_GPTC1
	P922x_GPTC2
	P922x_GPTC3
	P922x_ENCODER0
	P922x_ENCODER1
PCI-9524	P9524_CTR_PG0
	P9524_CTR_PG1
	P9524_CTR_PG2
	P9524_CTR_QD0
	P9524_CTR_QD1
	P9524_CTR_QD2

pValue Returns the counter value of the specified general-purpose timer/counter.

PCI-6202	19-bit counter value
PCI-9221	32-bit counter value
PCI-9222	32-bit counter value
PCI-9223	32-bit counter value
PCI-9524	24-bit counter value

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorInvalidCounter
ErrorFuncNotSupport

GPTC_Setup

Description

Sets the configurations of the selected counter/timer.

Supported card(s)

6202, 9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 GPTC_Setup (U16 CardNumber, U16 GCtr, U16
                Mode, U16 SrcCtrl, U16 PolCtrl, U32
                LReg1_Val, U32 LReg2_Val)
```

Visual Basic

```
GPTC_Setup (ByVal CardNumber As Integer, ByVal
            GCtr As Integer, ByVal Mode As Integer,
            ByVal SrcCtrl As Integer, ByVal PolCtrl As
            Integer, ByVal LReg1_Val As Long, ByVal
            LReg2_Val As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr The counter number.

PCI-6202	P6202_GPTC0
	P6202_GPTC1
	P6202_ENCODER0
	P6202_ENCODER1
	P6202_ENCODER2
PCI-9221	0 to 1
PCI-9222	P922x_GPTC0
	P922x_GPTC1
	P922x_GPTC2
	P922x_GPTC3
	P922x_ENCODER0
PCI-9223	P922x_ENCODER1

PCI-9524 P9524_CTR_PG0
 P9524_CTR_PG1
 P9524_CTR_PG2
 P9524_CTR_QD0
 P9524_CTR_QD1
 P9524_CTR_QD2
 P9524_CTR_INTCOUNTER

Mode

The timer/counter mode. Refer to the hardware manual for the mode description. Valid modes:

PCI-6202, PCI-9221, PCI-9222, PCI-9223

SimpleGatedEventCNT	EdgeSeparationMSR
SinglePeriodMSR	SingleTrigContPulseGenPWM
SinglePulseWidthMSR	ContGatedPulseGenPWM
SingleGatedPulseGen	CW_CCW_Encoder
SingleTrigPulseGen	x1_AB_Phase_Encoder
RetrigSinglePulseGen	x2_AB_Phase_Encoder
SingleTrigContPulseGen	x4_AB_Phase_Encoder
ContGatedPulseGen	Phase_Z

PCI-9524

P9524_PulseGen_OUTDIR_N
 P9524_PulseGen_OUTDIR_R
 P9524_PulseGen_CCW
 P9524_x4_AB_Phase_Decoder
 P9524_Timer

SrcCtrl

The setting for general-purpose timer/counter source control. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are three groups of constants:

PCI-6202, PCI-9221, PCI-9222, PCI-9223

Timer/Counter Source

<code>GPTC_CLK_SRC_Int</code>	Internal time base
<code>GPTC_CLK_SRC_Ext</code>	External time base from the GPTC_CLK pin

Timer/Counter Gate Source

<code>GPTC_GATE_SRC_Int</code>	Gate is controlled by software.
<code>GPTC_GATE_SRC_Ext</code>	Gate is controlled by the GPTC_GATE pin.

Timer/Counter UpDown Source

<code>GPTC_UPDOWN_Int</code>	Up/Down is controlled by software.
<code>GPTC_UPDOWN_Ext</code>	Up/Down is controlled by the GPTC_UD pin.

PCI-9524

Ignore

When two or more constants are used to form the *SrcCtrl* argument, the constants are combined with the bitwise-OR operator(`|`).

PolCtrl

The polarity settings for general-purpose timer/counter. This argument is an integer expression formed from one or more of the manifest constants defined in DASK.H. There are three groups of constants:.

PCI-9221, PCI-9222, PCI-9223

Timer/Counter Gate Polarity

<code>GPTC_GATE_LACTIVE</code>	Low active
<code>GPTC_GATE_HACTIVE</code>	High active

Timer/Counter UpDown Polarity

<code>GPTC_UPDOWN_LACTIVE</code>	Low active
<code>GPTC_UPDOWN_HACTIVE</code>	High active

Timer/Counter Clock Source Polarity

GPTC_CLKSRC_LACTIVE Low active

GPTC_CLKSRC_HACTIVE High active

Timer/Counter Output Polarity (PCI-9222/9223 only)

GPTC_OUTPUT_LACTIVE Low active

GPTC_OUTPUT_HACTIVE High active

PCI-6202, PCI-9524 Ignore

When two or more constants are used to form the PolCtrl argument, the constants are combined with the bitwise-OR operator(|)

LReg1_Val

The meaning for the value depends on the mode the timer /counter performs.

PCI-6202, PCI-9221, PCI-9222, PCI-9223

SimpleGatedEventCNT	Configures as initial count of GPTC.
SinglePeriodMSR	Configures as initial count of GPTC.
SinglePulseWidthMSR	Configures as initial count of GPTC.
SingleGatedPulseGen	Configures as the pulse width.
SingleTrigPulseGen	Configures as the pulse width.
RetrigSinglePulseGen	Configures as the pulse width.
SingleTrigContPulseGen	Configures as the pulse width.
ContGatedPulseGen	Configures as the pulse width.
EdgeSeparationMSR	Configures as initial count of GPTC.
SingleTrigContPulseGenPWM	Configures as the pulse initial count.
ContGatedPulseGenPWM	Configures as the pulse initial count.
CW_CCW_Encoder	Not used
x1_AB_Phase_Encoder	Not used
x2_AB_Phase_Encoder	Not used
x4_AB_Phase_Encoder	Not used
Phase_Z	Z_Phase Phase

PCI-9524

P9524_PulseGen_OUTDIR_N	Configures as the pulse initial count. 0 is not valid for this argument and the valid range of LReg1_Val + LReg2_Val is between 0x2 and 0xfffffffffe.
P9524_PulseGen_OUTDIR_R	Configures as the pulse initial count. 0 is not valid for this argument and the valid range of LReg1_Val + LReg2_Val is between 0x2 and 0xfffffffffe.
P9524_PulseGen_CW	Configures as the pulse initial count. 0 is not valid for this argument and the valid range of LReg1_Val + LReg2_Val is between 0x2 and 0xfffffffffe.
P9524_PulseGen_CCW	Configures as the pulse initial count. 0 is not valid for this argument and the valid range of LReg1_Val + LReg2_Val is between 0x2 and 0xfffffffffe.
P9524_x4_AB_Phase_Decoder	Not Used
P9524_Timer	Configures as the counter divisor. Range: 0x2-0xffffffff
<i>LReg2_Val</i>	The meaning for the value depends on the mode the timer /counter performs.

PCI-6202, PCI-9221, PCI-9222, PCI-9223

SimpleGatedEventCNT	Not used
SinglePeriodMSR	Not used
SinglePulseWidthMSR	Not used
SingleGatedPulseGen	Not used
SingleTrigPulseGen	Not used
RetrigSinglePulseGen	Not used
SingleTrigContPulseGen	Not used
ContGatedPulseGen	Not used
EdgeSeparationMSR	Not used
SingleTrigContPulseGenPWM	Configures as the pulse length count.
ContGatedPulseGenPWM	Configures as the pulse length count.

CW_CCW_Encoder	Not used
x1_AB_Phase_Encoder	Not used
x2_AB_Phase_Encoder	Not used
x4_AB_Phase_Encoder	Not used
Phase_Z	Z_Phase Mode

PCI-9524

P9524_PulseGen_OUTDIR_N	Configures as the pulse length count. 0 is not valid of this argument and the valid range of LReg1_Val + LReg2_Val is between 0x2 and 0xffffffe.
P9524_PulseGen_OUTDIR_R	Configures as the pulse length count. 0 is not valid of this argument and the valid range of LReg1_Val + LReg2_Val is between 0x2 and 0xffffffe.
P9524_PulseGen_CW	Configures as the pulse length count. 0 is not valid of this argument and the valid range of LReg1_Val + LReg2_Val is between 0x2 and 0xffffffe.
P9524_PulseGen_CCW	Configures as the pulse length count. 0 is not valid of this argument and the valid range of LReg1_Val + LReg2_Val is between 0x2 and 0xffffffe.
P9524_x4_AB_Phase_Decoder	Not used
P9524_Timer	Not used

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorInvalidCounter
ErrorUndefinedParameter
ErrorFuncNotSupport

GPTC_Status

Description

Reads the latched GPTC status of the general-purpose counter from the GPTC status register.

Supported card(s)

6202, 9221, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 GPTC_Status (U16 CardNumber, U16 GCtr, U16
                *pValue)
```

Visual Basic

```
GPTC_Status (ByVal CardNumber As Integer, ByVal
             GCtr As Integer, pValue As Integer) As
             Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

GCtr The counter number.

PCI-6202

P6202_GPTC0
P6202_GPTC1
P6202_ENCODER0
P6202_ENCODER1
P6202_ENCODER2

PCI-9221

0 to 1

PCI-9222 and PCI-9223

P922x_GPTC0
P922x_GPTC1
P922x_GPTC2
P922x_GPTC3
P922x_ENCODER0
P922x_ENCODER1

pValue Returns the latched GPTC status of the specified general-purpose timer/counter from the GPTC status register. Value formats:

PCI-6202 (for P602_GPTC)

PCI-9221

PCI-9222/9223 (for P922x_GPTC)

bit 0 1 indicates that the GPTC is counting.

0 indicates that the GPTC is not counting.

bit 1 1 indicates that the GPTC operation is done.

0 indicates that the GPTC operation is not yet done.

PCI-6202 (for P6202_ENCODER)

PCI-9222/9223 (for P922x_ENCODER)

bit 0 Phase A input of the indicated encoder

bit 1 Phase B input of the indicated encoder

bit 2 Phase Z input of the indicated encoder

bit 3 Original input of the indicated encoder

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorInvalidCounter

ErrorFuncNotSupport

HotResetHoldControl

Description

Controls the hot-system reset DO hold function and, if hot-reset-hold is enabled, holds the current DO output value while the computer hot resets. Otherwise, the initial pattern is outputted.

Supported card(s)

7442, 7444

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 HotResetHoldControl (U16 CardNumber, U8  
enable)
```

Visual Basic

```
HotResetHoldControl (ByVal CardNumber As Integer,  
ByVal enable As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

enable Control code for hot reset hold function. The valid control codes are the following:

0 HRH_OFF	Enables the hot reset hold function.
1 HRH_ON	Disables the hot reset hold function.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

HotResetHoldStatus

Description

Reads the hot-system reset DO hold status.

Supported card(s)

7442, 7444

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 HotResetHoldStatus (U16 CardNumber, U8 *sts)
```

Visual Basic

```
HotResetHoldStatus (ByVal CardNumber As Integer,  
    sts As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

sts Hot reset hold status read.

- 0 Hot reset hold functionality is disabled.
- 1 Hot reset hold functionality is enabled.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

I2C_Control

Description

Controls the specified Inter-Integrated Circuit (I²C) port with the specified control operation.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 I2C_Control (U16 CardNumber, U16 I2C_Port,  
                U16 I2C_CtrlParam, U32 I2C_CtrlValue)
```

Visual Basic

```
I2C_Control (ByVal CardNumber As Integer, ByVal  
             I2C_Port As Integer, ByVal I2C_CtrlParam As  
             Integer, ByVal I2C_CtrlValue As Long) As  
             Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

I2C_Port The specified I²C port to be performed. Valid values:

I2C_Port_A

I2C_CtrlParam The specified control to be performed for the specified I²C port. Valid values:

I2C_ENABLE Enable or disable the specified I2C port.

I2C_STOP Stop the specified I2C port.

I2C_CtrlValue The specified control operation to be performed for the specified I²C port and control. Valid value:

0 Turn off or do nothing for the specified control.

1 Turn on for the specified control.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorUndefinedParameter

I2C_Read

Description

Reads the data from the specified Inter-Integrated Circuit (I²C) port with the specified slave address.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 I2C_Read (U16 CardNumber, U16 I2C_Port, U16  
              I2C_SlaveAddr, U16 I2C_CmdAddrBytes, U16  
              I2C_DataBytes, U32 I2C_CmdAddr, U32  
              *I2C_Data)
```

Visual Basic

```
I2C_Read (ByVal CardNumber As Integer, ByVal  
           I2C_Port As Integer, ByVal I2C_SlaveAddr As  
           Integer, ByVal I2C_CmdAddrBytes As Integer,  
           ByVal I2C_DataBytes As Integer, ByVal  
           I2C_CmdAddr As Long, I2C_Data As Long) As  
           Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

I2C_Port The specified I²C port to be read. Valid value:

I2C_Port_A

I2C_SlaveAddr The I²C slave address to be read. Valid value:

0 - 127

I2C_CmdAddrBytes

Byte count of the Cmd/Addr to be read. Valid value:

0, 1, 2, or 4



NOTE:

'0' means read data without the Cmd/Addr.

I2C_DataBytes

Byte count of the data to be read. Valid value:

1, 2, or 4

I2C_CmdAddr The Cmd/Addr to be read. The byte count of the parameter is conjugated with the *I2C_CmdAddrBytes* parameter.

I2C_Data Returns the read data. The byte count of the parameter is conjugated with the *I2C_DataBytes* parameter.

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorFuncNotSupport

ErrorUndefinedParameter

I2C_Setup

Description

Sets the configurations of the specified Inter-Integrated Circuit (I²C) port.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 I2C_Setup (U16 CardNumber, U16 I2C_Port, U16
               I2C_Config, U32 I2C_SetupValue1, U32
               I2C_SetupValue2)
```

Visual Basic

```
I2C_Setup (ByVal CardNumber As Integer, ByVal
            I2C_Port As Integer, ByVal I2C_Config As
            Integer, ByVal I2C_SetupValue1 As Long,
            ByVal I2C_SetupValue2 As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

I2C_Port The specified I²C port to be configured. Valid values:

I2C_Port_A

I2C_Config I²C configurations to be configured to the specified I²C port. This argument is not currently used with the 7350.

I2C_SetupValue1

The extra configured value for the specified I²C port. The argument means the I²C clock pre-scale for 7350. Valid values:

0 - 255



NOTE:

The formula of calculating the I²C clock output is

$$F = 125 / (64 * (\text{clock pre-scale} + 1)) \quad (\text{MHz})$$

So, the supported I²C output clock range is from 7.63 KHz to 1953.125 KHz. The I²C output clock should be met the supported clock range of the I²C slave device.

I2C_SetupValue2

The extra configured value for the specified I²C port.
This argument is not currently used with the 7350.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorUndefinedParameter

I2C_Status

Description

Gets the status of the specified Inter-Integrated Circuit (I²C) port.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 I2C_Status (U16 CardNumber, U16 I2C_Port, U32  
               *I2C_Status)
```

Visual Basic

```
I2C_Status (ByVal CardNumber As Integer, ByVal  
            I2C_Port As Integer, I2C_Status As Long) As  
            Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

I2C_Port The specified I²C port to be read the status. Valid values:

I2C_Port_A

I2C_Status Returns the I²C status of the specified I²C port. Valid value:

Bit 0	not used
Bit 1	I2C busy; '1' means the I2C controller is busy.
Bit 2	I2C SCL is too slow; '1' means the requested clock speed by slave device is too slow.
Bit 3	I2C SCL is conflict; '1' means that there is other source pulls the SCL signal to a wrong condition.
Bit 4	I2C SDA is conflict; '1' means that there is other source pulls the SDA signal to a wrong condition.
Bit 5	I2C RxACK; '1' means that acknowledge is received.
Bit 6 ~ 31	not used

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

I2C_Write

Description

Writes the data to the specified Inter-Integrated Circuit (I²C) port with the specified slave address.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 I2C_Write (U16 CardNumber, U16 I2C_Port, U16  
               I2C_SlaveAddr, U16 I2C_CmdAddrBytes, U16  
               I2C_DataBytes, U32 I2C_CmdAddr, U32  
               I2C_Data)
```

Visual Basic

```
I2C_Write (ByVal CardNumber As Integer, ByVal  
            I2C_Port As Integer, ByVal I2C_SlaveAddr As  
            Integer, ByVal I2C_CmdAddrBytes As Integer,  
            ByVal I2C_DataBytes As Integer, ByVal  
            I2C_CmdAddr As Long, ByVal I2C_Data Long) As  
            Integer
```

Parameter(s)

CardNumber *ID of the card performing the operation.*

I2C_Port The specified I²C port to be written. Valid values:

I2C_Port_A

I2C_SlaveAddr The I²C slave address to be written. Valid value:

0 ~ 127

I2C_CmdAddrBytes

Byte count of the Cmd/Addr to be written. Valid value:

1, 2, or 4

I2C_DataBytes Byte count of the data to be written. Valid value:

1, 2, or 4

I2C_CmdAddr The Cmd/Addr to be written. The byte count of the parameter is conjugated with the I2C_CmdAddrBytes parameter.

I2C_Data The data to be written. The byte count of the parameter is conjugated with the *I2C_DataBytes* parameter.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorUndefinedParameter

IdentifyLED_Control

Description

Controls the identification LED.

Supported card(s)

7260

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 IdentifyLED_Control (U16 CardNumber, U8 ctrl)
```

Visual Basic

```
IdentifyLED_Control (ByVal CardNumber As Integer,  
    ByVal ctrl As Byte) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

ctrl Turns the identification LED on (1) or off (0).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport
```

PCI9524_Acquire_AD_CalConst

Description

Obtains the AD calibration constants of PCI-9524. While the auto calibration or EEPROM loading is performed completely, you can use the function to obtain the calibrated AD constants or the loaded AD constants. Please refer the function description of PCI_DB_Auto_Calibration_ALL or PCI_Load_CAL_Data.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 PCI9524_Acquire_AD_CalConst (U16 CardNumber,  
    U16 Group, U16 ADC_Range, U16 ADC_Speed, U32  
    *CalDate, F32 *CalTemp, U32 *ADC_offset, U32  
    *ADC_gain, F64 *Residual_offset, F64  
    *Residual_scaling)
```

Visual Basic

```
GetActualRate_9524 (ByVal CardNumber As Integer,  
    ByVal Group As Integer, ByVal ADC_Range As  
    Integer, ByVal ADC_Speed As Integer, CalDate  
    As Long, CalTemp As Single, ADC_offset As  
    Single, ADC_gain As Single, Residual_offset  
    As Double, Residual_scaling As Double) As  
    Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Group 9524 supports two AI groups, load cell group and general purpose group. The two groups have the different calibration constants. Valid value:

P9524_AI_LC_Group
P9524_AI_GP_Group

<i>ADC_Range</i>	Each ADC range of PCI-9524 has the corresponding calibration constants. Valid value: Load Cell Group (P9524_AI_LC_Group) 0 General Purpose Group (P9524_AI_GP_Group) AD_B_10_V AD_B_5_V AD_B_2_5_V AD_B_1_25_V
<i>ADC_Speed</i>	Each ADC speed of PCI-9524 has the corresponding calibration constants. Valid value: P9524_ADC_30K_SPS P9524_ADC_15K_SPS P9524_ADC_7K5_SPS P9524_ADC_3K75_SPS P9524_ADC_2K_SPS P9524_ADC_1K_SPS P9524_ADC_500_SPS P9524_ADC_100_SPS P9524_ADC_60_SPS P9524_ADC_50_SPS P9524_ADC_30_SPS P9524_ADC_25_SPS P9524_ADC_15_SPS P9524_ADC_10_SPS P9524_ADC_5_SPS P9524_ADC_2R5_SPS
<i>CalDate</i>	Returns the Date of the calibration constants. The format is YYYYMMDD (YYYY: Year, MM: Month, DD: Day)
<i>CalTemp</i>	Returns the Centigrade Temperature during the calibration period.
<i>ADC_offset</i>	Returns the calibrated ADC offset constant of the specified group, range, and speed.

ADC_gain Returns the calibrated ADC gain constant of the specified group, range, and speed.

Residual_offset Returns the software compensation offset constant of the specified group, range, and speed.

Residual_scaling Returns the software compensation scaling constant of the specified group, range, and speed.

Return Code(s)

NoError

ErrorFuncNotSupport

ErrorUndefinedParameter

PCI9524_Acquire_DA_CalConst

Description

Obtains the DA calibration constants of PCI-9524. While the auto calibration or EEPROM loading is performed completely, you can use the function to obtain the calibrated DA constants or the loaded DA constants. Please refer the function description of PCI_DB_Auto_Calibration_ALL or PCI_Load_CAL_Data.

Supported card(s)

9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 PCI9524_Acquire_DA_CalConst (U16 CardNumber,
    U16 Channel, U32 *CalDate, F32 *CalTemp, U8
    *DAC_offset, U8 *DAC_linearity, F32
    *Gain_factor)
```

Visual Basic

```
GetActualRate_9524 (ByVal CardNumber As Integer,
    ByVal Channel As Integer, CalDate As Long,
    CalTemp As Single, DAC_offset As Byte,
    DAC_linearity As Byte, Gain_factor As
    Single) As Integer
```

Parameter(s)

<i>CardNumber</i>	ID of the card performing the operation.
<i>Channel</i>	AO channel number. Each AO channel has the different corresponding DA constants. Valid value: 0 or 1
<i>CalDate</i>	Returns the Date of the calibration constants. The format is YYYYMMDD (YYYY: Year, MM: Month, DD: Day)
<i>CalTemp</i>	Returns the Centigrade Temperature during the calibration period.
<i>DAC_offset</i>	Returns the calibrated DAC offset constant of the specified AO channel.

DAC_linearity Returns the calibrated DAC linearity constant of the specified AO channel.

Gain_factor Returns the gain factor of the specified AO channel.

Return Code(s)

NoError

ErrorFuncNotSupport

ErrorUndefinedParameter

PCI_DB_Auto_Calibration_ALL

Description

Calibrates the specified device. When the function is called, the device goes into a self-calibration cycle. The function does not return until the self-calibration is completed or has timed out.

Supported card(s)

9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 PCI_DB_Auto_Calibration_ALL (U16 CardNumber)
```

Visual Basic

```
PCI_DB_Auto_Calibration_ALL (ByVal CardNumber As  
Integer)
```

Parameter(s)

CardNumber ID of the card performing the operation.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorCalibrationTimeOut
```

PCI_EEPROM_CAL_Constant_Update

Description

Saves new calibration constants to the specified EEPROM bank.

Supported card(s)

9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 PCI_EEPROM_CAL_Constant_Update (U16  
    CardNumber, U16 bank)
```

Visual Basic

```
PCI_EEPROM_CAL_Constant_Update (ByVal CardNumber  
    As Integer, ByVal bank As Integer) As  
    Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

bank The storage location on EEPROM. Valid value:

PCI-9221, PCI-9222, PCI-9223
EEPROM_USER_BANK1

PCI-9524

1 to 3

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorUndefinedParameter
ErrorFuncNotSupport

PCI_Load_CAL_Data

Description

Loads calibration constants from the specified bank of EEPROM.

Supported card(s)

9221, 9222, 9223, 9524

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 PCI_Load_CAL_Data (U16 CardNumber, U16 bank)
```

Visual Basic

```
PCI_Load_CAL_Data (ByVal CardNumber As Integer,  
                  ByVal bank As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

bank The storage bank on EEPROM. Valid values:

PCI-9221, PCI-9222, PCI-9223

EEPROM_DEFAULT_BANK

EEPROM_USER_BANK1

PCI-9524

0 TO 3

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorUndefinedParameter

ErrorFuncNotSupport

PWM_Output

Description

Start the pwm output.

Supported card(s)

6202

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 PWM_Output(U16 CardNumber, U16 Channel, U32  
               high_interval, U32 low_interval)
```

Visual Basic

```
PWM_Output (ByVal CardNumber As Integer, ByVal  
            Channel As Integer, ByVal high_interval As  
            Long, low_interval As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel PWM channel

high_interval The high interval

low_interval The low interval

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidIoChannel
```


PWM_Stop

Description

Stop the pwm output.

Supported card(s)

6202

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 PWM_Stop(U16 CardNumber, U16 Channel)
```

Visual Basic

```
PWM_Stop (ByVal CardNumber As Integer, ByVal  
Channel As Integer) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Channel PWM channel

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidIoChannel
```

Register_Card

Description

Initializes the hardware and software states of a NuDAQ PCI-bus data acquisition card, then returns a numeric card ID that corresponds to the initialized card. Register_Card must be called before any other PCIS-DASK library functions can be called for a particular card. The function initializes the card and variables internal to the PCIS-DASK library. Because NuDAQ PCI-bus data acquisition cards meet plug-and-play specifications, the base address (pass-through address) and IRQ level are assigned directly by the system BIOS.

Supported card(s)

6202, 6208V/6216V, 6208A, 6308V, 6308A, 7200, 7230, 7233, 7234, 7224, 7248, 7249, 7250, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 Register_Card (U16 CardType, U16 card_num)
```

Visual Basic

```
Register_Card (ByVal CardType As Integer, ByVal  
card_num As Integer) As Integer
```

Parameter(s)

CardType Type of card to be initialized. ADLINK periodically upgrades PCIS-DASK to add support for new NuDAQ PCI-bus data acquisition cards and NuIPC CompactPCI cards. Refer to release notes of the card to know if PCIS-DASK supports that card. These are the constants defined in DASK.H that represent the NuDAQ PCI-bus data acquisition cards supported by PCIS-DASK:

- ▶ PCI-6202
- ▶ PCI_6208V (for PCI-6208V/6216V)
- ▶ PCI_6208A
- ▶ PCI_6308V
- ▶ PCI_6308A
- ▶ PCI_7200 (for PCI-7200/cPCI-7200)
- ▶ PCI_7230 (for PCI-7230/cPCI-7230)
- ▶ PCI_7233 (for PCI-7233/PCI-7233H)
- ▶ PCI_7234
- ▶ PCI_7248 (for PCI-7224/PCI-7248/cPCI-7248)
- ▶ PCI_7249 (for cPCI-7249R)
- ▶ PCI_7250
- ▶ PCI_7252 (for cPCI-7252)
- ▶ PCI_7256
- ▶ PCI_7258
- ▶ PCI_7260
- ▶ PCI_7296
- ▶ PCI_7300A_RevA (for PCI_7300A_RevA/
cPCI_7300A_RevA)
- ▶ PCI_7300A_RevB (for PCI_7300A_RevB/
cPCI_7300A_RevB)
- ▶ PCI_7350 (for PCIe-7350)
- ▶ PCI_7396 (for PCI-7348/PCI-7396)
- ▶ PCI_7432 (for PCI-7432/cPCI-7432/cPCI-7432R)
- ▶ PCI_7433 (for PCI-7433/cPCI-7433/cPCI-7433R)
- ▶ PCI_7434 (for PCI-7434/cPCI-7434/cPCI-7434R)
- ▶ PCI_7442
- ▶ PCI_7443
- ▶ PCI_7444
- ▶ PCI_7452
- ▶ PCI_8554
- ▶ PCI_9111DG

- ▶ PCI_9111HR
- ▶ PCI_9112 (for PCI-9112/cPCI-9112)
- ▶ PCI_9113
- ▶ PCI_9114DG
- ▶ PCI_9114HG
- ▶ PCI_9116 (for cPCI-9116)
- ▶ PCI_9118DG
- ▶ PCI_9118HG
- ▶ PCI_9118HR
- ▶ PCI_9221
- ▶ PCI_9222
- ▶ PCI_9223
- ▶ PCI_9524
- ▶ PCI_9810 (for PCI-9810)
- ▶ PCI_9812 (for PCI-9812)

card_num Sequence number of the card with the same card type (as defined in argument CardType) or that belongs to the same card type series (except PCI-7300A_Rev. A and PCI-7300A Rev. B) plugged in the PCI slot. The card sequence number setting is according to the PCI slot sequence in the mainboard. The first card (in the first slot) is *card_num*=0. For example, if there is one PCI-9111DG card (in the first PCI slot), a PCI-9111HR card, and two PCI-9112 cards plugged in the computer, the PCI-9111DG card must be registered with *card_num*=0, and the PCI-9111HR card with *card_num*=1. The PCI-9112 card in the first slot should be registered with *card_num*=0, and next one with *card_num*=1.

The PCI-7256, PCI-7258, PCI-7260, PCI-7442, PCI-7443, PCI-7444, and PCI-7452 Series cards support Board ID functionality. You can use the onboard switch to set the board's ID and replace the card number by the board ID in this argument.

The following table categorizes the NuDAQ PCI devices by card type series.

Card Type Series	Device Type
PCI-6202	PCI-6202
PCI-6208 Series	PCI-6208V, PCI-6216V, PCI-6208A
PCI-6308 Series	PCI-6308V, PCI_6308A
PCI-7200/cPCI-7200	PCI-7200/cPCI-7200
PCI-7230/cPCI-7230	PCI-7230/cPCI-7230
PCI-7233	PCI-7233, PCI-7233H
PCI-7234	PCI-7234
PCI-7224/PCI-7248/cPCI-7248	PCI-7224/PCI-7248/cPCI-7248
PCI-7249	cPCI-7249R
PCI-7250	PCI-7250
PCI-7252	cPCI-7252
PCI-7256	PCI-7256
PCI-7258	PCI-7258
PCI-7260	PCI-7260
PCI-7296	PCI-7296
PCI_7300A_RevA cPCI-7300A_RevA	PCI-7300A_RevA/cPCI-7300A_RevA
PCI_7300A_RevB cPCI-7300A_RevB	PCI-7300A_RevB/cPCI-7300A_RevB
PCI-7348/PCI-7396	PCI-7348/PCI-7396
PCIe-7350	PCIe-7350
PCI-7432/cPCI-7432 Series	PCI-7432/cPCI-7432/cPCI-7432R
PCI-7433/cPCI-7433 Series	PCI-7433/cPCI-7433/cPCI-7433R
PCI-7434/cPCI-7434 Series	PCI-7434/cPCI-7434/cPCI-7434R
PCI-7442	PCI-7442
PCI-7443	PCI-7443
PCI-7444	PCI-7444
PCI-7452	PCI-7452
PCI-8554	PCI-8554
PCI-9111 Series	PCI-9111DG, PCI-9111HR
PCI-9112/cPCI-9112	PCI-9112/cPCI-9112
PCI-9113	PCI-9113, PCI-9113A

Card Type Series	Device Type
PCI-9114 Series	PCI-9114DG, PCI-9114HG, PCI-9114A-DG, PCI-9114A-HG
PCI-9116	cPCI-9116
PCI-9118 Series	PCI-9118DG, PCI-9118HG, PCI-9118HR
PCI-9221	PCI-9221
PCI-9222 Series	PCI-9222, PCI-9223
PCI-9524	PCI-9524
PCI-9812 Series	PCI-9812, PCI-9810

Return Code(s)

Returns a numeric card ID for the initialized card. The card ID range is between 0 and 31. If any error occurs, this returns a negative error code. Possible error codes are listed below:

```
ErrorTooManyCardRegistered
ErrorUnknownCardType
ErrorOpenDriverFailed
ErrorOpenEventFailed
```

Release_Card

Description

There are at most 32 cards that can be registered simultaneously. This function tells the PCIS-DASK library that the registered card is not currently used and may be released. Releasing a card would make room for a new card to register. You also need to use this function at the end of a program to release all registered cards.

Supported card(s)

6202, 6208V/6216V, 6208A, 6308V, 6308A, 7200, 7230, 7233, 7234, 7224, 7248, 7249, 7250/51, 7252, 7256, 7258, 7260, 7296, 7300A, 7348, 7350, 7396, 7432, 7433, 7434, 7442, 7443, 7444, 7452, 8554, 9111, 9112, 9113, 9114, 9116, 9118, 9221, 9222, 9223, 9524, 9812/10

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 Release_Card (U16 CardNumber)
```

Visual Basic

```
Release_Card (ByVal CardNumber As Integer) As  
Integer
```

Parameter(s)

CardNumber ID of the card for release.

Return Code(s)

```
NoError
```

SetInitPattern

Description

Sets the state of the initial or the safetyout pattern. The initial pattern is sent to DO channel while power-on initializes, and the safetyout pattern is sent to DO channel when the watchdog timer overflows.

Supported card(s)

7442, 7444

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 SetInitPattern (U16 CardNumber, U8 patternID,  
                   U32 *pattern)
```

Visual Basic

```
SetInitPattern (ByVal CardNumber As Integer,  
                ByVal patternID As Byte, pattern As Long) As  
                Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

patternID Valid pattern ID:

PCI-7442

INIT_PTN_CH0	The state of DO channel 0 at power-on.
INIT_PTN_CH1	The state of DO channel 1 at power-on.
SAFTOUT_PTN_CH0	The state of DO channel 0 while watchdog timer overflows.
SAFTOUT_PTN_CH1	The state of DO channel 1 while watchdog timer overflows.

PCI-7444

INIT_PTN_CH0	State of DO channel 0 at power-on.
INIT_PTN_CH1	State of DO channel 1 at power-on.
INIT_PTN_CH2	State of DO channel 2 at power-on.
INIT_PTN_CH3	State of DO channel 3 at power-on.
SAFTOUT_PTN_CH0	State of DO channel 0 while WDT overflows.
SAFTOUT_PTN_CH1	State of DO channel 1 while WDT overflows.
SAFTOUT_PTN_CH2	State of DO channel 2 while WDT overflows.
SAFTOUT_PTN_CH3	State of DO channel 3 while WDT overflows.

pattern State of the set pattern.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport

SPI_Control

Description

Controls the specified Serial Peripheral Interface (SPI) port with the specified control operation.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 SPI_Control (U16 CardNumber, U16 SPI_Port,
                U16 SPI_CtrlParam, U32 SPI_CtrlValue)
```

Visual Basic

```
SPI_Control (ByVal CardNumber As Integer, ByVal
             SPI_Port As Integer, ByVal SPI_CtrlParam As
             Integer, ByVal SPI_CtrlValue As Long) As
             Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

SPI_Port The specified SPI port to be performed. Valid values:

SPI_Port_A

SPI_CtrlParam The specified control to be performed for the specified SPI port. Valid values:

SPI_ENABLE Enable or disable the specified SPI port.

SPI_CtrlValue The specified control operation to be performed for the specified SPI port and control. Valid value:

0 Turn off or do nothing for the specified control.

1 Turn on for the specified control.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorUndefinedParameter

SPI_Read

Description

Reads the data from the specified Serial Peripheral Interface (SPI) port with the specified slave address.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 SPI_Read (U16 CardNumber, U16 SPI_Port, U16  
    SPI_SlaveAddr, U16 SPI_CmdAddrBits, U16  
    SPI_DataBits, U16 SPI_FrontDummyBits, U32  
    SPI_CmdAddr, U32 *SPI_Data)
```

Visual Basic

```
SPI_Read (ByVal CardNumber As Integer, ByVal  
    SPI_Port As Integer, ByVal SPI_SlaveAddr As  
    Integer, ByVal SPI_CmdAddrBits As Integer,  
    ByVal SPI_DataBits As Integer, ByVal  
    SPI_FrontDummyBits As Integer, ByVal  
    SPI_CmdAddr As Long, SPI_Data As Long) As  
    Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

SPI_Port The specified SPI port to be read. Valid value:

SPI_Port_A

SPI_SlaveAddr The SPI slave device selection to be read. Valid value:

0, 1, or 2

SPI_CmdAddrBits

Bit count of the Cmd/Addr to be read. Valid value:

0 ~ 32

SPI_DataBits

Bit count of the data to be read. Valid value:

0 ~ 32

SPI_FrontDummyBits

Bit count of front dummy of the received data. Valid value:

0 ~ 15

SPI_CmdAddr The Cmd/Addr to be read. The bit width of the parameter is conjugated with the SPI_CmdAddrBits parameter.

SPI_Data Returns the read data. The bit width of the parameter is conjugated with the SPI_DataBits parameter.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorUndefinedParameter

SPI_Setup

Description

Sets the configurations of the specified Serial Peripheral Interface (SPI) port.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 SPI_Setup (U16 CardNumber, U16 SPI_Port, U16  
              SPI_Config, U32 SPI_SetupValue1, U32  
              SPI_SetupValue2)
```

Visual Basic

```
SPI_Setup (ByVal CardNumber As Integer, ByVal  
           SPI_Port As Integer, ByVal SPI_Config As  
           Integer, ByVal SPI_SetupValue1 As Long,  
           ByVal SPI_SetupValue2 As Long) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

SPI_Port The specified SPI port to be configured. Valid value:

`SPI_Port_A`

SPI_Config SPI configurations to be configured to the specified SPI port. This argument is an internal expression formed from one or more of the manifest constants defined in DASK.H. When two or more constants are used to form the argument, the constants are combined with the bitwise-OR operator (`|`). Please refer hardware manual for details. Valid values:
There are four groups of constants:

SPI clock mode

`SPI_CLK_L`

`SPI_CLK_H`

SPI TX polarity

`SPI_TX_POS`

`SPI_TX_NEG`

SPI RX polarity

SPI_RX_POS

SPI_RX_NEG

SPI transferred order

SPI_MSB

SPI_LSB

SPI_SetupValue1

The extra configured value for the specified SPI port.
The argument means the SPI clock pre-scale for 7350. Valid value:

0 ~ 255



NOTE:

The formula of calculating the SPI clock output is

$$F = 125 / (2 * (\text{clock pre-scale} + 1)) \text{ (MHz)}$$

So, the supported SPI output clock range is from 244.14 KHz to 62.5 MHz. The SPI output clock should be met the supported clock range of the SPI slave device.

SPI_SetupValue2

The extra configured value for the specified SPI port.
This argument is not currently used in the 7350.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorUndefinedParameter

SPI_Status

Description

Gets the status of the specified Serial Peripheral Interface (SPI) port.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 SPI_Status (U16 CardNumber, U16 SPI_Port, U32  
                *SPI_Status)
```

Visual Basic

```
SPI_Status (ByVal CardNumber As Integer, ByVal  
            SPI_Port As Integer, SPI_Status As Long) As  
            Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

SPI_Port The specified SPI port to be read the status. Valid values:

SPI_Port_A

SPI_Status Returns the SPI status of the specified SPI port. Valid value:

Bit 0 Not used

Bit 1 SPI busy; '1' means the SPI controller is busy.

Bit 2 - 31 Not used

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorFuncNotSupport

SPI_Write

Description

Writes the data to the specified Serial Peripheral Interface (SPI) port with the specified slave address.

Supported card(s)

7350

Syntax

Microsoft C/C++

```
I16 SPI_Write (U16 CardNumber, U16 SPI_Port, U16
               SPI_SlaveAddr, U16 SPI_CmdAddrBits, U16
               SPI_DataBits, U16 SPI_FrontDummyBits, U16
               SPI_TailDummyBits, U32 SPI_CmdAddr, U32
               SPI_Data)
```

Visual Basic

```
SPI_Write (ByVal CardNumber As Integer, ByVal
           SPI_Port As Integer, ByVal SPI_SlaveAddr As
           Integer, ByVal SPI_CmdAddrBits As Integer,
           ByVal SPI_DataBits As Integer, ByVal
           SPI_FrontDummyBits As Integer, ByVal
           SPI_TailDummyBits As Integer, ByVal
           SPI_CmdAddr As Long, ByVal SPI_Data As Long)
           As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

SPI_Port The specified SPI port to be written. Valid values:

SPI_Port_A

SPI_SlaveAddr The SPI slave device selection to be written. Valid value:

0, 1, or 2

SPI_CmdAddrBits

Bit width of the Cmd/Addr to be written. Valid value:

0 ~ 32

SPI_DataBits

Bit width of the data to be written. Valid value:

0 ~ 32

SPI_FrontDummyBits

Bit width of front dummy of the transferred data. Valid value:

0 ~ 15

SPI_TailDummyBits

Bit width of tail dummy of the transferred data. Valid value:

0 - 15

SPI_CmdAddr The Cmd/Addr to be written. The bit width of the parameter is conjugated with the SPI_CmdAddrBits parameter.

SPI_Data The data to be written. The bit width of the parameter is conjugated with the SPI_DataBits parameter.

Return Code(s)

NoError

ErrorInvalidCardNumber

ErrorCardNotRegistered

ErrorFuncNotSupport

ErrorUndefinedParameter

SSI_SourceClear

Description

Disconnects all of the device signals from the SSI bus trigger lines.

Supported Cards

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 SSI_SourceClear (USHORT wCardNumber)
```

Visual Basic

```
SSI_SourceClear (ByVal CardNumber As Integer) As  
Integer
```

Parameter

CardNumber The card id of the card that want to perform this operation.

Return Code

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
InvalidCounter
```

SSI_SourceConn

Description

Connects a device to the specified SSI bus trigger line.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 SSI_SourceConn (USHORT wCardNumber, USHORT  
sigCode)
```

Visual Basic

```
SSI_SourceConn (ByVal CardNumber As Integer,  
ByVal sigCode As Integer) As Integer
```

Parameter

CardNumber The card id of the card that want to perform this operation.

sigCode The specified SSI signal code number of the device signal to be connected to the SSI bus trigger line. The direction of the connection is transmitted from the device to the SSI bus trigger line.

The valid signal codes are as follows:

PCI-6202

P6202_SSI_AD_CONV

P6202_SSI_AD_TRIG

PCI-9222, PCI-9223

P922x_SSI_AI_CONV

P922x_SSI_AI_TRIG

P922x_SSI_AO_CONV

P922x_SSI_AO_TRIG

Return Code

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
InvalidCounter

SSI_SourceDisConn

Description

Disconnects a device signal from the specified SSI bus trigger line.

Supported card(s)

6202, 9222, 9223

Syntax

Microsoft C/C++, Linux C/C++ and Borland C++

```
I16 SSI_SourceDisConn (USHORT wCardNumber, USHORT  
sigCode)
```

Visual Basic

```
SSI_SourceDisConn (ByVal CardNumber As Integer,  
ByVal sigCode As Integer) As Integer
```

Parameter

CardNumber The card id of the card that want to perform this operation.

sigCode The specified SSI signal code number of the device signal to be disconnected from the SSI bus trigger line.

The valid signal codes are as follows:

PCI-6202

P6202_SSI_AD_CONV

P6202_SSI_AD_TRIG

PCI-9222, PCI-9223

P922x_SSI_AI_CONV

P922x_SSI_AI_TRIG

P922x_SSI_AO_CONV

P922x_SSI_AO_TRIG

Return Code

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
InvalidCounter

WDT_Control

Description

Controls the watchdog timer

Supported card(s)

7260, 7442, 7444

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 WDT_Control (U16 CardNumber, U16 Ctr, U16  
                action)
```

Visual Basic

```
WDT_Control (ByVal CardNumber As Integer, ByVal  
             ctr As Integer, ByVal action As Integer) As  
             Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number. Range is 0.

action Operation code of the watchdog timer. Valid codes:

WDT_DISARM	Disable the watchdog timer.
WDT_ARM	Enable the watchdog timer.
WDT_RESTART	Restart the watchdog timer.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
Error Invalid Counter  
ErrorInvalid Counter
```


WDT_Reload

Description

Reloads the watchdog timer counter value.

Supported card(s)

7442, 7444

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
116 WDT_Reload (U16 CardNumber, U16 Ctr, F32  
ovflowSec, F32 *actualSec)
```

Visual Basic

```
WDT_Reload (ByVal CardNumber As Integer, ByVal  
Ctr As Integer, ByVal ovflowSec As Single,  
actualSec As Single) As Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number. The counter number value is 0.

ovflowSec Overflow time (timeout value) in seconds. Valid values: 0.0000001 to 429.

actualSec Returns the actual overflow time (timeout value).

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidCounterValue
```

WDT_Setup

Description

Sets the overflow time of the watchdog timer.

Supported card(s)

7260, 7442, 7444

Syntax

Microsoft C/C++ and Borland C++

```
I16 WDT_Setup (U16 CardNumber, U16 Ctr, F32  
              overflowSec, F32 *actualSec, HANDLE *hEvent)
```

Linux C/C++

```
I16 WDT_Setup (U16 CardNumber, U16 Ctr, F32  
              overflowSec, F32 *actualSec, void  
              (*event_handler)(int))
```

Visual Basic

```
WDT_Setup (ByVal CardNumber As Integer, ByVal Ctr  
           As Integer, ByVal overflowSec As Single,  
           actualSec As Single, hEvent As Long) As  
           Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number (7260/7442/7444), and enable/disable the SafetyOut capability while WDT overflows (7442/7444 only). The counter number value is 0.



For the PCI-7442/PCI-7444 SafetyOut capability, you can set the OR WDT_OVRFLOW_SAFETYOUT (0 | WDT_OVRFLOW_SAFETYOUT) to enable the Safety-Out capability. If the SafetyOut capability is enabled, the safety out patterns set are sent to the DO channels while the WDT overflows.

overflowSec Overflow time (timeout value) in seconds. Valid values:

PCI-7260 From 0.002 to 31.999.

PCI-7442 From 0.0000001 to 429

actualSec Returns the actual overflow time (timeout value).

hEvent (Win32 only)

Watchdog overflow event handles returned. The status of a watchdog overflow event indicates whether the watchdog timer overflowed or not.

event_handler (Linux only)

Address of the event handler function. The PCIS-DASK calls this function when the specified WDT overflow event occurs. If you do not want to use the event handler, set this parameter to 0.

Return Code(s)

NoError
ErrorInvalidCardNumber
ErrorCardNotRegistered
ErrorFuncNotSupport
ErrorInvalidCounterValue

WDT_Status

Description

Obtains the watchdog timer overflow status.

Supported card(s)

7260

Syntax

Microsoft C/C++, Linux C/C++, and Borland C++

```
I16 WDT_Status (U16 CardNumber, U16 Ctr, U32  
                *status)
```

Visual Basic

```
WDT_Status (ByVal CardNumber As Integer, ByVal  
            Ctr As Integer, ByVal status As Long) As  
            Integer
```

Parameter(s)

CardNumber ID of the card performing the operation.

Ctr Counter number. Value for PCI-7260 is 0.

status Tells whether a watchdog timer overflow occurred.

0	No watchdog timer overflow occurred.
1	A watchdog timer overflow occurred.

Return Code(s)

```
NoError  
ErrorInvalidCardNumber  
ErrorCardNotRegistered  
ErrorFuncNotSupport  
ErrorInvalidCounter
```

Appendix

Appendix A Status Codes

This appendix lists the status codes returned by PCIS-DASK, including the name and description.

Each PCIS-DASK function returns a status code that indicates whether the function was performed successfully. When a PCIS-DASK function returns a negative number, it means that an error occurred while executing the function.

Status Code	Status Name	Description
0	NoError	No error occurred.
-1	ErrorUnknownCardType	The CardType argument is not valid.
-2	ErrorInvalidCardNumber	The CardNumber argument is out of range (larger than 31).
-3	ErrorTooManyCardRegistered	32 cards have been registered.
-4	ErrorCardNotRegistered	No card registered as id CardNumber.
-5	ErrorFuncNotSupport	The function called is not supported by this type of card.
-6	ErrorInvalidIoChannel	The specified Channel or Port argument is out of range.
-7	ErrorInvalidAdRange	The specified analog input range is invalid.
-8	ErrorContIoNotAllowed	The specified continuous IO operation is not supported by this type of card.
-9	ErrorDiffRangeNotSupport	All the analog input ranges must be the same for multi-channel analog input.
-10	ErrorLastChannelNotZero	The channels for multi-channel analog input must end with or start from zero.
-11	ErrorChannelNotDescending	The channels for multi-channel analog input must be contiguous and in descending order.
-12	ErrorChannelNotAscending	The channels for multi-channel analog input must be contiguous and in ascending order.
-13	ErrorOpenDriverFailed	Failed to open the device driver.
-14	ErrorOpenEventFailed	Open event failed in device driver.
-15	ErrorTransferCountTooLarge	The size of transfer is larger than the size of initially allocated memory in driver.
-16	ErrorNotDoubleBufferMode	Double buffer mode is disabled.
-17	ErrorInvalidSampleRate	The specified sampling rate is out of range.
-18	ErrorInvalidCounterMode	The value of the Mode argument is invalid.
-19	ErrorInvalidCounter	The value of the Ctr argument is out of range.
-20	ErrorInvalidCounterState	The value of the State argument is out of range.
-21	ErrorInvalidBinBcdParam	The value of the BinBcd argument is invalid.
-22	ErrorBadCardType	The value of Card Type argument is invalid.
-23	ErrorInvalidDaRefVoltage	The value of DA reference voltage argument is invalid.
-24	ErrorAdTimeOut	AD operation timed-out.
-25	ErrorNoAsyncAI	Continuous AI is not set to asynchronous mode.
-26	ErrorNoAsyncAO	Continuous AO is not set to asynchronous mode.
-27	ErrorNoAsyncDI	Continuous DI is not set to asynchronous mode.
-28	ErrorNoAsyncDO	Continuous DO is not set to asynchronous mode.
-29	ErrorNotInputPort	The value of AI/DI port argument is invalid.

Table 3-1: Source Codes

Status Code	Status Name	Description
-30	ErrorNotOutputPort	The value of AO/DO argument is invalid.
-31	ErrorInvalidDioPort	The value of DI/O port argument is invalid.
-32	ErrorInvalidDioLine	The value of DI/O line argument is invalid.
-33	ErrorContIoActive	Continuous IO operation is not active.
-34	ErrorDbIBufModeNotAllowed	Double Buffer mode is not allowed.
-35	ErrorConfigFailed	The specified function configuration failed.
-36	ErrorInvalidPortDirection	The value of DIO port direction argument is invalid.
-37	ErrorBeginThreadError	Failed to create thread.
-38	ErrorInvalidPortWidth	Port width setting for PCI-7300A/cPCI-7300A is not allowed.
-39	ErrorInvalidCtrSource	The clock source setting is invalid.
-40	ErrorOpenFile	Failed to open file
-41	ErrorAllocateMemory	The memory allocation failed.
-42	ErrorDaVoltageOutOfRange	The value of DA voltage argument is out of range.
-50	ErrorInvalidCounterValue	The value of count for a counter is invalid.
-60	ErrorInvalidEventHandle	The event handle is invalid.
-61	ErrorNoMessageAvailable	No event message can be added.
-62	ErrorEventMessgaeNotAdded	The specified event message does not exist.
-63	ErrorCalibrationTimeOut	Auto-calibration has timed-out.
-64	ErrorUndefinedParameter	Parameter(s) is not defined.
-65	ErrorInvalidBufferID	Buffer ID is invalid.
-66	ErrorInvalidSampledClock	The set sampled clock is invalid.
-67	ErrorInvalidOperationMode	The set operation mode is invalid.
-201	ErrorConfigIoctl	The configuration API failed.
-202	ErrorAsyncSetIoctl	The async. mode API failed.
-203	ErrorDBSetIoctl	The double-buffer setting API failed.
-204	ErrorDBHalfReadyIoctl	The half-ready API failed.
-205	ErrorContOPIoctl	The continuous data acquisition API failed.
-206	ErrorContStatusIoctl	continuous data acquisition status API setting failed.
-207	ErrorPIOIoctl	The polling data API failed.
-208	ErrorDIntSetIoctl	The dual-interrupt setting API failed.
-209	ErrorWaitEvtIoctl	The wait event API failed.
-210	ErrorOpenEvtIoctl	The open event API failed.
-211	ErrorCOSIntSetIoctl	The COS interrupt setting API failed.
-212	ErrorMemMapIoctl	The memory mapping API failed.
-213	ErrorMemUMapSetIoctl	The memory unmapping API failed.
-214	ErrorCTRIoctl	The counter API failed.

Table 3-1: Source Codes

Status Code	Status Name	Description
-215	ErrorGetResloctl	The resource getting API failed.
-216	ErrorCallocctl	The calibration API failed.

Table 3-1: Source Codes

Appendix B AI Range Codes

The table below lists the analog input range of NuDAQ PCI-bus cards.

AD_B_10_V	Bipolar -10V to +10V
AD_B_5_V	Bipolar -5V to +5V
AD_B_2_5_V	Bipolar -2.5V to +2.5V
AD_B_1_25_V	Bipolar -1.25V to +1.25V
AD_B_0_625_V	Bipolar -0.625V to +0.625V
AD_B_0_3125_V	Bipolar -0.3125V to +0.3125V
AD_B_0_5_V	Bipolar -0.5V to +0.5V
AD_B_0_05_V	Bipolar -0.05V to +0.05V
AD_B_0_005_V	Bipolar -0.005V to +0.005V
AD_B_1_V	Bipolar -1V to +1V
AD_B_0_1_V	Bipolar -0.1V to +0.1V
AD_B_0_01_V	Bipolar -0.01V to +0.01V
AD_B_0_001_V	Bipolar -0.01V to +0.001V
AD_B_2_V	Bipolar -2V to +2V
AD_B_0_2_V	Bipolar -0.2V to +0.2V
AD_U_20_V	Unipolar 0 to +20V
AD_U_10_V	Unipolar 0 to +10V
AD_U_5_V	Unipolar 0 to +5V
AD_U_2_5_V	Unipolar 0 to +2.5V
AD_U_1_25_V	Unipolar 0 to +1.25V
AD_U_1_V	Unipolar 0 to +1V
AD_U_0_1_V	Unipolar 0 to +0.1V
AD_U_0_01_V	Unipolar 0 to +0.01V
AD_U_0_001_V	Unipolar 0 to +0.001V
AD_U_2_V	Unipolar 0 to +2V

Table 3-2: AI Range Codes

Valid values for each card:

PCI-9111 DG/HR	AD_B_10_V, AD_B_5_V, AD_B_2_5_V, AD_B_1_25_V, AD_B_0_625_V
PCI-9112/cPCI-9112	AD_B_10_V, AD_B_5_V, AD_B_2_5_V, AD_B_1_25_V, AD_B_0_625_V, AD_U_10_V, AD_U_5_V, AD_U_2_5_V, AD_U_1_25_V
PCI-9113	AD_B_10_V, AD_B_1_V, AD_B_0_1_V, AD_B_5_V, AD_B_0_5_V, AD_B_0_05_V, AD_U_10_V, AD_U_1_V, AD_U_0_1_V
PCI-9114 HG	AD_B_10_V, AD_B_1_V, AD_B_0_1_V, AD_B_0_01_V
PCI-9114 DG	AD_B_10_V, AD_B_5_V, AD_B_2_5_V, AD_B_1_25_V
cPCI-9116	AD_B_5_V, AD_B_2_5_V, AD_B_1_25_V, AD_B_0_625_V, AD_U_10_V, AD_U_5_V, AD_U_2_5_V, AD_U_1_25_V
PCI-9118 DG/HR	AD_B_5_V, AD_B_2_5_V, AD_B_1_25_V, AD_B_0_625_V, AD_U_10_V, AD_U_5_V, AD_U_2_5_V, AD_U_1_25_V
PCI-9118 HG	AD_B_5_V, AD_B_0_5_V, AD_B_0_05_V, AD_B_0_005_V, AD_U_10_V, AD_U_1_V, AD_U_0_1_V, AD_U_0_01_V
PCI-9221	AD_B_5_V, AD_B_1_V, AD_B_0_5_V, AD_B_0_2_V
PCI-9524	Load Cell Group 0 General Purpose Group AD_B_10_V, AD_B_5_V, AD_B_2_5_V, AD_B_1_25_V
PCI-9812/10	AD_B_1_V, AD_B_5_V

Table 3-3: Card Valid Values

Appendix C AI Data Format

This appendix lists the AI data format for the cards performing analog input operation, as well as the calculation methods to retrieve the A/D converted data and the channel where the data read from.

Card Type	Data Format	AI type	Value calculation*
PCI-9111DG	Every 16-bit signed integer data: D11 D10 D9...D1 D0 C3 C2 C1 C0, where D11, D10,... D0: A/D converted data and C3, C2, C1, C0: converted channel no.	One-Shot AI Continuous AI	CH# = OD & 0x0F ND = OD >>4 or ND = OD/16
PCI-9111HR	Every 16-bit signed integer data: D15 D14 D13... D1 D0 where D15, D14,..., D0: A/D converted data	One-Shot AI Continuous AI	ND = OD
PCI-9112/ cPCI9112	Every 16-bit unsigned integer data: D11 D10 D9... D1 D0 C3 C2 C1 C0 where D11, D10,..., D0: A/D converted data C3, C2, C1, C0: converted channel no.	One-Shot AI Continuous AI	CH# = OD & 0x0F ND = OD >>4 or ND = OD/16
PCI-9113	Every 16-bit unsigned integer data (including 12-bit unsigned A/D data): B15...B12 D11 D10... D1 D0 where D11, D10,..., D0: A/D converted data B15 ~ B12: unused	One-Shot AI	ND = OD & 0x0FFF

Card Type	Data Format	AI type	Value calculation*
PCI-9113	Every 32-bit unsigned integer data (including 12-bit unsigned A/D data): B31... B21 C4 C3 C2 C1 C0 B15 ... B12 D11 D10...D1 D0 where D11, D10,..., D0: A/D converted data C3, C2, C1, C0: converted channel no. B31 ~ B21 & B15 ~ B12: unused	Continuous AI	CH# = (OD >>16) & 0x1F ND = OD & 0x0FFF
PCI-9114	Every 16-bit signed integer data: D15 D14... D1 D0 where D15, D14,..., D0: A/D converted data	One-Shot AI	ND = OD
PCI-9114	Every 32-bit unsigned integer data (including 16-bit signed A/D data): B31...B21 C4 C3 C2 C1 C0 D15 D14...D1 D0 where D15, D14,..., D0: A/D converted data C3, C2, C1, C0: converted channel no. B31 ~ B21: unused	Continuous AI	CH# = (OD >>16) & 0x1F ND = OD & 0xFFFF
cPCI-9116	Every 16-bit signed integer data: D15 D14 D13...D1 D0 where D15, D14,..., D0: A/D converted data	One-Shot AI Continuous AI	ND = OD
PCI-9118HR	Every 16-bit signed integer data: D15 D14 D13...D1 D0 where D15, D14,..., D0: A/D converted data	One-Shot AI Continuous AI	ND = OD
PCI-9118DG/HG	Every 16-bit unsigned integer data: D11 D10 D9...D0 C3 C2 C1 C0 where D11, D10,..., D0: A/D converted data C3, C2, C1, C0: converted channel no.	One-Shot AI Continuous AI	CH# = OD & 0x0F ND = OD >>4 or ND = OD/16

Card Type	Data Format	AI type	Value calculation*
PCI-9221	Every 16-bit unsigned integer data: D15 D14 D13...D1 D0 where D15, D14,..., D1, D0: A/D converted data	One-Shot AI Continuous AI	ND = OD
PCI-9222 PCI-9223	Every 16-bit unsigned integer data: D15 D14 D13...D1 D0 where D15, D14,..., D1, D0: A/D converted data Note: Continuous AI with Gated Trigger Mode Every 32-bit unsigned integer data: b15 b14 ... b0 D15 D14 D13...D1 D0 where D15, D14,..., D1, D0: A/D converted data b1: Separation flag b15, ..., b2 and b0: Not used	One-Shot AI Continuous AI	ND = OD&0xffff
PCI-9524	Every 32-bit signed integer data: D23 D22...D1 D0 b7 b6...b1 b0 where D23...D0: A/D converted data b7...b4: channel number b3...b2: Gain b1: DSP Flushed b0: Data Refreshed (Polling mode only)	One-Shot AI Continuous AI	ND = ((OD>>8)-Residual_offset)*Residual_scaling or ND = ((OD/8)-Residual_offset)*Residual_scaling Residual_offset and Residual_scaling can be obtained by calling PCI9524_Acquire_AD_CalConst()
PCI-9812	Every 16-bit signed integer data: D11 D10 D9...D1 D0 b3 b2 b1 b0 where D11, D10,..., D0: A/D converted data b2, b1, b0: Digital Input data. b3: trigger detection flag	Continuous AI	ND = OD >>4 or ND = OD/16

Card Type	Data Format	AI type	Value calculation*
PCI-9810/ cPCI9810	Every 16-bit signed integer data: D9 D8 D7...D1 D0 b5 b4 b3 b2 b1 b0 where D9, D8,..., D0: A/D converted data b2, b1, b0: Digital Input data. b3: trigger detection flag	Continuous AI	ND = OD >>6 or ND = OD/64

* channel no. (CH#) * A/D converted data (ND) * Value returned from AI function (OD)

Appendix D Data File Format

This appendix describes the file format of the data files generated by the functions performing continuous data acquisition followed by storing the data to disk.

The data file includes three parts, Header, ChannelRange (optional), and Data block. The file structure is shown below:

Header
ChannelRange (Optional)
DAQ data

ChannelCompensation (PCI-9524 only)

Header
ChannelRange (Optional)
ChannelCompensation (PCI-9524 only)
DAQ data

Header

The header part records the information related to the stored data and has 60 bytes of length. The data structure of the file header is listed in the table:

Header Total Length: 60 bytes			
Elements	Type	Size (bytes)	Comments
ID	char	10	file ID ex. ADLinkDAQ1
card_type	short	2	card Type ex. PCI-7250, PCI-9112
num_of_channel	short	2	number of scanned channels ex. 1, 2
channel_no	unsigned char	1	channel number where the data read from (only available as the num_of_channel is 1) ex. 0, 1
num_of_scan	long	4	the number of scan for each channel (total count / num_of_channel)
data_width	short	2	the data width 0: 8 bits, 1: 16 bits, 2: 32 bits

Header Total Length: 60 bytes			
Elements	Type	Size (bytes)	Comments
channel_order	short	2	the channel scanned sequence 0: normal (ex. 0-1-2-3) 1: reverse (ex. 3-2-1-0) 2: custom* (ex. 0, 1, 3)
ad_range	short	2	the AI range code Please refer to Appendix B ex. 0 (AD_B_5V)
scan_rate	double	8	The scanning rate of each channel (total sampling rate/num_of_channel)
num_of_channel_range	short	2	The number of ChannelRange* structure
start_date	char	8	The starting date of data acquisition ex. 12/31/99
start_time	char	8	The starting time of data acquisition ex. 18:30:25
start_millisec	char	3	The starting millisecond of data acquisition ex. 360
reserved	char	6	not used

* If the num_of_channel_range is 0, the ChannelRange block won't be included in the data file.

* The channel_order is set to "custom" only when the card supports variant channel scanning order.

ChannelRange

The ChannelRange part records the channel number and data range information related to the stored data. This part consists of several channel and range units. The length of each unit is 2 bytes. The total length depends on the value of num_of_channel_range (one element of the file header) and is calculated with this formula:

Total Length = 2 * num_of_channel_range bytes

The data structure of each ChannelRange unit is listed below:

ChannelRange Unit Length: 2 bytes			
Elements	Type	Size (bytes)	Comments
channel	char	1	scanned channel number ex. 0, 1
range	char	1	the AI range code of channel Please refer to Appendix B ex. 0 (AD_B_5V)

ChannelCompensation

The ChannelCompensation part records the software compensation values related the stored data.

Now, this part is only valid for PCI-9524. For PCI-9524, the stored raw data should be software compensated to translate the related voltage. PCI-9524 has two software compensation values, Residual Offset and Residual Scaling, and the two values depend on different ADC Speed and ADC Gain.

The total length of this part depends on the value of num_of_channels and is calculated with this formula:

$$\text{Total Length} = 2 * 8 * \text{num_of_channels bytes}$$

The data structure of each ChannelCompensation unit is listed below:

Elements	Type	Size (Bytes)
Residual offset	Double	8
Residual scaling	Double	8

Data Block

The data is written to file in a 16-bit binary format, with the lower byte first (little endian). For example, the value 0x1234 is written to disk with 34 first followed by 12. The total length of the data block depends on the data width and the total data count.

The file is written in Binary format and may not be read by normal text editor. You can use any binary file editor to view it or the functions used for reading files (such as fread) to get the file informa-

tion and data value. PCIS-DASK provides the DAQCvt utility to convert the binary file. Refer to the PCIS-DASK user manual for details.

DAQCvt translates the information stored in the header part and the ChannelRange part, then displays the corresponding information in the **Input File** frame of DAQCvt main window. After setting the properties (File Path, Format, ...etc) of the converted file and after clicking the **Start Convert** button, DAQCvt gets rid of header and ChannelRange parts and converts the data in data block according to the card type and the data width. DAQCvt also writes the converted data to a disk and lets you use any text editor or Excel to view or analyze the accessed data.

Appendix E Function Support

This appendix shows which data acquisition hardware each PCIS-DASK function supports.

Multi-Function DAQ/AI Devices

Card>	PCI-9111	PCI-9112	PCI-9113	PCI-9114	PCI-9116	PCI-9118	PCI-9221	PCI-9222	PCI-9223
Function									
AI_9111_Config	✓								
AI_9112_Config		✓							
AI_9113_Config			✓						
AI_9114_Config				✓					
AI_9116_Config					✓				
AI_9116_CounterInterval					✓				
AI_9118_Config						✓			
AI_9221_Config							✓		
AI_9221_CounterInterval							✓		
AI_9222_Config								✓	
AI_9222_CounterInterval								✓	
AI_9223_Config									✓
AI_9223_CounterInterval									✓
AI_AsyncCheck	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_AsyncClear	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_AsyncDbfBufferHalfReady	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_AsyncDbfBufferHandled							✓	✓	✓
AI_AsyncDbfBufferMode	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_AsyncDbfBufferOverrun	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_AsyncDbfBufferToFile							✓	✓	✓
AI_AsyncDbfBufferTransfer	✓	✓	✓	✓	✓	✓			
AI_AsyncReTrigNextReady								✓	✓
AI_ContBufferReset							✓	✓	✓
AI_ContBufferSetup							✓	✓	✓
AI_ContReadChannel	✓	✓	✓	✓	✓	✓	✓	✓	✓

Card>	PCI-9111	PCI-9112	PCI-9113	PCI-9114	PCI-9116	PCI-9118	PCI-9221	PCI-9222	PCI-9223
Function									
AI_ContReadChannelToFile	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_ContReadMultiChannels					✓	✓	✓	✓	✓
AI_ContReadMultiChannelsToFile					✓	✓	✓	✓	✓
AI_ContScanChannels	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_ContScanChannelsToFile	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_ContStatus	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_ContVScale	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_EventCallBack	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_GetView	✓	✓	✓	✓	✓				
AI_InitialMemoryAllocated	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_ReadChannel	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_ReadMultiChannels									✓
AI_ScanReadChannels							✓	✓	✓
AI_SetTimeOut	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_VReadChannel	✓	✓	✓	✓	✓	✓	✓	✓	✓
AI_VoltScale	✓	✓	✓	✓	✓	✓	✓	✓	✓
AO_9111_Config	✓								
AO_9112_Config		✓							
AO_9222_Config								✓	
AO_9223_Config									✓
AO_AsyncCheck								✓	✓
AO_AsyncClear								✓	✓
AO_AsyncDblBufferHalfReady								✓	✓
AO_AsyncDblBufferMode								✓	✓
AO_ContBufferCompose								✓	✓
AO_ContBufferReset								✓	✓
AO_ContBufferSetup								✓	✓
AO_ContStatus								✓	✓
AO_ContWriteChannel								✓	✓
AO_ContWriteMultiChannels								✓	✓
AO_EventCallBack								✓	✓

Card>	PCI-9111	PCI-9112	PCI-9113	PCI-9114	PCI-9116	PCI-9118	PCI-9221	PCI-9222	PCI-9223
Function									
AO_InitialMemoryAllocated								✓	✓
AO_SetTimeOut								✓	✓
AO_VoltScale	✓	✓					✓	✓	✓
AO_VWriteChannel	✓	✓					✓	✓	✓
Function									
CTR_Read	✓	✓	✓	✓		✓			
CTR_Reset	✓	✓	✓	✓		✓			
CTR_Setup	✓	✓	✓	✓		✓			
CTR_Update	✓	✓	✓	✓		✓			
DI_9222_Config								✓	
DI_9223_Config									✓
DI_AsyncCheck								✓	✓
DI_AsyncClear								✓	✓
DI_AsyncDblBufferHalfReady								✓	✓
DI_AsyncDblBufferHandled								✓	✓
DI_AsyncDblBufferMode								✓	✓
DI_AsyncDblBufferOverrun								✓	✓
DI_AsyncDblBufferToFile								✓	✓
DI_AsyncReTrigNextReady								✓	✓
DI_ContBufferReset								✓	✓
DI_ContBufferSetup								✓	✓
DI_ContReadPort								✓	✓
DI_ContReadPortToFile								✓	✓
DI_ContStatus								✓	✓
DI_EventCallBack								✓	✓
DI_InitialMemoryAllocated								✓	✓
DI_ReadLine	✓	✓	✓	✓	✓	✓	✓	✓	✓
DI_ReadPort	✓	✓	✓	✓	✓	✓	✓	✓	✓
DI_SetTimeOut								✓	✓
DO_9222_Config								✓	✓
DO_9223_Config								✓	✓

Card>	PCI-9111	PCI-9112	PCI-9113	PCI-9114	PCI-9116	PCI-9118	PCI-9221	PCI-9222	PCI-9223
Function									
DO_AsyncCheck								✓	✓
DO_AsyncClear								✓	✓
DO_ContBufferReset								✓	✓
DO_ContBufferSetup								✓	✓
DO_ContStatus								✓	✓
DO_ContWritePort								✓	✓
DO_EventCallBack								✓	✓
DO_InitialMemoryAllocated								✓	✓
DO_ReadLine	✓	✓	✓	✓	✓	✓	✓	✓	✓
DO_ReadPort	✓	✓	✓	✓	✓	✓	✓	✓	✓
DO_SetTimeOut								✓	✓
DO_WriteLine	✓	✓	✓	✓	✓	✓			✓
DO_WritePort	✓	✓	✓		✓	✓			✓
GCTR_Reset					✓				
GCTR_Read					✓				
GCTR_Setup					✓				
GetActualRate	✓	✓	✓	✓		✓	✓	✓	✓
GetBaseAddr	✓	✓	✓	✓	✓	✓	✓	✓	✓
GetCardIndexFromID	✓	✓	✓	✓	✓	✓	✓	✓	✓
GetCardType	✓	✓	✓	✓	✓	✓	✓	✓	✓
GetLCRAddr	✓	✓	✓	✓	✓	✓		✓	✓
GPTC_Clear							✓	✓	✓
GPTC_Control							✓	✓	✓
GPTC_EventSetup								✓	✓
GPTC_EventCallBack								✓	✓
GPTC_Read							✓	✓	✓
GPTC_Setup							✓	✓	✓
GPTC_Status							✓	✓	✓
PCI_DB_Auto_Calibration_ALL							✓	✓	✓
PCI_EEPROM_CAL_Constant_Update							✓	✓	✓
PCI_Load_CAL_Data							✓	✓	✓

Card>	PCI-9111	PCI-9112	PCI-9113	PCI-9114	PCI-9116	PCI-9118	PCI-9221	PCI-9222	PCI-9223
Function									
Register_Card	>	>	>	>	>	>	>	>	>
Release_Card	>	>	>	>	>	>	>	>	>

Load Cell Input Devices

Card>	PCI-9524
Function	
AI_9524_Config	^
AI_9524_PollConfig	^
AI_9524_SetDSP	^
AI_AsyncCheck	^
AI_AsyncClear	^
AI_AsyncDbIBufferHalfReady	^
AI_AsyncDbIBufferHandled	^
AI_AsyncDbIBufferMode	^
AI_AsyncDbIBufferOverrun	^
AI_AsyncDbIBufferToFile	^
AI_ContBufferReset	^
AI_ContBufferSetup	^
AI_ContReadChannel	^
AI_ContReadChannelToFile	^
AI_ContScanChannels	^
AI_ContScanChannelsToFile	^
AI_ContStatus	^
AI_ContVScale	^
AI_EventCallBack	^
AI_InitialMemoryAllocated	^
AI_ReadChannel32	^
AI_ScanReadChannels32	^
AI_SetTimeOut	^
AI_VReadChannel	^
AI_VoltScale32	^
AO_SimuVWriteChannel	^
AO_SimuWriteChannel	^
AO_VoltScale	^
AO_VWriteChannel	^

Card>	PCI-9524
Function	
AO_WriteChannel	✓
DI_ReadLine	✓
DI_ReadPort	✓
DO_ReadLine	✓
DO_ReadPort	✓
DO_WriteLine	✓
DO_WritePort	✓
GetActualRate_9524	✓
GetBaseAddr	✓
GetCardIndexFromID	✓
GetCardType	✓
GetLCRAAddr	✓
GPTC_9524_PG_Config	✓
GPTC_Clear	✓
GPTC_Control	✓
GPTC_Read	✓
GPTC_Setup	✓
PCI9524_Acquire_AD_CalConst	✓
PCI9524_Acquire_DA_CalConst	✓
PCI_DB_Auto_Calibration_ALL	✓
PCI_EEPROM_CAL_Constant_Update	✓
PCI_Load_CAL_Data	✓
Register_Card	✓
Release_Card	✓

Digitizer Devices

Card>	PCI-9812/10
Function	
AI_9812_Config	^
AI_9812_SetDiv	^
AI_AsyncCheck	^
AI_AsyncClear	^
AI_AsyncDbIBufferHalfReady	^
AI_AsyncDbIBufferMode	^
AI_AsyncDbIBufferOverrun	^
AI_AsyncDbIBufferTransfer	^
AI_ContReadChannel	^
AI_ContReadChannelToFile	^
AI_ContScanChannels	^
AI_ContScanChannelsToFile	^
AI_ContStatus	^
AI_ContVScale	^
AI_EventCallBack	^
AI_GetView	^
AI_InitialMemoryAllocated	^
AI_ReadChannel	^
AI_SetTimeOut	^
AI_VReadChannel	^
AI_VoltScale	^
AO_VoltScale	^
AO_VWriteChannel	^
AO_WriteChannel	^
DI_ReadLine	^
DI_ReadPort	^
DO_ReadLine	^
DO_ReadPort	^

Card>	PCI-9812/10
Function	
DO_WriteLine	^
DO_WritePort	^
GetActualRate	^
GetBaseAddr	^
GetCardIndexFromID	^
GetCardType	^
GetLCRAAddr	^
Register_Card	^
Release_Card	^

General Purpose/Isolated AO Devices

Card>				
Function	PCI-6208A	PCI-6208V/16V	PCI-6308A	PCI-6308V
AO_6208A_Config	✓			
AO_6308A_Config			✓	
AO_6308V_Config				✓
AO_SimuVWriteChannel			✓	✓
AO_SimuWriteChannel			✓	✓
AO_VoltScale	✓	✓	✓	✓
AO_VWriteChannel	✓	✓	✓	✓
AO_WriteChannel	✓	✓	✓	✓
DI_ReadLine	✓	✓	✓	✓
DI_ReadPort	✓	✓	✓	✓
DO_ReadLine	✓	✓	✓	✓
DO_ReadPort	✓	✓	✓	✓
DO_WriteLine	✓	✓	✓	✓
DO_WritePort	✓	✓	✓	✓
GetBaseAddr	✓	✓	✓	✓
GetCardIndexFromID	✓	✓	✓	✓
GetCardType	✓	✓	✓	✓
GetLCRAddr	✓	✓	✓	✓
Register_Card	✓	✓	✓	✓
Release_Card	✓	✓	✓	✓

High Performance AO Devices

Card>	PCI-6202
Function	
AO_6202_Config	✓
AO_AsyncCheck	✓
AO_AsyncClear	✓
AO_AsyncDbfBufferHalfReady	✓
AO_AsyncDbfBufferMode	✓
AO_ContBufferCompose	✓
AO_ContBufferReset	✓
AO_ContBufferSetup	✓
AO_ContStatus	✓
AO_ContWriteChannel	✓
AO_ContWriteMultiChannels	✓
AO_EventCallBack	✓
AO_InitialMemoryAllocated	✓
AO_SetTimeOut	✓
AO_VoltScale	✓
AO_VWriteChannel	✓
AO_WriteChannel	✓
DI_ReadLine	✓
DI_ReadPort	✓
DO_ReadLine	✓
DO_ReadPort	✓
DO_WriteLine	✓
DO_WritePort	✓
GetBaseAddr	✓
GetCardIndexFromID	✓
GetCardType	✓
GetLCRAAddr	✓
GPTC_Clear	✓
GPTC_Control	✓

Card>	PCI-6202
Function	
GPTC_EventSetup	^
GPTC_EventCallBack	^
GPTC_Read	^
GPTC_Setup	^
GPTC_Status	^
PWM_Output	^
PWM_Stop	^
Register_Card	^
Release_Card	^
SSI_SourceClear	^
SSI_SourceConn	^
SSI_SourceDisConn	^

Relay Output & Isolated DI Devices

Card>				
Function	PCI-7250/51/52	PCI-7256	PCI-7258	PCI-7260
DI_ReadLine	✓	✓	✓	✓
DI_ReadPort	✓	✓	✓	✓
DIO_GetCOSLatchData		✓		✓
DIO_INT_Event_Message		✓	✓	✓
DIO_INT1_EventMessage		✓	✓	✓
DIO_INT2_EventMessage		✓	✓	✓
DIO_SetCOSInterrupt		✓		✓
DIO_SetDualInterrupt		✓	✓	✓
DO_ReadLine	✓	✓	✓	✓
DO_ReadPort	✓	✓	✓	✓
DO_WriteLine	✓	✓	✓	✓
DO_WritePort	✓	✓	✓	✓
EMGShutDownControl				✓
EMGShutDownStatus				✓
GetBaseAddr	✓	✓	✓	✓
GetCardIndexFromID	✓	✓	✓	✓
GetCardType	✓	✓	✓	✓
GetInitPattern				✓
GetLCRAAddr	✓	✓	✓	✓
IdentifyLED_Control				✓
Register_Card	✓	✓	✓	✓
Release_Card	✓	✓	✓	✓
WDT_Control				✓
WDT_Setup				✓
WDT_Status				✓

TTL DIO Devices

Card>	PCI-7248/49/96	PCI-7348/96
Function		
CTR_Read	✓	✓
CTR_Reset	✓	✓
CTR_Setup	✓	✓
CTR_Update	✓	✓
DI_ReadLine	✓	✓
DI_ReadPort	✓	✓
DIO_INT_Event_Message	✓	✓
DIO_INT1_EventMessage	✓	✓
DIO_INT2_EventMessage	✓	✓
DIO_PortConfig	✓	✓
DIO_SetCOSInterrupt		✓
DIO_SetDualInterrupt	✓	✓
DO_ReadLine	✓	✓
DO_ReadPort	✓	✓
DO_WriteLine	✓	✓
DO_WritePort	✓	✓
GetBaseAddr	✓	✓
GetCardIndexFromID	✓	✓
GetCardType	✓	✓
GetLCRAAddr	✓	✓
Register_Card	✓	✓
Release_Card	✓	✓

Isolated DIO/High Density Isolated DIO Devices

Card>	PCI-7230	PCI-7233	PCI-7234	PCI-7432	PCI-7433	PCI-7434	PCI-7442	PCI-7443	PCI-7444	PCI-7452
Function										
DI_ReadLine	~	~		~	~		~	~	~	~
DI_ReadPort	~	~		~	~		~	~	~	~
DIO_GetCOSLatchData32							~	~		~
DIO_INT_Event_Message	~	~		~	~		~	~	~	~
DIO_INT1_EventMessage	~	~		~	~		~	~		~
DIO_INT2_EventMessage	~	~		~	~		~		~	
DIO_LineConfig							~	~	~	
DIO_LinesConfig							~	~	~	
DIO_PortConfig							~	~	~	
DIO_SetCOSInterrupt32							~	~		~
DIO_SetDualInterrupt	~	~		~	~		~	~	~	~
DO_ReadLine	~		~	~		~	~	~	~	~
DO_ReadPort	~		~	~						~
DO_SimuWritePort							~		~	
DO_WriteLine	~		~	~		~	~	~	~	~
DO_WritePort	~		~	~		~	~	~	~	~
GetBaseAddr	~	~	~	~	~	~	~	~	~	~
GetCardIndexFromID	~	~	~	~	~	~	~	~	~	~
GetCardType	~	~	~	~	~	~	~	~	~	~
GetInitPattern							~		~	
GetLCRAddr	~	~	~	~	~	~	~	~	~	~
HotResetHoldControl							~		~	
HotResetHoldStatus							~		~	
Register_Card	~	~	~	~	~	~	~	~	~	~
Release_Card	~	~	~	~	~	~	~	~	~	~
SetInitPattern							~		~	
WDT_Control							~		~	
WDT_Reload							~		~	
WDT_Setup							~		~	

High Speed DIO Device

Card>				
Function	PCI-7200	PCI-7300A Rev A	PCI-7300A Rev B	PCIe-7350
DI_7200_Config	✓			
DI_7300A_Config		✓		
DI_7300B_Config			✓	
DI_7350_Config				✓
DI_7350_ExportSampCLKConfig				✓
DI_7350_ExtSampCLKConfig				✓
DI_7350_SoftTriggerGen				✓
DI_7350_TrigHSCConfig				✓
DI_AsyncCheck	✓	✓	✓	✓
DI_AsyncClear	✓	✓	✓	✓
DI_AsyncDblBufferHalfReady	✓			
DI_AsyncDblBufferMode	✓			
DI_AsyncDblBufferOverrun	✓	✓	✓	✓
DI_AsyncDblBufferTransfer	✓			
DI_AsyncMultiBuffersHandled				✓
DI_AsyncMultiBufferNextReady		✓	✓	✓
DI_AsyncReTrigNextReady				✓
DI_ContMultiBufferSetup		✓	✓	✓
DI_ContMultiBufferStart		✓	✓	✓
DI_ContReadPort	✓	✓	✓	✓
DI_ContReadPortToFile	✓	✓	✓	✓
DI_ContStatus	✓	✓	✓	
DI_EventCallBack	✓	✓	✓	✓
DI_GetView	✓			
DI_InitialMemoryAllocated	✓	✓	✓	✓
DI_ReadLine	✓	✓	✓	✓
DI_ReadPort	✓	✓	✓	✓

Card>				
Function	PCI-7200	PCI-7300A Rev A	PCI-7300A Rev B	PCIe-7350
DI_SetTimeOut				✓
DIO_7300SetInterrupt		✓	✓	
DIO_7350_AFICongig				✓
DIO_AUXDI_EventMessage		✓	✓	
DIO_GetCOSLatchData32				✓
DIO_GetPMLatchData32				✓
DIO_PortConfig				✓
DIO_PMConfig				✓
DIO_PMControl				✓
DIO_SetCOSInterrupt32				✓
DIO_T2_EventMessage		✓	✓	
DIO_VoltLevelConfig				✓
DO_7200_Config	✓			
DO_7300A_Config		✓		
DO_7300B_Config			✓	
DO_7350_Config				✓
DO_7350_ExportSampCLKConfig				✓
DO_7350_ExtSampCLKConfig				✓
DO_7350_SoftTriggerGen				✓
DO_7350_TrigHSConfig				✓
DO_AsyncCheck	✓	✓	✓	✓
DO_AsyncClear	✓	✓	✓	✓
DO_AsyncMultiBufferNextReady			✓	✓
DO_ContMultiBufferSetup			✓	✓
DO_ContMultiBufferStart			✓	✓
DO_ContStatus	✓	✓	✓	
DO_ContWritePort	✓	✓	✓	✓
DO_EventCallBack	✓	✓	✓	✓

Card>				
Function	PCI-7200	PCI-7300A Rev A	PCI-7300A Rev B	PCIe-7350
DO_GetView	✓			
DO_InitialMemoryAllocated	✓	✓	✓	✓
DO_PGStart			✓	
DO_PGStop			✓	
DO_ReadLine	✓	✓	✓	✓
DO_ReadPort	✓	✓	✓	✓
DO_SetTimeOut				✓
DO_WriteLine	✓	✓	✓	✓
DO_WritePort	✓	✓	✓	✓
GetActualRate	✓	✓	✓	✓
GetBaseAddr	✓	✓	✓	✓
GetCardIndexFromID	✓	✓	✓	✓
GetCardType	✓	✓	✓	✓
GetLCRAAddr	✓	✓	✓	✓
I2C_Control				✓
I2C_Read				✓
I2C_Setup				✓
I2C_Status				✓
I2C_Write				✓
Register_Card	✓	✓	✓	✓
Release_Card	✓	✓	✓	✓
SPI_Control				✓
SPI_Read				✓
SPI_Setup				✓
SPI_Status				✓
SPI_Write				✓

Timer Counter Devices

Card>	PCI-8554
Function	
CTR_8554_CK1_Config	✓
CTR_8554_ClkSrc_Config	✓
CTR_8554_Debounce_Config	✓
CTR_Clear	✓
CTR_Read	✓
CTR_Setup	✓
CTR_Status	✓
CTR_Update	✓
DI_ReadLine	✓
DI_ReadPort	✓
DO_ReadLine	✓
DO_ReadPort	✓
DO_WriteLine	✓
DO_WritePort	✓
GetBaseAddr	✓
GetCardIndexFromID	✓
GetCardType	✓
GetLCRAAddr	✓
Register_Card	✓
Release_Card	✓

