



# TPS-3082GT-M12X-BP1 Industrial Managed Ethernet Switches

**User Manual** 

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# **Getting Started**

## 1.1 About the TPS-3082GT-M12X-BP1 Series

The TPS-3082GT-M12X-BP1 is a managed Ethernet switch designed for industrial applications, such as rolling stock, vehicle, and railway applications. The switch boasts EN50155 compliance and M12 connectors to ensure tight and robust connections, and guarantee reliable operation against environmental disturbances, such as vibration and shock. The switch features eight 10/100Base-T(X) P.S.E. ports which are able to provide sufficient power for power-hungry devices. Therefore, you can attach an IEEE 802.3af-compliant device to the switch without requiring additional power. The device also provides 1 set of bypass ports that ensure constant network connectivity if power outage or node failure occurs. In such situations, the device will bypass the inactive switch and continue to transfer network traffic to the next switch in the relay. With complete support for Ethernet redundancy protocols such as O-Ring (recovery time < 30ms over 250 units of connection) and MSTP (RSTP/STP compatible), the switch can protect your mission-critical applications from network interruptions or temporary malfunctions with fast recovery ability. Featuring a wide operating temperature from -40°C to 70°C, the device can be managed centrally via Open-Vision, web browsers, Telnet and console (CLI) configuration.

# 1.2 Software Features

- Supports O-Ring (Recovery time < 10ms over 250 units connection)
- Supports Open-Ring to interoperate with other vendors' ring technology in open architecture
- Supports O-Chain to allow multiple redundant network rings
- Supports MSTP/RSTP/STP (IEEE 802.1s/w/D)
- Supports PTP client (Precision Time Protocol) clock synchronization
- IGMP v2/v3 (IGMP snooping) for filtering multicast traffic
- Supports SNMP v1/v2c/v3 for network security
- Supports RMON for traffic monitoring
- Supports VLAN and LLDP protocol
- Supports event notification through SYSLOG, e-mail, SNMP traps, and relay output
- Supports management via Web-based interfaces, Telnet, Console (CLI), and Windows utility (Open-Vision)



# 1.3 Hardware Features

- Dual DC power inputs
- EN50155 compliance
- 8 x 10/100Base-T(X) Ethernet ports with P.S.E. functions to provide up to 15.4 Watts per port
- 2 x 10/100/1000Base-T Ethernet ports with bypass function
- 1 x console port
- M12 connectors for reliable operation against environmental disturbances
- Wall mounting enabled
- Wide Operating Temperature: -40 to 70°C
- Storage Temperature: -40 to 85°C
- Operating Humidity: 5% to 95%, non-condensing
- Casing: IP-40
- Dimensions: 212 (W) x 75 (D) x 198 (H) mm

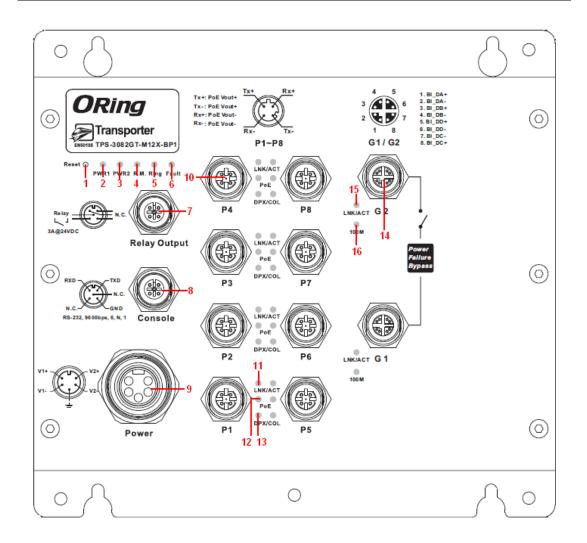


# **Hardware Overview**

# 2.1 Front Panel

The switch comes with the following ports on the front panel:

Port	Description	
10/100Base-T(X)	8 x 10/100Base-T(X) RJ-45 fast Ethernet ports in M12 connectors	
RJ-45 ports		
10/100/1000Base-T	2 x 10/100Base-T(X) RJ-45 fast Ethernet ports in M12 connectors	
RJ-45 ports		
Console	1 x console port (Baud rate setting: 9600bps, 8, N, 1)	
Reset	Press reset button 2 to 3 seconds to reset the switch.	
	Press reset button 5 seconds to return the switch to factory setting.	





Reset button
 Power connector

2. Power 1 status LED 10. PoE Ethernet ports (P1 ~ P8)

3. Power 2 status LED 11. LNK/ACT indicator for PoE Ethernet port

4. R.M. status LED 12. PoE status LED

Ring status LED
 Duplex/collision status LED

6. Fault satus LED 14. Gigabit Ethernet ports (G1 ~ G2)

7. Relay output port 15. LNK/ACT indicator for Gigabit Ethernet port

8. Console port 16. Speed indicator for Gigabit Ethernet port

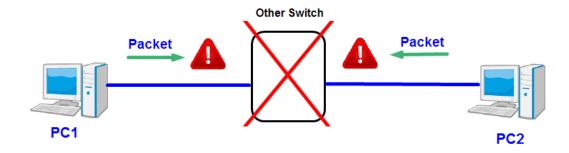
## 2.2 Front Panel LEDs

LED	Color	Status	Description	
PWR1	Green	On	DC power module 1 activated	
PWR2	Green	On	DC power module 2 activated	
R.M	Green	On	System running in Ring Master mode	
Ring	Green	On	System running in Ring mode	
Fault	Amber	On	Errors occur (power failure or port link down)	
10/100Base	e-T(X) Ports			
	Green	On	Port is linked	
LNK/ACT		Blinking	Transmitting data	
PoE	Green	On	Port providing power to PD	
DPX/COL	Amber	On	Port running in full-duplex mode	
DPX/COL		Blinking	Collision occurs	
10/100/1000Base-T Ports				
I NIZ/ACT	Croon	On	Port is linked	
LNK/ACT	Green	Blinking	Transmitting data	
Speed	Amber	On	Port speed at 100M	

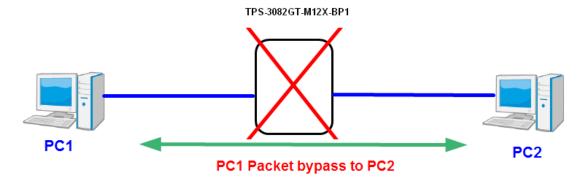
# 2.3 Bypass Technology

When a device connected to other devices through a switch without bypass function, the device will lose connection if he switch loses power as traffic will not be able to flow through the link (as shown in the figure below).





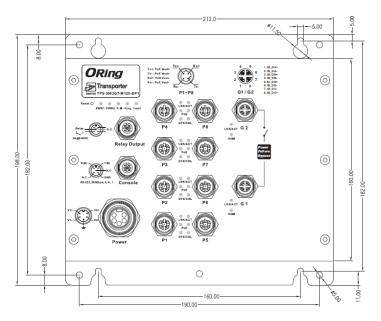
Switches with bypass functions such as the TPS-3082GT-M12X-BP1 provide one or more sets of bypass ports that ensure constant network connectivity during power failure.

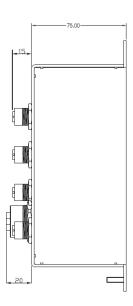




# **Hardware Installation**

# 3.1 Wall Mounting

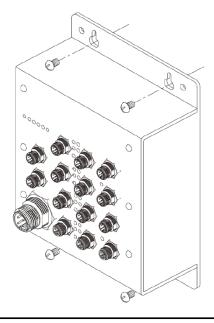




**Wall-mount Kit Measurements** 

The device can be fixed to the wall. Follow the steps below to install the device on the wall.

- Step 1: Hold the AP upright against the wall
- **Step 2**: Insert four screws through the large opening of the keyhole-shaped apertures at the top and bottom of the unit and fasten the screw to the wall with a screwdriver.
- Step 3: Slide the AP downwards and tighten the four screws for added stability.







Instead of screwing the screws in all the way, it is advised to leave a space of about 2mm to allow room for sliding the AP between the wall and the screws.

# 3.2 Wiring



#### **WARNING**

Do not disconnect modules or wires unless power has been switched off or the area is known to be non-hazardous. The devices may only be connected to the supply voltage shown on the type plate.



#### **ATTENTION**

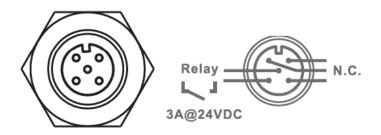
- Be sure to disconnect the power cord before installing and/or wiring your switches
- 2. Calculate the maximum possible current in each power wire and common wire. Observe all electrical codes dictating the maximum current allowable for each wire size.
- 3. If the current goes above the maximum ratings, the wiring could overheat, causing serious damage to your equipment.
- 4. Use separate paths to route wiring for power and devices. If power wiring and device wiring paths must cross, make sure the wires are perpendicular at the intersection point.
- 5. Do not run signal or communications wiring and power wiring through the same wire conduit. To avoid interference, wires with different signal characteristics should be routed separately.
- 6. You can use the type of signal transmitted through a wire to determine which wires should be kept separate. The rule of thumb is that wiring sharing similar electrical characteristics can be bundled together
- 7. You should separate input wiring from output wiring
- 8. It is advised to label the wiring to all devices in the system

# 3.2.1 Grounding

Grounding and wire routing help limit the effects of noise due to electromagnetic interference (EMI). Run the ground connection from the ground screw on the power connector to the grounding surface prior to connecting devices.

# 3.2.2 Relay Output

The device uses a M12 A-coded 5-pin male connector on the front panel for relay output. The relay contacts will detect user-configured events and form an open circuit when an event is triggered.



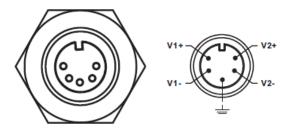


## 3.2.3 Power Input

The switch provides two sets of power supply on a M23 5-pin female connector to enable dual power inputs.

Step 1: Insert a power cable to the power connector on the device.

**Step 2**: Rotate the outer ring of the cable connector until a snug fit is achieved. Make sure the connection is tight.



# 3.3 Cables

#### 3.3.1 Ethernet Connection

The switch provides Ethernet ports in M12 connectors. According to the link type, the switch uses CAT 3, 4, 5,5e UTP cables to connect to any other network devices (PCs, servers, switches, routers, or hubs). Please refer to the following table for cable specifications.

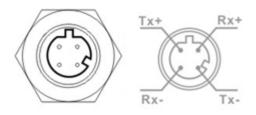
Cable Types and Specifications

Cable	Туре	Max. Length	Connector
10BASE-T	Cat. 3, 4, 5 100-ohm	UTP 100 m (328 ft)	4-pin female M12 A-coding
TOBAGE-T	Oat. 5, 4, 5 100-01111	011 100 III (320 II)	connector
100BASE-TX	Cat. 5 100-ohm UTP	UTP 100 m (328 ft)	4-pin female M12 A-coding
100BASE-TX	Cat. 5 100-01III OTF	connector	
1000BASE-T	Cat. 5/Cat. 5e	UTP 100 m (328ft)	4-pin female M12 A-coding
1000BASE-1	100-ohm UTP	01P 100 III (326II)	connector

Below is the pin assignment for Ethernet ports.



#### **4-Pin PoE Port Definition**



Pin No.	Description
#1	TD+ with PoE power input +
#2	TD- with PoE power input +
#3	RD+ with PoE power input -
#4	RD- with PoE power input -

#### 8-Pin Gigabit Port Definition



Pin No.	Description
#1	BI_DA+
#2	BI_DA-
#3	BI_DB+
#4	BI_DB-
#5	BI_DD+
#6	BI_DD-
#7	BI_DC-
#8	BI_DC+

### 3.3.2 Console Port





# 3.3.3 O-Ring/O-Chain

#### **O-Ring**

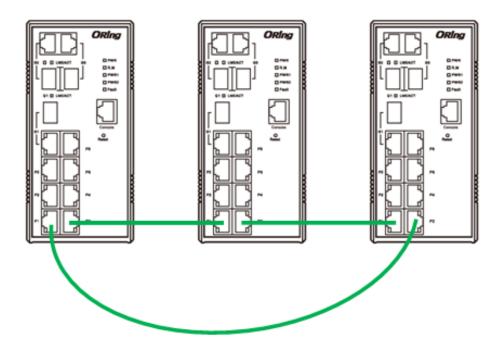
You can connect three or more switches to form a ring topology to gain network redundancy capabilities through the following steps.

- 1. Connect each switch to form a daisy chain using an Ethernet cable.
- 2. Set one of the connected switches to be the master and make sure the port setting of each connected switch on the management page corresponds to the physical ports connected. For



infomration about the port setting, please refer to 4.1.2 Configurations.

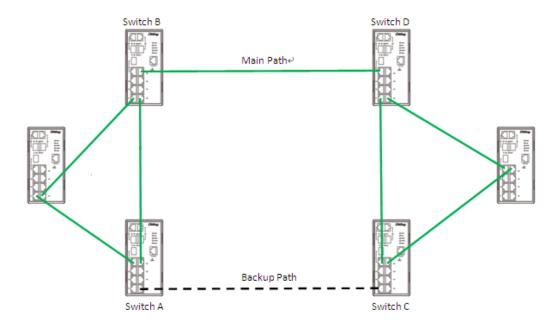
3. Connect the last switch to the first switch to form a ring topology.



#### **Coupling Ring**

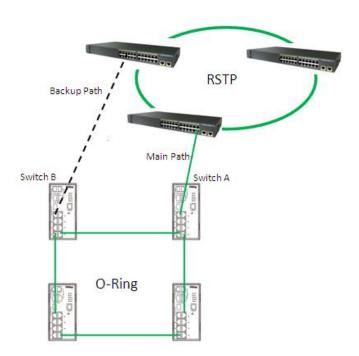
If you already have two O-Ring topologies and would like to connect the rings, you can form them into a couping ring. All you need to do is select two switches from each ring to be connected, for example, switch A and B from Ring 1 and switch C and D from ring 2. Decide which port on each switch to be used as the coupling port and then link them together, for example, port 1 of switch A to port 2 of switch C and port 1 of switch B to port 2 of switch D. Then, enable Coupling Ring option by checking the checkbox on the management page and select the coupling ring in correspondance to the connected port. For more inforamtion on port setting, please refer to <u>4.1.2 Configurations</u>. Once the setting is completed, one of the connections will act as the main path while the other will act as the backup path.





#### **Dual Homing**

If you want to connect your ring topology to a RSTP network environment, you can use dual homing. Choose two switches (Switch A & B) from the ring for connecting to the switches in the RSTP network (core switches). The connection of one of the switches (Switch A or B) will act as the primary path, while the other will act as the backup path that is activated when the primary path connection fails.

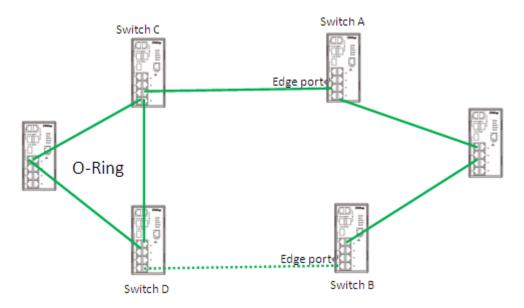


#### **O-Chain**

When connecting multiple O-Rings to meet your expansion demand, you can create an



- O-Chain topology through the following steps.
- 1. Select two switches from the chain (Switch A & B) that you want to connect to the O-Ring and connect them to the switches in the ring (Switch C & D).
- 2. In correspondence to the port connected to the ring, configure an edge port for both of the connected switches in the chain by checking the box in the management page (see <u>4.1.2</u> <u>Configurations</u>).
- 3. Once the setting is completed, one of the connections will act as the main path, and the ohter as the back up path.





# Redundancy

Redundancy for minimized system downtime is one of the most important concerns for industrial networking devices. Hence, ORing has developed proprietary redundancy technologies including O-Ring and Open-Ring featuring faster recovery time than existing redundancy technologies widely used in commercial applications, such as STP, RSTP, and MSTP. ORing's proprietary redundancy technologies not only support different networking topologies, but also assure the reliability of the network.

# **4.1 O-Ring**

#### 4.1.1 Introduction

O-Ring is ORing's proprietary redundant ring technology, with recovery time of less than 30 milliseconds (in full-duplex Gigabit operation) or 10 milliseconds (in full-duplex Fast Ethernet operation) and up to 250 nodes. The ring protocols identify one switch as the master of the network, and then automatically block packets from traveling through any of the network's redundant loops. In the event that one branch of the ring gets disconnected from the rest of the network, the protocol automatically readjusts the ring so that the part of the network that was disconnected can reestablish contact with the rest of the network. The O-Ring redundant ring technology can protect mission-critical applications from network interruptions or temporary malfunction with its fast recover technology.



# 4.1.2 Configurations

O-Ring supports three ring topologies: **Ring Master**, **Coupling Ring**, and **Dual Homing**. You can configure the settings in the interface below.





Label	Description
Enable Ring	Check to enable O-Ring topology.
	Only one ring master is allowed in a ring. However, if more than one
Enable Ring	switches are set to enable Ring Master, the switch with the lowest
Master	MAC address will be the active ring master and the others will be
	backup masters.
1st Ring Port	The primary port when the switch is ring master
2nd Ring Port	The backup port when the switch is ring master
Enable Coupling	Check to enable Coupling Ring. Coupling Ring can divide a big ring
Ring	into two smaller rings to avoid network topology changes affecting all
	switches. It is a good method for connecting two rings.
Couple Port	Ports for connecting multiple rings. A coupling ring needs four
	switches to build an active and a backup link.
	Links formed by the coupling ports will run in active/backup mode.
Enable Dual	Check to enable <b>Dual Homing</b> . When <b>Dual Homing</b> is enabled, the
Homing	ring will be connected to normal switches through two RSTP links (ex:
	backbone Switch). The two links work in active/backup mode, and
	connect each ring to the normal switches in RSTP mode.
Apply	Click to activate the configurations.

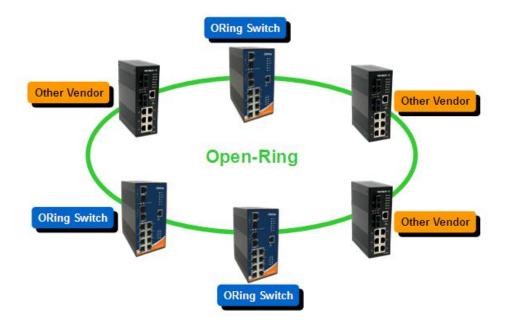
**Note:** due to heavy loading, setting one switch as ring master and coupling ring at the same time is not recommended.



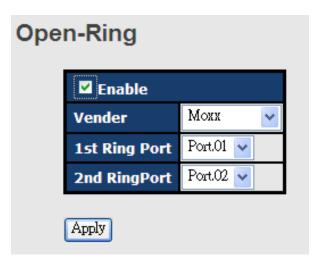
# 4.2 OPEN-Ring

#### 4.2.1 Introduction

Open-Ring is a technology developed by ORing to enhance ORing switches' interoperability with other vendors' products. With this technology, you can add any ORing switches to the network based on other ring technologies.



# 4.2.2 Configurations



Label	Description
Enable	Check to enable Open-Ring topology
Vender	Choose the venders that you want to join in their rings



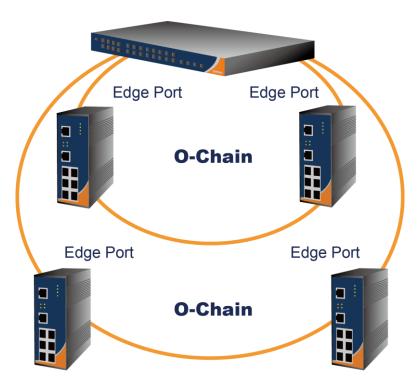
1 <sup>st</sup> Ring Port	The first port to connect to the ring
2 <sup>nd</sup> Ring Port	The second port to connect to the ring

# 4.3 O-Chain

#### 4.3.1 Introduction

O-Chain is ORing's revolutionary network redundancy technology which enhances network redundancy for any backbone networks, providing ease-of-use and maximum fault-recovery swiftness, flexibility, compatibility, and cost-effectiveness in a set of network redundancy topologies. The self-healing Ethernet technology designed for distributed and complex industrial networks enables the network to recover in less than 30 milliseconds (in full-duplex Gigabit operation) or 10 milliseconds (in full-duplex Fast Ethernet operation) for up to 250 switches if at any time a segment of the chain fails.

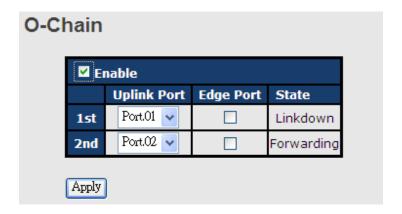
O-Chain allows multiple redundant rings of different redundancy protocols to join and function together as a large and the most robust network topologies. It can create multiple redundant networks beyond the limitations of current redundant ring technologies.



# 4.3.2 Configurations

O-Chain is very easy to configure and manage. Only one edge port of the edge switch needs to be defined. Other switches beside them just need to have O-Chain enabled.





Label	Description
Enable	Check to enable O-Chain function
1 <sup>st</sup> Ring Port	The first port connecting to the ring
2 <sup>nd</sup> Ring Port	The second port connecting to the ring
Edge Port	An O-Chain topology must begin with edge ports. The ports with a
	smaller switch MAC address will serve as the backup link and RM
	LED will light up.

# 4.4 MRP (\*NOTE)

#### 4.4.1 Introduction

MRP (Media Redundancy Protocol) is an industry standard for high-availability Ethernet networks. MRP allows Ethernet switches in ring configuration to recover from failure rapidly to ensure seamless data transmission. A MRP ring (IEC 62439) can support up to 50 devices and will enable a back-up link in 80ms (adjustable to max. 200ms/500ms).

# 4.4.2 Configurations





Label	Description					
Enable	Enables the MRP function					
Manager	Every MRP topology needs a MRP manager. One MRP					
	topology can only have a Manager. If two or more switches are					
	set to be Manager, the MRP topology will fail.					
React on Link Change	Faster mode. Enabling this function will cause MRP topology to					
(Advanced mode)	converge more rapidly. This function only can be set in MRP					
	manager switch.					
1 <sup>st</sup> Ring Port	Chooses the port which connects to the MRP ring					
2 <sup>nd</sup> Ring Port	Chooses the port which connects to the MRP ring					
Force Speed / Duplex	By default, this is in auto-negotiation mode. Enabling this					
for 100BASE-TX	function will automatically change the default to Full					
	mode.(this function is used in combination with					
	Hirschmann's switch as the MRP ring port speed/duplex					
	of Hirschmann's switches are always in Full mode)					

<sup>\*</sup>NOTE: This function is by request and only available on "-MRP" model(s).

## 4.5 STP/RSTP/MSTP

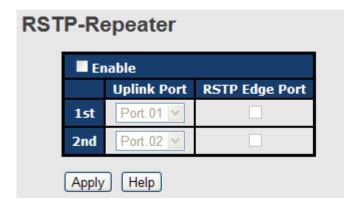
#### 4.5.1 STP/RSTP

STP (Spanning Tree Protocol), and its advanced versions RSTP (Rapid Spanning Tree Protocol) and MSTP (Multiple Spanning Tree Protocol), are designed to prevent network loops and provide network redundancy. Network loops occur frequently in large networks as when two or more paths run to the same destination, broadcast packets may get in to an infinite loop and hence causing congestion in the network. STP can identify the best path to the destination, and block all other paths. The blocked links will stay connected but inactive. When the best path fails, the blocked links will be activated. Compared to STP which recovers a link in 30 to 50 seconds, RSTP can shorten the time to 5 to 6 seconds. In other words, RSTP provides faster spanning tree convergence after a topology changes. The switch supports STP and will auto detect the connected device running on STP or RSTP protocols.

#### **RSTP Repeater**

A repeater can pass a BPDU packet directly from one RSTP device to another as if the two devices are connected.

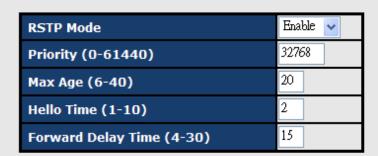




Label	Description				
Enable	Check to enable RSTP Repeater				
1 <sup>st</sup> Ring Port	The first port connecting to the RSTP network				
2 <sup>nd</sup> Ring Port	The second port connecting to the RSTP network				
Edge Port	Only the edge device (connected to RSTP device) needs to				
	specify edge port. The user must specify the edge port according				
	to topology of network.				

### **RSTP Bridge Setting**

# **RSTP - Bridge Setting**



Priority must be a multiple of 4096. 2\*(Forward Delay Time-1) should be greater than or equal to the Max Age.

The Max Age should be greater than or equal to  $2*(Hello\ Time + 1)$ .



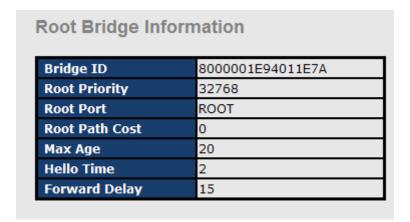
Label	Description				
RSTP mode	Enables or disables RSTP mode.				
Priority (0-61440)	A value used to identify the root bridge. The bridge with the lowest				
	priority is selected as the root. If more than one bridges have the				
	same priority, the one with the lowest MAC address will be				
	selected. If the value changes, you must reboot the switch. The				



	value must be a multiple of 4096 according to the protocol standard rule					
Max Age Time(6-40)	Time(6-40) The number of seconds a bridge waits without receiving S					
	configuration messages before attempting a reconfiguration. The					
	valid value is between 6 and 40.					
Hello Time (1-10)	The time interval a switch sends out the BPDU packet to check					
	RSTP current status. The time is measured in seconds and the					
	valid value is between 1 and 10.					
Forwarding Delay	The time of a port waits before changing from RSTP learning and					
Time (4-30)	listening states to forwarding state. The valid value is between 4					
	and 30.					
Apply	Click to apply the configurations.					

**NOTE**: the calculation of the MAX Age, Hello Time, and Forward Delay Time is as follows:  $2 \times (Forward Delay Time value -1) > = Max Age value >= 2 \times (Hello Time value +1)$ 

The following pages show the information of the root bridge, including its port status.



#### **RSTP - Port Setting** Path Cost (1-200000000) **Priority** Port Admin Non Stp Admin P2P Admin Edge (0-240) Port.01 🔥 Port.02 Port.03 2000000 128 false 🗸 auto 🗸 true 🗸 Port.04 Port.05 priority must be a multiple of 16 Apply Help



Label	Description
Port No.	The number of port you want to configure
Path Cos	t The path cost incurred by the port. The path cost is used when
(1-200000000)	establishing an active topology for the network. Lower path cost
	ports are chosen as forwarding ports in favor of higher path cost
	ports. The range of valid values is 1 to 200000000.
Priority (0-240)	Decide which port should be blocked by priority in the LAN. The
	valid value is between 0 and 240, and must be a multiple of 16.
Admin P2P	Configures whether the port connects to a point-to-point LAN
	rather than a shared medium. This can be configured automatically
	or set to true or false manually. True means P2P enabling. False
	means P2P disabling. Transiting to forwarding state is faster for
	point-to-point LANs than for shared media.
Admin Edge	Specify whether this port is an edge port or a nonedge port. An
	edge port is not connected to any other bridge. Only edge ports
	and point-to-point links can rapidly transition to forwarding state. To
	configure the port as an edge port, set the port to True.
Admin Non STP	The port includes the STP mathematic calculation. True is not
	including STP mathematic calculation, false is including the STP
	mathematic calculation.
Apply	Click to apply the configurations.

# Port Status

Dort	Path Cost	Port Priority	Oper P2P	Oper Edge	Stp Neighbor	State	Role
Port.01	200000	128	True	True	False	Disabled	Disabled
Port.02	200000	128	True	True	False	Disabled	Disabled
Port.03	200000	128	True	True	False	Disabled	Disabled
Port.04	200000	128	True	True	False	Disabled	Disabled
Port.05	200000	128	True	True	False	Disabled	Disabled

Label		Description		
Path	Cost	The path cost incurred by the port. The path cost is used when		
(1-200000000)		establishing an active topology for the network. Lower path cost		
		ports are chosen as forwarding ports in favor of higher path cost		
		ports. The range of valid values is 1 to 200000000.		
Port Priority (0-	240)	Decide which port should be blocked by priority in the LAN. The		

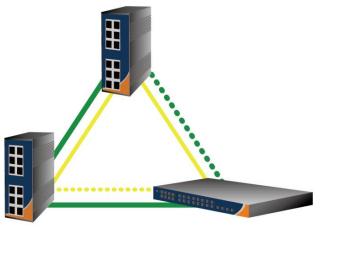


	valid value is between 0 and 240, and must be a multiple of 16						
Oper P2P	Configures the port connects to a point-to-point LAN rather than a						
	shared medium. This can be configured automatically or set to true						
	or false manually. True means P2P enabling. False means P2P						
	disabling. Transiting to forwarding state is faster for point-to-point						
	LANs than for shared media.						
Oper Edge	A flag indicating whether the port is connected directly to edge						
	devices or not (no bridges attached). Transiting to the forwarding						
	state is faster for edge ports (operEdge set to true) than other						
	ports.						
STP Neighbor	The port uses mathematical calculations according to STP. True						
	means not included in mathematical calculations, and False						
	means contained in mathematical calculations according to STP.						
State	Determines the STP state of the port						
Role	When enabled, the port will not be selected as root port for CIST or						
	any MSTI, even if it has the best spanning tree priority vector. Such						
	a port will be selected as an alternate port after the root port has						
	been selected. If set, spanning trees will lose connectivity. It can be						
	set by a network administrator to prevent bridges outside a core						
	region of the network from influencing the active spanning tree						
	topology because those bridges are not under the full control of the						
	administrator. This feature is also known as Root Guard.						
Apply	Click to apply the configurations.						

#### 4.5.2 MSTP

Since the recovery time of STP and RSTP takes seconds, which is unacceptable in industrial applications, MSTP was developed. The technology supports multiple spanning trees within a network by grouping and mapping multiple VLANs into different spanning-tree instances, known as MSTIs, to form individual MST regions. Each switch is assigned to an MST region. Hence, each MST region consists of one or more MSTP switches with the same VLANs, at least one MST instance, and the same MST region name. Therefore, switches can use different paths in the network to effectively balance loads.







### **Bridge Settings**

This page allows you to examine and change the configurations of current MSTI ports. A MSTI port is a virtual port, which is instantiated separately for each active CIST (physical) port for each MSTI instance configured and applicable for the port. The MSTI instance must be selected before MSTI port configuration options are displayed.

MSTP Enable	Enable V				
Force Version  Configuration Name	MSTP WITCH				
Revision Level (0-65535)	0				
Priority (0-61440)	32768				
Max Age Time (6-40)	20				
Hello Time (1-10)	2				
Forward Delay Time (4-30)	15				
Max Hops (1-40)	20				
Priority must be a multiple of 4096.  2*(Forward Delay Time-1) should be greater than or equal to the Max Age.  The Max Age should be greater than or equal to 2*(Hello Time + 1).					

Label	Description			
MSTP Enable	Enables or disables MSTP function.			
Force Version	Forces a VLAN bridge that supports RSTP to operate in an			
	STP-compatible manner.			



The name which identifies the VLAN to MSTI mapping. Bridges					
must share the name and revision (see below), as well as the					
VLAN-to-MSTI mapping configurations in order to share spanning					
trees for MSTIs (intra-region). The name should not exceed 32					
characters.					
Revision of the MSTI configuration named above. This must be an					
integer between 0 and 65535.					
A value used to identify the root bridge. The bridge with the lowest					
value has the highest priority and is selected as the root. If the value					
changes, you must reboot the switch. The value must be a multiple					
of 4096 according to the protocol standard rule.					
The number of seconds a bridge waits without receiving					
Spanning-tree Protocol configuration messages before attemptin					
reconfiguration. The valid value is between 6 through 40.					
The time interval a switch sends out the BPDU packet to check					
RSTP current status. The time is measured in seconds and the valid					
value is between 1 through 10.					
The time of a port waits before changing from RSTP learning and					
listening states to forwarding state. The valid value is between 4					
through 30.					
An additional parameter for those specified for RSTP. A single value					
applies to all STP within an MST region (the CIST and all MSTIs) for					
which the bridge is the regional root.					
Click to apply the configurations.					

# MSTP - Bridge Port

Port No.	Priority (0-240)	Path Cost (1-200000000, 0:Auto)	Admin P2P	Admin Edge	Admin Non Stp
Port.01 A Port.02 Port.03 Port.04 Port.05 V	128	0	auto 🕶	true 🕶	false 🕶

#### priority must be a multiple of 16

Apply



Label	Description
Port No.	The number of port you want to configure
Priority (0-240)	Decide which port should be blocked by priority in the LAN. The
	valid value is between 0 and 240, and must be a multiple of 16.
Path Cost	The path cost incurred by the port. The path cost is used when
(1-200000000)	establishing an active topology for the network. Lower path cost
	ports are chosen as forwarding ports in favor of higher path cost
	ports. The range of valid values is 1 to 200000000.
Admin P2P	Configures whether the port connects to a point-to-point LAN
	rather than a shared medium. This can be configured automatically
	or set to true or false manually. True means P2P enabling. False
	means P2P disabling. Transiting to forwarding state is faster for
	point-to-point LANs than for shared media.
Admin Edge	Specify whether this port is an edge port or a nonedge port. An
	edge port is not connected to any other bridge. Only edge ports
	and point-to-point links can rapidly transition to forwarding state. To
	configure the port as an edge port, set the port to True.
Admin Non STP	The port includes the STP mathematic calculation. True is not
	including STP mathematic calculation, false is including the STP
	mathematic calculation.
Apply	Click to apply the configurations.

# **MSTP - Instance Setting**

Instance	State	VLANs	Priority (0-61440)
1 🕶	Enable 💌	1-4094	32768

Priority must be a multiple of 4096.



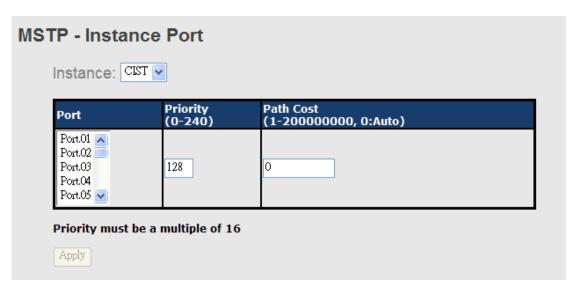
Label	Description
Instance	Set the instance from 1 to 15
State	Enables or disables the instance
VLANs	The VLAN which is mapped to the MSTI. A VLAN can only be
	mapped to one MSTI. An unused MSTI will be left empty (ex.
	without any mapped VLANs).



Priority (0-61440)	A value used to identify the root bridge. The bridge with the lowest
	value has the highest priority and is selected as the root. If the
	value changes, you must reboot the switch. The value must be a
	multiple of 4096 according to the protocol standard
Apply	Click to apply the configurations.

### **Port Priority**

This page allows you to change the configurations of current MSTI bridge instance priority.

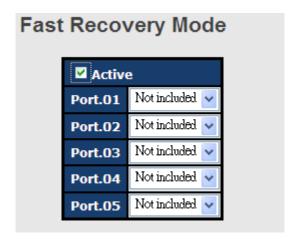


Label		Description
Instance		The bridge instance. CIST is the default instance, which is always
		active.
Port		The port number which you want to configure.
Dei a nita (0.040)	Decides the priority of ports to be blocked in the LAN. The valid	
Priority (0-240)		value is between 0 and 240, and must be a multiple of 16
		The path cost incurred by the port. The path cost is used when
Path	Cost	establishing an active topology for the network. Lower path cost
(1-200000000)		ports are chosen as forwarding ports in favor of higher path cost
		ports. The range of valid values is 1 to 200000000.
Apply		Click to apply the configurations.

# 4.6 Fast Recovery

Fast recovery mode can be set to connect multiple ports to one or more switches, thereby providing redundant links. Fast recovery mode supports 5 priorities. Only the first priority will be the active port, and the other ports with different priorities will be backup ports.





Label	Description
Active	Activate fast recovery mode
Port.01 - 05	Ports can be set to 5 priorities. Only the port with the highest
	priority will be the active port. 1st Priority is the highest.
Apply	Click to activate the configurations.



# **M**anagement

The switch can be controlled via a built-in web server which supports Internet Explorer (Internet Explorer 5.0 or above versions) and other Web browsers such as Chrome. Therefore, you can manage and configure the switch easily and remotely. You can also upgrade firmware via a Web browser. The Web management function not only reduces network bandwidth consumption, but also enhances access speed and provides a user-friendly viewing screen.

**Note:** By default, IE5.0 or later version do not allow Java applets to open sockets. You need to modify the browser setting separately in order to enable Java applets for network ports.

#### Management via Web Browser

Follow the steps below to manage your switch via a Web browser

#### **System Login**

- 1. Launch an Internet Explorer.
- 2. Type http:// and the IP address of the switch. Press Enter.



- 3. A login screen appears.
- 4. Type in the username and password. The default username and password is admin.
- 5. Press Enter or click OK, the management page appears.





Note: you can use the following default values:

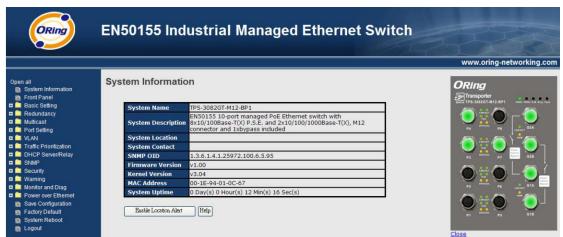
IP Address: **192.168.10.1** 

Subnet Mask: 255.255.250.0

Default Gateway: 192.168.10.254

User Name: **admin** Password: **admin** 

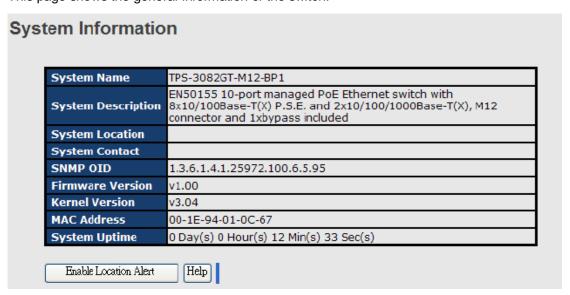
After logging in, you will see the information of the switch as below.



On the left hand side of the management interface shows links to various settings. Clicking on the links will bring you to individual configuration pages. On the right hand side shows a picture of the front panel of the device whose LED indicators correspond to the physical device. Click **Close** to close the image.

# 5.1 System Information

This page shows the general information of the switch.

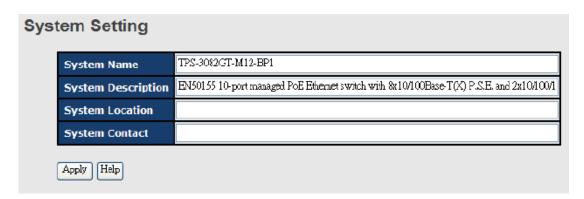




Label	Description
	An administratively assigned name for the managed node. By
	convention, this is the node's fully-qualified domain name. A
	domain name is a text string consisting of alphabets (A-Z, a-z),
System Name	digits (0-9), and minus sign (-). Space is not allowed to be part of
	the name. The first character must be an alpha character. And the
	first or last character must not be a minus sign. The allowed string
	length is 0 to 255.
System Description	Description of the device
	The physical location of the node (e.g., telephone closet, 3rd
System Location	floor). The allowed string length is 0 to 255, and only ASCII
	characters from 32 to 126 are allowed.
	The textual identification of the contact person for this managed
System Contact	node, together with information on how to contact this person. The
System Contact	allowed string length is 0 to 255, and only ASCII characters from
	32 to 126 are allowed.
SNMP OID	Shows the OID of the SNMP message
Firmware Version	Shows the version of the current firmware
Kernel Version	Shows the version of the current kernel
MAC Address	Show the MAC address of the device
System Uptime	Shows the period of time since the system starts operation
Enable Location Alert	Check to enable location alert function
Help	Shows Help file

# 5.2 Basic Setting

The page allows you to configure the basic functions of the switch.





Label	Description
System Name	Assigns the name of switch. The maximum length is 64 bytes
System Description	Description of the device
System Location	Assigns physical switch location. The maximum length is 64 bytes
System Contact	Information of the contact person or organization

#### 5.2.1 Admin Password

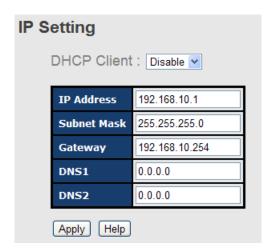
This page allows you to configure the system password required to access the web pages or log in from CLI.



Label	Description
User name	The account name you use to log into the system (the default is
	admin).
New Password	The new system password. The allowed string length is 0 to 31, and
	only ASCII characters from 32 to 126 are allowed.
Confirm password	Re-type the new password.
Apply	Click to activate the configurations.

# 5.2.2 IP Setting

This page allows you to configure IP information for the switch. You can configure the settings manually by disabling DHCP Client. After inputting the values, click **Apply** and the new values will be applied.

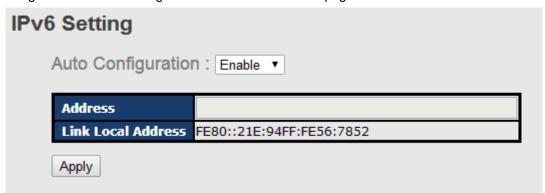




Label	Description
DHCP Client	Enables or disables the DHCP client. If DHCP fails or the
	configured IP address is zero, DHCP will retry. If DHCP retry fails,
	DHCP will stop trying and the configured IP settings will be used.
IP Address	Assigns the IP address of the network in use. If DHCP client
	function is enabled, you do not need to assign the IP address. The
	network DHCP server will assign an IP address to the switch and it
	will be displayed in this column. The default IP is 192.168.10.1.
Subnet Mask	Assigns the subnet mask of the IP address. If DHCP client function
	is enabled, you do not need to assign the subnet mask.
Gateway	Assign the network gateway for the switch. The default gateway is
	192.168.10.254.
DNS1	Assign the primary DNS IP address.
DNS2	Assign the secondary DNS IP address.
Apply	Click to apply the changes.

# 5.2.3 IPv6 Setting

Configure the switch-managed IPv6 information on this page.



Label	Description
	Enable IPv6 auto-configuration by checking this box. If system
	cannot obtain the stateless address in time, the configured IPv6
Auto Configuration	settings will be used. The router may delay responding to a router
	solicitation for a few seconds, the total time needed to complete
	auto-configuration can be significantly longer.
	Provide the IPv6 address of this switch. IPv6 address is in 128-bit
Address	records represented as eight fields of up to four hexadecimal
	digits with a colon separating each field (:). For example,
	'fe80::215:c5ff:fe03:4dc7'. The symbol '::' is a special syntax that



	can be used as a shorthand way of representing multiple 16-bit
	groups of contiguous zeros; but it can appear only once. It can
	also represent a legally valid IPv4 address. For example,
	'::192.1.2.34'.
	In a computer network, a link-local address is a network address
Link Local Address	that is valid only for communications within the network segment
	(link) or the broadcast domain that the host is connected to.

## 5.2.4 Time Setting

This page allows you to configure SNTP and system clock.

### **System Clock**

The system clock synchronizes the tasks in a computer, like loading data before manipulating.

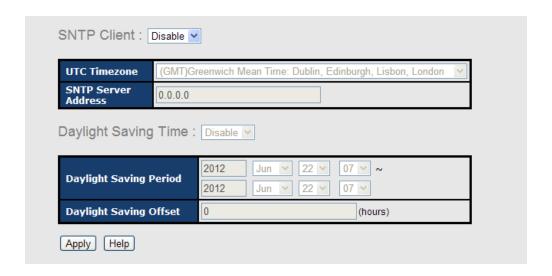


Label	Description
System clock	Shows the current system time. The time stamp could be assigned
	manually configuration or automatically by a SNTP server.
System Date	Specifies the year, month and day of the system clock
	(YYYY/MM/DD). Year: 2006-2015. Month: Jan-Dec. Day: 1-31(28).
System Time	Specify the hour, minute and second of the system clock (hh:mm:ss).
	Hour: 0-24, Minute: 0-59, Second: 0-59.

### **SNTP**

SNTP (Simple Network Time Protocol) is a protocol able to synchronize the time on your system to the clock on the Internet. It will synchronize your computer system time with a server that has already been synchronized by a source such as a radio, satellite receiver or modem.





Label	Description
SNTP Client	Enables or disables SNTP function to retrieve the time from a
	SNTP server.
UTC Time zone	Selects the time zone for the switch according to its location
SNTP Sever Address	Enters the SNTP server IP address which you would like to use
	for time synchronization.
Daylight Saving Time	Enables or disables daylight saving time function. When it is
	enabled, you need to configure the daylight saving time period.
Daylight Saving Period	Configures the beginning and ending time for the daylight saving
	option. The values will vary each year.
Daylight Saving Offset	Configures the offset time.
Apply	Click to apply the changes

The following table lists different location time zones for your reference.

Local Time Zone	Conversion from UTC	Time at 12:00 UTC
November Time Zone	- 1 hour	11 am
Oscar Time Zone	-2 hours	10 am
ADT - Atlantic Daylight	-3 hours	9 am
AST - Atlantic Standard	-4 hours	8 am
EDT - Eastern Daylight	-4 Hours	o alli
EST - Eastern Standard	-5 hours	7 am
CDT - Central Daylight	-5 flours	7 am
CST - Central Standard	-6 hours	6 am
MDT - Mountain Daylight	-o nouis	U alli



MST - Mountain Standard		_
PDT - Pacific Daylight	-7 hours	5 am
PST - Pacific Standard		
ADT - Alaskan Daylight	-8 hours	4 am
ALA - Alaskan Standard	-9 hours	3 am
HAW - Hawaiian Standard	-10 hours	2 am
Nome, Alaska	-11 hours	1 am
CET - Central European		
FWT - French Winter		
MET - Middle European	+1 hour	1 pm
MEWT - Middle European Winter		
SWT - Swedish Winter		
EET - Eastern European, USSR Zone 1	+2 hours	2 pm
BT - Baghdad, USSR Zone 2	+3 hours	3 pm
ZP4 - USSR Zone 3	+4 hours	4 pm
ZP5 - USSR Zone 4	+5 hours	5 pm
ZP6 - USSR Zone 5	+6 hours	6 pm
WAST - West Australian Standard	+7 hours	7 pm
CCT - China Coast, USSR Zone 7	+8 hours	8 pm
JST - Japan Standard, USSR Zone 8	+9 hours	9 pm
EAST - East Australian Standard GST	. 40 h	40
Guam Standard, USSR Zone 9	+10 hours	10 pm
IDLE - International Date Line		
NZST - New Zealand Standard	+12 hours	Midnight
NZT - New Zealand		

### **PTP Client**

The Precision Time Protocol (PTP) is a time-transfer protocol defined in the IEEE 1588-2002 standard that allows precise synchronization of networks (e.g., Ethernet). Accuracy within the nanosecond range can be achieved with this protocol when using hardware generated timestamps.





Label	Description
PTP Client	Enables or disables PTP Client

### 5.2.5 LLDP

LLDP (Link Layer Discovery Protocol) provides a method for networked devices to receive and/or transmit their information to other connected devices on the network that are also using the protocols, and to store the information that is learned about other devices. This page allows you to examine and configure current LLDP port settings.



Label	Description
LLDP Protocol	Enables or disables LLDP function.
LLDP Interval	The interval of resending LLDP ( 30 seconds by default)
Apply	Click to apply the configurations.
Help	Shows help file.
Neighbor info table	Shows neighbor device info, including system name, MAC
	address, and IP address.

### 5.2.6 Modbus TCP

Modbus TCP uses TCP/IP and Ethernet to carry the data of the Modbus message structure between compatible devices. The protocol is commonly used in SCADA systems for communications between a human-machine interface (HMI) and programmable logic controllers. This page enables you to enable and disable Modbus TCP support of the switch.

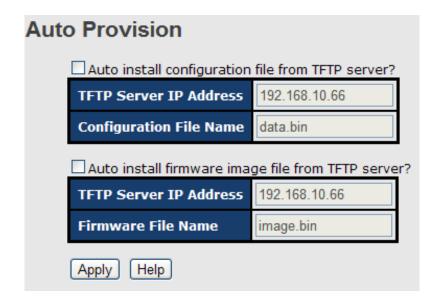




Label	Description
Mode	Enables or disables Modbus TCP function

#### **Auto Provision**

Auto Provision allows you to update switch firmware automatically. You can put the firmware or configuration file on a TFTP server. When you reboot the switch, it will upgrade firmware automatically. Before updating, make sure you have your TFTP server ready and the firmware image and configuration files are on the TFTP server.

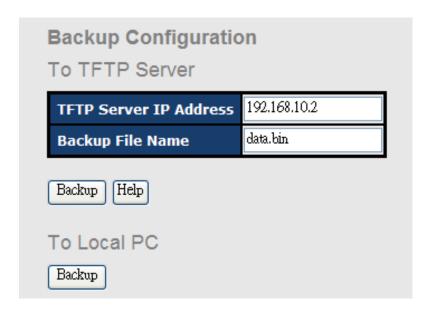


## 5.2.7 Backup & Restore

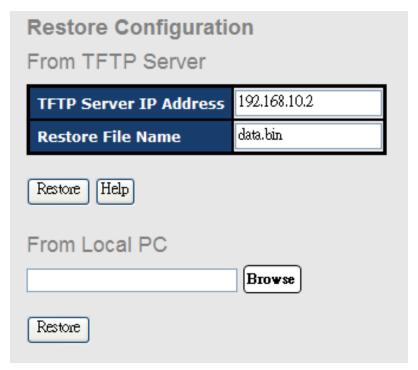
You can save current values from the switch to a TFTP server, and restore the switch to the settings by going to the TFTP restore configuration page.

The following page allows you to save the existing configurations as a backup file to a TFTP server.





The following page allows you to restore the system to previous configurations from a TFTP server.



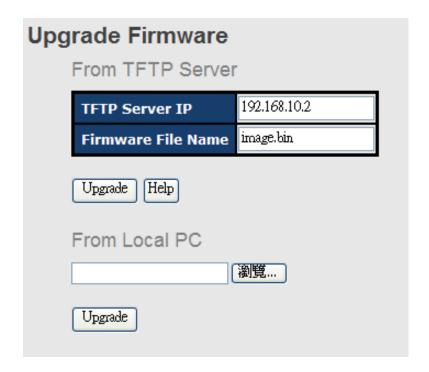
Label	Description
TFTP Server IP	The IP address of the FTFP where you put the configuration file or
Address	where you want to restore the switch to previous settings.
Backup File Name	The name of the configuration file you want to save as.
Restore File Name	The name of the configuration file you want to use for the switch.
Backup	Click to back up the configurations.



To Local PC	You can save the configuration file to your your PC instead of a
	TFTP server.
Restore	Click to restore the configurations.
Form Local PC	You can use the file stored on a local PC instead of from the TFTP
	server. Click <b>Browse</b> to locate the file you want to use for update,
	and then click <b>Restore</b> .

### 5.2.8 Upgrade Firmware

This page allows you to update the firmware of the switch. Before updating, make sure you have your TFTP server ready and the firmware file is on the TFTP server. Enter the IP address of the TFTP server you want to connect to and the firmware file name, and then click upgrade to start upgrading. You can also choose the firmware file form your PC.



# 5.2.9 Upgrade HTTPS Certification

Upgrading HTTPS Certification allows user to update the switch's HTTPS Certification file. Before updating, make sure you have your TFTP server ready and the Certification key file is on the TFTP server.

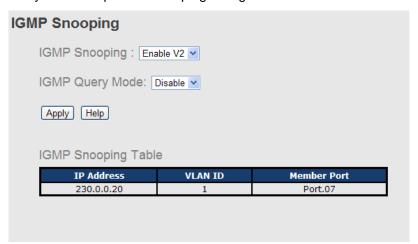


Upgrade HTTPS Certification				
	<b>TFTP Server IP</b> 192.168.10.66			
	Private Key File Name	private.key		
	Pass Phrase for Private Key			
	Certification File Name	public.crt		
Upgrade				

# 5.3 Multicast

## 5.3.1 IGMP Snooping

IGMP (Internet Group Management Protocol) snooping monitors the IGMP traffic between hosts and multicast routers. The switch uses what IGMP snooping learns to forward multicast traffic only to interfaces that are connected to interested receivers. This conserves bandwidth by allowing the switch to send multicast traffic to only those interfaces that are connected to hosts that want to receive the traffic, instead of flooding the traffic to all interfaces in the VLAN. This page allows you to set up IGMP snooping configurations.

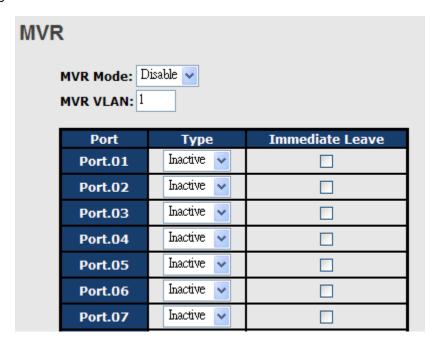


Label	Description	
IGMP Snooping Table	Shows a list of current IP multicast	
IGMP Snooping Check to enable global IGMP snooping		
IGMP Query Mode	Configures the switch to be the IGMP querier. Only one IGMP	
	querier is allowed in an IGMP application. Auto will select the	
	switch with the lowest IP address as the querier.	
Apply	Click to apply the configurations.	
Help	Shows help file.	



### 5.3.2 MVR

MVR (Multicast VLAN registration) enables hosts that are not part of a multicast VLAN to receive multicast streams from the multicast VLAN. As a result, the multicast VLAN can be shared across the network and there is no need to send duplicate multicast streams to each requesting VLAN in the network.



Label	Description	
MVR Mode	Enables or disables MVR	
MVR VLAN	The number of MVR VLANs	
TYPE	Indicates the MVR type of the port. Inactive means the port is	
	not participating in any MVR groups.	
Immediate Leave	Check to enables immediate leave function. Immediate leave	
	reduces the length of time it takes the switch to stop forwarding	
	multicast traffic when the last member host on the interface	
	leaves the group.	

# 5.3.3 Static Multicast Filtering

Static multicast filtering provides a method for users to configure multicast group memberships manually. The function enables end devices to receive multicast traffic only if they register to join specific multicast groups. With static multicast filtering, network devices only forward multicast traffic to the ports connected to registered end devices. The function allows you to control the multicast traffic precisely.



Static Mul	ticast Filtering		
Multica	st IP Address :		
Membe	r Ports :		
	☐ Port.01 ☐ Port.02 ☐ Port.03 ☐ Port.04 ☐ Port.05 ☐ Port.06 ☐ Port.07 ☐ Port.08 ☐ G1 ☐ G2		
[Add] [Hel	P		
	IP Address	Member Ports	
	230.0.0.6	Port.04, Port.05	
Delete [	Help		

Label	Description	
Multicast IP Address	Assigns a multicast group IP address in the range of 224.0.0.0 ~	
	239.255.255.255.	
Member Ports	Check the box next to the port number to include them as member	
	ports in the specific multicast group.	
Add Click to add the ports to the IP multicast list.		
Delete	Deletes an entry from the table.	
Help	Shows help file.	

# 5.4 Port Setting

Port Setting allows you to manage individual ports of the switch, including speed/duplex, flow control, and security.



## 5.4.1 Port Control

# **Port Control**

Port No.	State	Speed/Duplex	Flow Control	Security	
Port.01	Enable 🔻	AutoNegotiation 🔻	Symmetric 🔻	Disable 🗸	
Port.02	Enable 💌	AutoNegotiation 💌	Symmetric 🔻	Disable 🔻	
Port.03	Enable 💌	AutoNegotiation 💌	Symmetric 🔻	Disable 🔻	
Port.04	Enable 💌	AutoNegotiation 💌	Symmetric 🔻	Disable 🔻	
Port.05	Enable 💌	AutoNegotiation 💌	Symmetric 🔻	Disable 🔻	
Port.06	Enable 💌	AutoNegotiation 💌	Symmetric 🔻	Disable 🔻	
Port.07	Enable 💌	AutoNegotiation 💌	Symmetric 🔻	Disable 🔻	
Port.08	Enable 💌	AutoNegotiation 🔻	Symmetric 🔻	Disable 🗸	

Label	Description	
Port NO.	The number of the port to be configured.	
State	Enables or disables the port.	
Speed/Duplex	Available values include auto-negotiation, 100-full, 100-half,	
	10-full, or 10-half.	
Flow Control	Supports symmetric and asymmetric modes to avoid packet loss	
	when congestion occurs.	
Security	Enabling port security will disable MAC address learning in this	
	port. Thus only the frames with MAC addresses in the port	
	security list will be forwarded, otherwise will be discarded.	
Auto Detect 100/1000	Automatically detects SFP port speed (100M / 1000M).	
Apply	Click to apply the configurations.	

## 5.4.2 Port Status

This page shows the status of the each port in terms of its state, speed/duplex, and flow control.

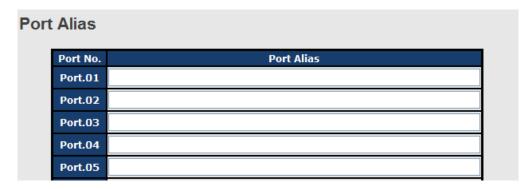
## **Port Status**

Port No.	Туре	Link	State	Speed/Duplex	Flow Control
Port.01	100TX	Down	Enable	N/A	N/A
Port.02	100TX	Down	Enable	N/A	N/A
Port.03	100TX	Down	Enable	N/A	N/A
Port.04	100TX	Down	Enable	N/A	N/A



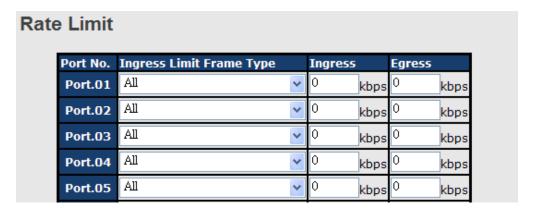
### 5.4.3 Port Alias

This page provides alias IP address configuration. Some devices might have more than one IP addresses. You could specify other IP addresses here.



### 5.4.4 Rate Limit

This page allows you to define the rate limits applied to a port, including incoming and outgoing traffic.

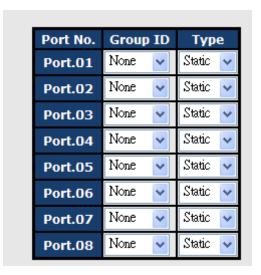


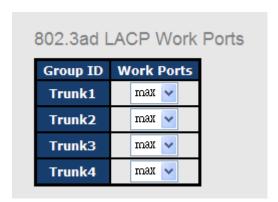
Label	Description
Ingress Limit Frame	Valid values include All, Broadcast only, Broadcast/Multicast
Туре	and Broadcast/Multicast/Flooded Unicast.
Ingress	The transmission rate for incoming traffic
Egress	The transmission rate for outgoing traffic
Apply	Click to activate the configurations.

### 5.4.5 Port Trunk

A port trunk is a group of ports that have been grouped together to function as one logical path. This method provides an economical way for you to increase the bandwidth between the switch and another networking device. In addition, it is useful when a single physical link between the devices is insufficient to handle the traffic load. This page allows you to configure the aggregation hash mode and the aggregation group.







Label	Description		
Group ID	Indicates the ID of each aggregation group. None means no		
	aggregation. Only one group ID is valid per port.		
Туре	The switch supports two types of link aggregation; static and		
	802.3ad LACP. Static trunks are manually configured, while.		
	LACP-configured ports will automatically negotiate a trunk with		
	LACP-configured ports on another device.		
Work Port	The total number of active ports in a dynamic trunk group. The		
	default value of works ports is <b>Max</b> . In a dynamic trunk group, if		
	the number of work ports is lower than the number of members		
	of the trunk group, the exceed ports are standby/redundant		
	ports and can be aggregated if working ports fail. If it is a static		
	trunk group, the number of work ports must equal the total		
	number of group member ports.		
Apply	Click to activate the configurations.		



Port Trunk - Status				
	<b>Group ID</b>	Trunk Member	Туре	
	Trunk 1	N/A	Static	
	Trunk 2	N/A	Static	
	Trunk 3	N/A	Static	
	Trunk 4	N/A	Static	

Label	Description
Group ID	Indicates the ID of each aggregation group. <b>None</b> means no aggregation. Only one group ID is valid per port.
Trunk Member	Lists members of a specific trunk group.
Туре	Indicates the type of the port trunk

### 5.4.6 Loop Guard

This feature prevents loop attack. When receiving loop packets, the port will be disabled automatically, preventing the loop attack from affecting other network devices.

Loop Guard			
	Port No.	Active	Port State
	Port.01		Enable
	Port.02		Enable
	Port.03		Enable

Label	Description
Active	Check to enable Loop Guard
Port Status	Indicates the enabled/disabled status of the port.

# **5.5 VLAN**

# 5.5.1 VLAN Setting

### **IEEE 802.1Q**

A VLAN (Virtual LAN) is a logical LAN based on a physical LAN with links that does not consist of a physical (wired or wireless) connection between two computing devices but is implemented using methods of network virtualization. A VLAN can be created by partitioning a physical LAN into multiple logical LANs using a VLAN ID. You can assign switch ports to a VLAN and add new VLANs in this page.



VLAN Setting				
VLAN O	peration l	Mode	802.1Q 💌	
GVRP N	lode : Dis	able 🔽		
Manage	Management VLAN ID: 0 Apply			
Port VLAN Setting				
Port No.	Link Type	PVID	Untagged VIDs	Tagged VIDs
Port.01	Access 💌	1	1	
Port.02	Access 💌	1	1	
Port.03	Access 💌	1	1	

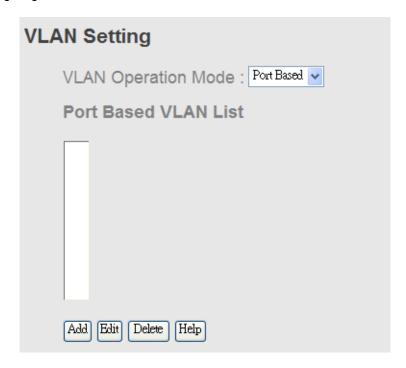
Label	Description	
VLAN Operation Mode	Available options include <b>Disable</b> , <b>Port Base</b> , and <b>802.1Q</b>	
GVRP Mode	GVRP is a GARP application that provides IEEE 802.1Q-compliant VLAN pruning and dynamic VLAN creation on 802.1Q trunk ports. With GVRP, the switch can exchange VLAN configuration information with other GVRP switches, prune unnecessary broadcast and unknown unicast traffic, and	
	dynamically create and manage VLANs on switches connected	
	through 802.1Q trunk ports.	
Management VLAN ID	The VLAN ID for the entry.	
Link type	Three link types are available:  Access Link: An access link connects a VLAN-unaware device to the port of a VLAN-aware bridge. All frames on access links must be implicitly tagged (untagged).  Trunk Link: All the devices connected to a trunk link, including workstations, must be VLAN-aware. All frames on a trunk link must have a special header attached.  Hybrid Link: The combination of Access Link and Trunk Link. This is a link where both VLAN-aware and VLAN-unaware devices are attached. It can have both tagged and untagged frames, but all the frames for a specific VLAN must be either tagged or untagged.  Hybrid(QinQ) Link: Allows one more VLAN tag in an original VLAN frame.	



Untogged VID	Set the port default VLAN ID for untagged devices that connect	
Untagged VID	to the port. The range is 1 to 4094.	
Tagged VIDs	Set the tagged VIDs to carry different VLAN frames to other	
ragged VIDS	switch.	
Apply	Click to set the configurations.	

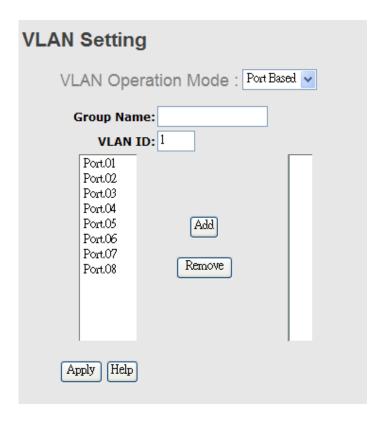
### 5.5.2 Port Based

Packets can only be sent to members in the same VLAN group. All unselected ports will be treated as belonging to another single VLAN. If port-based VLAN is enabled, the VLAN-tagging is ignored.



Label	Description
VLAN Operation Mode	Available options include <b>Disable</b> , <b>Port Base</b> , and <b>802.1Q</b>
Add	Click to start adding a VLAN
Edit	Edits existing VLANs
Delete	Deletes existing VLANs
Help	Shows help file.





Label	Description
<b>VLAN Operation Mode</b>	Available options include <b>Disable</b> , <b>Port Base</b> , and <b>802.1Q</b>
<b>Group Name</b>	The name of the VLAN that you want to change settings.
VLAN ID	The number of the VLAN
Add	Select ports from the left column and clicks <b>Add</b> to include them
Add	to the VLAN group
Remove	Remove ports from the VLAN group
Apply	Click to apply the configurations
Help	Shows help file.

# 5.6 Traffic Prioritization

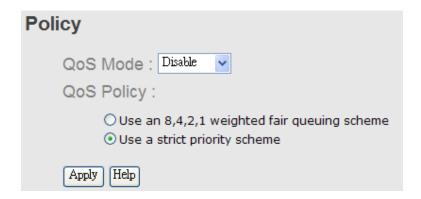
With traffic prioritization schemes, the switch can transmit data based on its importance, thereby ensuring mission-critical applications, such as VoIP and video teleconferencing, have sufficient bandwidth for transmission when the network is congested.

QoS (Quality of Service) is a method to achieve efficient bandwidth utilization between devices by prioritizing frames according to individual requirements and transmit the frames based on their importance. Frames in higher priority queues receive a bigger slice of bandwidth than those in a lower priority queue.



# 5.6.1 QoS Policy

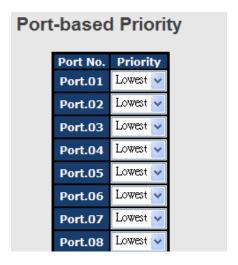
Policing is a traffic regulation mechanism for limiting the rate of traffic streams, thereby controlling the maximum rate of traffic sent or received on an interface. When the traffic rate exceeds the configured maximum rate, policing drops or remarks the excess traffic. This page allows you to configure QoS policies for the switch.



Label	Description
	Available modes include:
	Disable: disables the mode
	Port-base: the output priority is determined by ingress port.
	COS only: the output priority is determined by COS only.
QOS Mode	TOS only: the output priority is determined by TOS only.
	COS first: the output priority is determined by COS and TOS, but
	COS first.
	TOS first: the output priority is determined by COS and TOS, but
	TOS first.
	Using the 8,4,2,1 weight fair queue scheme: the output queues will
	use an 8:4:2:1 ratio to transmit packets from the highest to lowest
	queue. For example: 8 high queue packets, 4 middle queue packets,
	2 low queue packets, and the one lowest queue packets are
QOS policy	transmitted in one turn.
QOS policy	Use the strict priority scheme: when traffic arrives at the device,
	traffic on the highest priority queue will be transmitted first, followed
	by traffic on lower priorities. If there is always some content in the
	highest priority queue, then the other packets in the rest of queues
	will not be sent until the highest priority queue is empty.
Apply	Click to apply the configurations
Help	Shows help file.



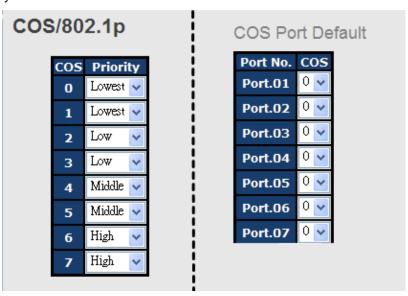
### 5.6.2 Port-base priority



Label	Description
Priority	Assigns a port to a priority queue. Four priority queues are available: <b>High</b> , <b>Middle</b> , <b>Low</b> , and <b>Lowest</b> .
Apply	Click to apply the configurations
Help	Shows help file.

## 5.6.3 COS/802.1p

COS (Class of Service), also known as 802.1p, is a parameter for differentiating the types of payloads contained in the packet to be transmitted. CoS operates only on 802.1Q VLAN Ethernet at Layer 2, while other QoS mechanisms operate at the Layer 3or use a local QoS tagging system that does not modify the actual packet. COS supports up to 7 priorities and 4 priority queues: High, Middle, Low, and Lowest. When an ingress packet has no VLAN tag, the default priority value will be used.

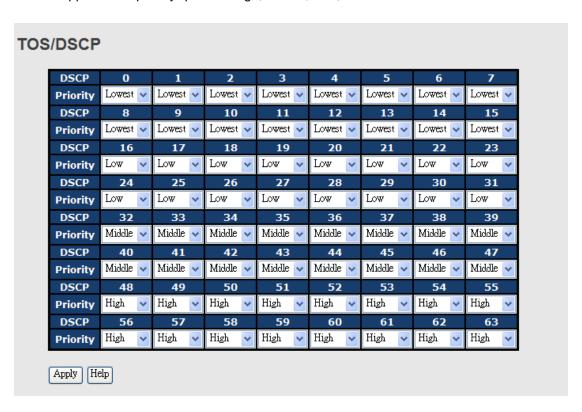




Label	Description
Priority	Assigns a port to a priority queue. Four priority queues are available: <b>High</b> , <b>Middle</b> , <b>Low</b> , and <b>Lowest</b> .
Apply	Click to apply the configurations
Help	Shows help file.

### **5.6.4 TOS/DSCP**

TOS (Type of Service) is a field in the IP header of a packet. It is used by Differentiated Services and is called the DSCP (Differentiated Services Code Point). The output priority of a packet can be determined by this field and the supported priority value ranges from 0 to 63. DSCP supports four priority queues: High, Middle, Low, and Lowest.



Label	Description
Priority	Assigns a port to a priority queue. Four priority queues are available: <b>High</b> , <b>Middle</b> , <b>Low</b> , and <b>Lowest</b> .
Apply	Click to apply the configurations
Help	Shows help file.

# 5.7 DHCP Server

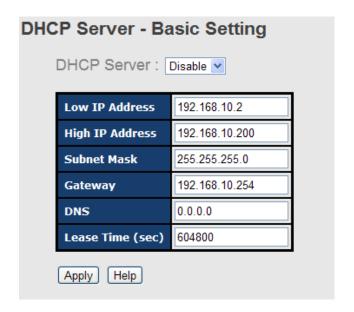
The switch provides DHCP server functions. By enabling DHCP, the switch will become a



DHCP server and dynamically assigns IP addresses and related IP information to network clients.

# 5.7.1 Basic Setting

This page allows you to set up DHCP settings for the switch. You can check the **Enabled** checkbox to activate the function. Once the box is checked, you will be able to input information in each column.



Label	Description	
DUCD Comes	Enables or disables DHCP server function. When enabled, the	
DHCP Server	switch will become the DHCP server on your local network.	
	The beginning of the dynamic IP address range. The lowest IP	
Low IP Address	address in the range is considered the start IP address. For	
Low IP Address	example, if the range is from 192.168.1.100 to 192.168.1.200,	
	192.168.1.100 will be the start IP address.	
	The end of the dynamic IP address range. The highest IP address	
Liab ID Address	in the range is considered the end IP address. For example, if the	
High IP Address	range is from 192.168.1.100 to 192.168.1.200, 192.168.1.200 will	
	be the end IP address	
Subnet Mask	The subnet mask for the dynamic IP assign range	
Gateway	The gateway of your network	
DNS	The DNS IP of your network	
Lacas Time (see)	The length of time that the client may use the IP address it has	
Lease Time (sec)	been assigned. The time is measured in seconds.	
Apply	Click to apply the configurations	



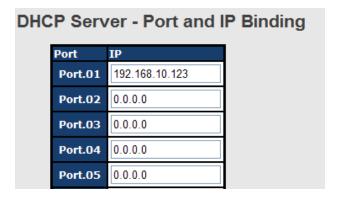
### 5.7.2 Client List

When DHCP server functions are activated, the switch will collect DHCP client information and display it in the following table.



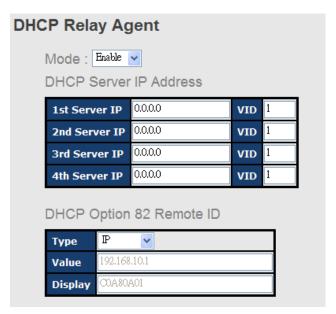
# 5.7.3 Port and IP bindings

You can assign a specific IP address within the dynamic IP range to a specific port. When a device is connected to the port and requests for dynamic IP assigning, the switch will assign the IP address that has previously been assigned to the connected device.



## 5.7.4 DHCP Relay Agent

DHCP relay is used to forward and transfer DHCP messages between the clients and the server when they are not in the same subnet domain. You can configure the function in this page.





Port No.	Circuit-ID	Option 82	
Port.01	000400010001		
Port.02	000400010002		
Port.03	000400010003		
Port.04	000400010004		
Port.05	000400010005		
Port.06	000400010006		

Label	Description		
Mode	Enables or disables DHCP relay agent		
1 <sup>st</sup> - 4 <sup>th</sup> Server	Specify the IP address and VID of the DHCP server. 0.0.0.0 means		
IP/VID	the server is inactive.		
DHCP Option 82	Provides an identifier for the remote server. Four types of IDs are		
Remote ID Type	supported: IP, MAC, Client-ID, and Other.		
DHCP Option 82	Encodes an agent-local identifier of the circuit from which a DHCP		
Circuit-ID Table	client-to-server packet is received. It is intended for use by agents in		
	relaying DHCP responses back to the proper circuit.		
Apply	Click to apply the configurations		

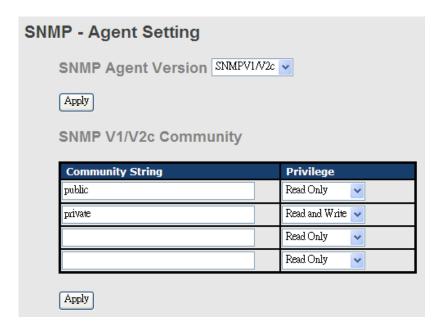
# **5.8 SNMP**

SNMP (Simple Network Management Protocol) is a protocol for managing devices on IP networks. It is mainly used network management systems to monitor the operational status of networked devices. In an event-triggered situation, traps and notifications will be sent to administrators.

# 5.8.1 Agent Setting

An SNMP agent will receive and process requests, send responses to the manager, and send traps when an event occurs. The following page allows you to configure the SNMP agent for the switch.



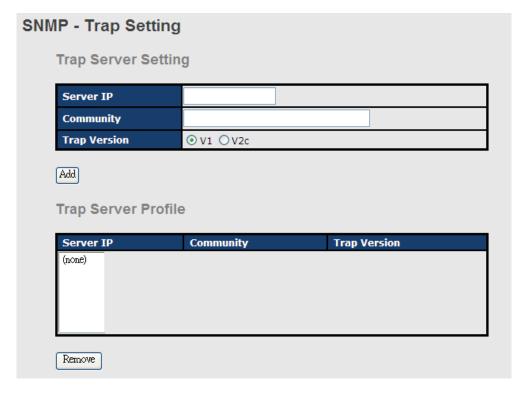


Label	Description			
SNMP Agent	The column shows the version of the SNMP agent used by the			
Version	switch. Three SNMP versions are supported, including SNMP V1,			
	SNMP V2c, and SNMP V3. SNMP V1/SNMP V2c agents use a			
	community string to authenticate the SNMP management station			
	and SNMP agent. SNMP V3 requires MD5 or DES authentication			
	which will encrypt data for higher data security.			
<b>Community String</b>	The default community string that provides monitoring or read			
	capability is often <b>public</b> . The default management or write			
	community string is often <b>private</b> . Do not leave the community string			
	to public on any of your SNMP agents. Since anyone with SNMP			
	manager software installed on his/her PC can make changes to your			
	SNMP agents, this will expose your SNMP agent to any SNMP			
	management station.			
Privilege	Choose the appropriate access level from the dropdown list.			
	Read Only: The community string can only read the values of MIB			
	objects.			
	Write Only: The community string can read and write the values of			
	MIB objects.			
	Read and Write: The community string can read and write the			
	values of MIB objects and send MIB object values for a trap and			
	inform messages.			
Apply	Click to apply the configurations.			



### 5.8.2 Trap Setting

SNMP traps are event reports sent to a list of managers configured to receive event notifications when an error occurs. SNMP traps provide the value of one or more instances of management information. A trap manager is a management station that receives traps. If no trap manager is defined, no traps will be issued. You can create a trap manager by entering the IP address of the station and a community string.

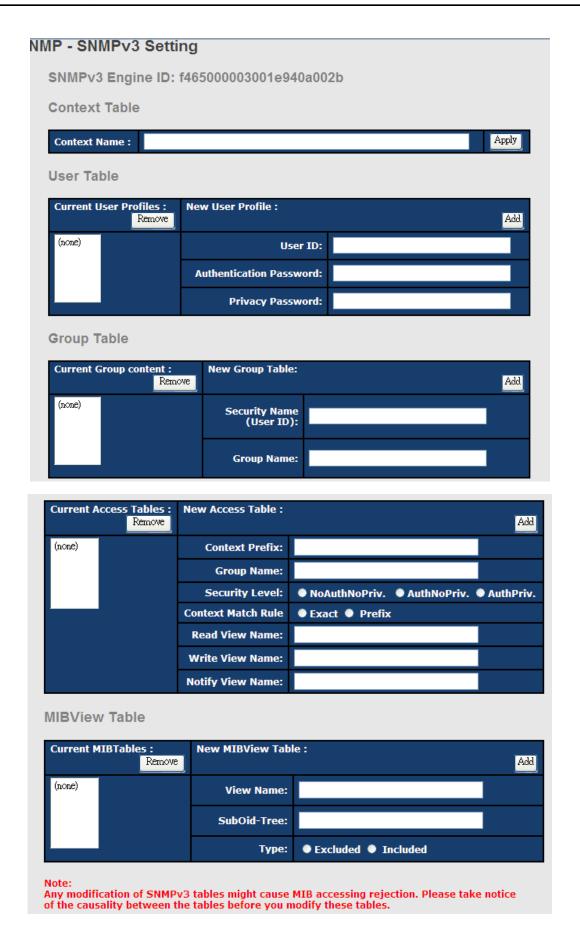


Label	Description		
Server IP	The IP address of the server to receive traps.		
Community	The community string for authentication.		
Trap Version	The trap version. V1 and V2c are supported.		
Add	Click to add the trap sever to the trap server profile.		
Trap Server Profile	Shows a list of trap servers, including their community strings and		
	trap versions.		
Remove	Click to remove a trap server from the profile		

### 5.8.3 **SNMPV3**

Unlike SNMP v1 and v2 which uses community strings for authentication, SNMP v3 uses username/password authentication, along with an encryption key. Therefore, SNMPv3 provides greater security features for authentication, privacy, and access control. The switch supports SNMP v3 which can be configured in the following page.







Label	Description				
Context Table	Context is a collection of management information accessible by a				
	SNMP entity and is stored in the context table. You can assign a				
	context name to the context table and click Apply to change the				
	name.				
User Table	You can manage existing and add new user profiles in this section				
	In Current User Profiles, select an entry you want to remove and				
	click Remove. In New User Profiles, specify the following information				
	of a new entry:				
	User ID: the username of the user				
	Authentication Password: the authentication password for the				
	user				
	Privacy Password: the private password for the user				
	Click <b>Add</b> after inputting the information.				
	You can manage existing and add new group content in this section.				
	In Current Group Content, select an entry you want to remove and				
	click <b>Remove</b> . In New Group Table, specify the following information				
Group Table	for a new entry:				
Group Table	Security Name (User ID): the name of the user to be added to the				
	table.				
	Group Name: the name of the group				
	Click <b>Add</b> after inputting the information.				
	The Access table lists the access rights and restrictions of the				
	various groups. 1. You can manage existing and add new tables in				
	this section. In Current Access Tables, select an entry you want to				
	remove and click Remove. In New Access Table, specify the				
	following information for a new entry:				
	Context Prefix: the context name of the user as defined in the				
Access Table	context table.				
Access Table	Group Name: set up the group.				
	Security Level: the security level of the user				
	Context Match Rule: the rule for matching context				
	Read View Name: the read view name provided for the v3 user				
	Write View Name: the write view name provided for the v3 user.				
	Notify View Name: the notify view name provided for the v3 user.				
	Click <b>Add</b> after inputting the information.				
MIBview Table	You can configure MIB views for users and groups by entering the				



OID number of the MIB view. A MIB view consists of a family of view subtrees which may be individually included in or (occasionally) excluded from the view. Each view subtree is efined by a combination of an OID subtree together with a bit string mask. The view table is indexed by the view name and subtree OID values.

In New MIBview Table, enter the following information:

ViewName: the name of the view Sub-Oid Tree: fill in the Sub OID.

**Type**: select the type as **excluded** or **included**.

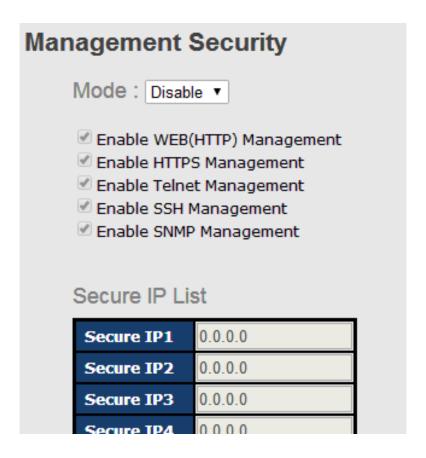
Click Add after inputting the information.

# 5.9 Security

The switch supports five security functions: IP security, port security, MAC blacklist, MAC address aging, and 802.1x protocol.

### 5.9.1 IP Security

By setting up a secure IP list, only IP addresses in the list can manage the switch according to the management mode you have specified (WEB, Telnet, SNMP, etc.).

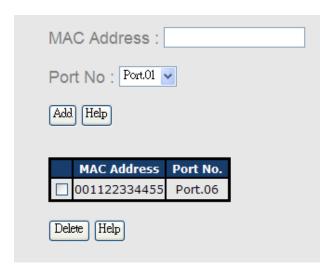




Label	Description		
IP security MODE	Enable/Disable the IP security function.		
Enable WEB(HTTP)	Mark the blank to enable WEB(HTTP) Management.		
Management	,		
Enable HTTPS	Mark the blank to enable WEB(HTTPS) Management.		
Management	( -,		
Enable Telnet	Mark the blank to enable Telnet Management.		
Management			
Enable SSH	Mark the blank to enable WEB Management.		
Management	3.13		
Enable SNMP	Mark the blank to enable SNMP Management.		
Management	and the state of t		
Apply	Click "Apply" to set the configurations.		
Help	Show help file.		

# 5.9.2 Port Security

You can use static MAC addresses to provide port security for the switch. With this method, only the frames with the MAC addresses in this list will be forwarded, otherwise will be discarded.

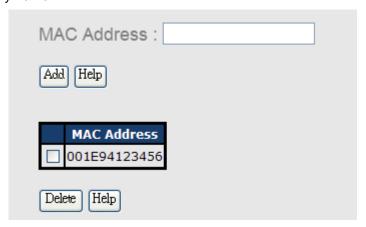


Label	Description		
MAC Address	Enter a MAC address for a specific port.		
Port NO.	Select a switch port		
Add	Add the MAC address and port information.		
Delete	Deletes an entry		
Help	Shows help file		



### 5.9.3 MAC Blacklist

You can block specific devices from network access by creating a MAC blacklist.MAC blacklists will prevent traffic from forwarding to specific MAC addresses in the list. Any frames forwarding to the MAC addresses in this list will be discarded. As a result, the target device will never receive any frame.



Label	Description
MAC Address	Enter a MAC address for a specific port.
Port NO.	Select a switch port
Add	Add the MAC address and port information.
Delete	Delete an entry
Help	Shows help file

### 5.9.4 802.1x

The IEEE 802.1X standard defines a port-based access control procedure that prevents unauthorized access to a network by requiring users to first submit credentials for authentication. One or more backend servers (RADIUS) determine whether the user is allowed access to the network.

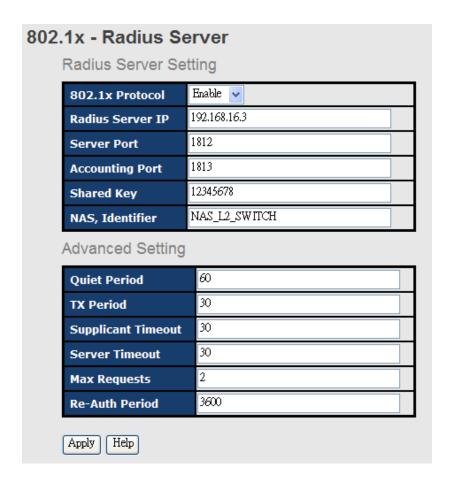
In an 802.1X network environment, the user is called the supplicant, the switch is the authenticator, and the RADIUS server is the authentication server. The switch acts as the man-in-the-middle, forwarding requests and responses between the supplicant and the authentication server. Frames sent between the supplicant and the switch are special 802.1X frames, known as EAPOL (EAP Over LANs) frames which encapsulate EAP PDUs. Frames sent between the switch and the RADIUS server are RADIUS packets. RADIUS packets also encapsulate EAP PDUs together with other attributes like the switch's IP address, name, and the supplicant's port number on the switch. EAP is very flexible as it allows for different authentication methods, like MD5-Challenge, PEAP, and TLS. The important thing is that the authenticator (the switch) does not need to know which authentication method the supplicant



and the authentication server are using, or how many information exchange frames are needed for a particular method. The switch simply encapsulates the EAP part of the frame into the relevant type (EAPOL or RADIUS) and forwards it.

When authentication is complete, the RADIUS server sends a special packet containing a success or failure indication. Besides forwarding the result to the supplicant, the switch uses it to open up or block traffic on the switch port connected to the supplicant.

Note: in an environment where two backend servers are enabled, the server timeout is configured to X seconds (using the authentication configuration page), and the first server in the list is currently down (but not considered dead), if the supplicant retransmits EAPOL Start frames at a rate faster than X seconds, it will never be authenticated because the switch will cancel on-going backend authentication server requests whenever it receives a new EAPOL Start frame from the supplicant. Since the server has not failed (because the X seconds have not expired), the same server will be contacted when the next backend authentication server request from the switch. This scenario will loop forever. Therefore, the server timeout should be smaller than the supplicant's EAPOL Start frame retransmission rate.



Label	Description
802.1x Protocol	Enables or disables 802.1X Radius server



Radius Server IP	IP address of the authentication server				
Server Port	The UDP port number used by the authentication server to authenticate				
Accounting Port	The number of the UDP port that the RADIUS server uses for accounting requests.				
Shared Key	A key shared between the switch and authentication server				
NAS, Identifier	A string used to identify the switch.				
Quiet Period	The time interval between authentication failure and the start of a new authentication attempt.				
Tx Period	The time that the switch waits for response to an EAP request/identity frame from the client before resending the request.				
Supplicant Timeout	The period of time the switch waits for a supplicant respond to an EAP request.				
Server Timeout	The period of time the switch waits for a Radius server respond to an authentication request.				
Max Requests	The maximum number of times to retry sending packets to the supplicant.				
Re-Auth Period	The period of time after which clients connected must be re-authenticated				
Apply	Click to apply the configurations				
Help	Shows help file				

The 802.1x authorized mode of each port can be set in the following dialog:





802.1	X -	Port	Auth	norize	State

Port No.	Port Authorize State
Port.01	Accept
Port.02	Accept
Port.03	Accept
Port.04	Accept
Port.05	Accept
Port.06	Accept
Port.07	Accept
Port.08	Accept

Label		Description	
Port	Authorize	Reject: force the port to be unauthorized	
Mode		Accept: force the port to be authorized	
		Authorize: the state of the port is determined by the outcome of	
		the 802.1x authentication	
		Disable: the port will not participate in the 802.1x protocol	
Apply		Click to apply the configurations	
Help		Shows help file	

## **5.9.5** IP Guard

### **Port Setting**

This page allows you to configure IP guard functions for each port, an intelligent and user-friendly IP security method. It protects the network from unknown IP (IPs not in the allowed list) attack. Unauthorized IP traffic will be blocked.

Port No.	Mode
Port.01	Monitor 💟
Port.02	Security 🗸
Port.03	Disabled 🗸
Port.04	Disabled 🗸

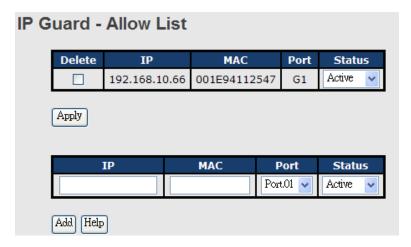
Label	Description
Mode	Disabled: disables the function
	Monitor: scans the IP information of the connected device before
	implementing further actions



	Security: performs security actions without scanning the information
	of the connected device
Apply	Click to apply the configurations
Help	Shows help file

### **Allow List**

By creating an allow list, traffic from the IP addresses in the list will be allowed.

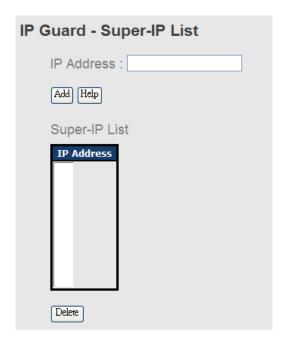


Label	Description
IP	IP address of the allowed entry
MAC	MAC address of the allowed entry
Port	Port number of the allowed entry
Status	The option allows you to block suspicious IP traffic.
	Active: allows the IP traffic.
	Suspend: blocks the IP traffic.
Delete	Check to delete an entry

### **Super-IP List**

A super-IP list enables you to give full access to the switch to the user you specify. Devices with the IP addresses listed in the table will be able to manage the switch disregarding the rule you have set.





#### **Monitor List**

You can create a monitor list to monitor IP traffic of individual ports automatically.



### 5.9.6 TACACS+

In this page, user can set up TACACS+ server info and client authentication method. To use this function, you need a TACACS+ Server.



### **TACACS+**

# **Server Configuration**

Enabled	Server IP Address	Port	Secret Key
•	0.0.0.0	49	
•	0.0.0.0	49	
•	0.0.0.0	49	
•	0.0.0.0	49	
•	0.0.0.0	49	

### **Client Configuration**

Client	<b>Authentication Method</b>			
Console	Local	•		
Telnet	Local	•		
Web	Local	•		

Apply

Label	Description	
Enable check box	Enable / disable server connect	
Server IP Address	Input TACACS+ Server IP address.	
Port	Input TACACS+ use Port number	
Secret key	Input TACACS+ use key value (need same TACACS+ Server)	
Authentication Method	User can select Authentication Method , support local /	
	TACACS +	

# 5.10Warning

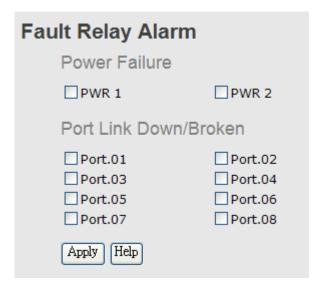
The switch supports several alerting methods, including fault relay, SYSLOG and e-mail.

These methods enable you to monitor switch status remotely. When an event occurs, the system will send an alert to your appointed servers.

### 5.10.1 Fault Relay Alarm

When any selected fault event is happened, the Fault LED in switch panel will light up and the electric relay will signal at the same time.





### 5.10.2 **SYSLOG**

SYSLOG is a protocol that allows a device to send event notification messages across IP networks to event message collectors. It permits separation of the software that generates messages from the system that stores them and the software that reports and analyzes them. As Syslog messages are UDP-based, the sender and receiver will not be aware of it if the packet is lost due to network disconnection and no UDP packet will be resent.

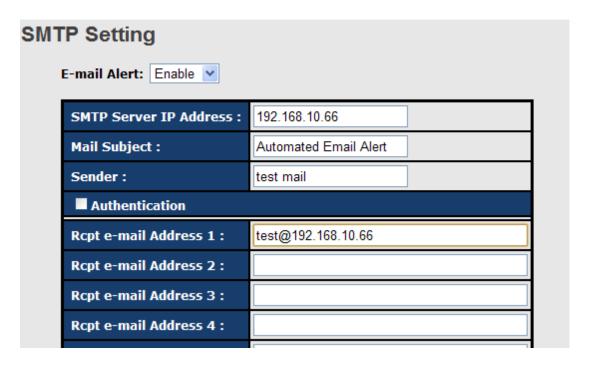


Label	Description			
Syslog Mode	Disable: disables SYSLOG			
	Client Only: logs in to a local system			
	Server Only: logs in to a remote SYSLOG server			
	Both: logs in to a local and remote server.			
SYSLOG Server IP Address	The IP address of the remote SYSLOG server			
Apply	Click to apply the configurations			
Help	Shows help file			



### 5.10.3 SMTP

SMTP (Simple Mail Transfer Protocol) is a protocol for transmitting e-mails across the Internet. By setting up SMTP alert, the device will send a notification e-mail when a user-defined event occurs.



Label	Description		
E-mail Alert	Enables or disables transmission of system warnings by e-mail		
SMTP Server IP	The IP address of the SMTP server to receive the notification e-mail		
Address			
Mail Subject	Subject of the mail		
Sender	The email account to send the alert		
	■ Username: the authentication username		
Authentication	■ Password: the authentication password		
	■ Confirm Password: re-enter password		
Recipient E-mail	The recipient's e-mail address. A mail allows for 6 recipients.		
Address			
Apply	Click to activate the configurations		
Help	Shows help file		

### 5.10.4 Event Notification

The device supports both SYSLOG and SMTP alerts. Check the corresponding box to enable the system event warning method you want. Please note that the checkboxes will gray out if SYSLOG or SMTP is disabled.



nt Sele	ction				
System	Event				
Event Typ	e			Syslog	SMTP
Device co	old start			>	
Device w	arm start			<b>∨</b>	
Authenti	cation failure				<b>✓</b>
O-Ring topology change					
O-Ring to	opology change				✓
			SMTP		
Port Eve	ent	<b>V</b>	SMTP Disable	e	V

Label	Description				
Device cold start	Sends alerts when you restart the device using the power				
	button on your PC.				
Device warm start	Sends alerts when you restart the device using the Reset				
Device warm start	button or software.				
Authentication Failure	Sends alerts when SNMP authentication fails				
O-Ring topology change	Sends alerts when O-Ring topology changes				
	Sends alerts when the port meets a specified condition.				
	Available options include:				
	■ Disable: disables alert function				
Port Event	■ Link Up: sends alerts when port is connected				
	■ Link Down: sends alerts when port is not connected				
	■ Link Up & Link Down: sends alerts when port is connected				
	and disconnected				
Apply	Click to apply the configurations				
Help	Shows help file				

# 5.11 Monitor and Diag

### 5.11.1 System Event Log

If a system log client is enabled, the system event log will be shown in this table.





Label	Description	
Page	The page number of the selected LOG	
Reload	Click to refresh the information in this page	
Clear	Clear log	
Help	Shows help file	

### 5.11.2 MAC Address Table

A MAC address tablet is a table in a network switch that maps MAC addresses to ports. The switch uses the table to determine which port the incoming packet should be forwarded to. Entries in a MAC address table fall into two types: dynamic and static entries. Entries in a static MAC table are added or removed manually and cannot age out by themselves. Entries in a dynamic MAC tablet will age out after a configured aging time. Such entries can be added by learning or manual configuration.

#### **Aging Configuration**

Aging enables the switch to track only active MAC addresses on the network and flush out MAC addresses that are no longer used, thereby keeping the table current. You can configure aging time by entering a value in the **MAC Address Aging Time** box. Note that aging time must be a multiple of 15.



### **MAC Table Learning**

The switch can add the address and port on which the packet was received to the MAC table if the address does not exist in the table by examining the source address of each packet received on a port. This is called learning. It allows the MAC table to expand dynamically. If the learning mode for a given port is grayed out, it means another module is in control of the mode, and thus the user cannot change the configurations. An example of such a module is MAC-Based authentication under 802.1X.



Label	Description				
Port NO. :	Shows all MAC addresses mapped to a selected port in the				
	table				
Flush Table	Clears all MAC addresses in the table				
MAC Address Aging	The state of the s				
Time	The time of an entry stays valid in the table				
Auto Flush Table When	Clears the MAC table automatically when ports are				
Ports Link Down	disconnected				
MAC Address Auto	Enghles or disphles MAC learning function				
Learning	Enables or disables MAC learning function				
Apply	Click to apply the configurations.				



### **Port Overview**

This page provides an overview of general traffic statistics for all switch ports.

### **Port Overview**

Port No.	Туре	Link	State	TX Good Packet	TX Bad Packet	RX Good Packet	RX Bad Packet	TX Abort Packet	Packet Collision
Port.01	100TX	Down	Forwarding	0	0	0	0	0	0
Port.02	100TX	Down	Forwarding	0	0	0	0	0	0
Port.03	100TX	Down	Forwarding	0	0	0	0	0	0
Port.04	100TX	Down	Forwarding	0	0	0	0	0	0

Label	Description	
Туре	Shows port speed and media type.	
Link Shows port link status		
State	Shows port status	
TX GOOD Packet	The number of good packets sent by this port	
TX Bad Packet	The number of bad packets sent by this port	
RX GOOD Packet	The number of good packets received by this port	
RX Bad Packet	The number of bad packets received by this port	
TX Abort Packet	The number of packets aborted by this port	
Packet Collision	The number of times a collision is detected by this port	
Clear	Clears all counters	
Help	Shows help file	

### **Port Counter**

The displayed counters include the total number for receive and transmit, the size for receive and transmit, and the errors for receive and transmit.



Port No. : Port.01						
InGoodOctetsLo	InGoodOctetsHi	InBadOctets	OutFCSErr			
0	0	0	0			
InUnicasts	Deferred	InBroadcasts	InMulticasts			
0	0	0	0			
Octets64	Octets127	Octets255	Octets511			
0	0	0	0			
Octets1023	OctetsMax	OutOctetsLo	OutOctetsHi			
0	0	0	0			
OutUnicasts	Excessive	OutMulticasts	OutBroadcasts			
0	0	0	0			
Single	OutPause	InPause	Multiple			
0	0	0	0			
Undersize	Fragments	Oversize	Jabber			
0	0	0	0			
InMACRcvErr	InFCSErr	Collisions	Late			
0	0	0	0			

Label	Description		
InGoodOctetsLo	The lower 32-bits of the 64-bit InGoodOctets counter. This field		
	indicates the total length of all good Ethernet frames received.		
InGoodOctetsHi	The upper 32-bits of the 64-bit InGoodOctets counter. This field		
IIIGOOGOCIEISHI	indicates the total length of all good Ethernet frames received.		
InBadOctets	The total length of all bad Ethernet frames received.		
	The number of frames transmitted with an invalid FCS. Whenever a		
	frame is modified during transmission (e.g., to add or remove a tag),		
OutFCSErr	the frame's original FCS is inspected before a new FCS is added to		
	a modified frame. If the original FCS is invalid, the new FCS is made		
	invalid too and this counter is incremented.		
InUnicasts	The number of good frames received that have a Unicast destination		
IIIOIIIcasts	MAC address.		
	The total number of successfully transmitted frames without collision		
Deferred	but are delayed because the medium is busy during the first attempt.		
	This counter is applicable in half-duplex only.		
InBroadcasts	The number of good frames received that have a Broadcast		
IIIDIOaucasts	destination MAC address.		
InMulticasts	The number of good frames received that have a Multicast		
	destination MAC address.		
Octets64	Total frames received (and/or transmitted) with a length of exactly 64		
Ociel804	octes, including those with errors.		
Octets127	Total frames received (and/or transmitted) with a length of between		



	65 and 127 octes, including those with errors.
Octets255	Total frames received (and/or transmitted) with a length of between
	128 and 255 octes, including those with errors.
Octets511	Total frames received (and/or transmitted) with a length of between
	256 and 511 octes, including those with errors.
Octets1023	Total frames received (and/or transmitted) with a length of between
Octets1023	512 and 1023 octes, including those with errors.
OctetsMax	Total frames received (and/or transmitted) with a length of between
Octetsmax	1024 and MaxSize octes, including those with errors.
OutOctetsLo	The lower 32-bit of the 64-bit OutOctets counter. This field indicates
OutocleisLo	the total length of all Ethernet frames sent from this MAC address.
OutOstatalli	The upper 32-bit of the 64-bit OutOctets counter. This field indicates
OutOctetsHi	the total length of all Ethernet frames sent from this MAC address.
OutUnicasts	The number of frames sent with a Unicast destination MAC address.
	The number frames dropped in the transmitted MAC address
<b>F</b>	because the frame experiences 16 consecutive collisions. This
Excessive	counter is applicable in half-duplex only and only when
	DiscardExcessive is one.
	The number of good frames sent with a Broadcast destination MAC
OutBroadcasts	address.
	The total number of successfully transmitted frames that
Single	experiences exactly one collision. This counter is applicable in
	half-duplex only.
OutPause	The number of good Flow Control frames sent.
InPause	The number of good Flow Control frames received.
	The total number of successfully transmitted frames that experience
Multiple	more than one collision. This counter is applicable in half-duplex
-	only.
	Total frames received with a length of less than 64 octets but with a
Undersize	valid FCS.
	Total frames received with a length of more than 64 octets and with
Fragments	an invalid FCS.
	Total frames received with a length of more than MaxSize octets but
Oversize	with a valid FCS.
	Total frames received with a length of more than MaxSize octets but
Jabber	with an invalid FCS.
InMACRcvErr	Total frames received with an RxErr signal from the PHY
	15ta. Harriso 1666/164 with all tixell signal from the Little



InFCSErr	Total frames received with a CRC error not counted in Fragments,		
	Jabber or RxErr.		
	The number of frames for which one or more collisions occurred		
Collisions	when the frames were sent, including single, multiple, excessive, or		
	late collisions. This counter is applicable in half-duplex only.		
	When a collision is detected by a station after it has sent the 512th		
Late	bit of its frame, it is counted as a late collision. This counter is		
	applicable in half-duplex only.		

### **Port Monitoring**

The switch supports several types of port monitoring including TX (egress) only, RX (ingress) only, and both TX/RX monitoring. TX monitoring sends any data that egress out checked TX source ports to a selected TX destination port as well. RX monitoring sends any data that ingress in checked RX source ports out to a selected RX destination port as well as sending the frame where it normally would have gone. Note that keep all source ports unchecked in order to disable port monitoring.

# **Port Monitoring**

Dort No.	Destination Port		Source Port	
Port No.	RX	TX	RX	TX
Port.01	•	•		
Port.02	0	0		
Port.03	0	0		
Port.04	0	0		
Port.04	0	0		

Label	Description	
<b>Destination Port</b>	The port will receive a copied frame from source port for monitoring	
	purpose.	
Source Port	Check to monitor specific ports	
TX	The frames transmitted by a port	
RX	The frames received by a port	
Apply	Click to activate the configurations.	
Clear	Clears all checked boxes (disable the function)	
Help	Shows help file	



### **Traffic Monitoring**

By enabling traffic monitoring function, the switch will send out an SYSLOG event notification or SMTP e-mail when the traffic becomes too large.

raffic Moni	affic Monitor			
Port No.	Monitored-Counter	Time-Interval (1~300s)	Increasing-Quantity	
Port.01	RX Octet	3	1000	
Port.02	RX Broadcast 💌	3	1000	
Port.03	RX Multicast 💌	3	1000	
Port.04	RX Unicast 💌	3	1000	
Port.05	RX Non-Unicast 💌	3	1000	
Port 06	Disable.	3	1000	

Label	Description	
Monitored-Counter	Monitor the incoming traffic by bandwidth or number of packets.	
	Available options include:	
	RX Octet: calculates the total bandwidth consumed by incoming	
	traffic	
	RX Broadcast: calculates the number of broadcast packets	
	RX Multicast: calculates the number of multicast packets	
	RX Unicast: calculates the number of unicast packets	
	RX Non-Unicast: calculates the total number of multicast and	
	broadcast packets	
	Disable: disables the function	
Time-Interval	Sets the time interval of counting	
Increasing -	Specify a threshold for the counter. When the result of calculation	
Quantity	exceeds the value, an alert will be issued.	
<b>Event Alarm</b>	Specifies alarm type (SYSLOG or SMTP)	

### 5.11.3 Ping

This command sends ICMP echo request packets to another node on the network. Using the ping command, you can see if another site on the network can be reached.



Ping
IP Address : 192.168.10.66
Active Help
Ping Log
Pinging 192.168.10.66: seq 1 sent Reply seq 1 from 192.168.10.66
Pinging 192.168.10.66: seq 2 sent Reply seq 2 from 192.168.10.66
Pinging 192.168.10.66: seq 3 sent Reply seq 3 from 192.168.10.66
Pinging 192.168.10.66: seq 4 sent Reply seq 4 from 192.168.10.66
Ping complete: sent 4, received 4

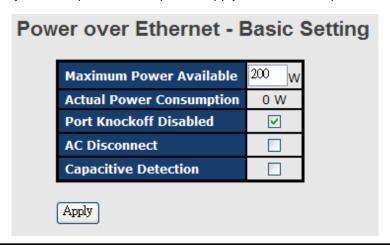
After you press **Active**, four ICMP packets will be transmitted, and the sequence number and roundtrip time will be displayed upon reception of a reply. The page refreshes automatically until responses to all packets are received, or until a timeout occurs.

Label	Description	
IP Address	Enter the IP address that you want to detect	
Active	Click to send ICMP packets	

# 5.12 PoE

### 5.12.1 Basic Setting

PoE (Power over Ethernet) is a technology that transmits electrical power to devices such as IP telephones, wireless LAN access points, and IP cameras over standard Ethernet cables. The ability is very useful in places where power supply is difficult or expensive deploy.

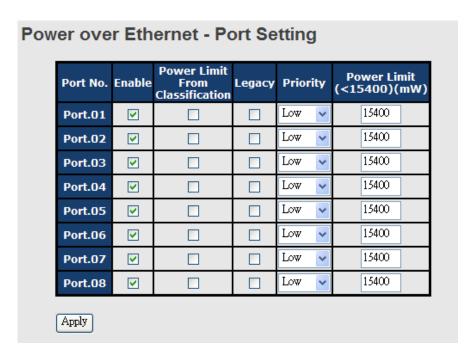




Label	Description		
Maximum Power Available	Displays the maximum power supply in watts.		
Actual Power Consumption	Shows the real-time total power consumption.		
Pork Knockoff Disabled	Power Management state where one or more PDs have		
	been powered down so that a higher priority PD may be		
	powered up and yet not exceed the maximum total power		
	available for PDs.		
AC Disconnect	Check to monitor the AC impedance on the port terminals		
	and removes power when the impedance rises above a		
	certain value, for a certain period.		
Capacitive Detection	If the port and capacitive detection are enabled, the		
	capacitances state reads in the voltage result from the		
	constant current. This is then subtracted from the		
	pre-capacitance voltage to get a charge rate. If this charge		
	rate is within the window of the PD signatures, the device is		
	considered to be discovered.		

### 5.12.2 Port Setting

You can configure settings for each port in this section.



Label	Description
Port	Port number.
Enable	Check to enable PoE function for specific ports.



Power Limit From	Check to decide the power limit method; when this check box is	
Classification	ticked, the system will limit the power supply to the powered device	
	in accordance with the related class.	
	The legacy detection is to identify the PD devices not compliant	
Legacy	with the IEEE 802.3af standard. Check it to support the legacy	
	power devices.	
Priority	Choose the priority of power supplying from the drop-down list. Set	
	port priority for P.O.E. power management. 1 = C (critical), 2 = H	
	(High), $3 = L$ (Low).	
Power Limit	Input a value to set the power limit value. The maximum value	
FOWEI LIIIII	15400.	

# 5.12.3 Port Status

This page allows you to examine the current status for all PoE ports.

Power of	over	Ethernet -	Port	<b>Status</b>
----------	------	------------	------	---------------

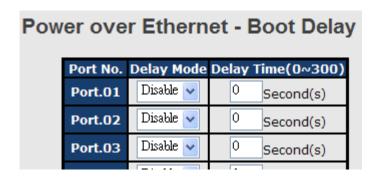
Port No.	State	Current (mA)	Voltage (V)	Power (mW)	Class
Port.01	Detecting	1	I	1	
Port.02	Detecting				
Port.03	Detecting				
Port.04	Detecting				
Port.05	Detecting				
Port.06	Detecting				
Port.07	Detecting				
Port.08	Not PD				

Label	Description	
Port	Port number.	
State	Shows P.S.E. Status.	
Current(mA)	Displays current value.	
Voltage(V)	Displays voltage value.	
Power(mW)	Displays watt value.	
Class	Displays power class. When Bypass classification is enable, the	
	class value will not show in here.	

# 5.12.4 Boot Delay

You can specify how much time for the switch to wait for a key stroke while booting.

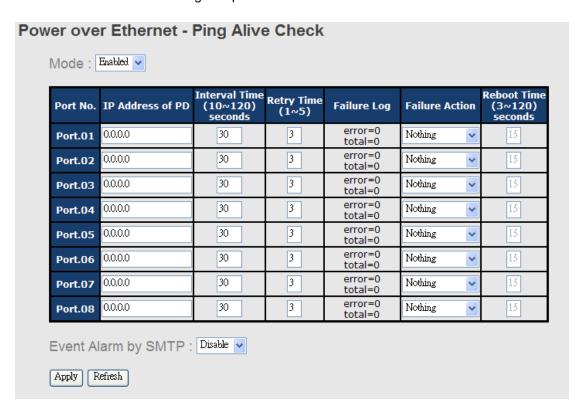




Label	Description	
Port	Port number.	
Delay Mode	Enables or disables Delay Mode.	
Delay Time(0-300)	Time interval for providing power.	

### 5.12.5 Ping Alive Check

You can control PoE functions via ping commands which will enable or disable other PoE devices connected to the configured ports.



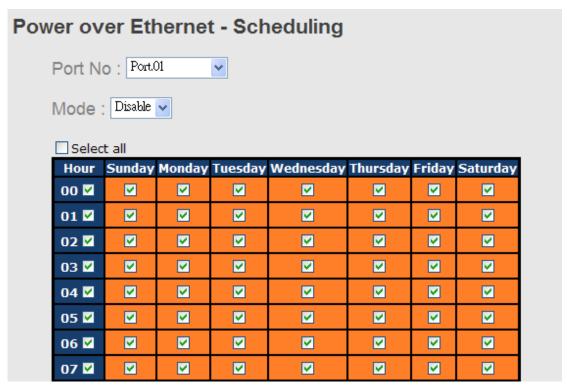
Label	Description		
Ping Check	Enables or disables ping check function.		
Send Mail	When ping fails, an email notification will be sent.		
Port	Ports which you want to perform auto-ping check function.		



Ping IP Address	Enter an IP address	
Interval Time	Assigns a time interval for the check (10 - 120 seconds)	
Retry Time	Set up the number of times for which the function will perform	
	repeatedly	
Failure Log	Note down failed results	
Failure Action	Assign the action you want to perform	
Reboot Time	Assigns the time for rebooting the switch after check fails	
Event Alarm by SMTP	Send alarm message form SMTP mail	

### 5.12.6 Schedule

You can appoint a date and time as well as enable or disable PoE functions. The switch will perform PoE functions based on your configurations (SNTP function must be enabled).



Label	Description	
Port No.	Select a port for the schedule.	
Mode	Enables or disables the schedule mode.	
Select all	Check to have the schedule enabled at all time.	
Hour	Check to choose the hour for the schedule.	
Sunday ~ Saturday	Check to choose the day for the schedule.	



# 5.13 Save Configuration

Click **Save Configuration** whenever you change a configuration to save current configurations; otherwise, the changes you make will be lost when the power is off or system is reset.



Label	Description	
Save	Saves all configurations	
Help	Shows help file	

# 5.14 Factory Default

This function is to force the switch back to the original factory settings. You can decide to keep current IP address settings or username/password by checking in the boxes.



# 5.15 System Reboot

You can reset the stack switch on this page. After reset, the system will boot normally as if you have powered on the devices.





# **Command Line Interface Management**

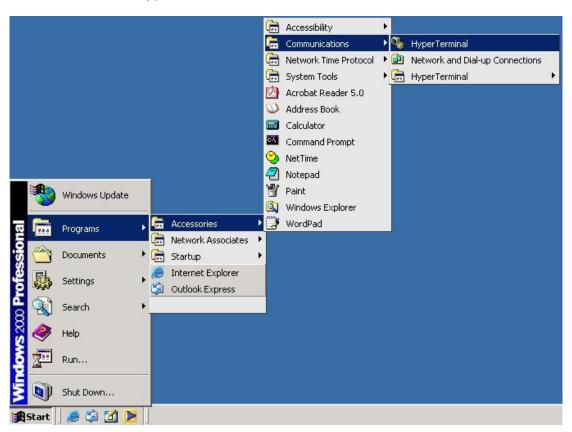
Besides Web-based management, the switch also supports CLI management. You can use console or telnet to manage the switch by CLI.

#### CLI Management by RS-232 Serial Console (115200, 8, none, 1, none)

Before configuring RS-232 serial console, connect the RS-232 port of the switch to your PC Com port using a RJ45 to DB9-F cable.

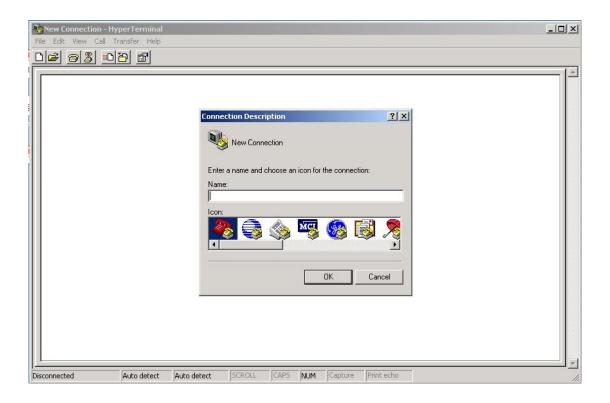
Follow the steps below to access the console via RS-232 serial cable.

Step 1: On Windows desktop, click on Start -> Programs -> Accessories -> Communications -> Hyper Terminal

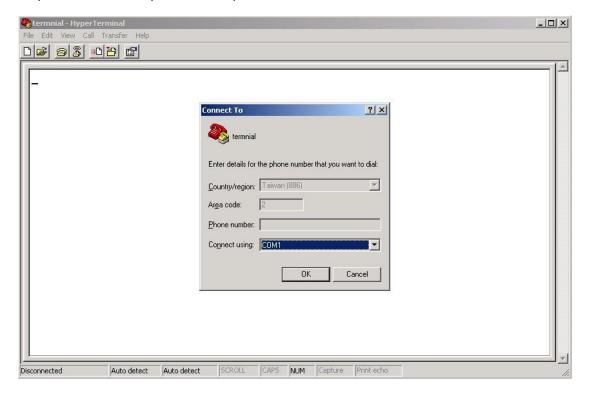


Step 2. Input a name for the new connection.



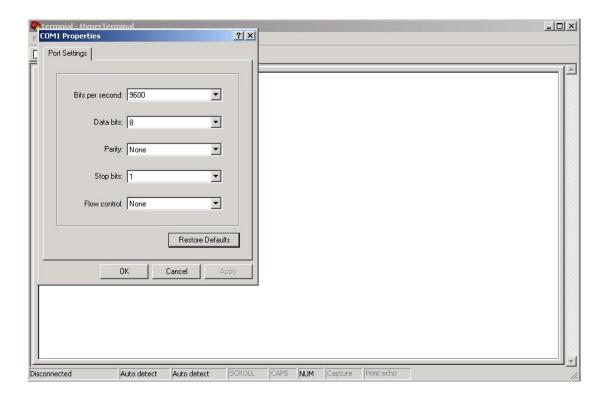


Step 3. Select a COM port in the drop-down list.

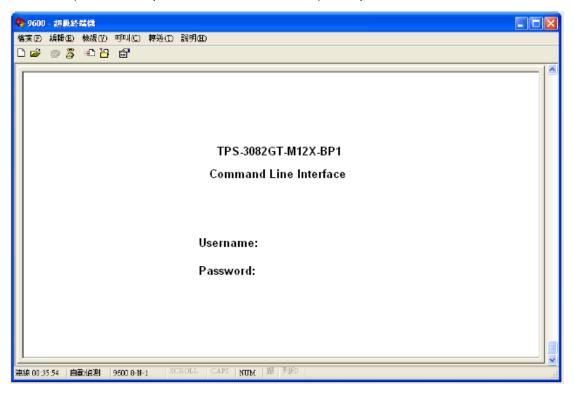


Step 4. A pop-up window that indicates COM port properties appears, including bits per second, data bits, parity, stop bits, and flow control.





Step 5. The console login screen will appear. Use the keyboard to enter the Username and Password (same as the password for Web browsers), then press **Enter**.





#### **CLI Management by Telnet**

You can use **TELNET**to configure the switch. The default values are:

IP Address: 192.168.10.1

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.10.254

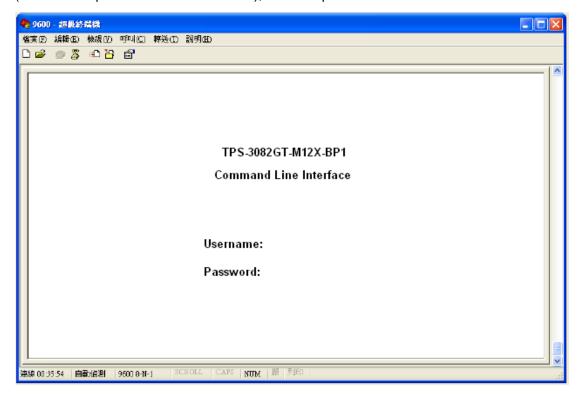
User Name: admin
Password: admin

Follow the steps below to access console via Telnet.

Step 1. Telnet to the IP address of the switch from the **Run** window by inputingcommands (or from the MS-DOS prompt) as below.



Step 2. The Login screen will appear. Use the keyboard to enter the Username and Password (same as the password for Web browser), and then press **Enter.** 





#### **Commands Level**

Modes	Access Method	Prompt	Exit Method	About This Model
User EXEC	Begin a session	switch>	Enter logout	The user command
	with your switch.		or <b>quit</b> .	available at the level of
				user is the subset of
				those available at the
				privileged level.
				Use this mode to
				Enter menu mode.
				Display system
				information.
Privileged	Enter the <b>enable</b>	switch#	Enter	The privileged
EXEC	command while in		disable to	command is advance
	user EXEC mode.		exit.	mode
				Privileged this mode to
				Display advance
				function status
				save configures
Global	Enter the configure	switch(co	To exit to	Use this mode to
configuration	command while in	nfig)#	privileged	configure
	privileged EXEC		EXEC mode,	parameters that apply
	mode.		enter <b>exit</b> or	to your
			end	Switch as a whole.
VLAN	Enter the <b>vlan</b>	switch(vla	To exit to	Use this mode to
database	database	n)#	user EXEC	configure
	command while in		mode, enter	VLAN-specific
	privileged		exit.	parameters.
	EXEC mode.			
Interface	Enter the interface	switch(co	To exit to	Use this mode to
configuration	command (with a	nfig-if)#	global	configure
	specific		configuration	parameters for the
	interface)while in		mode,	switch and Ethernet
	global configuration		enter <b>exit</b> .	ports.
	mode		To exist	
			privileged	
			EXEC mode	
			or <b>end.</b>	



### Symbol of Command Level.

Mode	Symbol of Command Level
User EXEC	E
Privileged EXEC	P
Global configuration	G
VLAN database	V
Interface	I
configuration	

# 6.1 Commands Set List—System Commands Set

TPS-3080-M12 /				
TPS-3080-M12-BP1	Level	Description	Example	
Commands				
show config	E	Show switch	switch>show config	
		configuration		
show terminal	Р	Show console	switch#show terminal	
		information		
write memory	Р	Save your	switch#write memory	
		configuration into		
		permanent memory		
		(flash rom)		
system name	G	Configure system	switch(config)#system name xxx	
[System Name]		name		
system location	G	Set switch system	switch(config)#system location xxx	
[System Location]		location string		
system description	G	Set switch system	switch(config)#system description	
[System Description]		description string	xxx	
system contact	G	Set switch system	switch(config)#system contact xxx	
[System Contact]		contact window string		
show system-info	Е	Show system	switch>show system-info	
		information		
ip address	G	Configure the IP	switch(config)#ip address	
[lp-address]		address of switch	192.168.1.1 255.255.255.0	
[Subnet-mask]			192.168.1.254	
[Gateway]				
ip dhcp	G	Enable DHCP client	switch(config)#ip dhcp	
		function of switch		



show ip	Р	Show IP information of	switch#show ip
		switch	
no ip dhcp	G	Disable DHCP client	switch(config)#no ip dhcp
		function of switch	
reload	G	Halt and perform a	switch(config)#reload
		cold restart	
default	G	Restore to default	Switch(config)#default
admin username	G	Changes a login	switch(config)#admin username
[Username]		username.	xxxxxx
		(maximum 10 words)	
admin password	G	Specifies a password	switch(config)#admin password
[Password]		(maximum 10 words)	xxxxxx
show admin	Р	Show administrator	switch#show admin
		information	
dhcpserver enable	G	Enable DHCP Server	switch(config)#dhcpserver enable
dhcpserver lowip	G	Configure low IP	switch(config)# dhcpserver lowip
[Low IP]		address for IP pool	192.168.1.1
dhcpserver highip	G	Configure high IP	switch(config)# dhcpserver highip
[High IP]		address for IP pool	192.168.1.50
dhcpserver subnetmask	G	Configure subnet	switch(config)#dhcpserver
[Subnet mask]		mask for DHCP clients	subnetmask 255.255.255.0
dhcpserver gateway	G	Configure gateway for	switch(config)#dhcpserver gateway
[Gateway]		DHCP clients	192.168.1.254
dhcpserver dnsip	G	Configure DNS IP for	switch(config)# dhcpserver dnsip
[DNS IP]		DHCP clients	192.168.1.1
dhcpserver leasetime	G	Configure lease time	switch(config)#dhcpserver
[Hours]		(in hour)	leasetime 1
dhcpserver ipbinding	I	Set static IP for DHCP	switch(config)#interface
[IP address]		clients by port	fastEthernet 2
			switch(config-if)#dhcpserver
			ipbinding 192.168.1.1
show dhcpserver	Р	Show configuration of	switch#show dhcpserver
configuration		DHCP server	configuration
show dhcpserver clients	Р	Show client entries of	switch#show dhcpserver clinets
		DHCP server	
show dhcpserver	Р	Show IP-Binding	switch#show dhcpserver ip-binding
ip-binding		information of DHCP	



		00 11 10 11	
		server	
no dhcpserver	G	Disable DHCP server	switch(config)#no dhcpserver
		function	
security enable	G	Enable IP security	switch(config)#security enable
		function	
security http	G	Enable IP security of	switch(config)#security http
		HTTP server	
security telnet	G	Enable IP security of	switch(config)#security telnet
		telnet server	
security ip	G	Set the IP security list	switch(config)#security ip 1
[Index(110)] [IP			192.168.1.55
Address]			
show security	Р	Show the information	switch#show security
		of IP security	
no security	G	Disable IP security	switch(config)#no security
		function	
no security http	G	Disable IP security of	switch(config)#no security http
		HTTP server	
no security telnet	G	Disable IP security of	switch(config)#no security telnet
		telnet server	

# 6.2 Commands Set List—Port Commands Set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
interface fastEthernet	G	Choose the port for	switch(config)#interface
[Portid]		modification.	fastEthernet 2
duplex	ı	Use the duplex	switch(config)#interface
[full   half]		configuration	fastEthernet 2
		command to specify	switch(config-if)#duplex full
		the duplex mode of	
		operation for Fast	
		Ethernet.	
speed	I	Use the speed	switch(config)#interface
[10 100 1000 auto]		configuration	fastEthernet 2
		command to specify	switch(config-if)#speed 100
		the speed mode of	



		operation for Fast	
		Ethernet., the speed	
		can't be set to 1000 if	
		the port isn't a giga	
		port	
flowcontrol mode	1	Use the flowcontrol	switch(config)#interface
[Symmetric Asymmetric]	_	configuration	fastEthernet 2
[		· ·	switch(config-if)#flowcontrol mode
		ports to control traffic	Asymmetric
		rates during	
		congestion.	
no flowcontrol	ı		switch(config-if)#no flowcontrol
		interface	, , ,
security enable	ı	Enable security of	switch(config)#interface
		interface	fastEthernet 2
			switch(config-if)#security enable
no security	ı	Disable security of	switch(config)#interface
		interface	fastEthernet 2
			switch(config-if)#no security
bandwidth type all	ı	Set interface ingress	switch(config)#interface
		limit frame type to	fastEthernet 2
		"accept all frame"	switch(config-if)#bandwidth type all
bandwidth type	ı	Set interface ingress	switch(config)#interface
broadcast-multicast-floo		limit frame type to	fastEthernet 2
ded-unicast		"accept broadcast,	switch(config-if)#bandwidth type
		multicast, and flooded	broadcast-multicast-flooded-unicast
		unicast frame"	
bandwidth type	I	Set interface ingress	switch(config)#interface
broadcast-multicast		limit frame type to	fastEthernet 2
		"accept broadcast and	switch(config-if)#bandwidth type
		multicast frame"	broadcast-multicast
bandwidth type	I	Set interface ingress	switch(config)#interface
broadcast-only		limit frame type to	fastEthernet 2
		"only accept	switch(config-if)#bandwidth type
		broadcast frame"	broadcast-only
bandwidth in	I	Set interface input	switch(config)#interface
[Value]		bandwidth. Rate	fastEthernet 2



		T	I
		Range is from 100	switch(config-if)#bandwidth in 100
		kbps to 102400 kbps	
		or to 256000 kbps for	
		giga ports,	
		and zero means no	
		limit.	
bandwidth out	I	Set interface output	switch(config)#interface
[Value]		bandwidth. Rate	fastEthernet 2
		Range is from 100	switch(config-if)#bandwidth out 100
		kbps to 102400 kbps	
		or to 256000 kbps for	
		giga ports,	
		and zero means no	
		limit.	
show bandwidth	I	Show interfaces	switch(config)#interface
		bandwidth control	fastEthernet 2
			switch(config-if)#show bandwidth
state	I	Use the state interface	switch(config)#interface
[Enable   Disable]		configuration	fastEthernet 2
		command to specify	switch(config-if)#state Disable
		the state mode of	
		operation for Ethernet	
		ports. Use the	
		disable form of this	
		command to disable	
		the port.	
show interface	I	show interface	switch(config)#interface
configuration		configuration status	fastEthernet 2
			switch(config-if)#show interface
			configuration
show interface status	I	show interface actual	switch(config)#interface
		status	fastEthernet 2
			switch(config-if)#show interface
			status
show interface	ı	show interface	switch(config)#interface
	-		3,



			switch(config-if)#show interface accounting
no accounting	ı	Clear interface	switch(config)#interface
		accounting	fastEthernet 2
		information	switch(config-if)#no accounting

# 6.3 Commands Set List—Trunk command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
aggregator priority	G	Set port group system	switch(config)#aggregator priority 22
[1to65535]		priority	
aggregator activityport	G	Set activity port	switch(config)#aggregator
[Port Numbers]			activityport 2
aggregator group	G	Assign a trunk group	switch(config)#aggregator group 1
[GroupID] [Port-list]		with LACP active.	1-4 lacp workp 2
lacp		[GroupID] :1to3	or
workp		[Port-list]:Member port	switch(config)#aggregator group 2
[Workport]		list, This parameter	1,4,3 lacp workp 3
		could be a port	
		range(ex.1-4) or a port	
		list separate by a	
		comma(ex.2, 3, 6)	
		[Workport]: The	
		amount of work ports,	
		this value could not be	
		less than zero or be	
		large than the amount	
		of member ports.	
aggregator group	G	Assign a static trunk	switch(config)#aggregator group 1
[GroupID] [Port-list]		group.	2-4 nolacp
nolacp		[GroupID] :1to3	or
		[Port-list]:Member port	switch(config)#aggreator group 1
		list, This parameter	3,1,2 nolacp
		could be a port	
		range(ex.1-4) or a port	
		list separate by a	



		comma(ex.2, 3, 6)	
show aggregator	Р	Show the information	switch#show aggregator
		of trunk group	
no aggregator lacp	G	Disable the LACP	switch(config)#no aggreator lacp 1
[GroupID]		function of trunk group	
no aggregator group	G	Remove a trunk group	switch(config)#no aggreator group 2
[GroupID]			

### 6.4 Commands Set List—VLAN command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
vlan database	Р	Enter VLAN configure	switch#vlan database
		mode	
vlan	٧	To set switch VLAN	switch(vlan)# vlanmode 802.1q
[8021q   gvrp]		mode.	or
			switch(vlan)# vlanmode gvrp
no vlan	٧	Disable vlan group(by	switch(vlan)#no vlan 2
[VID]		VID)	
no gvrp	٧	Disable GVRP	switch(vlan)#no gvrp
IEEE 802.1Q VLAN			
vlan 8021q port	٧	Assign a access link	switch(vlan)#vlan 802.1q port 3
[PortNumber]		for VLAN by port, if the	access-link untag 33
access-link untag		port belong to a trunk	
[UntaggedVID]		group, this command	
		can't be applied.	
vlan 8021q port	٧	Assign a trunk link for	switch(vlan)#vlan 8021q port 3
[PortNumber]		VLAN by port, if the	trunk-link tag 2,3,6,99
trunk-link tag		port belong to a trunk	or
[TaggedVID List]		group, this command	switch(vlan)#vlan 8021q port 3
		can't be applied.	trunk-link tag 3-20
vlan 8021q port	٧	Assign a hybrid link for	switch(vlan)# vlan 8021q port 3
[PortNumber]		VLAN by port, if the	hybrid-link untag 4 tag 3,6,8
hybrid-link untag		port belong to a trunk	or
[UntaggedVID]		group, this command	switch(vlan)# vlan 8021q port 3
tag		can't be applied.	hybrid-link untag 5 tag 6-8
[TaggedVID List]			



vlan 8021q aggreator	٧	Assign a access link	switch(vlan)#vlan 8021q aggreator 3
[TrunkID]		for VLAN by trunk	access-link untag 33
access-link untag		group	
[UntaggedVID]			
vlan 8021q aggreator	٧	Assign a trunk link for	switch(vlan)#vlan 8021q aggreator 3
[TrunkID]		VLAN by trunk group	trunk-link tag 2,3,6,99
trunk-link tag			or
[TaggedVID List]			switch(vlan)#vlan 8021q aggreator 3
			trunk-link tag 3-20
vlan 8021q aggreator	V	Assign a hybrid link for	switch(vlan)# vlan 8021q aggreator 3
[PortNumber]		VLAN by trunk group	hybrid-link untag 4 tag 3,6,8
hybrid-link untag			or
[UntaggedVID]			switch(vlan)# vlan 8021q aggreator 3
tag			hybrid-link untag 5 tag 6-8
[TaggedVID List]			
show vlan [VID]	V	Show VLAN	switch(vlan)#show vlan 23
or		information	
show vlan			

# 6.5 Commands Set List—Spanning Tree command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
spanning-tree enable	G	Enable spanning tree	switch(config)#spanning-tree enable
spanning-tree priority	G	Configure spanning	switch(config)#spanning-tree priority
[0to61440]		tree priority parameter	32767
spanning-tree max-age	G	Use the spanning-tree	switch(config)# spanning-tree
[seconds]		max-age global	max-age 15
		configuration	
		command to change	
		the interval between	
		messages the	
		spanning tree	
		receives from the root	
		switch. If a switch	



hello-time [seconds]  hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).  spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost  I Use the spanning-tree switch(config)#interface fastEthernet			Т	T
unit (BPDU) message from the root switch within this interval, it recomputed the Spanning Tree Protocol (STP) topology.  spanning-tree			does not receive a	
from the root switch within this interval, it recomputed the Spanning Tree Protocol (STP) topology:  G Use the spanning-tree hello-time [seconds]  Spanning-tree hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).  Spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  I Use the spanning-tree cost interface configuration command to set the path cost for Spanning			bridge protocol data	
within this interval, it recomputed the Spanning Tree Protocol (STP) topology.  spanning-tree hello-time [seconds]  G Use the spanning-tree switch(config)#spanning-tree hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).  Spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  Stp-path-cost I Use the spanning-tree switch(config)#interface fastEthernet cost interface configuration command to set the path cost for Spanning			unit (BPDU) message	
recomputed the Spanning Tree Protocol (STP) topology.  spanning-tree hello-time [seconds]  G Use the spanning-tree hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).  spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost [1 Use the spanning-tree cost interface configuration command to set the path cost for Spanning switch(config)#interface fastEthernet cost mand to set the path cost for Spanning			from the root switch	
Spanning Tree Protocol (STP) topology.  Spanning-tree hello-time [seconds]  G Use the spanning-tree hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).  Spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time for the specified spanning-tree instances. The forwarding-time determines how long each of the listening and learning states last before the port begins forwarding.  Stp-path-cost [1 Use the spanning-tree cost interface configuration command to set the path cost for Spanning  switch(config)#spanning-tree forward-time 20  switch(config)#interface fastEthernet cost interface 2 switch(config)#interface fastEthernet cost interface 2 switch(config)#stp-path-cost 20  switch(config-if)#stp-path-cost 20			within this interval, it	
Protocol (STP)   topology.			recomputed the	
spanning-tree hello-time [seconds]  G Use the spanning-tree hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).  spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost I Use the spanning-tree cost interface configuration command to set the path cost for Spanning			Spanning Tree	
spanning-tree hello-time [seconds]  G Use the spanning-tree hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).  spanning-tree forward-time [seconds]  G Use the spanning-tree switch(config)# spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost I Use the spanning-tree cost interface 2 configuration command to set the path cost for Spanning			Protocol (STP)	
hello-time [seconds]  hello-time global configuration command to specify the interval between hello bridge protocol data units (BPDUs).  spanning-tree  forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  I Use the spanning-tree switch(config)#interface fastEthernet cost interface configuration command to set the path cost for Spanning			topology.	
configuration command to specify the interval between hello bridge protocol data units (BPDUs).  Spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  Stp-path-cost [1 Use the spanning-tree cost interface configuration command to set the path cost for Spanning	spanning-tree	G	Use the spanning-tree	switch(config)#spanning-tree
command to specify the interval between hello bridge protocol data units (BPDUs).  Spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  Stp-path-cost [1 Use the spanning-tree cost interface configuration command to set the path cost for Spanning	hello-time [seconds]		hello-time global	hello-time 3
the interval between hello bridge protocol data units (BPDUs).  spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost [1 Use the spanning-tree cost interface configuration command to set the path cost for Spanning			configuration	
hello bridge protocol data units (BPDUs).  Spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  Stp-path-cost [1 Use the spanning-tree cost interface configuration command to set the path cost for Spanning			command to specify	
data units (BPDUs).  spanning-tree forward-time [seconds]  G Use the spanning-tree forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost [1 Use the spanning-tree cost interface configuration command to set the path cost for Spanning			the interval between	
Spanning-tree   forward-time [seconds]   Spanning-tree   forward-time global   configuration   command to set the   forwarding-time for the   specified   spanning-tree   instances. The   forwarding time   determines how long   each of the listening   and   learning states last   before the port begins   forwarding.			hello bridge protocol	
forward-time [seconds]  forward-time global configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost [1 Use the spanning-tree cost interface cost interface command to set the path cost for Spanning  forward-time 20  forward-time 20  forward-time 20  switch(config)#interface fastEthernet 20  switch(config)#interface fastEthernet 20  switch(config)#interface fastEthernet 20  switch(config-if)#stp-path-cost 20			data units (BPDUs).	
configuration command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  I Use the spanning-tree cost interface 2 configuration command to set the path cost for Spanning	spanning-tree	G	Use the spanning-tree	switch(config)# spanning-tree
command to set the forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost I Use the spanning-tree cost interface configuration command to set the path cost for Spanning	forward-time [seconds]		forward-time global	forward-time 20
forwarding-time for the specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost  I Use the spanning-tree cost interface 2 configuration command to set the path cost for Spanning  forwarding.			configuration	
specified spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  stp-path-cost [1 Use the spanning-tree cost interface configuration command to set the path cost for Spanning			command to set the	
spanning-tree instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  I Use the spanning-tree cost interface configuration command to set the path cost for Spanning			forwarding-time for the	
instances. The forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  I Use the spanning-tree cost interface configuration command to set the path cost for Spanning			specified	
forwarding time determines how long each of the listening and learning states last before the port begins forwarding.  I Use the spanning-tree cost interface configuration command to set the path cost for Spanning			spanning-tree	
determines how long each of the listening and learning states last before the port begins forwarding.  I Use the spanning-tree cost interface configuration command to set the path cost for Spanning			instances. The	
each of the listening and learning states last before the port begins forwarding.  I Use the spanning-tree cost interface cost interface configuration command to set the path cost for Spanning  each of the listening and learning states last before the port begins forwarding.  Switch(config)#interface fastEthernet 2 switch(config-if)#stp-path-cost 20			forwarding time	
and learning states last before the port begins forwarding.  stp-path-cost [1 Use the spanning-tree cost interface cost interface configuration command to set the path cost for Spanning  and learning states last before the port begins forwarding.  switch(config)#interface fastEthernet 2 switch(config-if)#stp-path-cost 20			determines how long	
learning states last before the port begins forwarding.  I Use the spanning-tree switch(config)#interface fastEthernet cost interface configuration command to set the path cost for Spanning			each of the listening	
before the port begins forwarding.  I Use the spanning-tree switch(config)#interface fastEthernet cost interface 2 configuration command to set the path cost for Spanning			and	
forwarding.  I Use the spanning-tree switch(config)#interface fastEthernet cost interface configuration command to set the path cost for Spanning  forwarding.  Use the spanning-tree switch(config)#interface fastEthernet 2 switch(config-if)#stp-path-cost 20			learning states last	
Stp-path-cost  [1 Use the spanning-tree cost interface cost interface cost interface configuration command to set the path cost for Spanning switch(config)#interface fastEthernet cost interface 2 switch(config-if)#stp-path-cost 20			before the port begins	
[1to20000000] cost interface 2 switch(config-if)#stp-path-cost 20 command to set the path cost for Spanning			forwarding.	
configuration switch(config-if)#stp-path-cost 20 command to set the path cost for Spanning	stp-path-cost	ı	Use the spanning-tree	switch(config)#interface fastEthernet
command to set the path cost for Spanning	[1to200000000]		cost interface	2
path cost for Spanning			configuration	switch(config-if)#stp-path-cost 20
			command to set the	
Tree			path cost for Spanning	
			Tree	



		Protocol (STP)	
		calculations. In the	
		event of a loop,	
		spanning tree	
		considers the path	
		cost when selecting	
		an interface to place	
		into the forwarding	
		state.	
stp-path-priority	I	Use the spanning-tree	switch(config)#interface fastEthernet
[Port Priority]		port-priority interface	2
		configuration	switch(config-if)# stp-path-priority
		command to configure	127
		a port priority that	
		is used when two	
		switches tie for	
		position as the root	
		switch.	
stp-admin-p2p	I	Admin P2P of STP	switch(config)#interface fastEthernet
[Auto True False]		priority on this	2
		interface.	switch(config-if)# stp-admin-p2p
			Auto
stp-admin-edge	I	Admin Edge of STP	switch(config)#interface fastEthernet
[True False]		priority on this	2
		interface.	switch(config-if)# stp-admin-edge
			True
stp-admin-non-stp	I	Admin NonSTP of	switch(config)#interface fastEthernet
[True False]		STP priority on this	2
		interface.	  switch(config-if)# stp-admin-non-stp
			False
Show spanning-tree	Е	Display a summary of	switch>show spanning-tree
		the spanning-tree	
		states.	
no spanning-tree	G		switch(config)#no spanning-tree



# 6.6 Commands Set List—QoS command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
qos policy	G	Select QOS policy	switch(config)#qos policy
[weighted-fair strict]		scheduling	weighted-fair
qos prioritytype	G	Setting of QOS	switch(config)#qos prioritytype
[port-based cos-only tos		priority type	
-only cos-first tos-first]			
qos priority portbased	G	Configure Port-based	switch(config)#qos priority portbased
[Port]		Priority	1 low
[lowest low middle high]			
qos priority cos	G	Configure COS	switch(config)#qos priority cos 22
[Priority][lowest low mid		Priority	middle
dle high]			
qos priority tos	G	Configure TOS	switch(config)#qos priority tos 3 high
[Priority][lowest low mid		Priority	
dle high]			
show qos	Р	Display the	switch>show qos
		information of QoS	
		configuration	
no qos	G	Disable QoS function	switch(config)#no qos

# 6.7 Commands Set List—IGMP command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
igmp enable	G	Enable IGMP	switch(config)#igmp enable
		snooping function	
Igmp-query auto	G	Set IGMP query to	switch(config)#Igmp-query auto
		auto mode	
Igmp-query force	G	Set IGMP query to	switch(config)#Igmp-query force
		force mode	
show igmp	Р	Displays the details of	switch#show igmp configuration
configuration		an IGMP	
		configuration.	
show igmp multi	Р	Displays the details of	switch#show igmp multi



		an IGMP snooping	
		entries.	
no igmp	G	Disable IGMP	switch(config)#no igmp
		snooping function	
no igmp-query	G	Disable IGMP query	switch#no igmp-query

# 6.8 Commands Set List—MAC/Filter Table command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
mac-address-table static	ı	Configure MAC	switch(config)#interface fastEthernet
hwaddr		address table of	2
[MAC]		interface (static).	switch(config-if)#mac-address-table
			static hwaddr 000012345678
mac-address-table filter	G	Configure MAC	switch(config)#mac-address-table
hwaddr		address table(filter)	filter hwaddr 000012348678
[MAC]			
show mac-address-table	Р	Show all MAC	switch#show mac-address-table
		address table	
show mac-address-table	Р	Show static MAC	switch#show mac-address-table
static		address table	static
show mac-address-table	Р	Show filter MAC	switch#show mac-address-table filter
filter		address table.	
no mac-address-table	ı	Remove an entry of	switch(config)#interface fastEthernet
static hwaddr		MAC address table of	2
[MAC]		interface (static)	switch(config-if)#no
			mac-address-table static hwaddr
			000012345678
no mac-address-table	G	Remove an entry of	switch(config)#no mac-address-table
filter hwaddr		MAC address table	filter hwaddr 000012348678
[MAC]		(filter)	
no mac-address-table	G	Remove dynamic	switch(config)#no mac-address-table
		entry of MAC address	
		table	



# 6.9 Commands Set List—SNMP command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
snmp agent-mode	G	Select the agent mode	switch(config)#snmp agent-mode
[v1v2c   v3]		of SNMP	v1v2c
snmp-server host	G	Configure SNMP	switch(config)#snmp-server host
[IP address]		server host	192.168.10.50 community public
community		information and	trap-version v1
[Community-string]		community string	(remove)
trap-version			Switch(config)#
[v1 v2c]			no snmp-server host
			192.168.10.50
snmp	G	Configure the	switch(config)#snmp
community-strings		community string right	community-strings public right RO
[Community-string]			or
right			switch(config)#snmp
[RO RW]			community-strings public right RW
snmp snmpv3-user	G	Configure the	switch(config)#snmp snmpv3-user
[User Name]		userprofile for	test01 password AuthPW PrivPW
password		SNMPV3 agent.	
[Authentication		Privacy password	
Password] [Privacy		could be empty.	
Password]			
show snmp	Р	Show SNMP	switch#show snmp
		configuration	
show snmp-server	Р	Show specified trap	switch#show snmp-server
		server information	
no snmp	G	Remove the specified	switch(config)#no snmp
community-strings		community.	community-strings public
[Community]			
no snmp snmpv3-user	G	Remove specified	switch(config)# no snmp
[User Name]		user of SNMPv3	snmpv3-user test01 password
password		agent. Privacy	AuthPW PrivPW
[Authentication		password could be	
Password] [Privacy		empty.	
Password]			



no snmp-server host	G	Remove the SNMP	switch(config)#no snmp-server
[Host-address]		server host.	192.168.10.50

# 6.10 Commands Set List—Port Mirroring command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
monitor rx	G	Set RX destination	switch(config)#monitor rx
		port of monitor	
		function	
monitor tx	G	Set TX destination	switch(config)#monitor tx
		port of monitor	
		function	
show monitor	Р	Show port monitor	switch#show monitor
		information	
monitor	I	Configure source port	switch(config)#interface fastEthernet
[RX TX Both]		of monitor function	2
			switch(config-if)#monitor RX
show monitor	I	Show port monitor	switch(config)#interface fastEthernet
		information	2
			switch(config-if)#show monitor
no monitor	I	Disable source port of	switch(config)#interface fastEthernet
		monitor function	2
			switch(config-if)#no monitor

### 6.11 Commands Set List—802.1x command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
8021x enable	G	Use the 802.1x global	switch(config)# 8021x enable
		configuration	
		command to enable	
		802.1x protocols.	
8021x system radiousip	G	Use the 802.1x	switch(config)# 8021x system
[IP address]		system radious IP	radiousip 192.168.1.1
		global configuration	
		command to change	



		the radious server IP.	
8021x system serverport	G	Use the 802.1x	switch(config)# 8021x system
[port ID]		system server port	serverport 1815
		global configuration	
		command to change	
		the radious server port	
8021x system	G	Use the 802.1x	switch(config)# 8021x system
accountport		system account port	accountport 1816
[port ID]		global configuration	
		command to change	
		the accounting port	
8021x system sharekey	G	Use the 802.1x	switch(config)# 8021x system
[ID]		system share key	sharekey 123456
		global configuration	
		command to change	
		the shared key value.	
8021x system nasid	G	Use the 802.1x	switch(config)# 8021x system nasid
[words]		system nasid global	test1
		configuration	
		command to change	
		the NAS ID	
8021x misc quietperiod	G	Use the 802.1x misc	switch(config)# 8021x misc
[sec.]		quiet period global	quietperiod 10
		configuration	
		command to specify	
		the quiet period value	
		of the switch.	
8021x misc txperiod	G	Use the 802.1x misc	switch(config)# 8021x misc txperiod
[sec.]		TX period global	5
		configuration	
		command to set the	
		TX period.	
8021x misc	G	Use the 802.1x misc	switch(config)# 8021x misc
supportimeout [sec.]		supp timeout global	supportimeout 20
		configuration	
		command to set the	
		supplicant timeout.	



8021x misc	G	Use the 802.1x misc	switch(config)#8021x misc
servertimeout [sec.]		server timeout global	servertimeout 20
		configuration	
		command to set the	
		server timeout.	
8021x misc maxrequest	G	Use the 802.1x misc	switch(config)# 8021x misc
[number]		max request global	maxrequest 3
		configuration	
		command to set the	
		MAX requests.	
8021x misc	G	Use the 802.1x misc	switch(config)# 8021x misc
reauthperiod [sec.]		reauth period global	reauthperiod 3000
		configuration	
		command to set the	
		reauth period.	
8021x portstate		Use the 802.1x port	switch(config)#interface fastethernet
[disable   reject   accept	•	state interface	3
authorize]		configuration	switch(config-if)#8021x portstate
authonzej		command to set the	accept
		state of the selected	ассері
		port.	
		port.	
show 8021x	E	Display a summary of	switch>show 8021x
		the 802.1x properties	
		and also the port	
		sates.	
no 8021x	G	Disable 802.1x	switch(config)#no 8021x
		function	



# 6.12 Commands Set List—TFTP command set

TPS-3080-M12 / TPS-3080-M12-BP1 Commands	Level	Description	Defaults Example
backup	G	Save configuration to	switch(config)#backup
flash:backup_cfg		TFTP and need to	flash:backup_cfg
		specify the IP of TFTP	
		server and the file	
		name of image.	
restore flash:restore_cfg	G	Get configuration from	switch(config)#restore
		TFTP server and need	flash:restore_cfg
		to specify the IP of	
		TFTP server and the	
		file name of image.	
upgrade	G	Upgrade firmware by	switch(config)#upgrade
flash:upgrade_fw		TFTP and need to	lash:upgrade_fw
		specify the IP of TFTP	
		server and the file	
		name of image.	

# 6.13 Commands Set List—SYSLOG, SMTP, EVENT command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
systemlog ip	G	Set System log server	switch(config)# systemlog ip
[IP address]		IP address.	192.168.1.100
systemlog mode	G	Specified the log	switch(config)# systemlog mode
[client server both]		mode	both
show systemlog	E	Display system log.	Switch>show systemlog
show systemlog	Р	Show system log	switch#show systemlog
		client & server	
		information	
no systemlog	G	Disable systemlog	switch(config)#no systemlog
		functon	
smtp enable	G	Enable SMTP function	switch(config)#smtp enable
smtp serverip	G	Configure SMTP	switch(config)#smtp serverip



[IP address]		server IP	192.168.1.5
smtp authentication	G	Enable SMTP	switch(config)#smtp authentication
		authentication	3, 1 , 1 , 1 , 1
smtp account	G	Configure	switch(config)#smtp account User
[account]		authentication	
		account	
smtp password	G	Configure	switch(config)#smtp password
[password]		authentication	
		password	
smtp rcptemail	G	Configure Rcpt e-mail	switch(config)#smtp rcptemail 1
[Index] [Email address]		Address	Alert@test.com
show smtp	Р	Show the information	switch#show smtp
		of SMTP	
no smtp	G	Disable SMTP	switch(config)#no smtp
		function	
event device-cold-start	G	Set cold start event	switch(config)#event
[Systemlog SMTP Both]		type	device-cold-start both
event	G	Set Authentication	switch(config)#event
authentication-failure		failure event type	authentication-failure both
[Systemlog SMTP Both]			
event	G	Set s ring topology	switch(config)#event
O-Ring-topology-change		changed event type	ring-topology-change both
[Systemlog SMTP Both]			
event systemlog	I	Set port event for	switch(config)#interface fastethernet
[Link-UP Link-Down Bot		system log	3
h]			switch(config-if)#event systemlog
			both
event smtp	I	Set port event for	switch(config)#interface fastethernet
[Link-UP Link-Down Bot		SMTP	3
h]			switch(config-if)#event smtp both
show event	Р	Show event selection	switch#show event
no event	G	Disable cold start	switch(config)#no event
device-cold-start		event type	device-cold-start
no event	G	Disable Authentication	switch(config)#no event
authentication-failure		failure event typ	authentication-failure
no event	G	Disable O-Ring	switch(config)#no event
O-Ring-topology-change		topology changed	ring-topology-change



		event type	
no event systemlog	ı	Disable port event for	switch(config)#interface fastethernet
		system log	3
			switch(config-if)#no event systemlog
no event smpt	ı	Disable port event for	switch(config)#interface fastethernet
		SMTP	3
			switch(config-if)#no event smtp
show systemlog	Р	Show system log	switch#show systemlog
		client & server	
		information	

# 6.14 Commands Set List—SNTP command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
sntp enable	G	Enable SNTP function	switch(config)#sntp enable
sntp daylight	G	Enable daylight saving time, if SNTP function is inactive, this command can't be applied.	switch(config)#sntp daylight
sntp daylight-period [Start time] [End time]	G	Set period of daylight saving time, if SNTP function is inactive, this command can't be applied.  Parameter format: [yyyymmdd-hh:mm]	switch(config)# sntp daylight-period 20060101-01:01 20060202-01-01
sntp daylight-offset [Minute]	G	Set offset of daylight saving time, if SNTP function is inactive, this command can't be applied.	switch(config)#sntp daylight-offset 3
sntp ip [IP]	G	Set SNTP server IP, if SNTP function is inactive, this	switch(config)#sntp ip 192.169.1.1



		commond con't be	
		command can't be	
		applied.	
sntp timezone	G	Set timezone index,	switch(config)#sntp timezone 22
[Timezone]		use "show sntp	
		timzezone" command	
		to get more	
		information of index	
		number	
show sntp	Р	Show SNTP	switch#show sntp
		information	
show sntp timezone	Р	Show index number of	switch#show sntp timezone
		time zone list	
no sntp	G	Disable SNTP	switch(config)#no sntp
		function	
no sntp daylight	G	Disable daylight	switch(config)#no sntp daylight
		saving time	

6.15 Commands Set List—O-Ring command set

TPS-3080-M12 /			
TPS-3080-M12-BP1	Level	Description	Example
Commands			
Ring enable	G	Enable O-Ring	switch(config)# ring enable
Ring master	G	Enable ring master	switch(config)# ring master
Ring couplering	G	Enable couple ring	switch(config)# ring couplering
Ring dualhoming	G	Enable dual homing	switch(config)# ring dualhoming
Ring ringport	G	Configure 1st/2nd	switch(config)# ring ringport 7 8
[1st Ring Port] [2nd Ring		Ring Port	
Port]			
Ring couplingport	G	Configure Coupling	switch(config)# ring couplingport 1
[Coupling Port]		Port	
Ring controlport	G	Configure Control Port	switch(config)# ring controlport 2
[Control Port]			
Ring homingport	G	Configure Dual	switch(config)# ring homingport 3
[Dual Homing Port]		Homing Port	
show Ring	Р	Show the information	switch#show ring
		of O-Ring	
no Ring	G	Disable O-Ring	switch(config)#no ring



no Ring master	G	Disable ring master	switch(config)# no ring master
no Ring couplering	G	Disable couple ring	switch(config)# no ring couplering
no Ring dualhoming	G	Disable dual homing	switch(config)# no ring dualhoming



# **Technical Specifications**

ORing Switch Model	TPS-3082GT-M12X-BP1		
Physical Ports			
10/100 Base-T(X) Ports in M12			
Auto MDI/MDIX with P.S.E.	8 x M12 connector (4-pin D-coding)		
10/100/1000Base-T(X) ports in M12	2 x M12 connector (8-pin X-coding)		
RS-232 Serial Console Port	RS-232 in M12 connector (A-coding). Baud rate setting: 9600bps, 8, N, 1		
Technology			
Ethernet Standards	IEEE 802.3 for 10Base-T IEEE 802.3u for 100Base-TX IEEE 802.3ab for 1000Base-T IEEE 802.3x for Flow control IEEE 802.3ad for LACP (Link Aggregation Control Protocol ) IEEE 802.1D for STP (Spanning Tree Protocol) IEEE 802.1p for COS (Class of Service) IEEE 802.1Q for VLAN Tagging IEEE 802.1w for RSTP (Rapid Spanning Tree Protocol)		
	IEEE 802.1s for MSTP (Multiple Spanning Tree Protocol) IEEE 802.1x for Authentication IEEE 802.1AB for LLDP (Link Layer Discovery Protocol) IEEE 802.3at PoE specification (up to 30 Watts per port for P.S.E.)		
MAC Table	8192 MAC addresses		
Priority Queues	4		
Processing	Store-and-Forward		
Switch Properties	Switching latency: 7 us Switching bandwidth: 5.6Gbps Max. Number of Available VLANs: 4096 IGMP multicast groups: 1024 Port rate limiting: User Define		
Security Features	Enable/disable ports, MAC based port security Port based network access control (802.1x) VLAN (802.1Q) to segregate and secure network traffic Supports Q-in-Q VLAN for performance & security to expand the VLAN space Radius centralized password management SNMP v1/v2c/v3 encrypted authentication and access security		
Software Features	STP/RSTP/MSTP (IEEE 802.1D/w/s) Redundant Ring (O-Ring) with recovery time less than 10ms over 250 units TOS/Diffserv supported Quality of Service (802.1p) for real-time traffic VLAN (802.1Q) with VLAN tagging and GVRP supported IGMP Snooping for multicast filtering Port configuration, status, statistics, monitoring, security SNTP for synchronizing of clocks over network Support PTP Client (Precision Time Protocol) clock synchronization DHCP Server / Client support Port Trunk support MVR (Multicast VLAN Registration) support		
Network Redundancy	O-Ring STP RSTP MSTP Relay output for fault event alarming		
Warning / Monitoring System	Syslog server / client to record and view events Include SMTP for event warning notification via email Event selection support		
LED Indicators			
Power Indicator	Green: Power LED x 2		



R.M. Indicator	Green : Indicate system operated in O-Ring Master mode		
Ring Indicator	Green : Indicate system operated in O-Ring mode		
Fault Indicator	Amber : Indicate unexpected event occurred		
10/100Base-T(X) M12 PoE Port Indicator	Up Green for port Link/Act. Down Green for PoE indicator. Amber for Collision/Duplex indicator.		
10/100/1000Base-T(X) M12 Port Indicator	Green for Link/Act. Amber for 100Mbps indicator		
Fault contact			
Relay	Relay output to carry capacity of 3A at 24VDC on M12 connector (5-pin A-coding)		
Power			
Redundant Input Power	Dual DC inputs. 50 ~ 57VDC on 5-pin M23 connector		
Power Consumption (Typ.)	11.4 Watts		
PoE Output Power	240 Watts (65°C) / 180Watts (75°C)		
Overload Current Protection	Present		
Reverse Polarity Protection	Present		
Physical Characteristic			
Enclosure	IP-40		
Dimension (W x D x H)	212 (W) x 75 (D) x 198 (H) mm		
Weight (g)	1550 g		
Environmental			
Storage Temperature	-40 to 85°C (-40 to 185°F)		
Operating Temperature	-40 to 75°C (-40 to 167°F)		
Operating Humidity	5% to 95% Non-condensing		
Regulatory approvals			
EMC	EN 55022, EN 55024(CE EMC),EN 50121-4,EN 60945, FCC, EN 50121-3-2(EN50155), EN 61000-6-2, EN 61000-6-4,IEC 61000-3-2 ,IEC 61000-3-3		
EMI	FCC Part 15, CISPR (EN55022) class A, EN50155 (EN50121-3-2, EN55011, EN50121-4)		
EMS	EN61000-4-2 (ESD), EN61000-4-3 (RS), EN61000-4-4 (EFT), EN61000-4-5 (Surge), EN61000-4-6 (CSEN61000-4-8, EN61000-4-11		
Shock	IEC60068-2-27		
Free Fall	IEC60068-2-32		
Vibration	IEC60068-2-6		
Safety	EN60950-1		
Warranty	5 years		